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/**Day 61 coding Statement : Chess Format
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Given the time control of a chess match as a+b, determine which format of chess out of the given 4 it belongs to.

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1) Bullet if a+b<3
2) Blitz if 3≤a+b≤10
3) Rapid if 11≤a+b≤60
4) Classical if 60<a+b**/
import java.util.*;
public class Main
{
        public static void main(String[] args) {
                Scanner sc=new Scanner(System.in);
                int n=sc.nextInt();
                int a[]=new int[n];
                int pos=0;
                while(n!=0){
                   for(int i=0;i< n;i++){
                     int x=sc.nextInt();
                     int y=sc.nextInt();
                     int c=x+y;
                     if(c<3){
                       a[pos]=1;
                       n--;
                       pos++;
```

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}
                     else if(c>=3 && c<=10){
                       a[pos]=2;
                       pos++;
                       n--;
                     }
                     else if(c>=11 && c<=60){
                       a[pos]=3;
                       pos++;
                       n--;
                    }
                     else{
                       a[pos]=4;
                       pos++;
                       n--;
                     }
                  }
                }
                for(int i=0;i<pos;i++){</pre>
                  System.out.println(a[i]);
                }
        }
}
```