

# INTO THE ROS

## ADVANCED ROS NETWORK INTROSPECTION

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### S o f t w a r e d e s i g n



Client

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# 1 Composition

## 1.1 Architecture

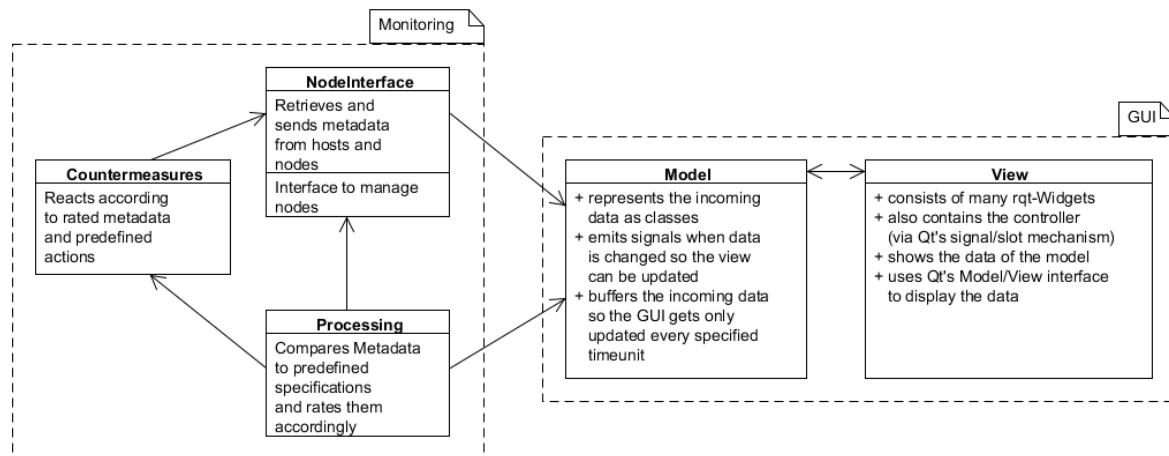


Abbildung 1.1: architecture

Figure 1.1 shows the general architecture of our software. It is divided into two parts, one for the graphical user interface and one for the monitoring aspect. The right part depicts the GUI. It is designed using the MVC architecture, consisting of the usual three elements: model, view and controller. It will handle user-interaction. The left part depicts the monitoring aspect. It consists of three elements : NodeInterface, Countermeasure and Processing. It will take care of collecting metadata, processing it and taking appropriate action in case of an error.

### 1.1.1 Monitoring

#### NodeInterface

- Retrieves and sends metadata from hosts and nodes
- Interface to manage nodes

**Processing** Compares Metadata to predefined specifications and rates the accordingly

**Countermeasures** Reacts according to rated metadata and predefined actions

### 1.1.2 GUI

#### Model

- Represents the incoming data as classes
- Emits signals when data is changed so the view can be updated
- Buffers the incoming data so the GUI gets only updated every specified timeunit

#### View

- Consists of many rqt-Widgets
- Also contains the controller (via Qt's signal/slot mechanism)
- Shows the data of the model
- Uses Qt's Model/View interface to display the data

## 2 Classes Description

### 2.1 Processing

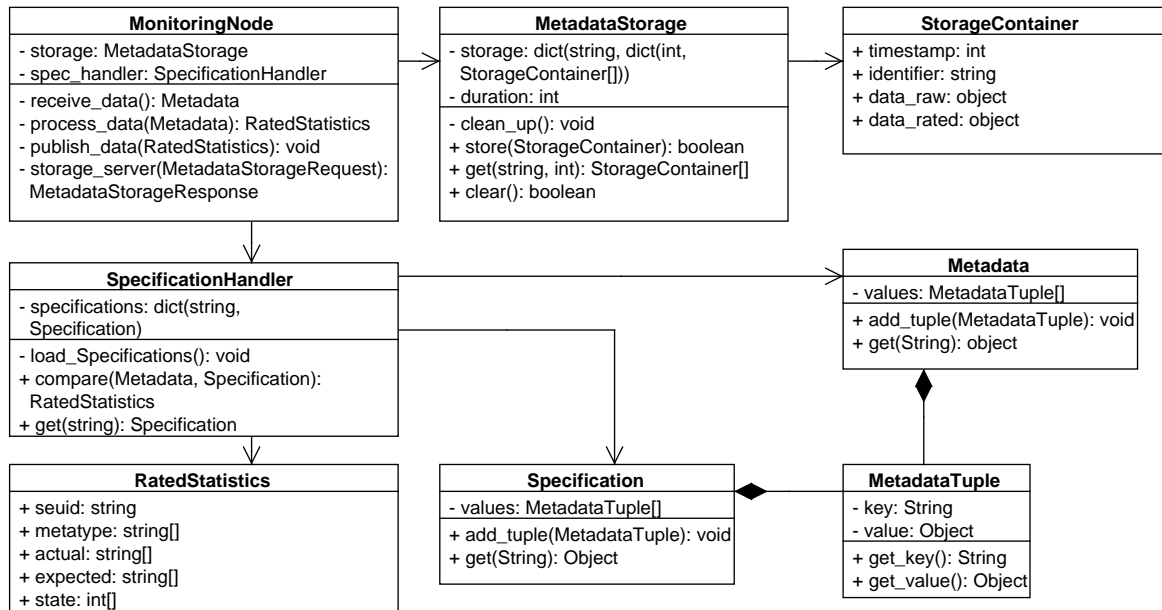


Abbildung 2.1: The UML diagram of the processing package

## 2.1.1 MonitoringNode

<b>MonitoringNode</b>
- storage: MetadataStorage
- spec_handler: SpecificationHandler
- receive_data(): Metadata
- process_data(Metadata): RatedStatistics
- publish_data(RatedStatistics): void
- storage_server(StatisticHistoryRequest): StatisticHistoryResponse

Main Class wrapping the processing functionality.

Abbildung 2.2: The MonitoringNode

### Attributes

- `private MetadataStorage storage`
- `private SpecificationHandler specHandler`

### Methods

- `private Metadata receive_data()`  
Receives data incoming from the Subscriber and converts them to Metadata objects.
- `private RatedStatistics process_data(Metadata)`  
Returns the specHandler's compare result
- `private void publish_data(RatedStatistics)`  
Publishes results of the comparison as rated Metadata
- `private StatisticHistoryResponse storage_server(StatisticHistoryRequest)`  
`Listen` for the GUI Model service calls and returns requested metadata from the storage

## 2.1.2 MetadataStorage

MetadataStorage
- storage: dict(string, dict(int, StorageContainer[])) - duration: int
- clean_up(): void + store(StorageContainer): boolean + get(string, int): StorageContainer[] + clear(): boolean

Saves received metadata packages for a given period of time and can provide them on request.

Abbildung 2.3: The MetadataStorage

### Attributes

- **private dict(string, dict(int, StorageContainer[])) storage**  
Datastructure to store Packages by key and timestamp
- **private int duration**  
Duration in seconds for data to be stored

### Methods

- **private void clean\_up()**  
Deletes Metadata exceeding the duration to store
- **public boolean store(StorageContainer)**  
Stores a given Metadata
- **public StorageContainer[] get(string, int)**  
Returns all Metadata packages for the given connection/host of the given amount of time.
- **public boolean clear()**  
Clears the whole storage



### 2.1.3 StorageContainer

StorageContainer
+ timestamp: int + identifier: string + data_raw: object + data_rated: object

Wraps Metadata in raw and rated form with an identifier and a timestamp. Object to be returned on request by the GUI model.

Abbildung 2.4: The StorageContainer

#### Attributes

- **public int timestamp**



Time when the data came from the subscriber

- **public string identifier**

Host/Node/Connection identifier

- **public object data\_raw**

The data as it reaches the subscriber from nodes and hosts.

- **public object data\_rated**

The data like it would be published after being rated.

### 2.1.4 Metadata

Metadata
- values: MetadataTuple[]
+ add_tuple(MetadataTuple): void
+ get(String): object

Wraps metadata of exactly one host or node, a topic or a node-topic-combination.

Abbildung 2.5: The Metadata

#### Attributes

- **private MetadataTuple[] values**

Collection of Metadata regarding multiple measurements.

## Methods

- **public void add\_tuple(MetadataTuple)**  
Add a MetadataTuple of information to the bundle.
- **public object get(String)**  
Returns the value of the MetadataTuple with the given key. False, if the key does not exist.

### 2.1.5 Specification

Specification
- values: MetadataTuple[]
+ add_tuple(MetadataTuple): void
+ get(String): Object

An object loaded from the specification configurations and basis for comparison of Metadata with desired values.

Abbildung 2.6: The Specification

## Attributes

- **private MetadataTuple[] values**  
Collection of MetadataTuple objects providing limits for multiple fields.

## Methods

- **public void add\_tuple(MetadataTuple)**  
Adds a MetadataTuple to the bundle
- **public Object get(String)**  
Returns the value of the MetadataTuple with the given key. The returned value would be a list containing limit values for the most measured fields. False, if the key does not exist.

## 2.1.6 SpecificationHandler

SpecificationHandler
- specifications: dict(string, Specification)
- load_Specifications(): void
+ compare(Metadata, Specification): RatedStatistics
+ get(string): Specification

Loads the specifications from the parameter server and compares them to the actual metadata.

Abbildung 2.7: The SpecificationHandler

### Attributes

- **private dict(string, Specification) specifications**  
Datastructure to keep all loaded Specification objects

### Methods

- **private void load\_specifications()**  
Loads the specifications from configuration files into Specification objects and stores them
- **public RatedStatistics compare(Metadata, Specification)**  
Compares a given Metadata object with a given Specification object regarding all available fields. Returns a RatedStatistics object wrapping potential divergences.
- **public Specification get(string)**  
Returns the specification for a given identifier

## 2.1.7 RatedStatistics

RatedStatistics
+ seuid: string
+ metatype: string[]
+ actual: string[]
+ expected: string[]
+ state: int[]

Wraps the result of the comparison between the actual metadata and the specification.

Abbildung 2.8: The RatedStatistics

## Attributes

- **public string seuid**  
Identifies the node/host/connection
- **public string[] metatype**  
The metadata that was out of bounds
- **public string[] actual**  
The actual values
- **public string[] expected**  
The expected values
- **public int[] state**  
State of the metadata from the node/host/connection : state: 0 = high ; 1 = low ; 2 = unknown

### 2.1.8 MetadataTuple

MetadataTuple
- key: String
- value: Object
+ get_key(): String
+ get_value(): Object

Stores any kind of value for a certain key. Specifications storing values indicating limits, Metadata storing absolute actual values.

Abbildung 2.9: The MetadataTuple

## Attributes

- **private String key**
- **private Object value**

## Methods

- **public String get\_key()**
- **public Object get\_value()**

## 2.2 NodesInterface

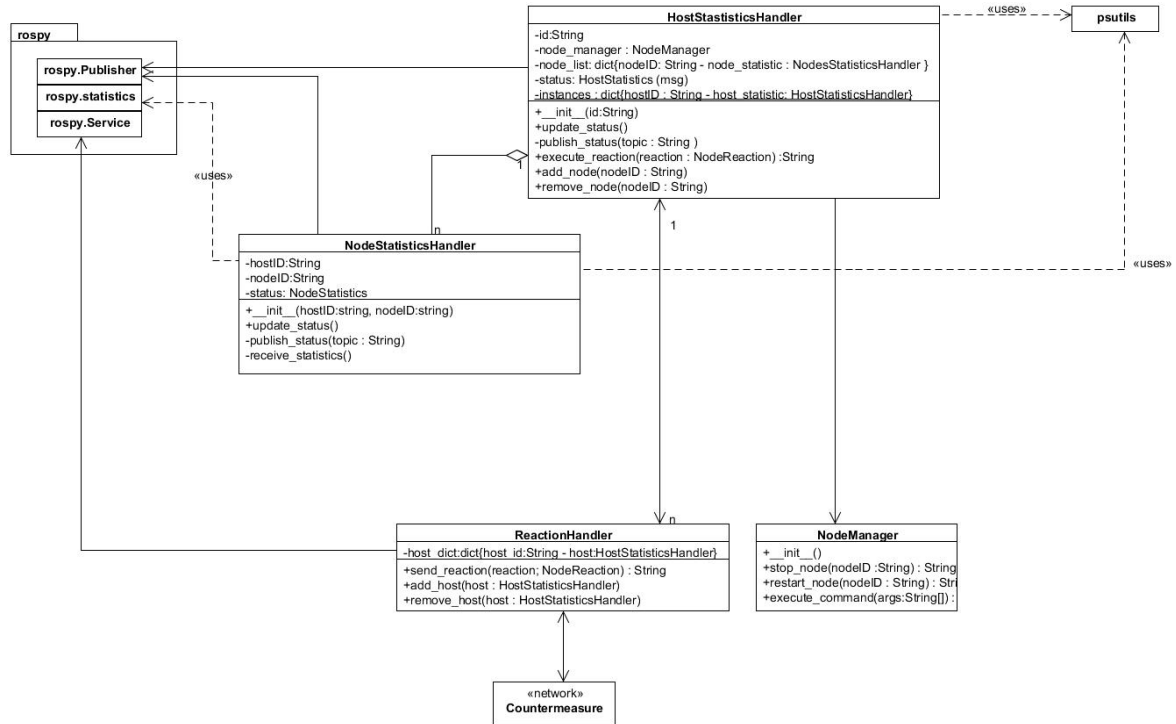


Abbildung 2.10: UML diagram of the NodeInterface package

### 2.2.1 HostStatisticsHandler

Represents a host. Limited to one instance per host. Collects statistics about the current state of the host and sends them using the publisher-subscriber mechanism.

#### Attributes

- **private string id**  
ip of the host.
- **private NodeManager node\_manager**  
NodeManager providing function to restart and stop Nodes.
- **private dict{String nodeID - NodesStatisticsHandler node\_statistic } node\_list**  
Dictionary holding all Nodes and their statistics, currently running on the host.
- **private HostStatistics status**  
Holds the current statistics about the status of the host.
- **private static dict{String hostID - HostStatisticsHandler host\_statistic }**  
Holds references to all initiated host, to prevent multiple instances of a single host.

#### Methods

- **public void update\_status()**  
collects statistics about the host's current status using psutils.
- **private void publish\_status(String topic)**  
publishes the current status to a topic using ROS's publisher-subscriber mechanism.
- **public String execute\_reaction(NodeReaction reaction)**  
parses through the reaction and calls the appropriate method from the NodeManager.  
Returns a message about operation's success.
- **public void add\_node(String nodeID)**  
adds a Node with the given id to the host.
- **public void remove\_node(String nodeID)**  
removes the Node with the given id from the host.

### 2.2.2 NodeStatisticsHandler

Holds the statistics of an individual Node.

## Attributes

- **private String hostID**  
id of the host this node runs on
- **private String nodeID**  
identifier of this node
- **private NodeStatistics status**  
current statistics about the status of the node

## Methods

- **public void update\_status()**  
collects statistics about the node's current status using psutils and rospy.statistics
- **private void publish\_status()**  
publishes the current status to a topic using ROS's publisher-subscriber mechanism.
- **private void receive\_statistics()**  
receives the statistics published by ROS Topic statistics

### 2.2.3 NodeManager

can restart or stop nodes or execute a countermeasure



## Methods

- **public String stop\_node(String nodeID)**  
stops the node with the given id. Returns a message about operation's success.
- **public String restart\_node(String nodeID)**  
restarts a node with the given id. Returns a message about operation's success.
- **public String execute\_command(String[] args)**  
executes a system call with the given arguments. Returns a message about operation's success.

### 2.2.4 ReactionHandler



delegates the countermeasure to the concerned host.

## Attributes

- **private dict{String host\_id - HostStatisticsHandler host } host\_dict**  
Dictionary of all hosts running on the network

## Methods


- **public String send\_reaction(NodeReaction reaction)**  
parses the reaction and delegates it to the concerned host. Returns a message about operation's success using rospy.Service
- **public void add\_host(HostStatisticsHandler host)**  
adds a host to the dictionary
- **public void remove\_host(HostStatisticsHandler host)**  
removes a host from the dictionary

## 2.2.5 psutils



**library** to acquire the system's usage statistics. For a more in-depth documentation, see the official psutils documentation.

## Used methods

- **psutil.cpu\_percent(interval, boolean percpu)**  
Return a float representing the current system-wide CPU usage.
- **psutil.virtual\_memory()**  
Return statistics about system memory usage.
- **psutil.net\_io\_counters(boolean pernic)**  
Return system-wide network I/O statistics.
- **psutil.disk\_usage(String path)**  
Return disk usage statistics about the given path.
- **psutil.disk\_io\_counters(boolean perdisk)**  **return system-wide disk I/O statistics.**
- **psutil.disk\_partitions()**  
Return all mounted disk partitions as a list of namedtuples.
- **psutil.Process(pid )**  
Represents an process with the given pid



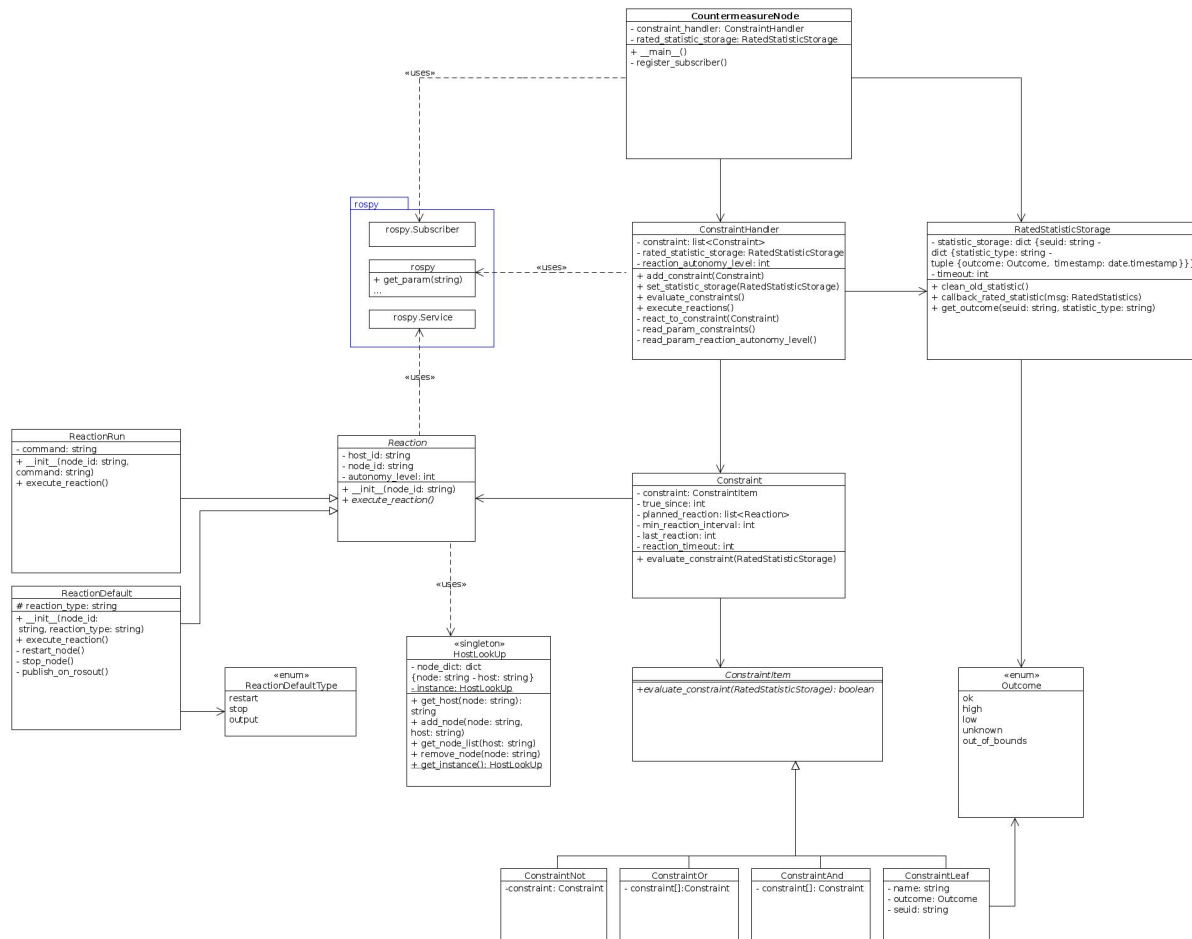


Abbildung 2.11: The UML diagram of the countermeasure package


### 2.3.1 CountermeasureNode

**a ROS node.** Evaluates incoming rated statistics with a list of constraints. If those constraints turn out to be true appropriate action is taken.

#### Attributes

- **private ConstraintHandler constraint\_handler**  
the handler for all constraints
- **private RatedStatisticStorage rated\_statistic\_storage**  
the storage of all incoming rated statistic

#### Methods

- **public void \_\_main\_\_()**  
  
periodically (threads) evaluates the constraints and cleans old statistics
- **private void register\_subscriber()**  
registers to the rated statistics

### 2.3.2 ConstraintHandler

Manages all constraints, checks if they are true and executes appropriate reactions if necessary.

#### Attributes

- **private list<Constraint> constraint\_list**  
contains a list of all constraints
- **private RatedStatisticStorage rated\_statistic\_storage**  
contains all incoming rated statistic
- **private int reaction\_autonomy\_level**  
only reactions with an autonomy\_level <= reaction\_autonomy\_level get executed


## Methods

- **public void add\_constraint(Constraint)**  
adds an constraint to this list
- **public void set\_statistic(RatedStatisticStorage)**  
sets the Statistic to use. Should only be needed on initialisation
- **public void evaluate\_constraints()**  
evaluates every constraint
- **public void execute\_reactions()**  
checks if there are any new reactions to do and executes them.
- **private void react\_to\_constraint(Constraint)**  
executes an single Reaction and updates the attributes of the Constraint
- **private void read\_param\_constraints()**  
reads all constraints from the parameter server
- **private void read\_param\_reaction\_autonomy\_level()**  
reads the reaction\_autonomy\_level from the parameter server

### 2.3.3 RatedStatisticStorage

A database which contains the current state of all rated statistics.

## Attributes

- **private dict{string seuid - dict{string statistic\_type - tuple{Outcome outcome,date.timestamp timestamp}}} statistic\_dict**   
a dictionary containing all rated statistic information with their outcome and an timestamp when they got added / updated to the dictionary.
- **private int timeout**  
the timeout after which an item in ratedstatistic is declared too old and should be removed from the dict.

## Methods

- **public void clean\_old\_statistic()**  
checks the complete dictionary for statistics older than timeout seconds and removes them.
- **public void callback\_rated\_statistic(RatedStatistics msg)**  
callback for incoming rated statistics. adds them to the dictionary or removes items from the dictionary if the rated statistic says that its within bounds again.
- **public Outcome get\_outcome(string seuid, string statistic\_type)**  
returns the outcome of the specific seuid and statistic\_type.

### 2.3.4 Constraint

contains the whole constraint with corresponding reactions.


## Attributes

- **private ConstraintItem constraint**  
first constraint in the chain of ConstraintItems.
- **private int true\_since**  
epoch time in milliseconds since the constraint is true, if the constraint is not true it is 0
- **private list<Reaction> planned\_reaction**  
an list of reactions that should be executed if the constraint has been true longer than min\_reaction\_interval milliseconds
- **private int min\_reaction\_interval**  
the minimum time needed in ms that the constraint needs to be true to execute the planned\_reaction
- **private int last\_reaction**  
contains the epoch time in ms when the reaction corresponding to this constraint has been executed for the last time. is 0 if it has never been executed
- **private int reaction\_timeout**  
minimum duration in ms needed before an reaction can happen again

## Methods

- **public void evaluate\_constraint(RatedStatisticStorage)**  
evaluates this constraint and sets the attributes according to the result of the evaluation

### 2.3.5 ConstraintItem

Abstract description of a Constraint, can be an logical operation on constraints or an actual constraint 

#### Attributes

#### Methods

- **public abstract boolean evaluate\_constraint(RatedStatisticStorage)**  
evaluates if this constraint, given the available RatedStatisticStorage, is true.

### 2.3.6 ConstraintLeaf

Contains an actual constraint.

#### Attributes

- **private string name**  
contains the name of the statistic data
- **private Outcome outcome**  
contains the outcome needed for this constraint to be true
- **private string seuid**  
contains the unique identifier of the corresponding StatisticEntity

#### Methods

- **public abstract boolean evaluate\_constraint(RatedStatisticStorage)**  
returns true if this constrain is true for the RatedStatisticStorage

### 2.3.7 ConstraintAnd

#### Attributes

- **private Constraint[] constraint**  
contains constraints to be evaluated with a logical and

## Methods

- **public boolean evaluate\_constraint(RatedStatisticStorage)**  
returns true if the evaluation of both constraints returns true

### 2.3.8 ConstraintOr

#### Attributes

- **private Constraint[] constraint**  
contains constraints to be evaluated with an logical or

#### Methods

- **public boolean evaluate\_constraint(RatedStatisticStorage)**  
returns true if the evaluation of at least one constraint returns true

### 2.3.9 ConstraintNot

#### Attributes

- **private Constraint constraint**  
the constraint to be evaluated negated

#### Methods

- **public boolean evaluate\_constraint(RatedStatisticStorage)**  
returns true if the evaluation of the constraint returns false


### 2.3.10 Enum Outcome

#### Types

- **high**  
data value is too high
- **low**  
data value is too low

- **unknown**  
data value is unknown
- **out\_of\_bounds**  
data value is either too high or too low

### 2.3.11 Reaction

Abstract Reaction to an Constraint 


#### Attributes

- **protected string host\_id**  
contains the host on which the node is run on.
- **protected string node\_id**  
the id of the node the reaction is ment to act upon.
- **protected int autonomy\_level**  
this constraint only gets evaluatet if the autonomy\_level is  $\leq$  reaction\_autonomy\_level


#### Methods

- **public void \_\_init\_\_(string node\_id)**  
initializes the reaction. **sets** the node to execute the reaction on. finds the corresponding host to the given node.
- **public void execute\_reaction()**  
executes the reaction as a service call to the HostStatistic Node.

### 2.3.12 ReactionRun

An Reaction which runs a command as action 

#### Attributes

- **private string command**  
  
contains the command

## Methods

- **public void \_\_init\_\_(string node\_id, string command)**  
initializes the reaction. **set** the command to be executed.
- **public void executeReaction()**

### 2.3.13 ReactionDefault

#### attributes

- **private ReactionDefaultType reaction\_type**  
contains the type this reaction is of.

#### Methods

- **public void \_\_init\_\_(string node\_id, string reactionType)**  
initializes the reaction. **sets** the reactiontype of this reaction.
- **public void exececute\_reaction()**
- **private void restart\_node()**  
restarts the Node
- **private void stop\_node()**  
stops the Node
- **private void publish\_on\_rosout()**  
publishes the cause of the reaction on rosout.

### 2.3.14 Enum ReactionDefaultType

#### Types

- **restart**  
reaction is a restart of an entity
- **stop**  
reaction is stopping an entity



- **output**

reaction is publishing the reaction on rosout

### 2.3.15 HostLookUp

Singleton. Contains a dictionary of all nodes which are on an host who has an HostStatisticNode running and the hosts they run on.

#### Attributes

- **private dict{string node - string host} node\_dict**

Contains all nodes which are on an host who has an HostStatisticNode running. Host is the host the node runs on.

- **private static HostLookUp instance**

the singleton instance

#### Methods

- **public string get\_host(string node)**

returns the host the node runs on

- **public void add\_node(string node, string host)**

adds an node - host tuple to the dictionary

- **public list<string> get\_node\_list(string host\_id)**

returns all nodes of a specifid host

- **public void remove\_node(string node)**

removes an node from the dictionary

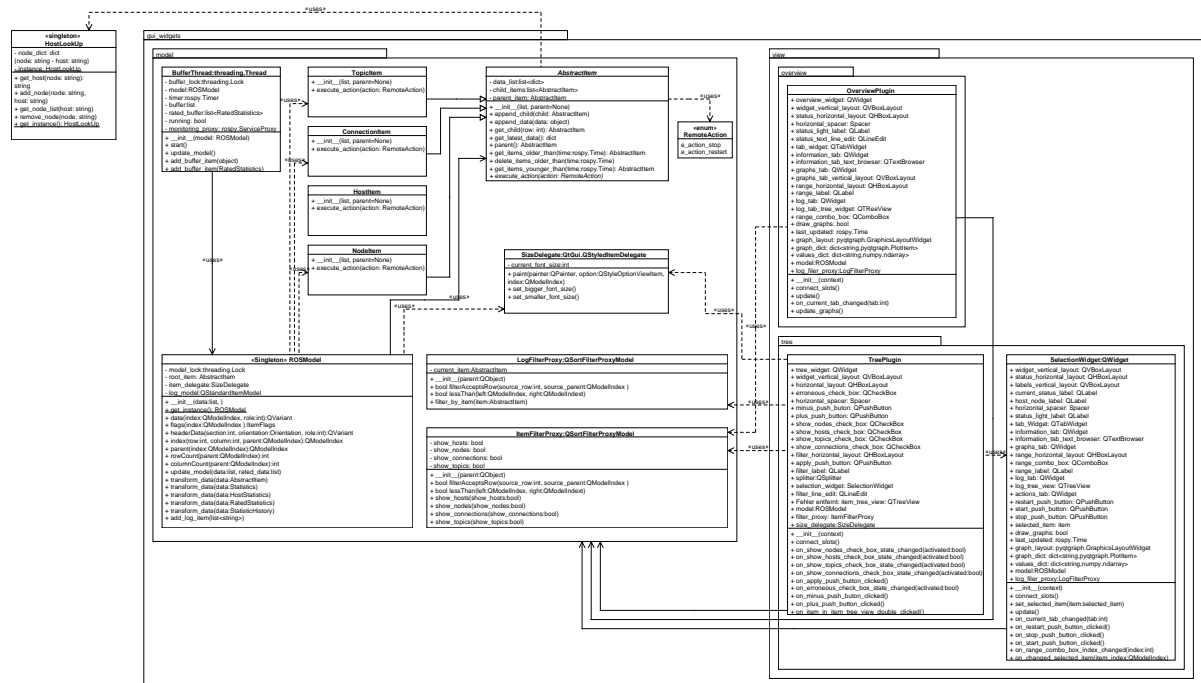
- **public static HostLookUp get\_instance()**

returns the instance of HostLookUp

- **public void callback Rated(RatedStatistics msg)**

callback for rated statistics. **adds** unseen nodes to the dictionary.

## 2.4 GUI



## 2.5 GUI - Model

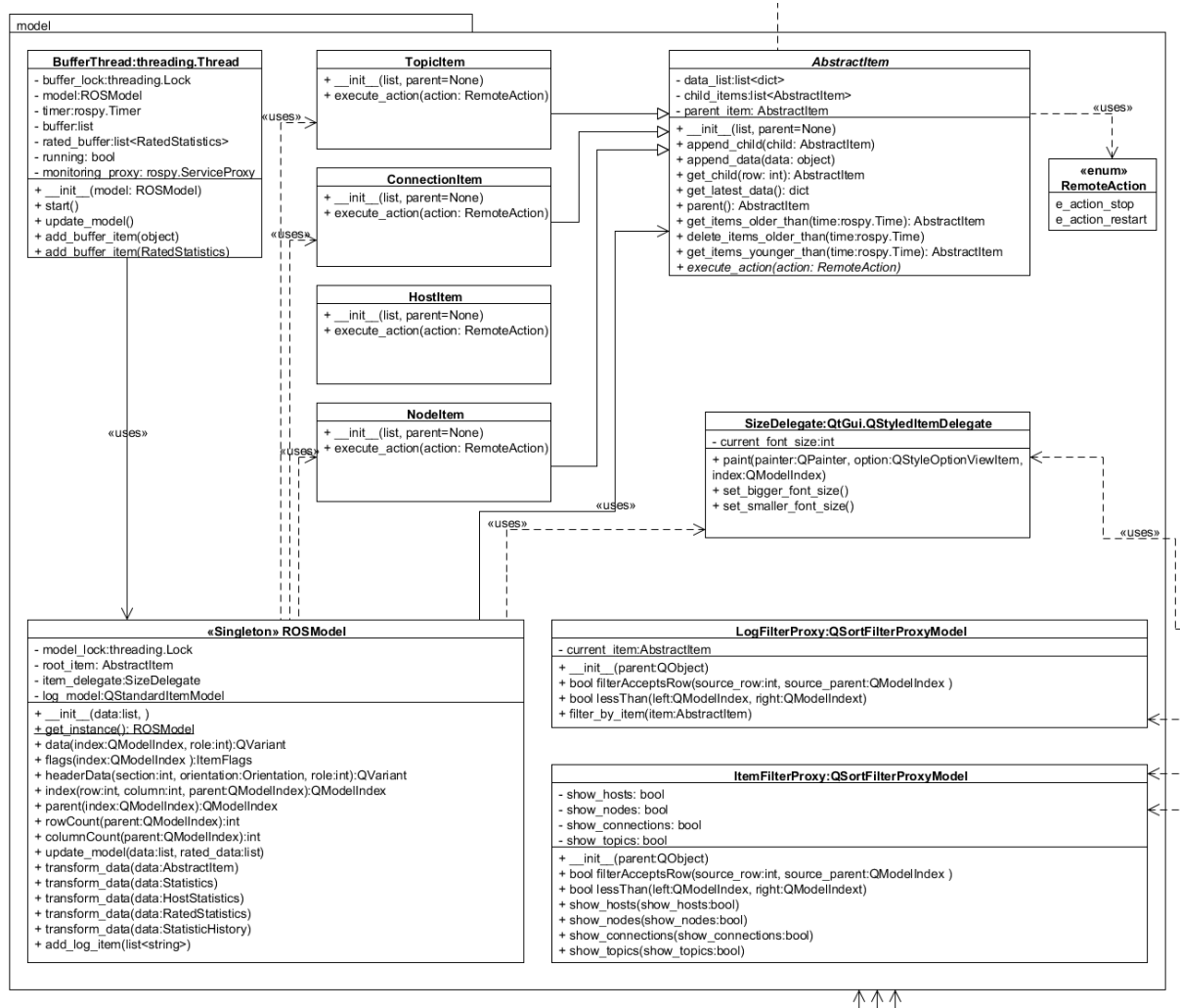


Abbildung 2.13: The model class diagram

## 2.5.1 BufferThread

<b>BufferThread:threading.Thread</b>
<ul style="list-style-type: none"> <li>- buffer_lock:threading.Lock</li> <li>- model:ROSMModel</li> <li>- timer:rospy.Timer</li> <li>- buffer:list</li> <li>- rated_buffer:list&lt;RatedStatistics&gt;</li> <li>- running: bool</li> <li>- monitoring_proxy: rospy.ServiceProxy</li> </ul>
<ul style="list-style-type: none"> <li>+ __init__(model: ROSModel)</li> <li>+ start()</li> <li>+ update_model()</li> <li>+ add_buffer_item(object)</li> <li>+ add_buffer_item(RatedStatistics)</li> </ul>

This thread should buffer the incoming data from the topics and regularly update the model.

Abbildung 2.14: The BufferThread

### Attributes

- **private threading.Lock buffer\_lock**  
the lock that guards the buffer from getting modified parallely
- **private ROSModel model**  
the model of the hosts/nodes/topics/connections
- **private rospy.Timer timer**  
ROS Timer which regularly calls update\_model()
- **private list buffer**  
buffers the tons of incomming data by simply storing it here together with a timestamp for later usage
- **private list<RatedStatistics> rated\_buffer**  
A list for the incoming RatedStatistics items, stored here for later processing.
- **private bool running**  
is true if the thread is running
- **private rospy.ServiceProxy monitoring\_proxy**  
the proxy to the monitoring node for obtaining statistics and rated statistics of the past minutes. To be called only once when the GUI started and the MonitoringNode has been running for a while

## Methods

- **public void start()**  
starts the thread and also the timer for regulary updates of the model
- **public void update\_model()**  
starts the update of the model. Will be called regulary by the timer. Will first read the data from the buffer and add the according data items to the items of the model and afterwards use the `rated_buffer` to add a rating to these entries.
- **public void add\_buffer\_item(object message)**  
adds the item to the buffer list. Will be called whenever data from the topics is available.
- **public void add\_buffer\_item(RatedStatistics message)**  
adds the `RatedStatistics` item to the `rated_buffer`

## 2.5.2 ROSModel

«Singleton» ROSModel
<ul style="list-style-type: none"> <li>- <code>model_lock</code>: <code>threading.Lock</code></li> <li>- <code>root_item</code>: <code>AbstractItem</code></li> <li>- <code>item_delegate</code>: <code>SizeDelegate</code></li> <li>- <code>log_model</code>: <code>QStandardItemModel</code></li> </ul>
<ul style="list-style-type: none"> <li>+ <code>__init__(data:list, )</code></li> <li>+ <code>get_instance(): ROSModel</code></li> <li>+ <code>data(index:QModelIndex, role:int):QVariant</code></li> <li>+ <code>flags(index:QModelIndex ):ItemFlags</code></li> <li>+ <code>headerData(section:int, orientation:Orientation, role:int):QVariant</code></li> <li>+ <code>index(row:int, column:int, parent:QModelIndex):QModelIndex</code></li> <li>+ <code>parent(index:QModelIndex):QModelIndex</code></li> <li>+ <code>rowCount(parent:QModelIndex):int</code></li> <li>+ <code>columnCount(parent:QModelIndex):int</code></li> <li>+ <code>update_model(data:list, rated_data:list)</code></li> <li>+ <code>transform_data(data:AbstractItem)</code></li> <li>+ <code>transform_data(data:Statistics)</code></li> <li>+ <code>transform_data(data:HostStatistics)</code></li> <li>+ <code>transform_data(data:RatedStatistics)</code></li> <li>+ <code>transform_data(data:StatisticHistory)</code></li> <li>+ <code>add_log_item(list&lt;string&gt;)</code></li> </ul>

Represents the data as a `QtModel`. This enables automated updates of the View.

Abbildung 2.15: The ROSModel

## Attributes

- **private `threading.Lock` model\_lock**  
protects the model from parallel modification

- **private AbstractItem root\_item**  
contains the list of headers
- **private SizeDelegate item\_delegate**  
the item\_delegate is responsible for
- **private QStandardItemModel log\_model**

## Methods

- **public \_\_init\_\_()**  
defines the class attributes especially the root\_item which later contains the list of headers  
e.g. for a TreeView representation
- **public ROSModel get\_instance()**  
returns the instance of the ROSModel
- **public QVariant data(QModelIndex index, int role)**  
returns the data of an item at the given index
- **public ItemFlags flags(QModelIndex index)**  
returns the flags of the item at the given index (like Qt::ItemIsEnabled)
- **public QVariant headerData(int section, Orientation orientation, int role)**  
returns the headerData at the given section
- **public QModelIndex index(int row, int column, QModelIndex parent)**  
returns the index of an item at the given column/row
- **public QModelIndex parent(QModelIndex index)**  
returns the QModelIndex of the parent of the child item specified via its index
- **public int rowCount(QModelIndex index)**  
returns the amount of rows in the model
- **public int columnCount(QModelIndex index)**  
returns the amount of columns in the model
- **public void update\_model(list data, list ratd\_data)**  
updates the model by using the items of the list. The items will be of the message types
- **public void transform\_data(Statistics data)**  
integrates a TopicStatistics in the model by modifying its item/s by adding a new dict to the corresponding item (especially the TopicItem and the ConnectionItem)

- **public void transform\_data(NodeStatistics data)**  
integrates a NodeStatistics in the model by modifying its item/s by adding a new dict with the entries of the given parameter
- **public void transform\_data(HostStatistics data)**  
integrates a HostStatistics in the model by modifying its item/s by adding a new dict with the entries of the given parameter
- **public void transform\_data(RatedStatistics data)**  
add the rating to an existing entry by modifying the dict of the corresponding item/s
- **public void transform\_data(StatisticHistory data)**  
When using the monitor\_proxy to receive about the last minutes from the monitoring node it returns a StaticHistory item which can then be integrated in the model via this method
- **public void add\_log\_item(list<string>)**  
adds the given list as a log entry to the model

### 2.5.3 AbstractItem

<i><b>AbstractItem</b></i>
- data_list:list<dict> - child_items:list<AbstractItem> - parent_item: AbstractItem
+ __init__(list, parent=None) + append_child(child: AbstractItem) + append_data(data: object) + get_child(row: int): AbstractItem + get_latest_data(): dict + parent(): AbstractItem + get_items_older_than(time:rospy.Time): AbstractItem + delete_items_older_than(time:rospy.Time) + get_items_younger_than(time:rospy.Time): AbstractItem + execute_action(action: RemoteAction)

Provides a unified interface to access the items of a model.

Abbildung 2.16: The AbstractItem

### Attributes

- **private list<dict> data\_list**  
contains the data of the abstract item including a time stamp so that the progress in time can be shown

- **private list<AbstractItem> child\_items**  
the childs of this item
- **private AbstractItem parent\_item**  
the parent of this item

## Methods

- **public void append\_child(AbstractItem child)**  
append a child to the list of childs
- **public void append\_data(object data)**  
append data to the data\_list of the AbstractItem
- **public AbstractItem get\_child(int row)**  
return the child at the position row
- **public dict get\_latest\_data()**  
return the latest dict of the data\_list
- **public AbstractItem parent()**  
returns the parent of this or None if there is none
- **public AbstractItem get\_items\_older\_than(rospy.Time time)**  
returns all items wich are older than *rospy.Time*
- **public void delete\_items\_older\_than(rospy.Time time)**  
deletes all items wich are older than *rospy.Time*
- **public AbstractItem get\_items\_younger\_than(rospy.Time time)**  
returns all items wich are younger than *rospy.Time time*
- **public abstract void execute\_action(RemoteAction action)**  
executes a action on the current item like stop or restart. Calls to this method should be redirected to the remote host on executed there.



## 2.5.4 HostItem

HostItem
+ __init__(list, parent=None)
+ execute_action(action: RemoteAction)

A HostItem represents a host with all its data. The data\_list will contain dicts of entries including

Abbildung 2.17: The HostItem

### Methods

- **public execute\_action(RemoteAction action)**  
sends a signal to stop or restart a node

## 2.5.5 NodeItem

NodeItem
+ __init__(list, parent=None)
+ execute_action(action: RemoteAction)

A NodeItem represents a node with all of its data. It also has a interface to start/stop/restart nodes. The data\_list will contain dicts of entries including

Abbildung 2.18: The NodeItem

### Methods

- **public execute\_action(RemoteAction action)**  
sends a signal to stop or restart the node

## 2.5.6 TopicItem

TopicItem
+ __init__(list, parent=None)
+ execute_action(action: RemoteAction)

A TopicItem represents a specific topic which contains many connections and has attributes like the number of sent messages. The data\_list will contain dicts of entries including

Abbildung 2.19: The TopicItem

## Methods

- **public execute\_action(RemoteAction action)**  
not senseful, throws an exception

### 2.5.7 ConnectionItem

ConnectionItem
+ __init__(list, parent=None)
+ execute_action(action: RemoteAction)

A ConnectionItem represents the connection between a publisher and a subscriber and the topic they are publishing / listening on. The data\_list will contain dicts of entries including

Abbildung 2.20: The ConnectionItem

## Methods

- **public execute\_action(RemoteAction action)**  
not senseful, throws an exception

### 2.5.8 Enum RemoteAction

«enum» RemoteAction
e_action_stop
e_action_restart

Gives a predefinition for a remote interaction with hosts and nodes.

Abbildung 2.21: The ROSModel

## Types

- **e\_action\_stop**  
the action that should stop a host or node
- **e\_action\_restart**  
the action that should restart a host or node

## 2.5.9 ItemFilterProxy

ItemFilterProxy:QSortFilterProxyModel
- show_hosts: bool - show_nodes: bool - show_connections: bool - show_topics: bool
+ __init__(parent:QObject) + bool filterAcceptsRow(source_row:int, source_parent:QModelIndex ) + bool lessThan(left:QModelIndex, right:QModelIndex) + show_hosts(show_hosts:bool) + show_nodes(show_nodes:bool) + show_connections(show_connections:bool) + show_topics(show_topics:bool)

Abbildung 2.22: The ItemFilterProxy

The ItemFilterProxy which is a QSortFilterProxyModel helps to filter the data going to the view so the user only sees what he wants to see (which he can modify by telling the view).

## 2.5.10 Attributes

- **private bool show\_hosts**  
true if hosts should be shown
- **private bool show\_nodes**  
true if nodes should be shown
- **private bool show\_connections**  
true if connections should be shown
- **private bool show\_topics**  
true if topics should be shown

## Methods

- **public bool filterAcceptsRow(int source\_row, QModelIndex source\_parent)**  
tells by analysing the given row if it should be shown or not. This behaviour can be modified via the show\_\* methods or the setFilterRegExp method.
- **public bool lessThan(QModelIndex left, QModelIndex right)**  
defines the sorting behaviour when comparing two entries of model item by telling how to compare these.

- **public void show\_hosts(bool show\_hosts)**  
set true if hosts should be shown
- **public void show\_nodes(bool show\_nodes)**  
set true if nodes should be shown
- **public void show\_connections(bool show\_connections)**  
set true if connections should be shown
- **public void show\_topics(bool show\_topics)**  
set true if topics should be shown

### 2.5.11 LogFilterProxy

LogFilterProxy
- current_item:AbstractItem
+ __init__(parent:QObject)
+ bool filterAcceptsRow(sourceRow:bool filterAcceptsRow(source_row:int, source_parent:QModelIndex )
+ bool lessThan(left:QModelIndex, right:QModelIndex)
+ filter_by_item(item:AbstractItem)

Abbildung 2.23: The LogFilterProxy

The LogFilterProxy will especially be used to filter the complete log e.g. by a specific node. This function is needed in the SelectionWidget where of course only the log of the current selection should be shown.

### 2.5.12 Attributes

- **private current\_item: AbstractItem**  
the currently selected item

### Methods

- **public bool filterAcceptsRow(int source\_row, QModelIndex source\_parent)**  
tells by analysing the given row if it should be shown or not. This behaviour can be modified via setFilterRegExp method so that e.g. only the entries of a specific host can be shown.

- **public bool lessThan(QModelIndex left, QModelIndex right)**  
defines the sorting behaviour when comparing two entries of model item by telling how to compare these.
- **public void filter\_by\_item(AbstractItem item)**  
used to tell the filter by which item it should filter. If the AbstractItem is None all log entries should be shown.

### 2.5.13 SizeDelegate: QtGui.QStyledItemDelegate

<b>SizeDelegate:QtGui.QStyledItemDelegate</b>
- current_font_size:int
+ paint(painter:QPainter, option:QStyleOptionViewItem, index:QModelIndex)
+ set_bigger_font_size()
+ set_smaller_font_size()

Makes it possible to change the font size of the Gui-Plugin content

Abbildung 2.24: The ROSModel

#### Attributes

- **private int current\_font\_size**  
the size displayed font

#### Methods

- **public void paint(QPainter painter, QStyleOptionViewItem option, QModelIndex index)**  
Defines how the items of the model will be painted in the view. Can be used to draw e.g. bigger or smaller fonts.
- **public void set\_bigger\_font\_size()**  
increases the displayed font-size
- **public void set\_smaller\_font\_size()**  
decreases the displayed font-size

## 2.6 GUI - View

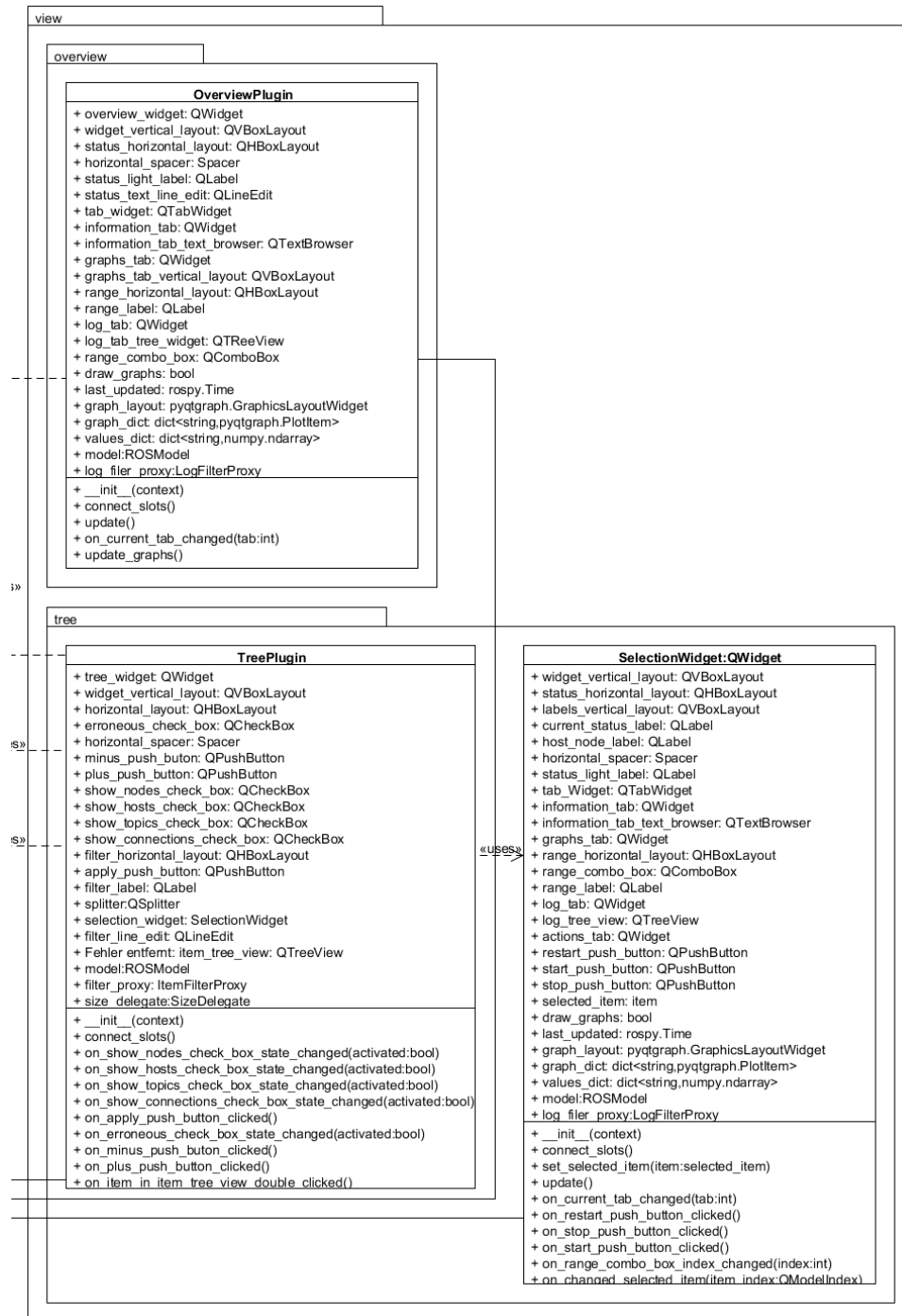


Abbildung 2.25: The view class diagram

## 2.6.1 OverviewPlugin

OverviewPlugin
+ overview_widget: QWidget + widget_vertical_layout: QVBoxLayout + status_horizontal_layout: QHBoxLayout + horizontal_spacer: Spacer + status_light_label: QLabel + status_text_line_edit: QLineEdit + tab_widget: QTabWidget + information_tab: QWidget + information_tab_text_browser: QTextBrowser + graphs_tab: QWidget + graphs_tab_vertical_layout: QVBoxLayout + range_horizontal_layout: QHBoxLayout + range_label: QLabel + log_tab: QWidget + log_tab_tree_widget: QTreeView + range_combo_box: QComboBox + draw_graphs: bool + last_updated: rospy.Time + graph_layout: pyqtgraph.GraphicsLayoutWidget + graph_dict: dict<string,pyqtgraph.PlotItem> + values_dict: dict<string,numpy.ndarray> + model: ROSModel + log_filer_proxy: LogFilterProxy
+ __init__(context) + connect_slots() + update() + on_current_tab_changed(tab:int) + update_graphs()

The OverviewPlugin is the core of the graphical user interface, which contains most of the relevant information in a small and fancy area.

Abbildung 2.26: The ROSModel

### Attributes

- **public QWidget overview\_widget**  
the object which holds the widget
- **public QLabel status\_light\_label**  
a status light which shows if everything is ok or not
- **public QTabWidget tab\_widget**  
the object which holds the different tabs of the widget
- **public QWidget information\_tab**  
a tab which gives general information about the network
- **public QWidget graphs\_tab**  
displays graphs about the network

- **public QComboBox range\_combo\_box**  
makes it possible to set the range of the graphs
- **public QWidget log\_tab**  
shows actual errors and warnings
- **public bool draw\_graphs**  
when the graph tab is selected, draw\_graphs is set on true and the graph will appear
- **public rospy.Time last\_update**  
the time of the latest update
- **public pyqtgraph.GraphicsLayoutWidget graph\_layout**  
the layout where the graphs will be plotted. Graphs are modelled as PlotItems.
- **public dict<string, pyqtgraph.PlotItem> graph\_dict**  
dict of the names of the values together with the graphs represented as PlotItems.
- **public dict<string, numpy.ndarray> values\_dict**  
dictionary of the names of the values together with the values as an array for fast plotting
- **public ROSModel model**  
the model used to show the content
- **public LogFilterProxy log\_filter\_proxy**  
the LogFilterProxy which is currently used for sorting the logs.

## Methods

- **public void connect\_slots()**  
initializes the slots of the widget
- **public void update()**  
updates the widget and draws the graphs if draw\_graphs is true.
- **public void on\_current\_tab\_changed(int tab)**  
the widget wants to get notified when the tab changed so it can e.g. draw the graphs etc.
- **public void update\_graphs()**  
updates and redraws the graphs



## 2.6.2 TreePlugin

TreePlugin
+ tree_widget: QWidget + widget_vertical_layout: QVBoxLayout + horizontal_layout: QHBoxLayout + erroneous_check_box: QCheckBox + horizontal_spacer: Spacer + minus_push_button: QPushButton + plus_push_button: QPushButton + show_nodes_check_box: QCheckBox + show_hosts_check_box: QCheckBox + show_topics_check_box: QCheckBox + show_connections_check_box: QCheckBox + filter_horizontal_layout: QHBoxLayout + apply_push_button: QPushButton + filter_label: QLabel + splitter:QSplitter + selection_widget: SelectionWidget + filter_line_edit: QLineEdit + Fehler entfernt: item_tree_view: QTreeView + model:ROSModel + filter_proxy: ItemFilterProxy + size_delegate:SizeDelegate
+ __init__(context) + connect_slots() + on_show_nodes_check_box_state_changed(activated:bool) + on_show_hosts_check_box_state_changed(activated:bool) + on_show_topics_check_box_state_changed(activated:bool) + on_show_connections_check_box_state_changed(activated:bool) + on_apply_push_button_clicked() + on_erroneous_check_box_state_changed(activated:bool) + on_minus_push_button_clicked() + on_plus_push_button_clicked() + on_item_in_item_tree_view_double_clicked()

TreePlugin is very simply and shows only the actual active hosts and nodes. It is possible to filter the output, e.g. only erroneous hosts or nodes are displayed.

Abbildung 2.27: The ROSModel

### Attributes

- **public QWidget tree\_widget**  
the object wich holds the widget
- **public QCheckBox erroneous\_check\_box**  
only erroneous hosts and nodes will be displayed
- **public QCheckBox show\_node\_check\_box**  
displays the activ nodes
- **public QCheckBox show\_host\_check\_box**  
displays the activ hosts

- **public QCheckBox show\_topics\_check\_box**  
displays the actual topics
- **public QCheckBox show\_connects\_check\_box**  
displays the actual connections
- **public QPushButton plus\_push\_button**  
makes it for, a better clarity, possible to zoom in
- **public QPushButton minus\_push\_button**  
and zoom out
- **public SelectionWidget selection\_widget**  
the SelectionWidget which opens on double-click on the TreeView
- **public QLineEdit filter\_line\_edit**  
a textfield where you can define a filter for the output
- **public ROSModel model**  
the connection to the ROSModel
- **public ItemFilterProxy filter\_proxy**
  
- **public size\_delegate: SizeDelegte**

## Methods

- **public void connect\_slots()**  
initializes the slots from the widget
- **public void on\_show\_nodes\_check\_box\_state\_changed(bool activated)**  
displays or delete the nodes in the box wether the check box is set or unset
- **public void on\_show\_hosts\_check\_box\_state\_changed(bool activated)**  
displays or delete the host in the box wether the check box is set or unset
- **public void on\_show\_topics\_check\_box\_state\_changed(bool activated)**  
displays or delete the topics in the box wether the check box is set or unset
- **public void on\_show\_connections\_check\_box\_state\_changed(bool activated)**  
displays or delete the connections in the box wether the check box is set or unset
- **public void on\_apply\_push\_button\_clicked()**  
filters the content in the box according to the content of the filter\_line\_edit

- **public void on\_erroneus\_check\_box\_state\_changed()**  
if this check box is set, only erroneous hosts and nodes will be displayed
- **public void on\_plus\_push\_button\_clicked()**  
checks if the plus\_push\_button is clicked and zoomes in (increases the size of the font)
- **public void on\_minus\_push\_button\_clicked()**  
checks if the minus\_push\_button is clicked and zoomes out (decreases the size of the font)
- **public void on\_item\_in\_tree\_view\_double\_clicked()**  
handels the double-click action and opens the clicked item in the SelectionWidget

## 2.6.3 SelectionWidget

SelectionWidget
+ selection_widget: QWidget + widget_vertical_layout: QVBoxLayout + status_horizontal_layout: QHBoxLayout + labels_vertical_layout: QVBoxLayout + current_status_label: QLabel + host_node_label: QLabel + horizontal_spacer: Spacer + status_light_label: QLabel + tab_Widget: QTabWidget + information_tab: QWidget + information_tab_text_browser: QTextBrowser + graphs_tab: QWidget + range_horizontal_layout: QHBoxLayout + range_combo_box: QComboBox + range_label: QLabel + log_tab: QWidget + log_tree_view: QTreeView + actions_tab: QWidget + restart_push_button: QPushButton + start_push_button: QPushButton + stop_push_button: QPushButton + selected_item: item + draw_graphs: bool + last_updated: rospy.Time* + graph_layout: pyqtgraph.GraphicsLayoutWidget* + graph_dict: dict<string,pyqtgraph.PlotItem>* + values_dict: dict<string,numpy.ndarray>* + model:ROSModel* + log_filer_proxy:LogFilterProxy*
+ __init__(context) + connect_slots() + set_selected_item(item:selected_item) + update() + on_current_tab_changed(tab:int) + on_restart_push_button_clicked() + on_stop_push_button_clicked() + on_start_push_button_clicked() + on_range_combo_box_index_changed(index:int) + on_changed_selected_item(item_index:QModelIndex) + update_graphs()

This Widget shows detailed information on the currently selected item which might be a host, a node, a topic or a connection.

Abbildung 2.28: The ROSModel

### Attributes

- **public QLabel host\_node\_label**  
the name of the actual selected item
- **public QLabel status\_light\_label**  
a status-light about the status of the current item

- **public QWidget tab\_widget**  
the object which holds the different tabs of the widget
- **public QWidget information\_tab**  
a tab which gives general information about hosts or nodes
- **public QWidget graphs\_tab**  
displays graphs about the actual selected item, e.g. the Network- and CPU-Load
- **public QComboBox range\_combo\_box**  
makes it possible to set the range of the graphs
- **public QWidget log\_tab**  
shows actual errors and warnings
- **public QWidget actions\_tab**  
includes buttons to restart and stop nodes
- **public item selected\_item**  
the selected item
- **public bool draw\_graphs**  
when the graph tab is selected, draw\_graphs is set on true and the graph will appear
- **public rospy.Time last\_updated**  
the time of the last update
- **public dict<string, pyqtgraph.PlotItem> graph\_dict**  
dict of the names of the values together with the graphs represented as PlotItems.
- **public dict<string, numpy.ndarray> values\_dict**  
dictionary of the names of the values together with the values as an array for fast plotting
- **public ROSModel model**  
the model used to show the content
- **public LogFilterProxy log\_filter\_proxy**  
the filterproxy which will be used to show only the entries of the current item in the log\_tab

### Methods

- **public void connect\_slots()**  
initializes the slots from the widget

- **public void set\_selected\_item(item selected\_item)**  
set the selected item
- **public void update()**  
updates the widget
- **public void on\_current\_tab\_changed(int tab)**  
will be called when you switch between tabs
- **public void on\_restart\_push\_button\_clicked()**  
handles the restart button and restarts a host or node
- **public void on\_stop\_push\_button\_clicked()**  
handles the stop button and stops a host or node
- **public void on\_start\_push\_button\_clicked()**  
handles the start button and starts a host or node
- **public void on\_range\_combo\_box\_index\_changed(int index)**  
handles the change of the graph range
- **public void on\_changed\_selected\_item(QModelIndex) item\_index** handles the change of the selected item
- **public void update\_graphs()**  
updates the graph plot

## 3 Sequence diagrams

### 3.1 Dataprocessing and -storage

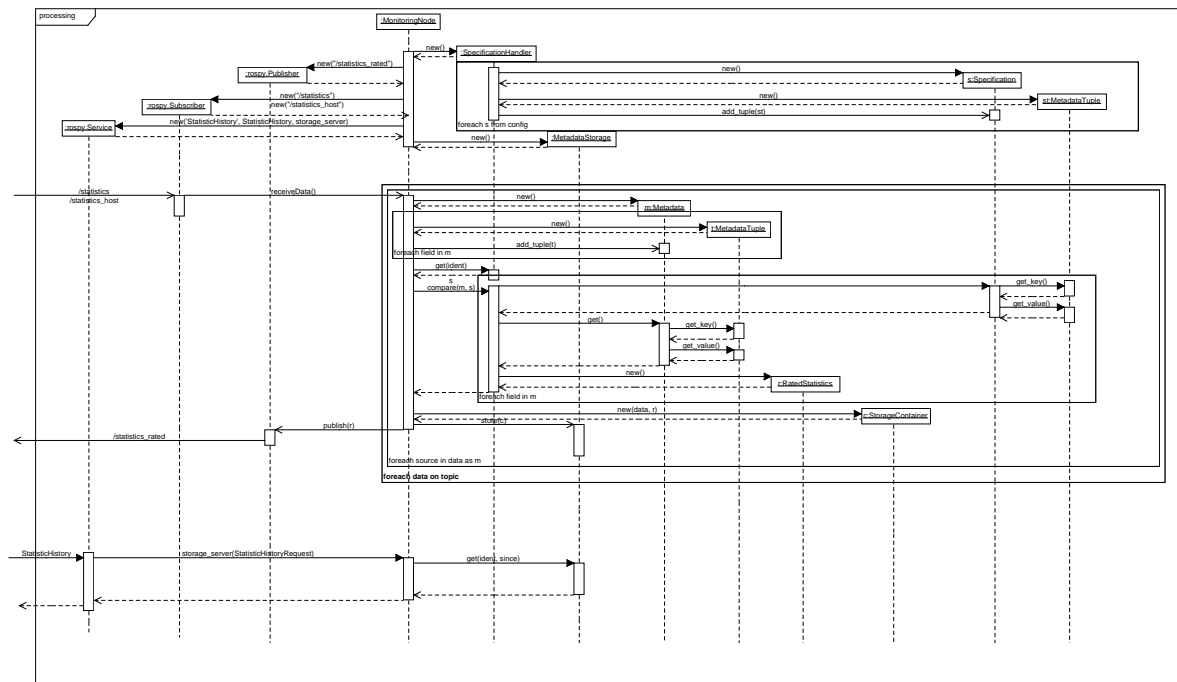


Abbildung 3.1: Three sequences appearing in the data-processing part of the project.

#### Setup

During the first activity of the `MonitoringNode`, it sets up a `SpecificationHandler`, which then loads all specifications from config files and stores them in `MetadataTuple` objects bundled in `Specification` objects.

It then sets up the `MetadataStorage`.

#### Receiving data

The second activity of the `MonitoringNode` is triggered on receiving data on either the `/statistics` or `/statistics_host` topic. The incoming data is translated into `Metadata` objects containing several `MetadataTuples` describing every measurement featured in the received data.

Now the `MonitoringNode` looks up a `Specification` from `SpecificationHandler` concerning the

connection/node/host it just received data about.

On success it compares the created Metadata object with the found Specification object MetadataTuple-wise for each field featured in the Metadata/Specification object.

Erroneous results will be marked in a new RatedStatistics object. Bundled with the raw input data, a timestamp and an identifier describing the concerned connection/node/host it will be stored in the MetadataStorage object created on setup.

### **Providing data for the GUI**

Answering a request for all data or a special identifier describing a connection/node/host since a given point of time, the MonitoringNode will return the matching data from the MetadataStorage. A result of that will contain raw data, rated data, a timestamp and the identifier mentioned above.