

INTO THE ROS

ADVANCED ROS NETWORK INTROSPECTION

Praxis der Softwareentwicklung
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S o f t w a r e d e s i g n



Client

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Inhaltsverzeichnis

1	Composition	3
1.1	Architecture	3
1.1.1	Monitoring	3
1.1.2	GUI	3
2	Classes Description	5
2.1	Processing	5
2.1.1	MonitoringNode	5
2.1.2	Metadata	5
2.1.3	MetadataTuple	5
2.1.4	MetaDataStorage	5
2.1.5	Specification	5
2.1.6	SpecificationHandler	5
2.1.7	ComparisonResult	5
2.2	NodesInterface	6
2.2.1	HostStatistic	6
2.2.2	NodeManager	6
2.3	Countermeasures	6
2.3.1	CountermeasureNode	6

1 Composition

1.1 Architecture

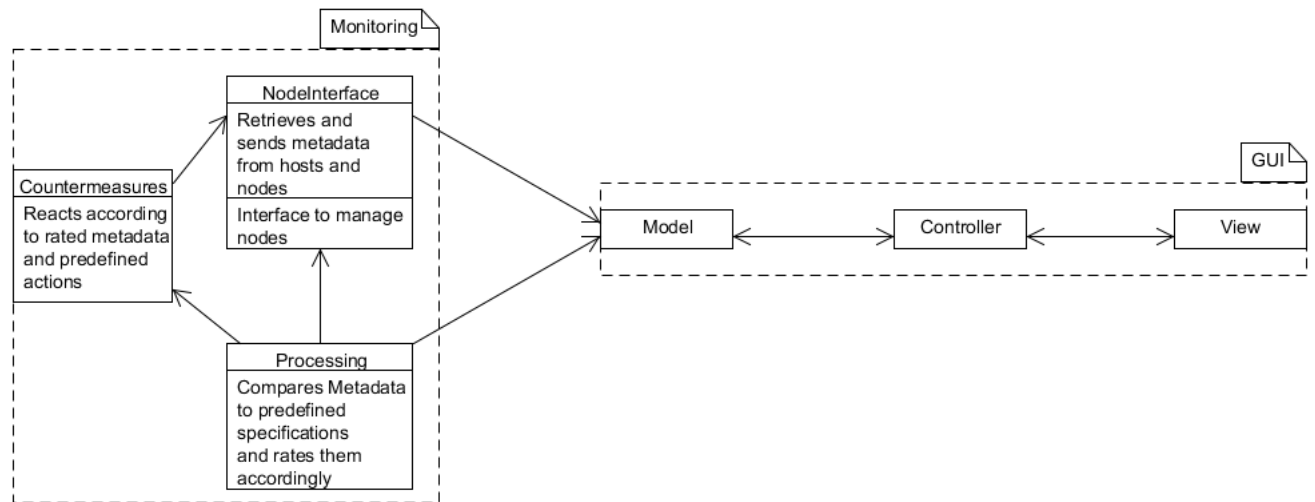


Abbildung 1.1: architecture

Figure 1.1 shows the general architecture of our software. It is divided into two parts, one for the graphical user interface and one for the monitoring aspect. The right part depicts the GUI. It is designed using the MVC architecture, consisting of the usual three elements: model, view and controller. It will handle user-interaction. The left part depicts the monitoring aspect. It consists of three elements : NodeInterface, Countermeasure and Processing. It will take care of collecting metadata, processing it and taking appropriate action in case of an error.

1.1.1 Monitoring

NodeInterface • Retrieves and sends metadata from hosts and nodes

- Interface to manage nodes

Processing Compares Metadata to predefined specifications and rates the accordingly

Countermeasures Reacts according to rated metadata and predefined actions

1.1.2 GUI

Model

Controller

View

2 Classes Description

2.1 Processing

2.1.1 MonitoringNode

Main Class wrapping the processing functionality.

2.1.2 Metadata

Wraps metadata of exactly one host or node, a topic or a node-topic-combination

2.1.3 MetadataTuple

Contains the name of a metadata field and an object which can be a monitoring point or the bounds as a tuple.

2.1.4 MetaDataStorage

Saves recieved metadata packages for a given period of time and can provide them on request.

2.1.5 Specification

Wraps specification fields. Can contain multiple MetadataTuple objects from exactly one host or node

2.1.6 SpecificationHandler

Loads the specifications from the parameter server and compares them to the actual metadata.

2.1.7 ComparisonResult

Wraps the result of the comparison between the actual metadata and the specifcaton.

2.2 NodesInterface

2.2.1 HostStatistic

Singleton per host which contains statistics about the host and nodes running on the it. Handles request regarding node management.

2.2.2 NodeManager

Is able to stop or restart nodes.

2.3 Countermeasures

2.3.1 CountermeasureNode

Handles incoming information about malfunctioning nodes and reacts according to defined countermeasures.