## **Option menu**

```
optionmenu
package com.example.optionmenu
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.Menu
import android.view.MenuItem
import android.widget.Toast
  class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity main)
  }
    override fun onCreateOptionsMenu(menu: Menu?): Boolean {
      menuInflater.inflate(R.menu.option menu,menu)
      return super.onCreateOptionsMenu(menu)
    }
    override fun onOptionsItemSelected(item: MenuItem): Boolean {
      when(item.itemId){
         R.id.paste -> Toast.makeText(this, "paste is selected", Toast.LENGTH_LONG).show()
         R.id.copy -> Toast.makeText(this, "copy the file", Toast.LENGTH LONG).show()
      return super.onOptionsItemSelected(item)
}
option menu.xml(ADD NEW REOURCE FILE)
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item
    android:id="@+id/copy"
    android:title="copy" />
  <item
    android:id="@+id/paste"
    android:title="paste"/>
  </menu >
```

## output



Hello World!

## practical 12-database application

```
database app
mainactivity.kt
package com.example.databaseapp
import android.annotation.SuppressLint
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.TextView
import android.widget.Toast
import java.util.jar.Attributes.Name
class MainActivity : AppCompatActivity() {
  @SuppressLint("Range")
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity main)
val addName=findViewById<Button>(R.id.addName)
    val enterName=findViewById<TextView>(R.id.enterName)
    val enterAge=findViewById<TextView>(R.id.enterAge)
    val Name=findViewById<TextView>(R.id.Name)
    val Age=findViewById<TextView>(R.id.Age)
    // below code is to add on click
    // listener to our add name button
    addName.setOnClickListener {
      // below we have created
      // a new DBHelper class,
      // and passed context to it
      val db = DBHelper(this,null)
      // creating variables for values
      // in name and age edit texts
      val name = enterName.text.toString()
      val age = enterAge.text.toString()
      // calling method to add
      // name to our database
      db.addName(name, age)
      // Toast to message on the screen
```

```
// at last, clearing edit texts
     }
    // below code is to add on click
    // listener to our print name button
    val printName=findViewById<Button>(R.id.printName)
    printName.setOnClickListener {
       // creating a DBHelper class
       // and passing context to it
       val db = DBHelper(this, null)
       // below is the variable for cursor
       // we have called method to get
       // all names from our database
       // and add to name text view
       val cursor = db.getName()
       // moving the cursor to first position and
       // appending value in the text view
       cursor!!.moveToFirst()
       Name.append(cursor.getString(cursor.getColumnIndex(DBHelper.NAME COl)) + "\n")
       Age.append(cursor.getString(cursor.getColumnIndex(DBHelper.AGE COL)) + "\n")
       // moving our cursor to next
       // position and appending values
       while (cursor.moveToNext()) {
         Name.append(cursor.getString(cursor.getColumnIndex(DBHelper.NAME_COl)) + "\n")
         Age.append(cursor.getString(cursor.getColumnIndex(DBHelper.AGE COL)) + "\n")
       }
       // at last we close our cursor
       cursor.close()// below code is to add on click
       // listener to our add name button
DBHelper.kt(add it using kotlin class)
package com.example.databaseapp
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
```

Toast.makeText(this, name + " added to database", Toast.LENGTH LONG).show()

```
class DBHelper(context: Context, factory: SQLiteDatabase.CursorFactory?):
  SQLiteOpenHelper(context, DATABASE NAME, factory, DATABASE VERSION) {
  // below is the method for creating a database by a sqlite query
  override fun onCreate(db: SQLiteDatabase) {
    // below is a sqlite query, where column names
    // along with their data types is given
    val query = ("CREATE TABLE " + TABLE NAME + " ("
         + ID COL + " INTEGER PRIMARY KEY, " +
         NAME COI + "TEXT," +
         AGE COL + " TEXT" + ")")
    // we are calling sqlite
    // method for executing our query
    db.execSQL(query)
  }
  override fun onUpgrade(db: SQLiteDatabase, p1: Int, p2: Int) {
    // this method is to check if table already exists
    db.execSQL("DROP TABLE IF EXISTS " + TABLE NAME)
    onCreate(db)
  }
  // This method is for adding data in our database
  fun addName(name : String, age : String ){
    // below we are creating
    // a content values variable
    val values = ContentValues()
    // we are inserting our values
    // in the form of key-value pair
    values.put(NAME COl, name)
    values.put(AGE COL, age)
    // here we are creating a
    // writable variable of
    // our database as we want to
    // insert value in our database
    val db = this.writableDatabase
    // all values are inserted into database
    db.insert(TABLE NAME, null, values)
    // at last we are
    // closing our database
    db.close()
```

```
}
  // below method is to get
  // all data from our database
  fun getName(): Cursor? {
    // here we are creating a readable
    // variable of our database
    // as we want to read value from it
    val db = this.readableDatabase
    // below code returns a cursor to
    // read data from the database
    return db.rawQuery("SELECT * FROM " + TABLE NAME, null)
  }
  companion object{
    // here we have defined variables for our database
    // below is variable for database name
    private val DATABASE NAME = "GEEKS FOR GEEKS"
    // below is the variable for database version
    private val DATABASE_VERSION = 1
    // below is the variable for table name
    val TABLE NAME = "gfg table"
    // below is the variable for id column
    val ID COL = "id"
    // below is the variable for name column
    val NAME COl = "name"
    // below is the variable for age column
    val AGE COL = "age"
manifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.READ EXTERNAL STORAGE"/>
  <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
```

}

```
android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app_name"
    android:supportsRtl="true"
    android:theme="@style/Theme.DATABASEAPP"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
implicit intent app(i.e there are two pages/activity in app)
mainactivity.kt
package com.example.implicit intent
import android.content.Intent
import android.net.Uri
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity main)
    var bottan =findViewById<Button>(R.id.button)
    bottan.setOnClickListener(){
    val i=Intent(applicationContext,MainActivity2::class.java)
    startActivity(i)
  }}
mainactivity2.kt
package com.example.implicit intent
import android.content.Intent
import androidx.appcompat.app.AppCompatActivity
```

```
import android.os.Bundle
import android.widget.Button

class MainActivity2 : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main2)

    var bottan = findViewById<Button>(R.id.button2)
    bottan.setOnClickListener() {
        val i = Intent(applicationContext, MainActivity::class.java)
        startActivity(i)
    }
}
```

there are two design files in this application

## output:

