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Assignment - unit - II

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⇒ ① Write a Program using if-else and switch statement

```
let num = 7
```

```
if (num > 0) {
```

```
  console.log("The num is positive");
```

```
}
```

```
else if (num < 0) {
```

```
  console.log("The num is negative");
```

```
}
```

```
else {
```

```
  console.log("The Number is zero.");
```

// Switch statement

```
let day = 3;
```

```
let dayName;
```

```
switch (day) {
```

```
  case 1,
```

```
    dayName = "Monday";
```

```
    break;
```

```
  case 2:
```

dayName = "Tuesday";
break;

case 3:

dayName = "Wednesday";
break;

case 4;

dayName = "Thursday";
break;

case 5;

dayName = "Friday";
break;

case 6;

dayName = "Saturday";
break;

case 7:

dayName = "Sunday";
break;

default:

dayName = "Invalid day";

} console.log("The day is: " + dayName);

Explanation:

- i) The if-else block checks whether a Num is positive, negative, or zero
 - ii) The Switch Statement selects a day Name based on an integer value
 - iii) This program uses multiple control structures in combination as required.
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② Explain How while loop Differs from for loop.

while loop:

Purpose: used when the number of iterations is unknown

Structure: only condition is written in the loop header

Best use: Running until a condition becomes false case

Example: `while(i < 5)`

Control: You must manually update the counter
Inside The loop

For loop

Purpose: used when The Number of iterations is known

Structure: initialization, condition, and update are written Together

Best use: Running a specific Number of Times (Count-controlled)

Example: `for (let i = 0; i < 5; i++) { ... }`

Control: Counter updates automatically in The loop header.

⇒ Structure Difference

⇒ Usage Purpose

⇒ Control Flow

⇒ Readability

⇒ Risk of Infinite loops

⇒ Flexibility

⇒ Initialization