

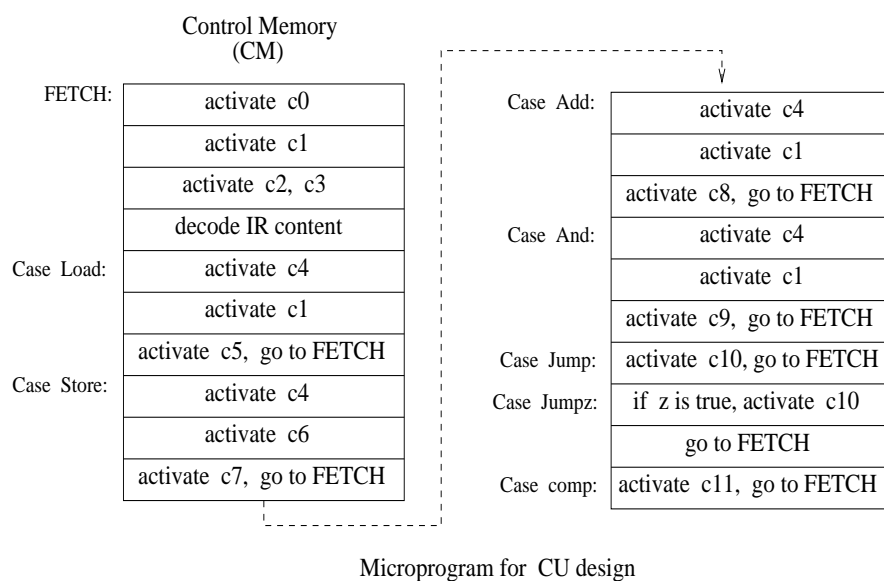
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Computer Architecture and Organization-I

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0.4 Example Design - Microprogrammed CU

Let consider the design of CU for the CPU with 7 macro instructions.



Consider FETCH is a macro-instruction. Now, assume opcode for

<i>FETCH</i>	000
<i>LOAD</i>	001
<i>STORE</i>	010
<i>ADD</i>	011
<i>AND</i>	100
<i>JUMP</i>	101
<i>JUMPZ</i>	110
<i>COMP</i>	111

Maximum number of micro-instructions required for a micro-program is 4.

For FETCH it is $3 + 1$ go to IR (decode IR content).

We keep 4 words of CM per micro-program.

That is, CM is having $4 \times 8 = 32$ words.

A word then can be referred by 5-bit addresses.

We apply horizontal formatting.

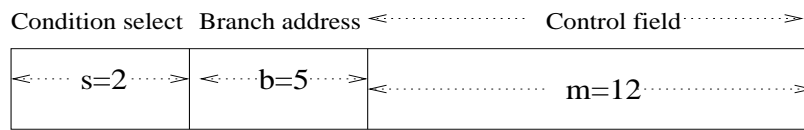
That is, control field is with 12 bits corresponding to 12 control signals.

Considering all the micro-programs - it can be found that there are 4 branch conditions - No branch, Branch always (go to FETCH), conditional branch (if Z is true) and go to IR.

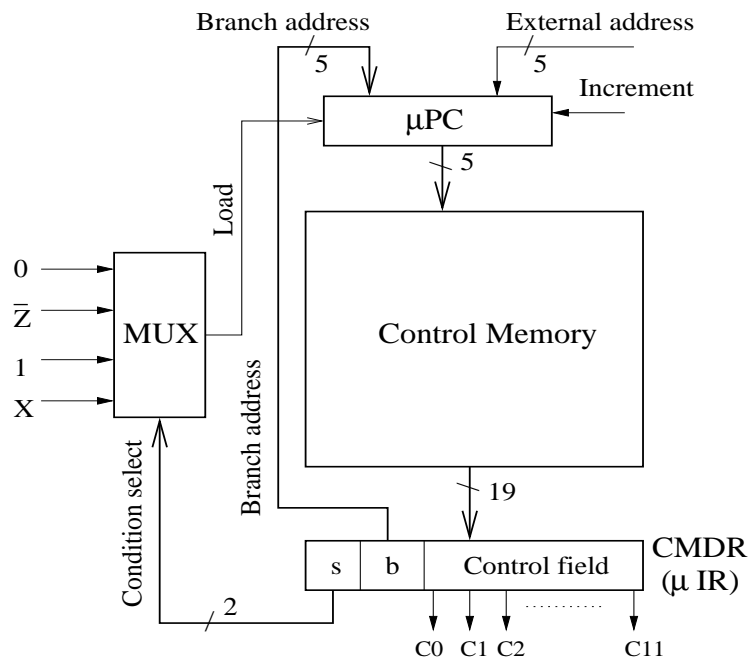
That is, condition select $s = 2$ bits and we need a 4 to 1 MUX¹,

That is, each word of CM is of $2 + 5 + 12 = 19$ bits.

¹When $s = 11$ in Figure 15, X input is passed to the output of MUX. It is assumed that this realizes go to IR (-that is, the content of IR with two augmented 0s is loaded to μ PC).



a) Micro-instruction format



b) Micro-programmed control unit structure

Go to IR:

If content of IR is 110, then go to 11000 (opcode + 2 augmented 0s with LSB).

It defines address mapping: the starting address of a micro-program corresponding to a macro-instruction is "opcode + 2 augmented 0s with LSB".

Content of control memory

<i>Macro</i>	<i>Address</i>	<i>Condition select</i>	<i>Branch address</i>	$c_0c_1c_2$	$c_3c_4c_5$	$c_6c_7c_8$	$c_9c_{10}c_{11}$
<i>FETCH</i>	00000	00	00000	100	000	000	000
	00001	00	00000	010	000	000	000
	00010	00	00000	001	100	000	000
	00011	11	00000	<i>go</i>	<i>to</i>	<i>IR</i>	
<i>LOAD</i>	00100	00	00000	000	010	000	000
	00101	00	00000	010	000	000	000
	00110	10	00000	000	001	000	000
	00111						
<i>STORE</i>	01000	00	00000	000	010	000	000
	01001	00	00000	000	000	100	000
	01010	10	00000	000	000	010	000
	01011						
<i>ADD</i>	01100	00	00000	000	010	000	000
	01101	00	00000	010	000	000	000
	01110	10	00000	000	000	001	000
	01111						
<i>AND</i>	10000	00	00000	000	010	000	000
	10001	00	00000	010	000	000	000
	10010	10	00000	000	000	000	100
	10011						
<i>JUMP</i>	10100	10	00000	000	000	000	010
	10101						
	10110						
	10111						
<i>JUMPZ</i>	11000	01	00000	000	000	000	000
	11001	10	00000	000	000	000	010
	11010						
	11011						
<i>COMP</i>	11100	10	00000	000	000	000	001

Example: Execution of the following program segment in MM.

```

      S :  LOAD    L
    S + 1 :  ADD    Y
    S + 2 :  JUMPZ  X
      ⋮
    X :  ...      ...
      ⋮
    L :  05
      ⋮
    Y :  13

```

1. Set $PC \leftarrow S$, then *execute* $\Rightarrow \mu PC \leftarrow 00000$.
2. Location 00000 of CM is fetched - c_0 is activated $\Rightarrow AR \leftarrow S$, $\mu PC \leftarrow 00001$, no branch.
3. Location 00001 of CM is fetched - c_1 is activated $\Rightarrow DR \leftarrow 001\ L$, $\mu PC \leftarrow 00010$, no branch.
4. Location 00010 of CM is fetched - c_2 and c_3 are activated $\Rightarrow PC \leftarrow S+1$, $IR \leftarrow 001$, $\mu PC \leftarrow 00011$, no branch.
5. Location 00011 of CM is fetched - $\mu PC \leftarrow 00100$, go to IR $\Rightarrow \mu PC \leftarrow 00100$.
6. Location 00100 of CM is fetched - c_4 is activated $\Rightarrow AR \leftarrow L$, $\mu PC \leftarrow 00101$, no branch.
7. Location 00101 of CM is fetched - c_1 is activated $\Rightarrow DR \leftarrow 05$, $\mu PC \leftarrow 00110$, no branch.
8. Location 00110 of CM is fetched - c_5 is activated $\Rightarrow AC \leftarrow 05$, $\mu PC \leftarrow 00111$, branch always - $\mu PC \leftarrow 00000$.
9. Location 00000 of CM is fetched - c_0 is activated $\Rightarrow AR \leftarrow S+1$, $\mu PC \leftarrow 00001$, no branch.

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Micro-programmed CU is slower than hardwired CU.

It is easy to modify/upgrade.

Example: Assume introduction of a new instruction *CLEAR* in place of ADD.

Micro-instructions to be executed for *CLEAR* macro-instruction are

$$\begin{aligned} \text{DR} &\leftarrow \text{AC} &< c_6 >, \\ \text{AC} &\leftarrow \text{AC}' &< c_{11} >, \\ \text{AC} &\leftarrow \text{AC} \wedge \text{DR} &< c_9 >. \end{aligned}$$

So, opcode for *CLEAR* is 011.

Therefore, content of CM locations 01100 to 01110 are to be modified.

<i>Macro</i>	<i>Address</i>	<i>Condition</i> <i>select</i>	<i>Branch</i> <i>address</i>	$c_0c_1c_2$	$c_3c_4c_5$	$c_6c_7c_8$	$c_9c_{10}c_{11}$
\vdots							
<i>CLEAR</i>	01100	00	00000	000	000	100	000
	01101	00	00000	000	000	000	001
	01110	10	00000	000	000	000	100
	01111						
\vdots							

0.5 Control Optimization

Length of each micro-program depends on

- a. Complexity of micro-instruction, and
- b. Parallelism of micro-operations on the available data path.

Target of control optimization is -

Reduce number of words H of CM, and number of bits W per word.

0.5.1 Reducing H

H depends on individual micro-program length.

H is reduced by including parallel micro-operations with in a single micro-instruction.

0.5.2 Minimizing W

CU encodes control signals corresponding to the micro-operations in a field/group in such a way that no two signals encoded in this field are activated simultaneously in any micro-instruction -that is, these should be mutually exclusive.

In example design, c_2 and c_3 are to be placed in two different groups.

Two control signals c_i and c_j ($i \neq j$) are called mutually exclusive (also called compatible) if $c_i \in I_k$, then $c_j \notin I_k$ for all k .

A set of control signals $C_r = \{c_i, c_j, c_k, \dots\}$ with pairwise compatibility among $\{c_i, c_j, c_k, \dots\}$ is a compatibility class.

All these control signals can be encoded in the same control field/group.

If number of such control signals in C_r is N_r , then number of bits in control field of a micro-instruction is

$$W = \sum_k \lceil \log_2(N_r + 1) \rceil.^2$$

k denotes number of compatibility classes.

That is, target of reducing W effectively leads to target of reducing k .

This can be realized by increasing cardinality ($|N_r|$) of each compatibility class.

²+1 is to encode the don't activate a control signal option.

The following steps can be followed to reduce W.

Step 1 : Find maximal compatibility classes (MCCs) of control signals.

Step 2 : Determine all minimal set of MCCs that include each of control signals.
Each of these sets is the minimal MCC cover.

Step 3 : a) Check each MCC cover to determine all ways of including each control signal exactly in one MCC (C_r).

b) Compute W of each such resulting solution.

c) Select one with minimum W.

Example 0.1 Minimize W to encode control signals of micro-instructions -

<i>Microinstruction</i>	<i>Control signals</i>
I_1	c_1, c_2, c_3, c_7
I_2	c_1, c_3, c_5, c_8
I_3	c_1, c_4, c_6
I_4	c_2, c_3, c_6

Step 1: Computation of the maximal compatibility classes (MCCs).

$S_1: \{c_1, c_2, c_3, c_4, c_5, c_6, c_7, c_8\}$

$S_2: \{c_2c_4, c_2c_5, c_2c_8, \underline{c_3c_4}, c_4c_5, c_4c_7, c_4c_8, c_5c_6, c_5c_7, c_6c_7, c_6c_8, c_7c_8\}$

$S_3: \{c_2c_4c_5, c_2c_4c_8, c_4c_5c_7, c_4c_7c_8, c_5c_6c_7, c_6c_7c_8\}$

$S_4: \{\phi\}$.

The 8 MCCs are $MC_1 = \{c_1\}$, $MC_2 = \{c_3, c_4\}$, $MC_3 = \{c_2, c_4, c_5\}$, $MC_4 = \{c_2, c_4, c_8\}$, $MC_5 = \{c_4, c_5, c_7\}$, $MC_6 = \{c_4, c_7, c_8\}$, $MC_7 = \{c_5, c_6, c_7\}$ and $MC_8 = \{c_6, c_7, c_8\}$.

Step 2: Extract minimal MCC covers.

To identify minimal MCC covers, construct cover table (Table 1).

A row is for MC_i and column is for control signal c_j .

X entry denotes - $c_j \in MC_i$ -that is, MC_i covers c_j .

A bold **X** in an MC denotes MC is the essential MCC.

In Table 1, essential MCCs are the MC_1 and MC_2 .

Table 1: Cover table

MCCs	Control signals							
	c_1	c_2	c_3	c_4	c_5	c_6	c_7	c_8
$MC_1 = c_1$	X							
$MC_2 = c_3c_4$			X	X				
$MC_3 = c_2c_4c_5$		X		X	X			
$MC_4 = c_2c_4c_8$		X		X				X
$MC_5 = c_4c_5c_7$				X	X		X	
$MC_6 = c_4c_7c_8$				X			X	X
$MC_7 = c_5c_6c_7$					X	X	X	
$MC_8 = c_6c_7c_8$						X	X	X

The next tasks are -

- a. Delete essential MCCs (MC_1 and MC_2) from cover table - Column c_1 and c_3 are deleted.

As MC_2 includes c_4 , column c_4 can also be deleted (Table 2).

MCCs	Control signals							
	c_1	c_2	c_3	c_4	c_5	c_6	c_7	c_8
$MC_1 = c_1$	X							
$MC_2 = c_3c_4$			X	X				
$MC_3 = c_2c_4c_5$		X		X	X			
$MC_4 = c_2c_4c_8$		X		X				X
$MC_5 = c_4c_5c_7$				X	X		X	
$MC_6 = c_4c_7c_8$				X			X	X
$MC_7 = c_5c_6c_7$					X	X	X	
$MC_8 = c_6c_7c_8$						X	X	X

Table 2: Cover table after elimination of essential rows and corresponding columns

MCCs	Control signals				
	c_2	c_5	c_6	c_7	c_8
$MC_3 = c_2c_4c_5$	X	X			
$MC_4 = c_2c_4c_8$	X				X
$MC_5 = c_4c_5c_7$		X		X	
$MC_6 = c_4c_7c_8$				X	X
$MC_7 = c_5c_6c_7$		X	X	X	
$MC_8 = c_6c_7c_8$			X	X	X

- b. If cover table contains two or more identical columns, then all but one of those columns can be deleted.

In the current example, no such case.

c. Delete dominating column c_i -

c_i dominates c_j if c_i contains an X in every row where c_j contains an X and c_i contains more Xs than c_j .

Dominating column c_i is deleted as the MCC that covers c_j also covers c_i .

In the current example, c_7 dominates c_6 (Table 3).

MCCs	Control signals				
	c_2	c_5	c_6	c_7	c_8
$MC_3 = c_2c_4c_5$	X	X			
$MC_4 = c_2c_4c_8$	X				X
$MC_5 = c_4c_5c_7$		X		X	
$MC_6 = c_4c_7c_8$				X	X
$MC_7 = c_5c_6c_7$		X	X	X	
$MC_8 = c_6c_7c_8$			X	X	X

Table 3 is after eliminating dominating column.

Table 3: Cover table after elimination of dominating columns

MCCs	Control signals			
	c_2	c_5	c_6	c_8
$MC_3 = c_2c_4c_5$	X	X		
$MC_4 = c_2c_4c_8$	X			X
$MC_5 = c_4c_5c_7$		X		
$MC_6 = c_4c_7c_8$				X
$MC_7 = c_5c_6c_7$		X	X	
$MC_8 = c_6c_7c_8$			X	X

d. Delete dominated row MC_j -

MC_i dominates MC_j if MC_i contains X in every col where MC_j is having.

Dominated row MC_j is deleted since MC_i covers all control signals that are covered by MC_j .

In example, MC_3 dominates MC_5 , MC_4 dominates MC_6 , MC_7 dominates MC_5 , and MC_8 dominates MC_6 . Dominated rows are MC_5 and MC_6 .

MCCs	Control signals			
	c_2	c_5	c_6	c_8
$MC_3 = c_2c_4c_5$	X	X		
$MC_4 = c_2c_4c_8$	X			X
$MC_5 = c_4c_5c_7$		X		
$MC_6 = c_4c_7c_8$				X
$MC_7 = c_5c_6c_7$		X	X	
$MC_8 = c_6c_7c_8$			X	X

Cover table after removal of dominated rows is shown in Table 4.

Table 4: Cover table after elimination of dominated rows

MCCs	Control signals			
	c_2	c_5	c_6	c_8
$MC_3 = c_2c_4c_5$	X	X		
$MC_4 = c_2c_4c_8$	X			X
$MC_7 = c_5c_6c_7$		X	X	
$MC_8 = c_6c_7c_8$			X	X

Minimal cover for Table 4 contains two MCCs and possible choices are

$\{MC_3, MC_8\}$ and $\{MC_4, MC_7\}$.

Therefore, desired MCC solutions are

$\{MC_1, MC_2, MC_3, MC_8\}$ and $\{MC_1, MC_2, MC_4, MC_7\}$.

Step 3: Find minimum cost W.

- a. In minimal MCC cover $\{MC_1, MC_2, MC_3, MC_8\}$, each of the control signals $c_1, c_2, c_3, c_5, c_6, c_7$ and c_8 can be covered by only one MCC (Table 5).

Table 5: Cover table to find cost

MCCs	Control signals							
	c_1	c_2	c_3	c_4	c_5	c_6	c_7	c_8
$MC_1 = c_1$	X							
$MC_2 = c_3c_4$			X	X				
$MC_3 = c_2c_4c_5$		X		X	X			
$MC_8 = c_6c_7c_8$						X	X	X

Control signal c_4 can be covered by either MC_2 or MC_3 (Table 5).

- i. Let c_4 is included in MC_2 - MCC cover include partitions as $\{\{MC_1 = c_1\}, \{MC_2 = c_3c_4\}, \{MC_3 = c_2c_5\}, \{MC_8 = c_6c_7c_8\}\}$.

That is, 4 groups in diagonal format.

It requires 1-bit for first group MC_1 (to activate c_1 or don't activate),

2-bit for second group MC_2 (c_3c_4), 2-bit for third MC_3 (c_2c_5) and

2-bit for fourth group MC_8 ($c_6c_7c_8$).

That is, cost of control field is

$$W = 1+2+2+2 = 7.$$

- ii. Let c_4 is included in MC_3 - MCC cover include partitions as $\{\{MC_1 = c_1\}, \{MC_2 = c_3\}, \{MC_3 = c_2c_4c_5\}, \{MC_8 = c_6c_7c_8\}\}$.

For this, cost is

$$W = 1+1+2+2 = 6.$$

- b. Similarly, for other MCC cover $\{MC_1, MC_2, MC_4, MC_7\}$, there can be two alternative partitions.

For which cost $W=7$ and 6 respectively.