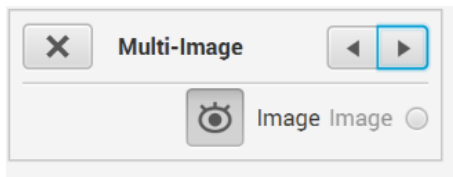
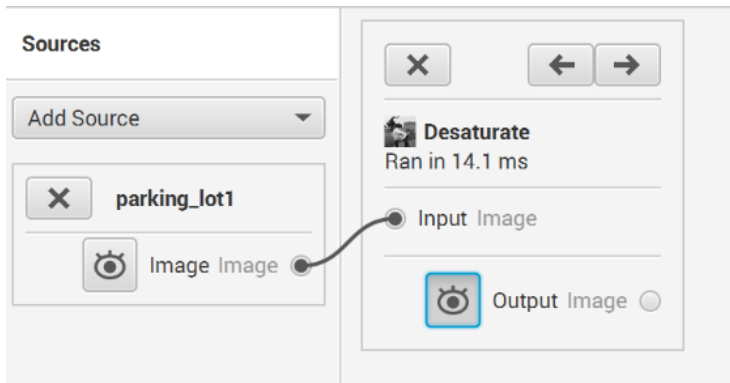


GRIP is a “computer vision engine” software that allows users to use OpenCV and other image analysis functions on an image, viewing the modifications step-by-step. It is also helpful in comparing pipeline runtimes.

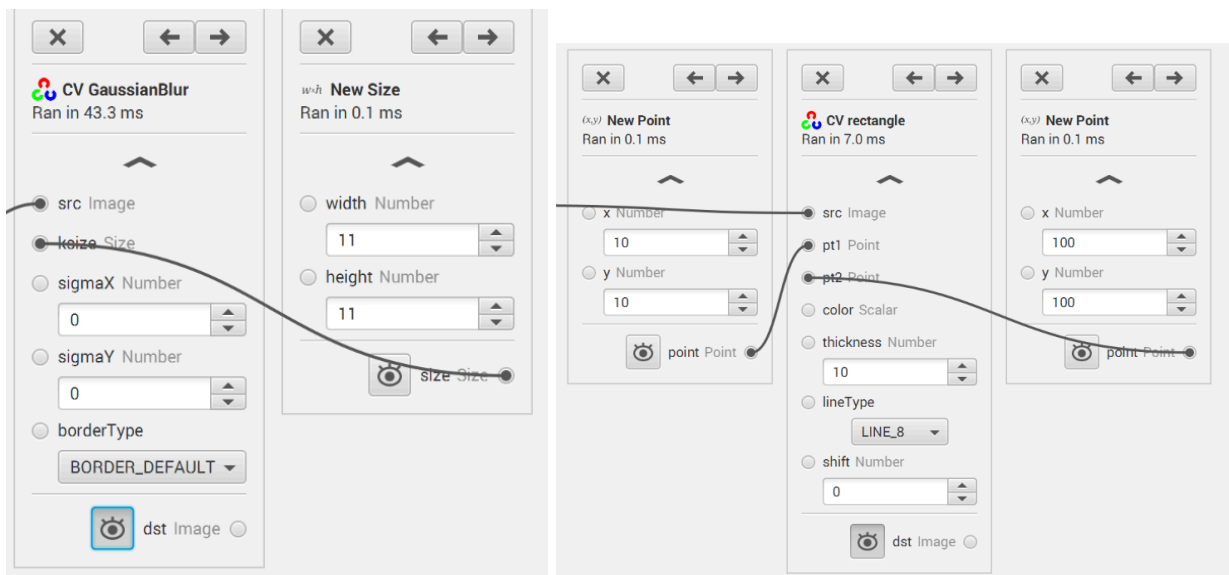
1. [Download and install latest release from GitHub](#)
2. **“Add source” in the left sidebar and upload your image(s)**
 - a. Press the “eye icon” to see image/webcam video in Preview
 - b. Multiple images: move through using the arrows.



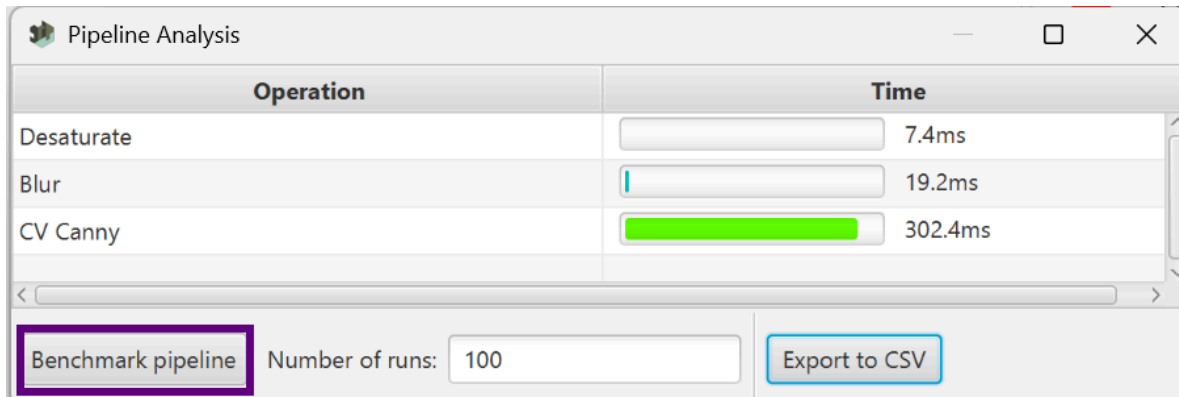
3. Click **functions in the Operation palette** to add into the bottom section.
 - a. Drag source or function outputs into function inputs.
 - b. Use the “eye icon” to view the image preview at different points in the pipeline.



- c. If a function requires a “size” or “point” input, use the respective card from the Operations palette and connect output->input.

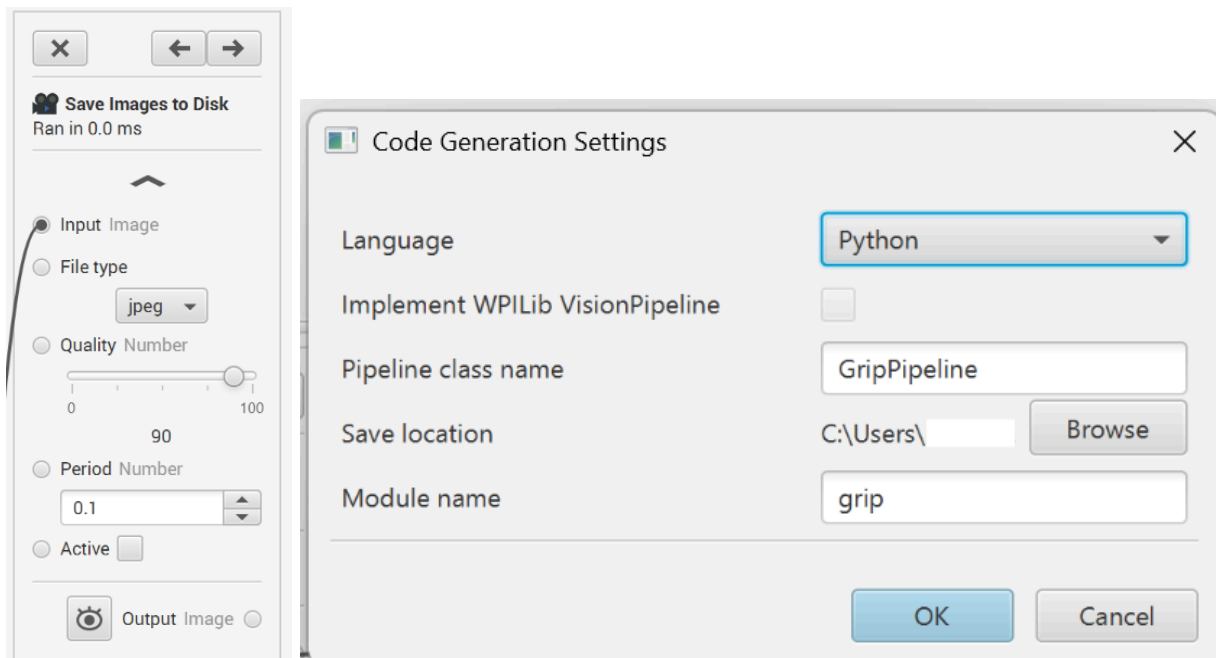


4. **Runtime** of each function in a pipeline is measured for one instance of it running. To compute an average runtime, use Tools->Analyze->Benchmark pipeline to run it multiple times and compute the average runtime and standard deviation.



5. **Saving progress:**

- a. Result images can be periodically saved using the “Save Images to Disk” function
- b. The pipeline itself can also be saved as a .grip file (File->Save/Save As)
- c. The pipeline can also be **exported as code** (Tools->Generate Code) in Python, Java, and C++



Potentially relevant functions

- Blur (built-in): box blur, Gaussian blur, median filter, bilateral filter
- Gaussian blur (OpenCV): implements sigmaX/sigmaY, allows a wider radius to be used to calculate blur of a pixel without increasing the kernel size and runtime
- Desaturate (built-in): grayscale

- `cvtColor` (OpenCV): converts from one color space to another, includes grayscale
- `Mask` (built-in): masks out an area of interest
- `HSL/HSV Threshold` (built-in): filter pixels based on hue/saturation/value/luminance
- `RGB Threshold` (built-in): color filter
- `Canny` (OpenCV): Canny edge detection algorithm
- `Find Lines + Filter Lines` (built-in): find and filter line segments by length

For more details, see [GRIP operations wiki](#) or [OpenCV documentation](#)

Notes

- More detailed tutorial provided by WPI includes a [1.5-hour long YouTube video](#)
- GRIP can deploy directly to ROS, but not ROS2.