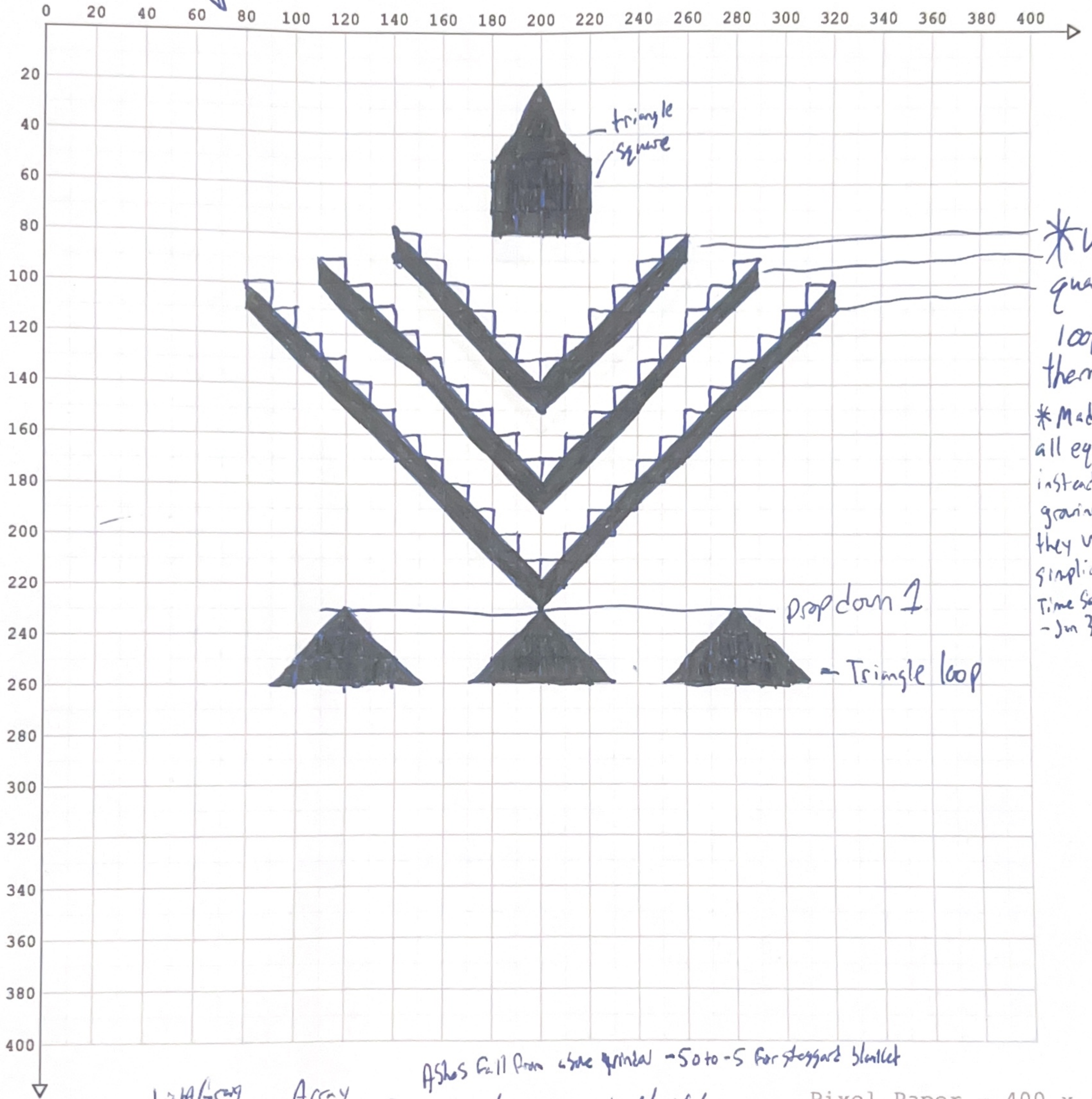


- * All Phoenix Shapes Start Black but after you press (key) the head changes to Purple and the tails change Purple.
- * possibly change back ground or add flames? NO

Background
Dark
Green
↓



* use
quadrangles
loop
them

* Made them
all equal
instead of
growing as
they went for
simplicity and
Time Saving.
- Jan 30

pop down 1

- Triangle loop

Ashes Fall from where printed -50 to -5 for staggered blanket

Light Gray Array
Add ASheS (Randomness) Falls down screen in blanket

yes
Add SPARKS (Random Popping)
Magenta

- Having hard time initializing second array.
Copied structure from ASheS and still nothing - Jan. 30
Jan 31 - Solved, issue was an accidental character inside code line

Pixel Paper - 400 x 400
Graph Paper for Screen Coordinates