

# Exam Preparation II

Submit your solutions here: <https://judge.softuni.org/Contests/4513/Exam-Preparation-II>

## 1. Unit Test: CSV Parser

Test a given method which takes in a **string** representing comma separated value data and returns an array with each value.

The method is found in the **CsvParser.cs** file:

```
public class CsvParser
{
    1 reference | 1/1 passing
    public static string[] ParseCsv(string csvData)
    {
        if (string.IsNullOrEmpty(csvData))
        {
            return Array.Empty<string>();
        }

        return csvData.Trim().Split(separator: ',', StringSplitOptions.TrimEntries);
    }
}
```

You are given a **test file CsvParserTests.cs** containing **4 empty tests**. Implement all tests:

```
public class CsvParserTests
{
    [Test]
    0 references
    public void Test_ParseCsv_EmptyInput_ReturnsEmptyArray()...

    [Test]
    0 references
    public void Test_ParseCsv_SingleField_ReturnsArrayWithOneElement()...

    [Test]
    0 references
    public void Test_ParseCsv_MultipleFields_ReturnsArrayWithMultipleElements()...

    [Test]
    0 references
    public void Test_ParseCsv_TrimsWhiteSpace_ReturnsCleanArray()...
}
```

When you are ready make sure your **tests run**:

```
▲ ✓ CsvParserTests (4)
  ✓ Test_ParseCsv_EmptyInput_ReturnsEmptyArray
  ✓ Test_ParseCsv_MultipleFields_ReturnsArrayWithMultipleElements
  ✓ Test_ParseCsv_SingleField_ReturnsArrayWithOneElement
  ✓ Test_ParseCsv_TrimsWhiteSpace_ReturnsCleanArray
```

**IMPORTANT: DO NOT REMOVE OR CHANGE ANY NAMESPACES AND USING.**

## 2. Unit Test: Fruits

Test a given method which takes in a `<string, int>` dictionary representing fruits and a string fruit name. It returns the quantity of the fruit.

The method is found in the **Fruits.cs** file:

```
public class Fruits
{
    5 references
    public static int GetFruitQuantity(
        Dictionary<string, int>? fruitDictionary,
        string? fruitName)
    {
        if (fruitDictionary is null || fruitName is null)
        {
            return 0;
        }

        if (fruitDictionary.TryGetValue(fruitName, out int quantity))
        {
            return quantity;
        }

        return 0;
    }
}
```

You are given a test file **FruitsTests.cs** containing 5 empty tests. Implement all tests:

```
public class FruitsTests
{
    [Test]
    0 references
    public void Test_GetFruitQuantity_FruitExists_ReturnsQuantity()...

    [Test]
    0 references
    public void Test_GetFruitQuantity_FruitDoesNotExist_ReturnsZero()...

    [Test]
    0 references
    public void Test_GetFruitQuantity_EmptyDictionary_ReturnsZero()...

    [Test]
    0 references
    public void Test_GetFruitQuantity_NullDictionary_ReturnsZero()...

    [Test]
    0 references
    public void Test_GetFruitQuantity_NullFruitName_ReturnsZero()...
}
```

When you are ready make sure your tests run:

```
▲ ✓ FruitsTests (5)
  ✓ Test_GetFruitQuantity_EmptyDictionary_ReturnsZero
  ✓ Test_GetFruitQuantity_FruitDoesNotExist_ReturnsZero
  ✓ Test_GetFruitQuantity_FruitExists_ReturnsQuantity
  ✓ Test_GetFruitQuantity_NullDictionary_ReturnsZero
  ✓ Test_GetFruitQuantity_NullFruitName_ReturnsZero
```

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### 3. Unit Test: ToDo

You are given a **folder of 2 classes** - **TaskItem** and **ToDoList**. The **TaskItem** class is just a helper class:

```
public class TaskItem
{
    1 reference
    public TaskItem(string title, DateTime dueDate)
    {
        this.Title = title;
        this.DueDate = dueDate;
        this.IsCompleted = false;
    }

    3 references
    public string Title { get; }

    2 references
    public DateTime DueDate { get; }

    3 references
    public bool IsCompleted { get; set; }
}
```

The **ToDoList** class holds a **list of tasks** and **methods** for **using the list** that you will **test**:

```
public class ToDoList
{
    private readonly List<TaskItem> _tasks = new();

    4 references
    public void AddTask(string title, DateTime dueDate)
    {
        TaskItem newTask = new(title, dueDate);
        this._tasks.Add(newTask);
    }
}
```

```
public void CompleteTask(string title)
{
    TaskItem? taskToComplete = this._tasks.FirstOrDefault(task =>
        task.Title.Equals(title, StringComparison.OrdinalIgnoreCase));
    if (taskToComplete is null)
    {
        throw new ArgumentException(message: "Task with given title does not exist.");
    }

    taskToComplete.IsCompleted = true;
}
```

```

public string DisplayTasks()
{
    StringBuilder sb = new();

    sb.AppendLine("To-Do List:");
    foreach (TaskItem task in this._tasks)
    {
        sb.AppendLine($"{(task.IsCompleted ? "[✓]" : "[ ]")} {task.Title} " +
            $"{"- Due: {task.DueDate.ToString(format: \"MM/dd/yyyy\")}}");
    }

    return sb.ToString().Trim();
}

```

You will need to use the test file **ToDoListTests.cs**, inside they are **5 empty tests with a setup method**:

```

public class ToDoListTests
{
    private ToDoList _toDoList = null!;

    [SetUp]
    0 references
    public void Setup()...

    [Test]
    0 references
    public void Test_AddTask_TaskAddedToToDoList()...

    [Test]
    0 references
    public void Test_CompleteTask_TaskMarkedAsCompleted()...

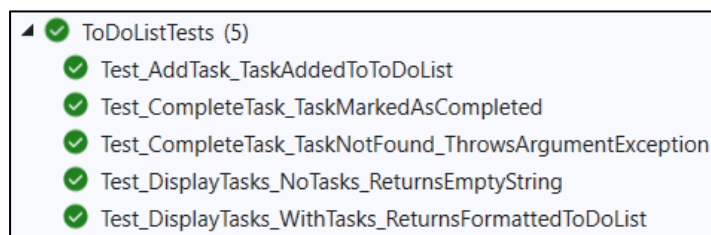
    [Test]
    0 references
    public void Test_CompleteTask_TaskNotFound_ThrowsArgumentException()...

    [Test]
    0 references
    public void Test_DisplayTasks_NoTasks_ReturnsEmptyString()...

    [Test]
    0 references
    public void Test_DisplayTasks_WithTasks_ReturnsFormattedToDoList()...
}

```

When you are ready make sure your **tests run**:



**IMPORTANT: DO NOT REMOVE OR CHANGE ANY NAMESPACES AND USING.**