

Given the provided data, what are the three conclusions we can draw from the Kickstarter Campaigns?

A: Successful campaigns significantly decline during Nov/Dec possibly attributed to Holiday spending. The successful campaigns dip past failed campaigns.

What are the limitations of the Dataset?

A: Not much is known about the relationship between backers and campaigns this could help potentially highlight if campaigns are being self-funded to start with to get momentum, then they are backed by others that have interest thereafter.

What are some other possible tables & Graphs that we could create?

A line graph where the x axis states the campaign timeline from Live through successful funding ,canceled and Failed and on the Y- axis the amount that was contributed to visualize how soon or how long it should take to be successful or be a failure.