

TRIPLE-BERT: Do WE REALLY NEED MARL FOR ORDER DISPATCH ON RIDE-SHARING PLATFORMS?

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Problem Background

- Arbitrary Order Arrival:** Orders can arrive at any time without a fixed schedule.
- Centralized Assignment:** A centralized platform efficiently assigns orders to vehicles, often bundling them with en-route orders.
- Dynamic Route Updates:** Vehicles continuously update their routes to reflect the shortest possible path.
- Order Management:** Unassigned orders return to the platform for reassignment but may be canceled if not confirmed within a specified time threshold.
- Challenges:** The observation and action spaces are extremely large in ride-sharing scenarios. With 1000 vehicles and 10 orders, the number of combinations can approach 10^{30} .

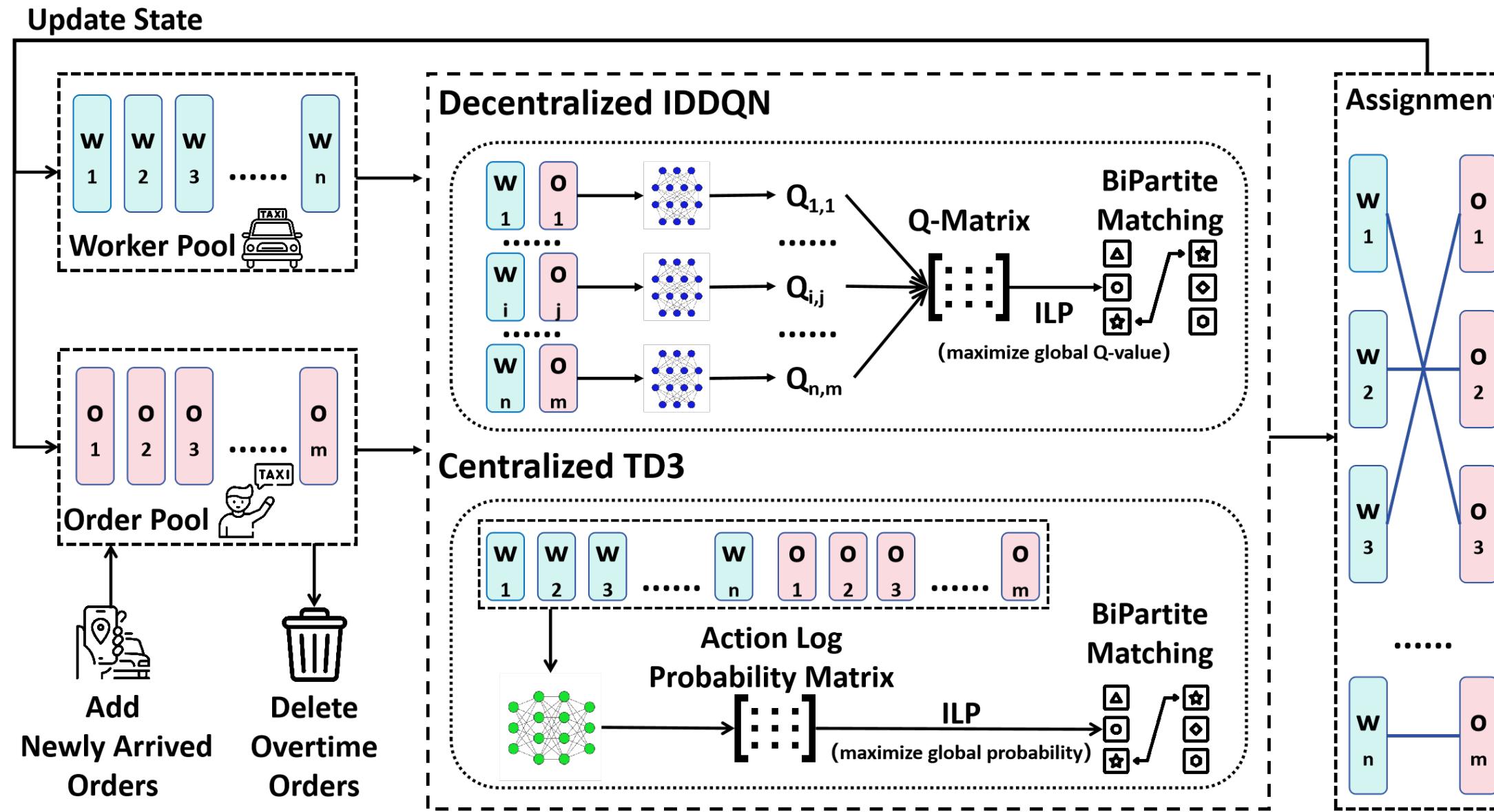


Fig. 1: Workflow

Previous MARL-based Method

- Step 1:** Estimate the Q-value for each vehicle-order pair $y_{i,j,t}$ at time t .
- Step 2:** Decide order assignment A_t by maximizing the global Q-value:

$$\begin{aligned} & \max_{A_t} \sum_{i \in \mathcal{I}} a_{i,j,t} \cdot y_{i,j,t}, \\ \text{s.t. } & \sum_{i \in \mathcal{I}} a_{i,j,t} \leq 1, \quad \forall j \in \mathcal{J}_t, \\ & \sum_{j \in \mathcal{J}_t} a_{i,j,t} \leq 1, \quad \forall i \in \mathcal{I}, \\ & a_{i,j,t} \in \{0, 1\}, \quad \forall i \in \mathcal{I}, j \in \mathcal{J}_t. \end{aligned} \quad (1)$$

- \mathcal{I} : Vehicle set
- \mathcal{J}_t : Order set at time t
- $y_{i,j,t}$ = Q-Network(Vehicle- i , Order- j)
- Step 3:** Update the estimator (policy) using TD-learning.
- Shortcomings:**
 - Decentralized methods face challenges of unstable environments and poor cooperation.
 - Centralized methods encounter the Curse of Dimensionality (CoD).

Proposed SARL-based Method

We propose a centralized SARL solution based on a variant of TD3 for large-scale trip-vehicle assignment tasks. (i) To address the large observation space, we propose a BERT-based network, leveraging its self-attention and parameter reuse mechanisms. (ii) Regarding the large action space, we introduce a novel action decomposition mechanism that divides the joint action probability into the virtual action probabilities of each individual vehicle.

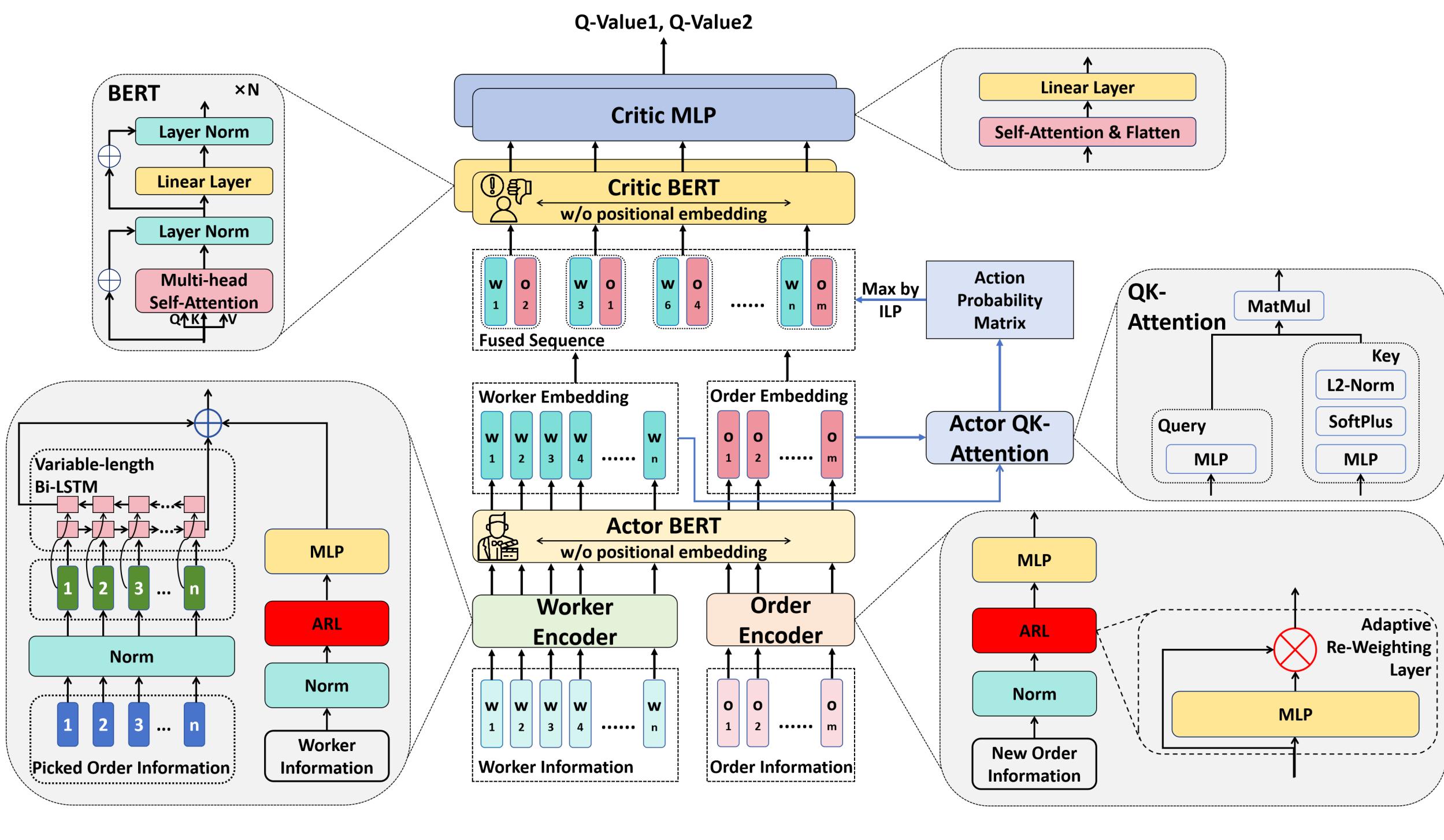


Fig. 2: Network Architecture

A. Network Architecture

• Actor (Updated by Policy Gradient):

- Each vehicle and order information is treated as a token, from which features and relationships are extracted using Actor-BERT.
- Generate a virtual matching probability between vehicle i and order j at time t , denoted as $\mathcal{P}_{i,j,t}$.

• Critic (Updated by TD-Learning):

- Each matching vehicle-order pair is treated as a token, and features and relationships are extracted using Critic-BERT.
- Estimate the Q-value based on the output of Critic-BERT.

B. Action Decomposition

• Basic Principle:

Construct a structural policy space:

$$\pi(A_t | S_t) = z \left(\prod_{i,j \in h(A_t)} \mathcal{P}_{i,j,t} \right) \quad (2)$$

- $z(\cdot)$: A virtual increasing mapping function.
- $h(A_t)$: Defined as $h(A_t) = \{(i, j) | a_{i,j,t} = 1\}$.

• Action Sampling:

Solve Equation 1 by replacing $y_{i,j,t}$ with $\log \mathcal{P}_{i,j,t}$:

$$\arg \max_{A_t} \pi(A_t | S_t) = \arg \max_{A_t} z \left(\prod_{i,j \in h(A_t)} \mathcal{P}_{i,j,t} \right) = \arg \max_{A_t} \sum_{i,j \in h(A_t)} \log \mathcal{P}_{i,j,t}. \quad (3)$$

• Policy Updating:

$$\nabla_{\Theta} J(\Theta) \propto \mathbb{E}_{\pi_{\Theta}} \left[Q(S_t, A_t) \nabla_{\Theta} \sum_{i,j \in h(A_t)} \log \mathcal{P}_{i,j,t} \right] \quad (4)$$

Experiment Results

- Dataset:** A real-world ride-hailing dataset from Manhattan, New York [6].
- Training Process:**
 - First, pre-train the encoder component using a decentralized IDQN approach.
 - Then, train the entire network using a centralized TD3 approach.
- Performance:** Triple-BERT outperforms other MARL methods by optimizing pickup time, which leads to a higher order service rate and total reward.

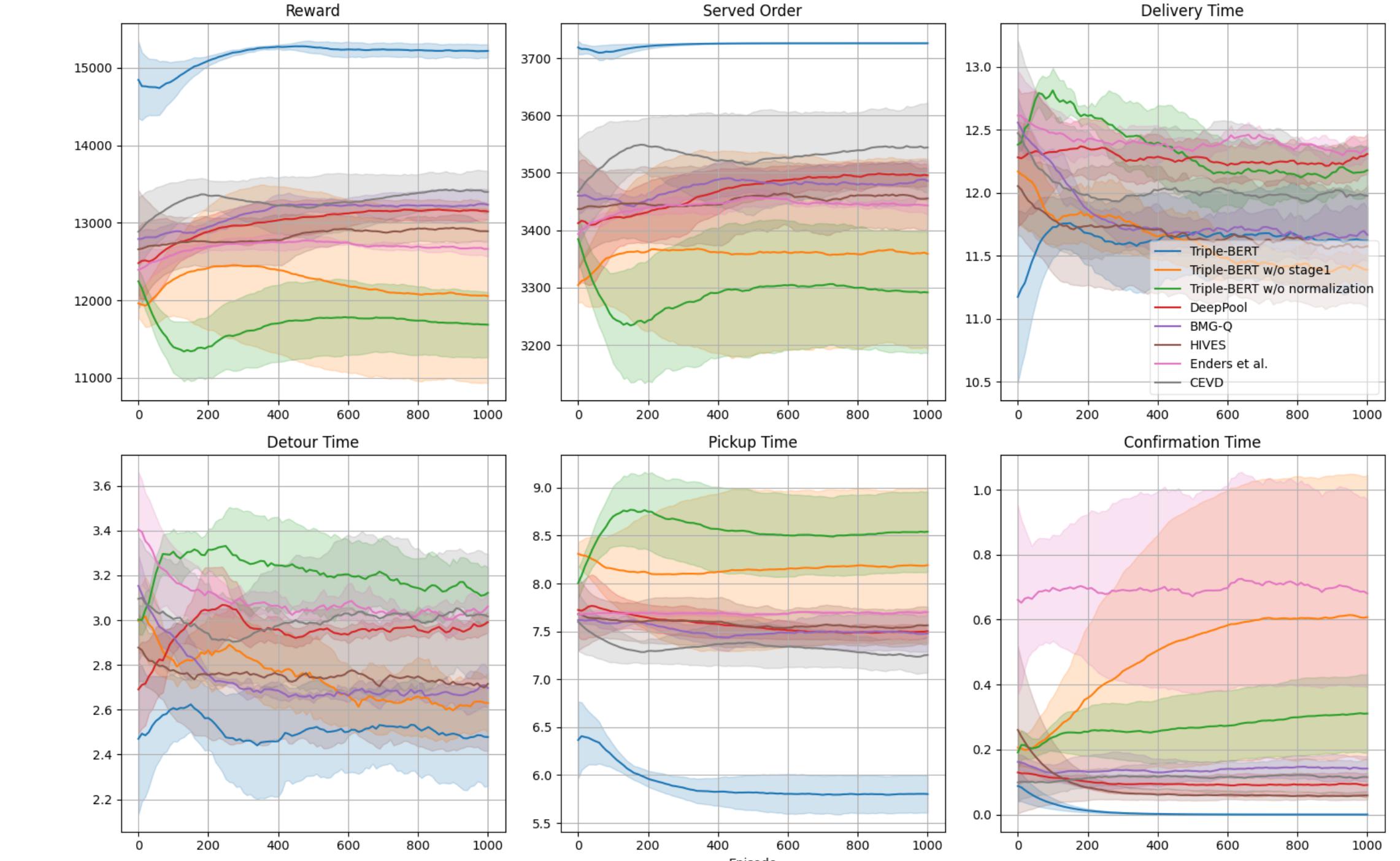


Fig. 3: Method Comparison

Method	Reward	Service-Rate	Delivery	Detour	Pickup	Confirmation
DeepPool [1]	12723.85	0.91	11.53	2.47	7.77	0.06
BMG-Q [5]	13036.29	0.92	10.57	1.90	7.61	0.10
HIVES [4]	12365.11	0.89	11.04	2.28	7.99	0.03
Enders et al. [3]	12041.62	0.90	12.28	2.90	7.94	0.80
CEVD [2]	13157.96	0.94	11.36	2.31	7.37	0.06
Triple-BERT	14730.48	0.98	11.53	2.52	5.73	0.13

Tab. 1: Average performance across multiple periods. The last four columns denote the time for each metric (unit: minute).

References

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