Marco ATTALI

QUALITY ASSURANCE SPECIALIST

COORDINATES

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SKILLS

- Web Development | Front-End : HTML5, CSS3, JavaScript, Vue.JS, React.JS

- Web Development | Back-End : PHP, Laravel, Symfony, Phalcon

- Low Level Languages : ASM, C

- High Level & Object Oriented Languages : Objective C, C++, C#, Java, Python, .NET

- DB / DBMS : SQL / MySQL, PostgreSQL, PHPMyAdmin

- OS : Windows, Windows Server 2016, Linux (Debian, Ubuntu, Arch)

- Virtualization : VirtualBox, VMWare, ESXi

- Versioning : Git

- QA Testing : Selenium, TestRail, Postman

- Case Mangement : JIRA, Azure DevOps, Slack

LANGUAGES

French
Langue maternelle
* Mother Tongue

English
Langue maternelle
* Mother Tongue

German
Notions

AREAS OF INTEREST

Video Games, IT, Coding, Sports (Wrestling), Social Volunteering, Germany (FC Bayern)

Computer Science student about to graduate of a Master's Degree in Software Development, in pursuit of a career in the Video Game Industry.

CAREER PATH

Septembre 2022 - Juillet 2023
QA Developer - *Boulanger*, Paris
- Managing the company's Database Management System, maintaining it, and constantly monitoring new software developments.
- Implement unit and automated testing to keep application standards up to date.
- Implementation of corrective actions when anomalies are detected.
- Maintenance of the specifications and documentation of the software.

Juillet 2020 - Juillet 2022
QA Developer - *EmailTree AI*, Paris
- Algorithm design in Python and SQL for the conception of a web solution to process emails automatically.
- Use of AI concepts such as Natural Language Understanding or Robotic Process Automation during script development.
- Creation of characteristic test plans for ongoing development in order to correct the detected anomalies and guarantee the reliability of the solution and a healthy and sustainable evolution.

EDUCATION

Septembre 2023 - En cours
MASTER'S DEGREE - SOFTWARE DEVELOPER
OpenClassrooms, Paris
- Software Developing : analysing, organising, conceiving software solutions based in Java, mastering the language and its frameworks : The Spring Suit, Apache, Kafka, POO, Lambdas, Stream, JavaFX.
- Software Architecture : Conception of a technical software architecture via UML diagrams. Establishment of Database with management of storage, requests and secure data communication.
- Mastering of methods, professional tools and standards. Implementation of functional unit tests.

Novembre 2023 - En cours
CERTIFIED TESTER - GAME TESTING
ISTQB, Paris
- Understanding of video game testing through conceptually designed, implemented and executed tests.
- Discerninghow testing activities align with the development lifecycle and reduce the cost of developing and publishing video games.
- Determine risks, goals and game software requirements under the needs and expectations of stakeholders.

Octobre 2023
CERTIFIED TESTER FOUNDATION LEVEL 4.0
ISTQB, Paris
- Understanding the fundamentals of software testing through a clear identification of the concept and its application in a professional situation.
- Drafting of clear and understandable defect reports through structured documentation.
- Acquisition of essential skills required for testing and their automation.
- Identification of risks and benefits of test automation.