Rishabh Saxena

Computer Science Engineer

Considers learning as an opportunity

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EDUCATION

Bachelors of Technology Honors
Lovely Professional University

07/2016 – Present   *8.62/10*
Course
- Computer Science

12th (Senior Secondary School) CBSE
Three Dots Senior Secondary School

04/2015 – 05/2016   *78.6%*
Courses
- Physics   - Chemistry
- Maths   - Computer Science

10th (High School) CBSE
Three Dots Senior Secondary School

04/2013 – 05/2014   *7.2/10*

PERSONAL PROJECTS

Image Recognition App (03/2019 – 04/2019)
- App which detect objects in images, with the help of Clarifai API.
- LAMP stack is used for this project.

Online Password Manager (04/2019 – Present)
- App which authenticates the user who is currently using browser.
- MEAN Stack is used in this project

PARTICIPATION

Participated in TCS CodeVita VII
TCS

08/2018 – 08/2018
Achievements/Tasks
- Achieved 514th rank in the world.

Participated in SnackDown 2019
Codechef competition

10/2018 – 11/2018
Achievements/Tasks
- Reached Pre Elimination Round (Quarter Finals)

SKILLS

Skill	Level
C++	●●●●○
Data Structures	●●●●○
Algorithms	●●●●○
Competitive Programming	●●●●○
Web Development	●●●○○
JS	●●○○○
PHP	●●○○○
Java	●●○○○

ACHIEVEMENTS

3rd Rank in Cypher Apocalypse 4.0 (04/2019 – 04/2019)
LPU's Coding Competition

CERTIFICATES

Codechef Certified Data Structure & Algorithms Programme (CCDSAP) (03/2019 – Present)
Foundation Level

Certificate of completion in Introduction to Game development in Unity using C# (06/2018 – Present)
to understand ins and outs of game development.

LANGUAGES

Language	Level
English	●●●●○
Hindi	●●●●○

INTERESTS

Coding   Gaming   Listening to music