Pokecatcher Plan

1. HTML skeleton
   1. Divs
   2. Radio buttons
   3. IDs
   4. Types
   5. Images
   6. Classes
   7. Some CSS
2. Pull in pokemonArray
   1. randFunction that will build another array that pulls out three items from the main array to get three pokemen🡺
   2. renderPokemon
   3. pokemonStats: encountered, caught