EE 610 Image Processing (July-Nov 2017)

Assignment 1: Basic Image Editor

- Build a form (GUI) in with the following elements [7]:
 - o Image display area
 - Image load button that opens a file selector that does not crash if no image is opened.
 Note, a grayscale image should be opened, not a color one. If the image is in color, first convert it to greyscale
 - o Several image manipulation buttons that do the following to the image being displayed:
 - Equalize histogram
 - Gamma correct (ask for input gamma upon pressing the button)
 - Log transform
 - Gaussian blur (ask for width D₀; default 3.0)
 - Butterworth sharpening (ask for width D_0 , order n, and amplification of the lowest frequency as a percent of amplification of the highest i.e. α in Figure 4.31 of the textbook; default 3.0, 2, 50% respectively)
 - Undo all changes (display originally loaded image)
 - Save current image button
 - o It also has the following info buttons:
 - Display image
 - Display histogram
 - Display Fourier transform magnitude
 - Display Fourier transform phase
- Prepare a report in with the following sections and submit pdf [5]:
 - o Approach used to build the software application
 - Main challenges faced
 - Results on greyscale version of some image that you find interesting.
 - Three sub-images (choose different parts of the image with different patterns)
 - Histograms of the three sub-images, with observations on why they are different
 - Histograms of histogram equalized versions of the three sub-images
 - Display of the histogram equalized sub-images
 - Display of the gamma corrected equalized sub-images with 0.5, with comments
 - Display of the gamma corrected equalized sub-images with 2.0, with comments
 - Display of the log-transformed sub-images with comments
 - Display of the log-transformed sub-images with comments
 - Display of the Gaussian blurred sub-images with comments
 - Display of the Butterworth sharpened sub-images with comments
 - Display of Fourier magnitudes of the original sub-images and that of their
 Butterworth sharpened version, with comments comparing the two
 - Appendix with code
 - Using coding best practices, e.g.:

- Proper indentation
- Informative variable names
- Comment about every single line of the code explaining the role of each variable, e.g.

```
## Initialize Co-occurrence matrices
poolFetSize = poolImSize*poolImSize*poolImDepth # Pooled feature
size is the product of pooled image squared and pool image
number of channels (depth)
fets2Keep = min(fets2Keep,poolFetSize) # Just in case we chose
too many features
coOcPos = np.zeros((fets2Keep, fets2Keep)) # Initialize positive
co-occurrence matrix
coOcNeg = np.zeros((fets2Keep, fets2Keep)) # Initialize negative
co-oc matrix
## Iterate through image pairs
for nIter in range(0, nBatches): # For all batches
    for nSample in range(0,nTrainBatchSize): # for all samples
in a batch
        img1Class = 100 # some large number
        while imglClass > 5: # We only want to train for the
first five
           img1Num = np.random.randint(nImages) # pick a random
image
            img1Class = clas[img1Num,0] # Find its class
        img2Class = 100 # Pick class 100
        while img2Class != img1Class: # Loop till the classes of
the two images are the same
           img2Num = np.random.randint(nImages) # Pick a random
second image
           img2Class = clas[img2Num,0] # Find its class
```

• Notes:

- o Bonus +1 for using Octave.
- o Bonus +3 for using Python.
- You can look at code available on the Internet, but do not directly copy. At least, customize.
- o Comments in the code should be your own.
- o F grade for copying from another student.