Laboratorio 2.

Integrantes:

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- 1. Run process-run.py with the following flags: -I 5:100,5:100. What should the CPU utilization be (e.g., the percent of time the CPU is in use?) Why do you know this? Use the -c and -p flags to see if you were right.

```
jso@ubuntu:~/Escritorio/Lab2$ ./process-run.py -l 5:100,5:100 -c
Time
          PID: 0
                      PID: 1
                                      CPU
                                                  I0s
  1
        RUN:cpu
                       READY
                                        1
  2
        RUN:cpu
                       READY
                                        1
                                        1
  3
        RUN:cpu
                       READY
  4
        RUN:cpu
                       READY
                                        1
  5
        RUN:cpu
                       READY
                                        1
  б
            DONE
                     RUN:cpu
                                        1
  7
            DONE
                     RUN: cpu
                                        1
  8
                                        1
            DONE
                     RUN:cpu
  9
            DONE
                     RUN:cpu
                                        1
 10
            DONE
                     RUN:cpu
                                        1
```

R/ En todas se usa el CPU el 100% de las veces.

2. Now run with these flags: ./process-run.py -l 4:100,1:0. These flags specify one process with 4 instructions (all to use the CPU), and one that simply issues an I/O and waits for it to be done. How long does it take to complete both processes? Use -c and -p to find out if you were right.

```
rjso@ubuntu:~/Escritorio/Lab2$ ./process-run.py -l 4:100,1:0 -c
Time
         PID: 0
                     PID: 1
                                    CPU
                                                I0s
        RUN:cpu
                     READY
                      READY
 2
        RUN:cpu
                                      1
                      READY
        RUN:cpu
                                      1
        RUN:cpu
                      READY
                                      1
           DONE
                     RUN: io
                                      1
           DONE
                    WAITING
           DONE
                    WAITING
           DONE
                    WAITING
                                                  1
 9
           DONE
                    WAITING
10*
           DONE
                       DONE
```

R/ Le toma 10 ciclos para completar ambos procesos pues espera que termine el I/O.

3. Switch the order of the processes: -l 1:0,4:100. What happens now? Does switching the order matter? Why? (As always, use -c and -p to see if you were right)

```
jso@ubuntu:~/Escritorio/Lab2$ ./proceds-run.py -l 1:0,4:100 -c
         PID: 0
                                    CPU
Time
                     PID: 1
 1
         RUN: to
                     READY
                                      1
                    RUN:cpu
        WAITING
 2
                                                  1
                                      1
 3
        WAITING
                    RUN:cpu
 4
        WAITING
                    RUN:cpu
                                      1
 5
        WAITING
                                                  1
                    RUN: CDU
                                      1
           DONE
                       DONE
```

R/ Especifica un proceso con una instrucción en CPU, y el otro emite 4 instrucciones de entrada y salida. El orden sí importa, ahora los procesos terminan en menos ciclos pues se realiza de manera paralela ambos procesos al tener primero la petición de I/O.

4. We'll now explore some of the other flags. One important flag is -S, which determines how the system reacts when a process issues an I/O. With the flag set to SWITCH ON END, the system will NOT switch to another process while one is doing I/O, instead waiting until the process is completely finished. What happens when you run the following two processes (-I 1:0,4:100 -c -S SWITCH_ON_END), one doing I/O and the other doing CPU work?

rjso@u	Jbuntu:~/Esc	ritorio/Lab2\$./process	-run.py -l	1:0,4:100	-c -S
SWITCH	1_ON_END					
Time	PID: 0	PID: 1	CPU	IOs		
1	RUN: io	READY	1			
2	WAITING	READY		1		
3	WAITING	READY		1		
4	WAITING	READY		1		
5	WAITING	READY		1		
6*	DONE	RUN:cpu	1			
7	DONE	RUN:cpu	1			
8	DONE	RUN:cpu	1			
9	DONE	RUN:cpu	1			

R/ El sistema espera a que los procesos de entrada y salida terminen completamente para seguir con el resto referentes al CPU, por lo que se gasta más tiempo durante la espera, como pasaba al tener primero la instrucción de CPU y luego la de I/O.

5. Now, run the same processes, but with the switching behavior set to switch to another process whenever one is WAITING for I/O (-I 1:0,4:100 -c -S SWITCH_ON_IO). What happens now? Use -c and -p to confirm that you are right.

```
jso@ubuntu:~/Escritorio/Lab2$ ./process-run.py -l 1:0,4:100 -c -S
SWITCH_ON_IO
         PID: 0
                                    CPU
                                                I0s
Time
                     PID: 1
 1
         RUN: to
                      READY
                                      1
  2
        WAITING
                    RUN:cpu
                                       1
                                                  1
  3
        WAITING
                    RUN:cpu
                                                  1
        WAITING
                    RUN:cpu
        WAITING
                    RUN: cpu
                                       1
                                                  1
           DONE
                       DONE
```

R/ En caso de que el sistema esté esperando a que un proceso de I/O finalice, le indica que debe seguir con los otros procesos de CPU, entonces para cuando los procesos del CPU terminen, los de I/O también lo habrán hecho, como se realiza normalmente por default.

6. One other important behavior is what to do when an I/O completes. With -I IO RUN LATER, when an I/O completes, the process that issued it is not necessarily run right away; rather, whatever was running at the time keeps running. What happens when you run this combination of processes? (Run ./process-run.py -I 3:0,5:100,5:100,5:100 -S SWITCH_ON_IO -I IO_RUN_LATER -c -p) Are system resources being effectively utilized?

	buntu:~/Escr				3:0,5:100	,5:100,	
Time	-S SWITCH_ON PID: 0	PID: 1	PID: 2	PID: 3	CPU		
IOs 1	RUN:io	READY	READY	READY	1		
2	WAITING	RUN:cpu	READY	READY	1		
3	WAITING	RUN:cpu	READY	READY	1		
1 4	WAITING	RUN:cpu	READY	READY	1		
5	WAITING	RUN:cpu	READY	READY	1		
1 6*	READY	RUN:cpu	READY	READY	1		
7	READY	DONE	RUN:cpu	READY	1		
8	READY	DONE	RUN:cpu	READY	1		
9	READY	DONE	RUN:cpu	READY	1		
10	READY	DONE	RUN:cpu	READY	1	1	
11	READY	DONE	RUN:cpu	READY	1	'	
12	READY	DONE	DONE	RUN:cpu	1		
ı							
16	READY	DONE	DONI	E RUN:	:pu	1	
17	RUN:io	DONE	DONI	E DO	ONE	1	
18 1	WAITING	DONE	DONI	E DO	ONE		
19	WAITING	DONE	DONE	E DO	ONE		
20	WAITING	DONE	DONI	E DO	ONE		
21	WAITING	DONE	DONE	E DO	ONE		
1 22*	RUN:io	DONE	DONE	E DO	ONE	1	
23	WAITING	DONE	DONE	E DO	ONE		
1 24	WAITING	DONE	DONI	E DO	ONE		
1 25	WAITING	DONE	DONI	E D0	ONE		
1 26	WAITING	DONE			ONE		
1							
27*	DONE	DONE	DONE	<u> </u>	ONE		
Stats: Total Time 27							
Stats: CPU Busy 18 (66.67%) Stats: IO Busy 12 (44.44%)							

R/ Los procesos que solicitan I/O se quedan esperando que los procesos que utilizan el CPU termine para ejecutarse incluso luego de estar listos para ejecutarse (por la instrucción run later), esto toma más ciclos para terminar la ejecución y gasta más recursos del CPU por la espera que se realiza.

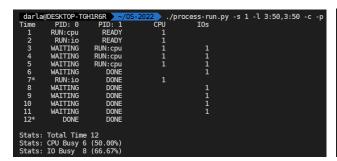
7. Now run the same processes, but with -I IO_RUN_IMMEDIATE set, which immediately runs the process that issued the I/O. How does this behavior differ? Why might running a process that just completed an I/O again be a good idea?

rjso@u	buntu:~/Esci	ritorio/Lab	2\$./process-	run.py -l 3	:0,5:100,5:100,
Time	PID: 0	N_10 -1 10_F PID: 1	RUN_IMMEDIATE PID: 2	PID: 3	СРИ
IOs 1	RUN:io	READY	READY	READY	1
2	WAITING	RUN:cpu	READY	READY	1
1 3	WAITING	RUN:cpu	READY	READY	1
1 4	WAITING	RUN:cpu	READY	READY	1
1 5	WAITING	RUN:cpu	READY	READY	1
1 6*	RUN:io	READY	READY	READY	1
7	WAITING	RUN:cpu	READY	READY	1
1 8	WAITING	DONE	RUN:cpu	READY	1
1 9	WAITING	DONE	RUN:cpu	READY	1
1 10	WAITING	DONE	RUN:cpu	READY	1
1 11*	RUN:io	DONE	READY	READY	1
12	WAITING	DONE	RUN:cpu	READY	1
1 13	WAITING	DONE	RUN:cpu	READY	1
1	WATTING	DONE	ком.сра	KLAUT	1
8 1	WAITING	DONE	RUN:cpu	READY	1
9	WAITING	DONE	RUN:cpu	READY	1
1 10	WAITING	DONE	RUN:cpu	READY	1
1 11*	RUN:io	DONE	READY	READY	1
12	WAITING	DONE	RUN:cpu	READY	1
1 13	WAITING	DONE	RUN:cpu	READY	1
	WAITING	DONE	кон.сра	KEAUT	
1 14	WAITING	DONE	DONE	RUN:cpu	1
				RUN:cpu	
14 1 15 1	WAITING WAITING	DONE	DONE DONE	RUN:cpu RUN:cpu	1
14 1 15 1 16*	WAITING WAITING DONE	DONE DONE DONE	DONE DONE DONE	RUN:cpu RUN:cpu RUN:cpu	1 1 1
14 1 15 1 16*	WAITING WAITING DONE DONE	DONE DONE DONE	DONE DONE DONE DONE	RUN:cpu RUN:cpu RUN:cpu RUN:cpu	1 1 1
14 1 15 1 16*	WAITING WAITING DONE	DONE DONE DONE	DONE DONE DONE	RUN:cpu RUN:cpu RUN:cpu	1 1 1
14 1 15 1 16* 17 18 Stats:	WAITING WAITING DONE DONE	DONE DONE DONE DONE DONE	DONE DONE DONE DONE DONE	RUN:cpu RUN:cpu RUN:cpu RUN:cpu	1 1 1

R/ De esta forma los procesos de I/O se realizan en paralelo a los que utilizan el CPU por lo que es buena idea para ahorrar ciclos.

8. Now runwith some randomly generated processes: -s 1 -l 3:50,3:50 or -s 2 -l 3:50,3:50 or -s 3 -l 3:50,3:50. See if you can predict how the trace will turn out. What happens when you use the flag -l IO_RUN_IMMEDIATE vs. -l IO_RUN_LATER? What happens when you use -S SWITCH_ON_IO vs. -S SWITCH_ON_END?

-s 1 -l 3:50,3:50 or -s 2 -l 3:50,3:50 or -s 3 -l 3:50,3:50 -S SWITCH_ON_IO and -l IO_RUN_IMMEDIATE



darla	@DESKTOP-TO	GH1R6R > ~/0S	-2022 .	/process-run.py	-s 2	2 -1	3:50,3:50	-c	-р
Time	PID: 0	PID: 1	CPU	I0s					
1	RUN:io	READY	1						
2	WAITING	RUN:cpu	1	1					
3	WAITING	RUN:io	1						
4	WAITING	WAITING		2					
5	WAITING	WAITING		2					
6*	RUN:io	WAITING	1						
7	WAITING	WAITING		2					
8*	WAITING	RUN:io	1						
9	WAITING	WAITING		2					
10	WAITING	WAITING		2					
11*	RUN:cpu	WAITING	1						
12	DONE	WAITING		1					
13*	DONE	DONE							
	Total Time								
Stats: CPU Busy 6 (46.15%)									
Stats: IO Busy 11 (84.62%)									

-I IO_RUN_LATER and -S SWITCH_ON_END

R/ En los 3 casos se observa una disminución en el porcentaje de uso del CPU (CPU Busy) pues el I/O luego de estar listo para ejecutarse espera que el CPU termine para poder realizar la operación.