

Yokohama, 1865



横濱譽勝負附

續名媛集



Credits

Written by Alla Hoffman

Playtested by Noah, Dan, Peter, and Randall.

If you play this, I would love to hear how it went! Email me at sm1th_303 at yahoo.com.

Boilerplate

This playset for the Fiasco role-playing game by Bully Pulpit Games.

This playset was released under Creative Commons in 2010 by Alla Hoffman. Fiasco is copyright 2009 by Jason Morningstar. All rights are reserved.

For more information about Fiasco or to download other playsets and materials, visit www.bullypulpitgames.com.

If you'd like to create your own playset or other Fiasco-related content, they're friendly. Write them at info@bullypulpitgames.com.

The Score

“The actual people who live in Japan are not unlike the general run of English people; that is to say, they are extremely commonplace. In fact the whole of Japan is a pure invention. There is no such country, there are no such people.”

Japan, circa 1865. After centuries of isolation, Japan's got no less than five foreign powers banging on its door demanding free trade and the friendly congress of nations with some *very* big guns. The whole society's turned upside down, the samurai are pissed off, the economy's gone completely to shit, and it looks like a civil war's brewing. But hey, everyone's got problems. America just had one of those herself. Russia just freed the serfs and conquered the Caucuses, and is hungry for more. France is, well, France. The Shogunate is weak and the vultures are circling.

But hey, that's not your problem right now. Yokohama's a wide-open town, one of the only places in the country where foreigners are allowed to live, and those Mexican silver dollars are flowing. Prostitution is legal and pretty normal, living is cheap and so is opium and sake. As long as you're in the right neighborhood when the gates come down for the night, everything will be a-okay.

Movie Night

Samurai Champloo, Fallen Angels, Sukiyaki Western Django

Relationships

1 Family

- 1 Your father, not that he'd admit it
- 2 Half-siblings, to everyone's chagrin
- 3 Cousins with letters of introduction
- 4 Secret spouses
- 5 Gambler and your sister, sold to pay your debts
- 6 Sworn brothers

2 Employment

- 1 Coolies at a large merchant house
- 2 Tourist and interpreter
- 3 Samurai and daimyo
- 4 British sailors
- 5 Ukiyo-e artist and salesman
- 6 Rickshaw-puller and regular passenger

3 Transgression

- 1 A male prostitute and his male, western client
- 2 Two adventurers, determined to leave the permitted bounds of the city
- 3 A merchant who deals in poisonous dyed tea and his bookkeeper
- 4 An opium fiend and his Chinese contact
- 5 Two determined enemies of the Shogunate
- 6 Petty Bakuto gang leader and dice thrower

4 Romance

- 1 A "Japanese wife", rented cheaply, and her man
- 2 Prostitutes at the same brothel
- 3 Forbidden lovers
- 4 The two of you met this one time at a 'teahouse'
- 5 Sailors; the trips are long
- 6 A young European couple on their honeymoon

5 Allegiance

- 1 Loyal servants of the Bakufu (Shogun's government)
- 2 Business partners, out for themselves
- 3 War buddies
- 4 Wary allies against a common foe
- 5 Co-conspirators; you're stuck with each other
- 6 There aren't a lot of Scotchmen in Yokohama

6 Vendetta

- 1 Samurai and the soldier who humiliated him
- 2 Merchant and thief
- 3 On opposite sides of the last war
- 4 You and the person they left you for
- 5 A former Russian serf and his noble-born commandant
- 6 Participants in a blood feud

...in 1865 yokohama

Needs

1 To get rich

- 1 ...and get back to civilization
- 2 ...and never be hungry again
- 3...enough to buy it all back
- 4...by any means necessary
- 5...enough to quit
- 6...and rub their face in it

2 To take power

- 1 ...from the degenerate leaders of this town
- 2 ...through force
- 3 ...from them for their own good
- 4 ...back from the filthy foreigners
- 5 ...and return it to the people
- 6 ...so that you don't get hurt again

3 To wallow

- 1 ...in sin
- 2 ...in drink
- 3 ...in prostitutes
- 4 ...in guilt
- 5 ...in violence
- 6 ...in the mud

4 To reform

- 1 ...yourself and regain your honor
- 2 ...the failing government
- 3 ...these poor, degenerate heathens
- 4 ...your ancient order
- 5 ...just enough to get out
- 6 ...the service

5 To find

- 1 ...out who was responsible for their deaths
- 2 ...where the treasure is
- 3 ...a good place to hide until it all blows over
- 4 ...that no-good drunk
- 5 ...out what's in the hidden compartment
- 6 ...peace

6 To fool

- 1 ...your superiors, into letting you out of this
- 2 ...her into joining you
- 3 ...yourself, just for a little while
- 4 ...them all
- 5 ...the customs agents, just long enough
- 6 ...around

...in 1865 yokohama

Locations

1 The Japanese Quarter

- 1 The Yellow Lotus, a Bakuto gambling house
- 2 Hakiro's Curio Emporium
- 3 Ishi's teahouse, with its beautiful serving girls
- 4 The Bluffs, heavily guarded bridges out of town
- 5 A Shinto temple, papered with written prayers
- 6 The Bakufu administration building

2 Gankiro

- 1 The brothel intended for foreigners
- 2 The bamboo cages where the geisha sit
- 3 The back room at Hiroko's, with double layered walls
- 4 Cherry blossom avenue, lined with stone benches
- 5 A very long wooden walkway, the only way in or out
- 6 The entertainment hall at Satsu's

3 The Foreigners' Quarters

- 1 The British Quarter, big, rich, and well defended
- 2 The Chinese Quarter, the largest in the city
- 3 The French Quarter, small and out of the way
- 4 The Russian Quarter, not particularly popular
- 5 The Dutch Quarter, whose residents have been in Japan longest
- 6 The American Quarter, loud and boisterous

4 The Bund

- 1 The docks
- 2 The merchant house of Messrs Harrington and Fisk
- 3 The Hope & Anchor Pub
- 4 The customs house
- 5 *Shenandoah*, an American frigate
- 6 An exporter of Japanese crafts' warehouse

5 The Marshes

- 1 The soldiers' encampment
- 2 Rice paddies

- 3 A farmer's house
- 4 A burned out shack
- 5 The road to Eddo, the capitol
- 6 Gnarled pine tree with a good view of the city

6 Hotspots in The Foreign Quarters

- 1 Qing's teahouse, on Main Street
- 2 The British Legation building
- 3 The Upper Reaches, homes of wealthy foreigners surrounded by a moat and wooden palisades
- 4 The Yacht Club, whose membership is quite exclusive
- 5 The Long Fen opium den, in the Chinese Quarter
- 6 Blood Town, in the middle of the city where all the bars and brawls are

...in 1865 yokohama

Objects

1 Foul

- 1 A series of pornographic ukiyo-e prints
- 2 Several balls of Chinese opium
- 3 The severed finger of an American diplomat
- 4 Receipt for sale of an apprentice geisha's virginity
- 5 A set of loaded dice
- 6 A koi tattoo of peculiar beauty, on a scroll of human skin

2 Weapons

- 1 A katana, made for tourists
- 2 A well-trained cormorant
- 3 Rifle with attached bayonet
- 4 American army-issued Colt revolver, with two bullets
- 5 A surprisingly heavy china vase
- 6 Fireworks, in several bright colors

3 Sentimental

- 1 A woman's photograph, kept in a silver locket
- 2 A child's embroidered slipper

- 3 Shikoku puppy with mismatched eyes
- 4 A geisha's lipstick container, half-used
- 5 Well-worn letter from home
- 6 Brocade obi, belonging to a woman now married

4 Valuable

- 1 Inlaid katana, handed down by the emperor to a daimyo one hundred years ago
- 2 Letter of passage, permitting foreign travel to the interior
- 3 Rare silkworms, smuggled out of a farm
- 4 Tang dynasty sculpture of unusual grotesqueness
- 5 Confederate warship, sent over from America, that no one quite knows how to use
- 6 Copy of a key to the storeroom of a certain merchant house

5 Information

- 1 A list of customers at a Gankiro brothel, and whose time they bought
- 2 Townsend Harris, the American ambassador's, notes
- 3 A Russian soldier's diary
- 4 A letter to the emperor, from an unusual source
- 5 The account book of a Chinese merchant house
- 6 Physician's notes, from before the ports were opened to foreigners

6 Transportation

- 1 Mean-spirited Japanese horse
- 2 Junk, trim and quick
- 3 Rickshaw, pulled by one cheerful man covered in tattoos
- 4 Palanquin, heavily embroidered
- 5 A dory with a leaky bottom
- 6 Pair of geta, well-worn

...in 1865 yokohama

Insta-setup

Relationships in 1865 Yokohama

For three players...

- * Transgression: Petty Bakuto leader and dice thrower
- * Romance: The two of you met this one time at a 'teahouse'
- * Allegiance: There aren't a lot of Scotchmen in Yokohama

For four players, add...

*Employment: British sailors

For five players, add...

*Family: You and your sister, sold to pay your debts

Needs in 1865 Yokohama

For three players...

*To take power from them for their own good

For four or five players add...

*To find a good place to hide until this all blows over

Objects in 1865 Yokohama

For three, four or five players ...

*Foul: A koi tattoo of peculiar beauty, on a scroll of human skin

Locations in 1865 Yokohama

For three or four players ...

*The Marshes: A burned-out shack

For five players add...

*The Bund: The docks