Exp. No. 4

Design a lexical Analyzer to validate operators to recognize the operators +,-,*,/ using regular arithmetic operators using C

Program:

```
#include<stdio.h>
#include<conio.h>
int main()
{
      char s[5];
      printf("\n Enter any operator:");
      gets(s);
      switch(s[0])
             case'>':
                    if(s[1]=='=')
                          printf("\n Greater than or equal");
                    else
                          printf("\n Greater than");
                    break;
             case'<':
                   if(s[1]=='=')
                          printf("\n Less than or equal");
                    else
                          printf("\nLess than");
                    break;
             case'=':
                    if(s[1]=='=')
                          printf("\nEqual to");
                    else
                          printf("\nAssignment");
                    break;
             case'!':
                   if(s[1]=='=')
                          printf("\nNot Equal");
                    else
```

```
printf("\n Bit Not");
                   break;
             case'&':
                   if(s[1]=='&')
                          printf("\nLogical AND");
                    else
                          printf("\n Bitwise AND");
                    break;
             case'|':
                   if(s[1]=='|')
                          printf("\nLogical OR");
                    else
                          printf("\nBitwise OR");
                   break;
             case'+':
                   printf("\n Addition");
                   break;
             case'-':
                   printf("\nSubstraction");
                   break;
             case'*':
                   printf("\nMultiplication");
                   break;
             case'/':
                   printf("\nDivision");
                    break;
             case'%':
                    printf("Modulus");
                   break;
             default:
                   printf("\n Not a operator");
      }
}
```

OUTPUT:

