

### Exp. No. 12

Write a C program to construct recursive descent parsing for the given grammar

$E \rightarrow TE'$   
 $E' \rightarrow +TE' / \epsilon$   
 $T \rightarrow FT'$   
 $T' \rightarrow *FT' / \epsilon$   
 $F \rightarrow ( E ) / id$

### Program:

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
char input[100];
int i,l;
void main()
{
    //clrscr();
    printf("\nRecursive descent parsing for the following grammar\n"); printf("\nE-
    >TE'\nE' ->+TE' / @\nT->FT'\nT' ->*FT' / @\nF->(E)/ID\n"); printf("\nEnter the
    string to be checked:"); gets(input);
    if(E())
    {
        if(input[i+1]=='\0')
            printf("\nString is accepted");
        else
            printf("\nString is not accepted");
    }
    else
        printf("\nString not accepted");
    getch();
}
```

E()

```
{
if(T())
{
if(EP())
return(1);
else
return(0);
}
else
return(0);
}
EP()
{
if(input[i]=='+')
{
i++;
if(T())
{
if(EP())
return(1);
else
return(0);
}
else
return(0);
}
else
return(1);
}
}
T()
{
if(F())
{
if(TP())
return(1);
```

```
else
return(0);
}
else
return(0);
}
TP()
{
if(input[i]=='*')
{
i++;
if(F())
{
if(TP())
return(1);
else
return(0);
}
else
return(0);
}
else
return(1);
}
F()
{
if(input[i]=='(')
{
i++;
if(E())
{
if(input[i]==')')
{
i++;
return(1);
```

```
}  
else  
return(0);  
}  
else  
return(0);  
}  
else if(input[i]>='a'&&input[i]<='z' || input[i]>='A'&&input[i]<='Z')  
{  
i++;  
return(1);  
}  
else  
return(0);  
}
```

**OUTPUT:**

```
C:\Users\hp\Documents\Com  X  +  v  -  [ ]  X

Recursive descent parsing for the following grammar

E->TE'
E'->+TE'/@
T->FT'
T'->*FT'/@
F->(E)/ID

Enter the string to be checked:(a+b)*c

String is accepted
-----
Process exited after 26.2 seconds with return value 0
Press any key to continue . . .
```

```
C:\Users\hp\Documents\Com  X  +  v  -  [ ]  X

Recursive descent parsing for the following grammar

E->TE'
E'->+TE'/@
T->FT'
T'->*FT'/@
F->(E)/ID

Enter the string to be checked:a/b+c

String is not accepted
-----
Process exited after 7.903 seconds with return value 0
Press any key to continue . . .
```