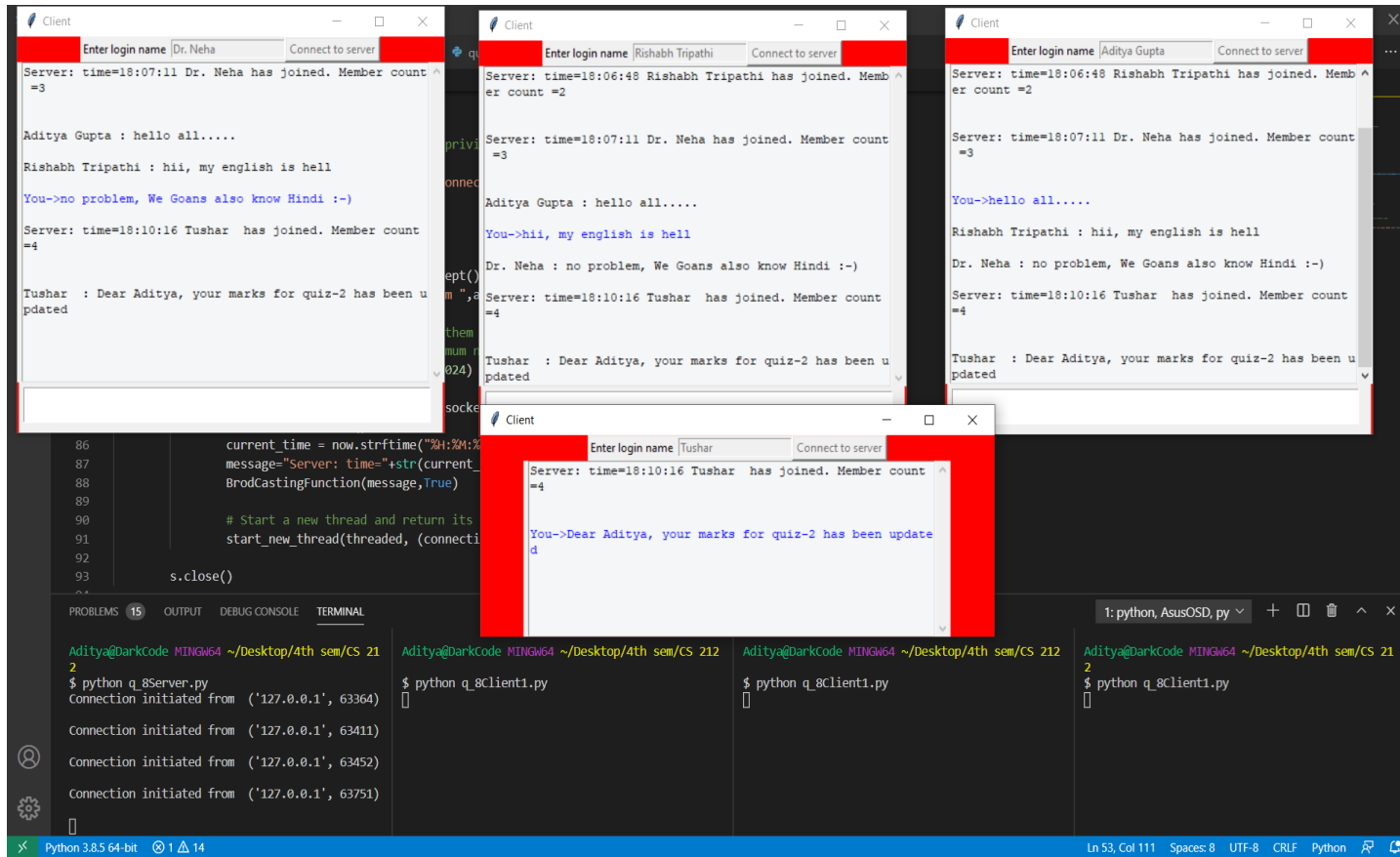


Multiple Clients Chat Room

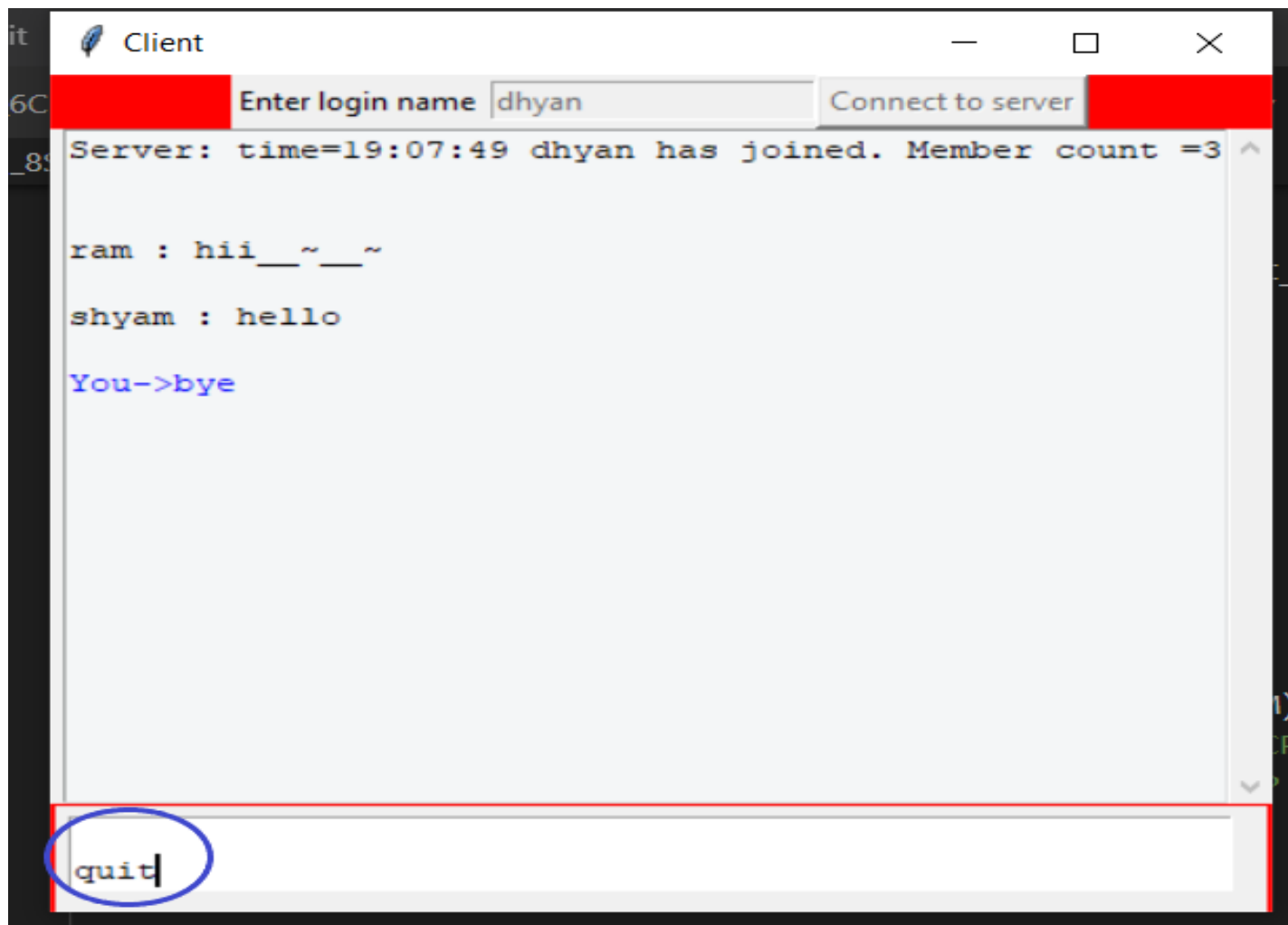
For make **multiclient chat Room** we are using **Threading module** of python for connecting many Client to single server.

And in client python code we are taking help of **Threading and thinker GUI** module of python. Every information of code(as how it work) is mention in source code by comment. And all features of it.

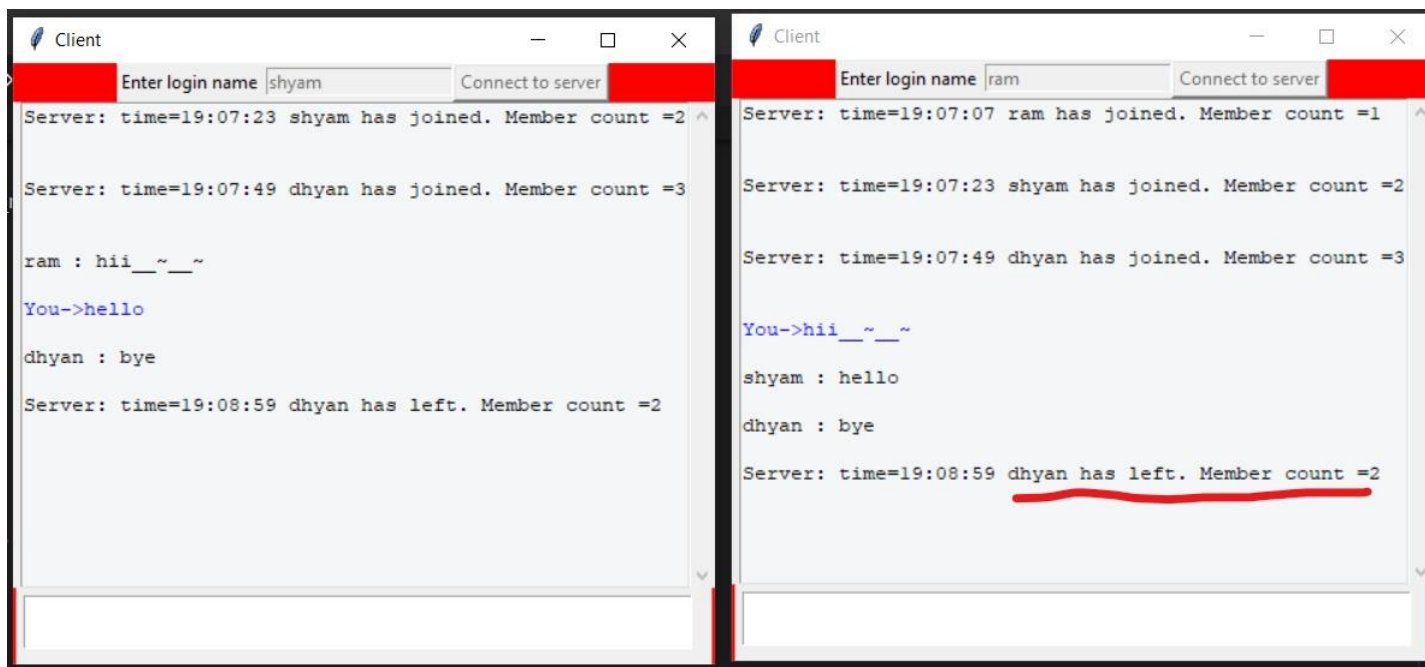
Screenshot depicting the chats between multiple clients on a graphical user interface(GUI) made using Tkinter library :-



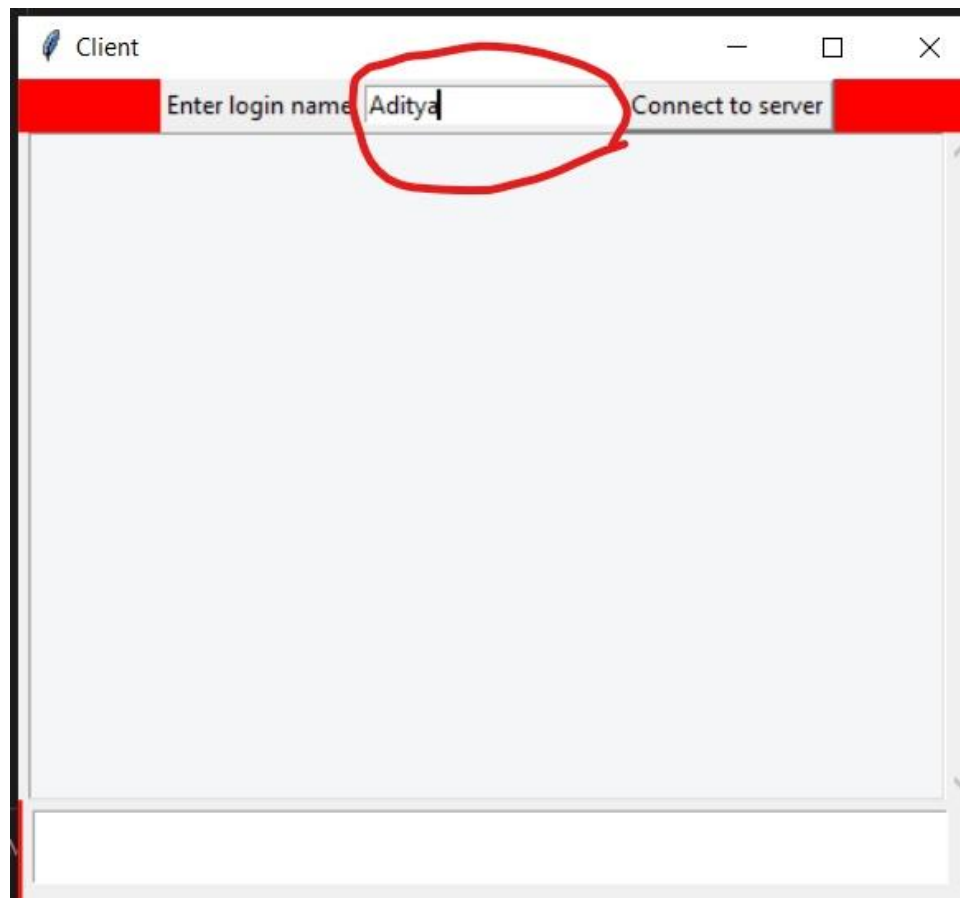
Screenshot depicting how to quit :-



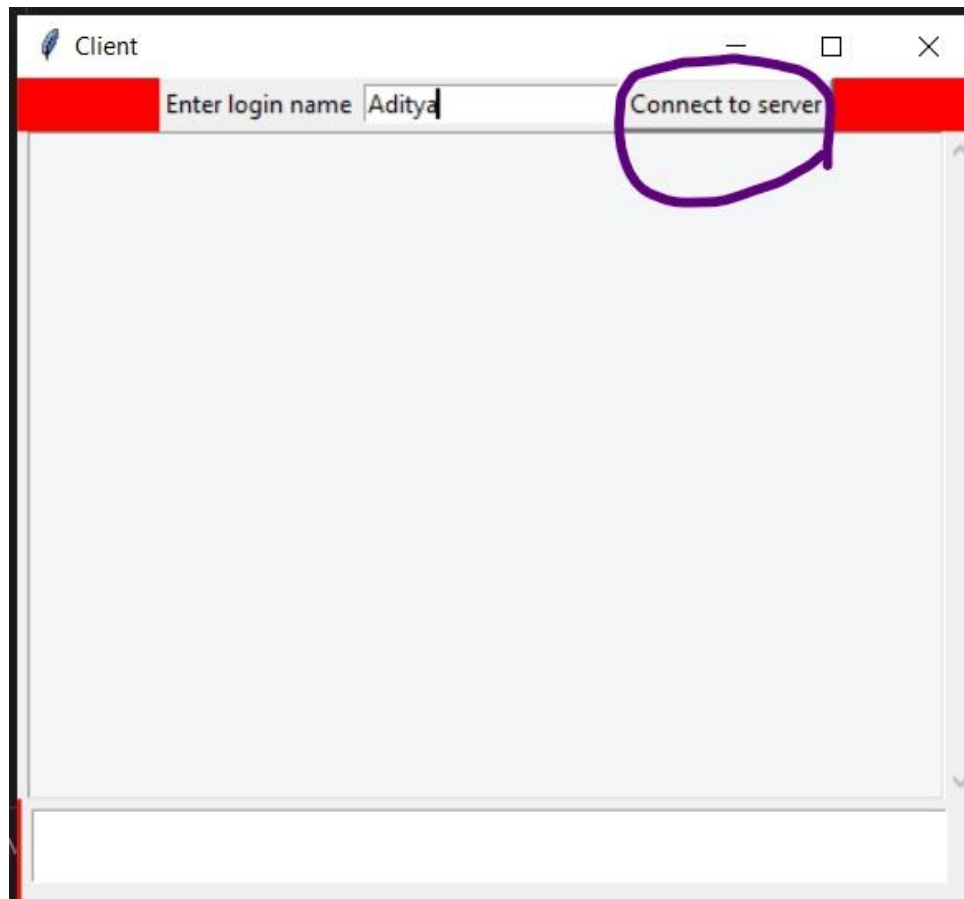
Screenshot depicting the after message when someone leaves the chat room ;-



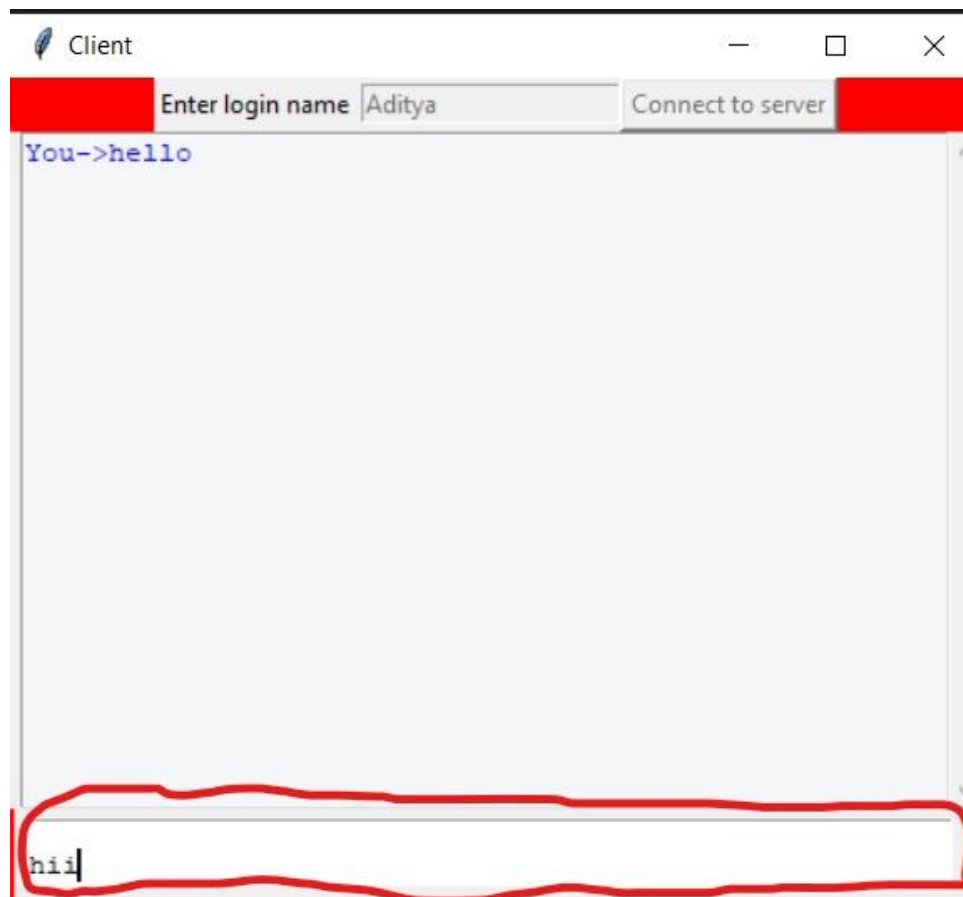
Screenshot depicting the pane for writing username of the client :-



Screenshot depicting the button we need to press after writing the username :-



Screenshot depicting the pane for writing the message which can be seen by the other clients :-



Screenshot depicting the error comes when we press the “Connect to server” button without writing the username :-

