Machine learning challenges in the real-world computational advertising

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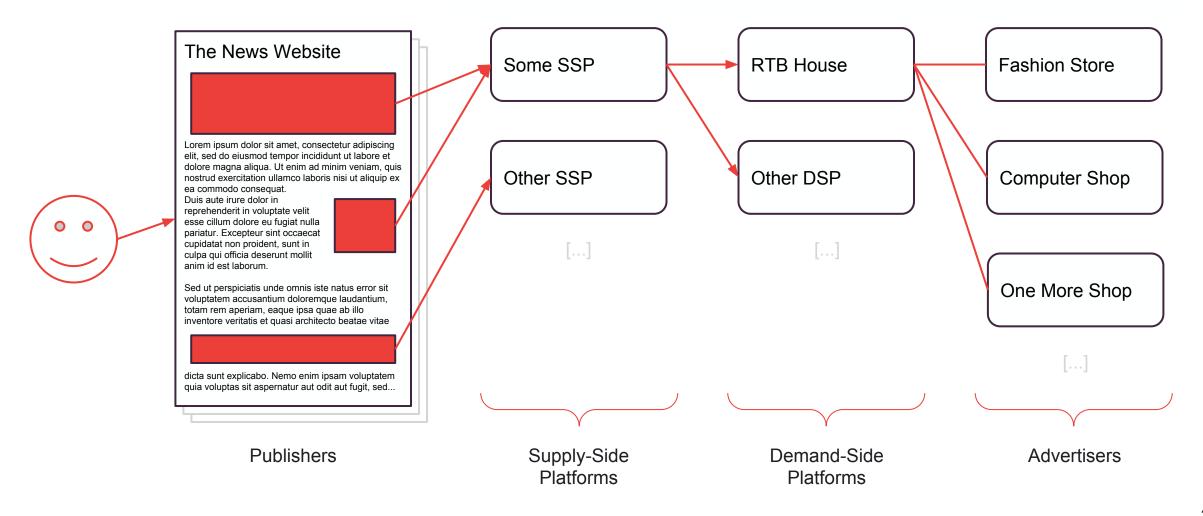
Agenda

Real-Time Bidding

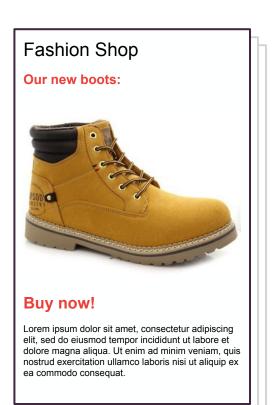
Basic model

Gotchas!

Real-Time Bidding

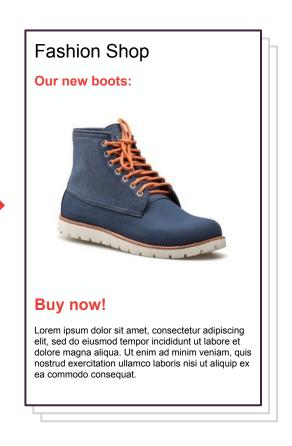


Retargeting



Advertiser



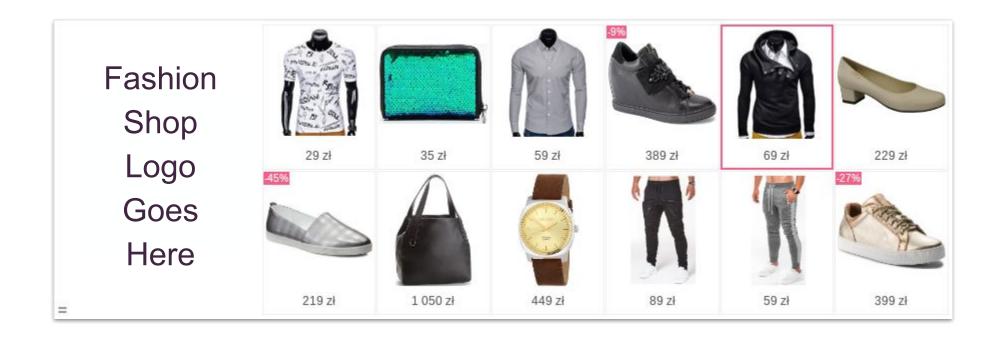


Publisher Advertiser

Retargeting



Retargeting



Business model

- 5¢ per click
- 5\$ per order
- 5% of order value

(And we pay for each impression.)

Data structure

- User's previous interactions with the advertiser's website
 - Recent impressions and clicks
 - Ad/bid context

Event types

Home

Product

Listing

Basket

Order



bid = α * CTR * CR * CV * 5%

bid = $\alpha * CTR * CR * CV * 5%$

(Click-Through Rate)

bid = α * CTR * CR * CV * 5%

(Conversion Rate)

bid = $\alpha * CTR * CR * CV * 5%$

(Conversion Value)

bid = $\alpha * CTR * CR * CV * 5%$

(% of order value)

bid = α * CTR * CR * CV * 5%

Estimated impression value

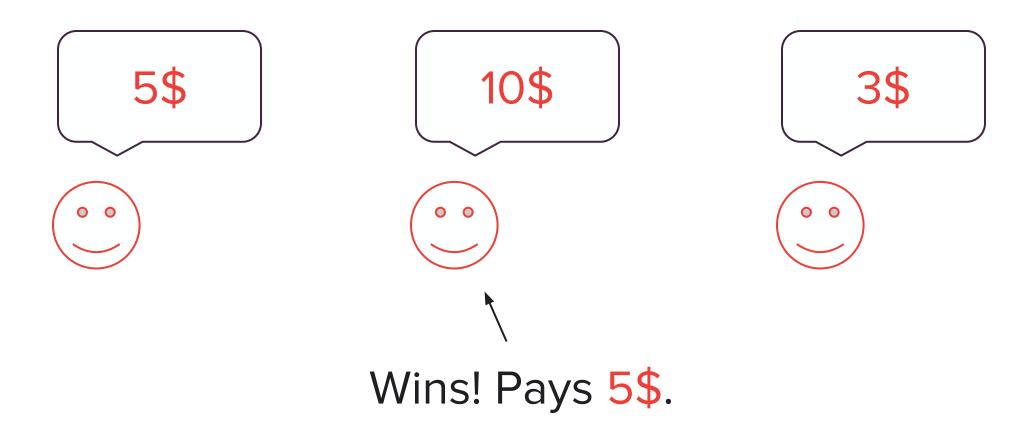
bid = a * CTR * CR * CV * 5%

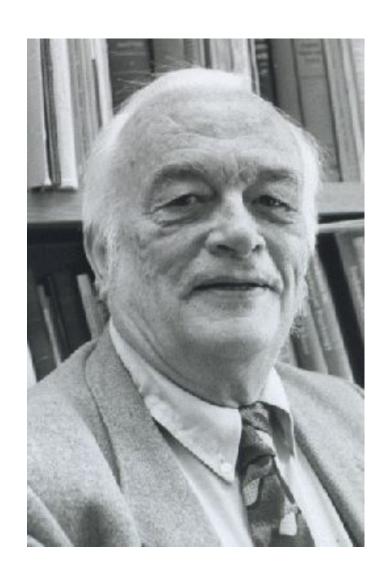
(roughly: 1 - margin)

Second-price auctions



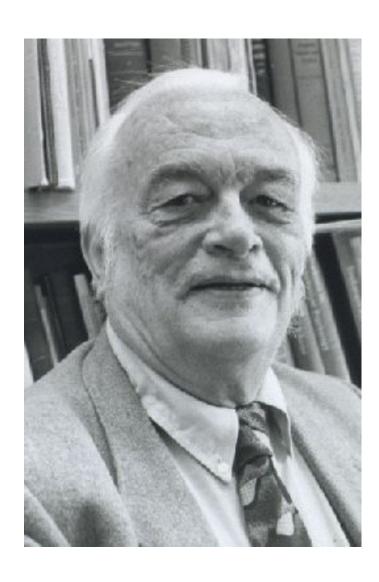
Second-price auctions





Truthful bidder is the best bidder

(Vickrey's theorem)



But...

1. We never know the real impression value. We just estimate...

news.com

2000 imps 60 clicks 3% CTR

bid = \$0.03

sport.news.com

1000 imps 50 clicks 5% CTR

bid = \$0.05

moto.news.com

1000 imps 10 clicks 1% CTR

bid = \$0.01

sport.news.com

1000 imps 50 clicks 5% CTR

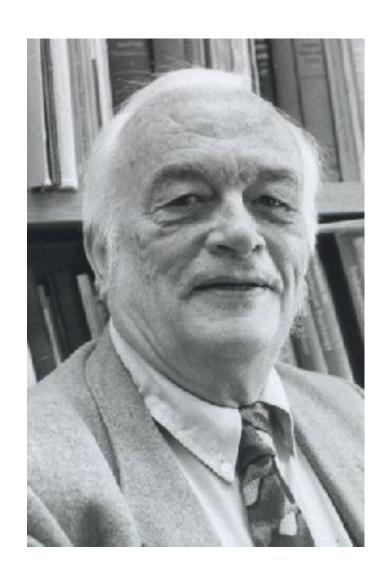
bid =
$$$0.05$$

moto.news.com

1000 imps 10 clicks 1% CTR

$$bid = $0.01$$

(our bid = \$0.03)



But...

2. There will be more auctions. We may buy later, cheaper...



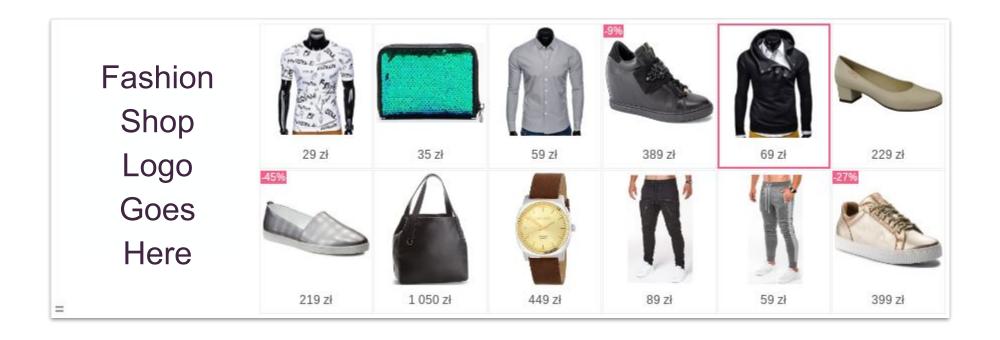
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Choosers



Choosers



Rule-based

TwoLastSeenRestSimilarChooser

Item-to-item

Customers who viewed this item also viewed

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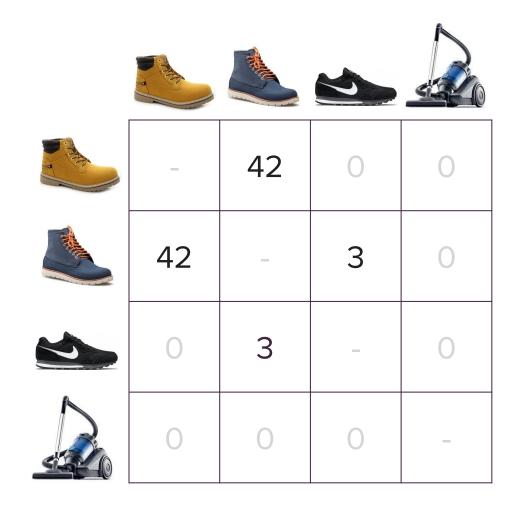
Intel BOXNUC8i5BEK1 Bean Canyon NUC Components Other 会会会会。9 \$365.99











Co-occurrence matrix

e.g.: A[x, y] = How many users viewed both items?

Singular Value Decomposition

A[x, y] = embeddings[x] * embeddings[y]

And more....

- Metadata
- Word2vec etc...
- Graph convolutions



End-to-end

Preselecting -> Scoring -> Composition

End-to-end

Preselecting -> Scoring -> Composition

e.g.

Deep Neural Networks for YouTube Recommendations
Paul Covington, Jay Adams, Emre Sargin

It's all about targets!

Too implicit: what item user will view next?

Too explicit: how will user rank this item?

Pretty good: will user **buy** this item?

Typical: will user click this item?

Click-baits

How do you sell a wood splitter on ebay?

























Story

Item has high CTR Model thinks it's good Item becomes more popular Model thinks it's very good Item makes it to the top 10 Model thinks it's great Items is now No. 1



The item is more and more popular

Model recommends the item more and more



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So, I've just bought this fridge...

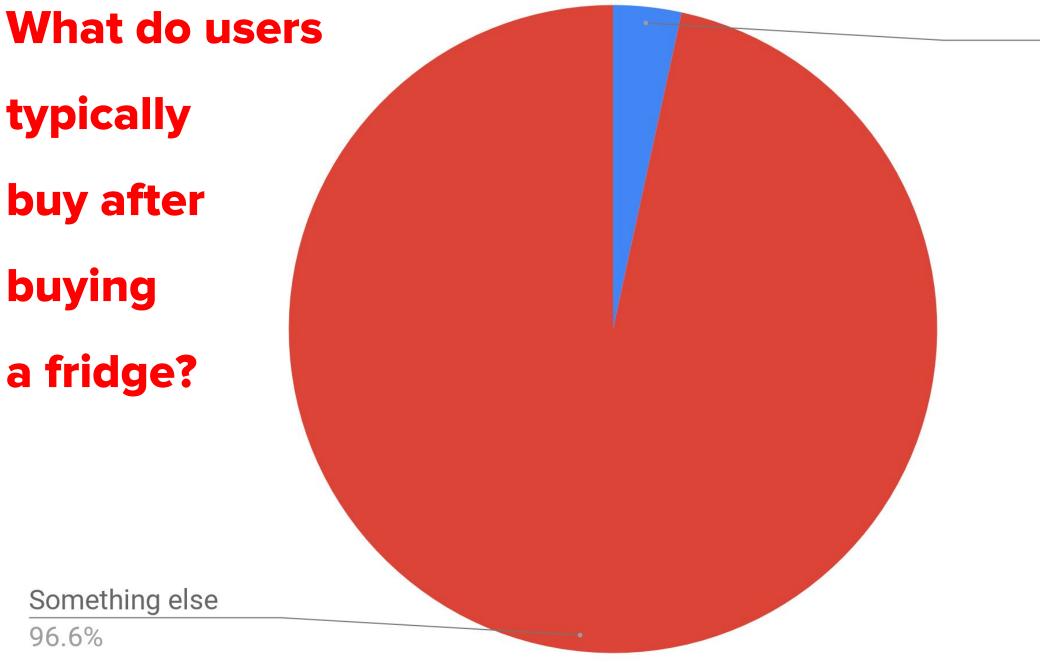
Fridge 3.4%

typically

buy after

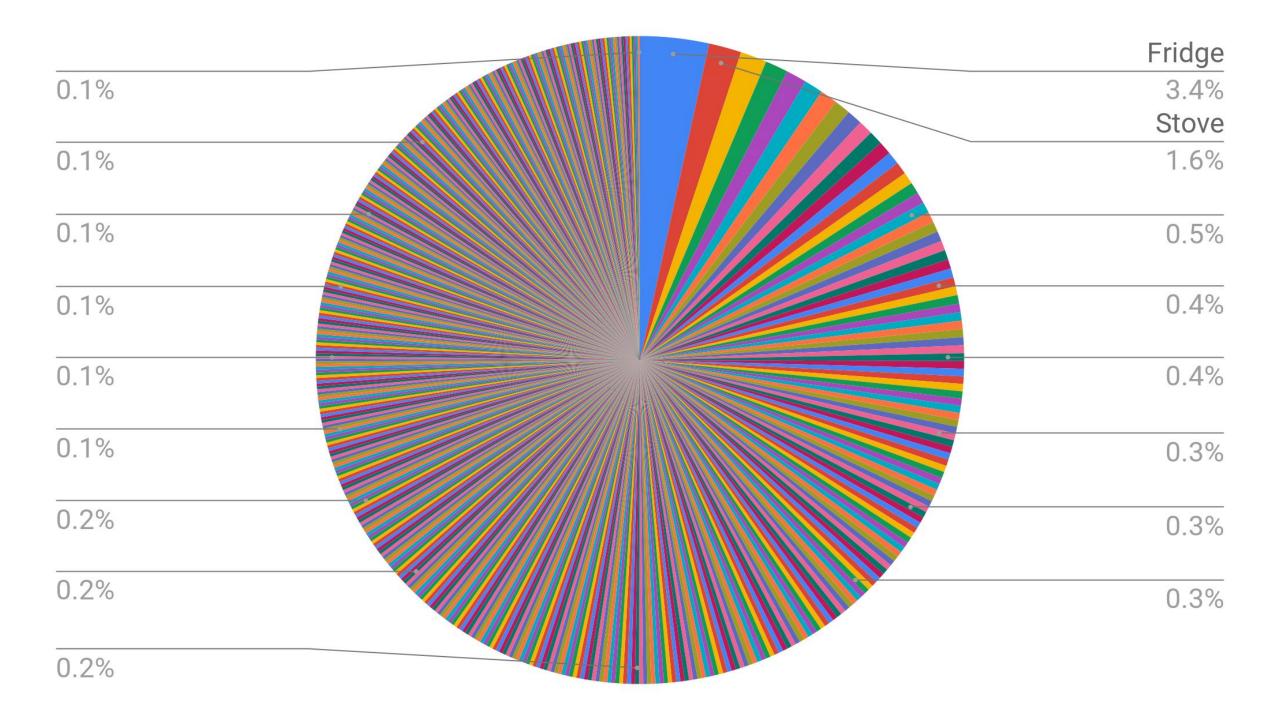
buying

a fridge?

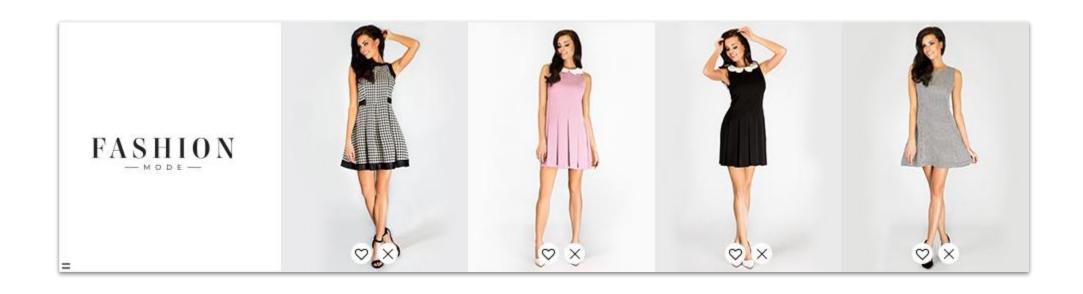


Something else

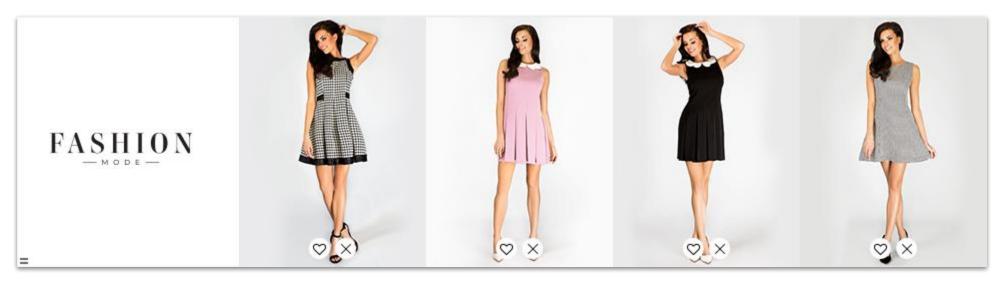
96.6%



Pst!



Pst!





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