

# Ronny Toribio Blanco

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## FULL-STACK SOFTWARE ENGINEER

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I'm a Full-stack Software Engineer with over four years of experience creating reliable, scalable web applications using Ruby on Rails, React.js, and Python. I enjoy building tools and features that make life easier for users, whether it's designing an API that saves time, crafting a smooth, intuitive interface, or improving performance behind the scenes. I've worked across the entire development lifecycle in Agile teams, and I'm proud of writing clean, maintainable code and continuously learning new technologies to deliver better solutions.

### TECHNICAL SKILLS

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**Languages:** JavaScript, TypeScript, Ruby, Python, C++, C#, SQL, HTML, CSS, SASS

**Frameworks & Libraries:** React.js, React Native, Redux, Rails, Stimulus JS/Hotwire, Sinatra, Flask, Bootstrap, Express, Tailwind

**Testing Tools:** RSpec, Cucumber, Selenium

**Databases & ORMs:** ActiveRecord, SQLAlchemy, Peewee, PostgreSQL, MongoDB, Redis

**Other Tools & Technologies:** Arduino, PyGame, Tkinter, Docker, REST

### PROFESSIONAL EXPERIENCE

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#### KGA

##### Full-stack Software Developer

Southborough, Massachusetts

Dec 2021 – Jul 2025

- Developed an internal API system enabling counselors to schedule sessions with clients, streamlining operations.
- Authored onboarding documentation and trained new developers on internal tools and APIs.
- Led the architecture and implementation of a secure messaging system using encrypted channels.
- Built a client-facing API allowing new case creation without phone support, improving customer experience.
- Designed and executed multiple testing scenarios for new and legacy features using RSpec.

#### Transparent Language

##### Software QA Engineer

Nashua, New Hampshire

Jan 2019 – Dec 2021

- Collaborated in an Agile testing team to perform manual UI testing on mobile and desktop platforms.
- Trained incoming QA team members ("bench" program) to ensure consistency in testing practices.
- Conducted functional and API notification testing to verify system reliability.

### TECHNICAL PROJECTS

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#### R-and-R chat, <https://github.com/RTBlanco/r-and-r-chat>

- A real-time chat application built with Ruby on Rails (backend) and React + Inertia.js (frontend).

#### Virtual Menu, <https://github.com/RTBlanco/virtual-menu>

- Built a React.js frontend with a Rails backend for a restaurant digital menu system, offering improved readability over PDF menus.

#### RAFFLE DAZZLE, [https://github.com/RTBlanco/raffle\\_dazzle](https://github.com/RTBlanco/raffle_dazzle)

- Developed a Rails-based web app enabling users to create and participate in raffles with full control over scheduling, leveraging RESTful architecture and a responsive UI.

#### Py Pong, [https://github.com/RTBlanco/Py\\_pong](https://github.com/RTBlanco/Py_pong)

- Created a classic Pong game in Python with PyGame, implementing smooth two-player controls, modular code structure, sprite rendering, and sound effects.

#### Home Password, [https://github.com/RTBlanco/home\\_password](https://github.com/RTBlanco/home_password)

- Developed a Flask-based web app for households to securely store and share site credentials, with admin-managed access control.

### EDUCATION

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#### Flatiron School

Full Stack Web Development, Ruby on Rails, and JavaScript programming bootcamp

New York

July 2021