

#### the Pitch

It's been a long week...but you made it to the weekend. Across the room you see them..." Hey, come up for a drink tonight?"

#### Now for the easy part:

- Open gimme-a-drink
- Turn on that instant *atmosphere*... there are five moods for you to choose from.
- Create that *special drink*... a carousel of drink ideas and images is at your fingertips.

just select and a recipe is ready!

With just a few selections, the night is yours.

# the Concept

- It began with a feeling...relaxation. Something we all need, as students, as developers, as humans.
- How do we experience *relaxation*, and how do we share it with others?
  - Individually, music can *quiet* our busy minds and help our bodies to *destress*.
  - Socially, alcohol is a shared interest...helping to bring us *together* to slow down and *enjoy*.
- We created *gimme-a-drink* as a guide for *relaxation* and *enjoyment* of our downtime.
- We hope all app users can find the time and space for both.

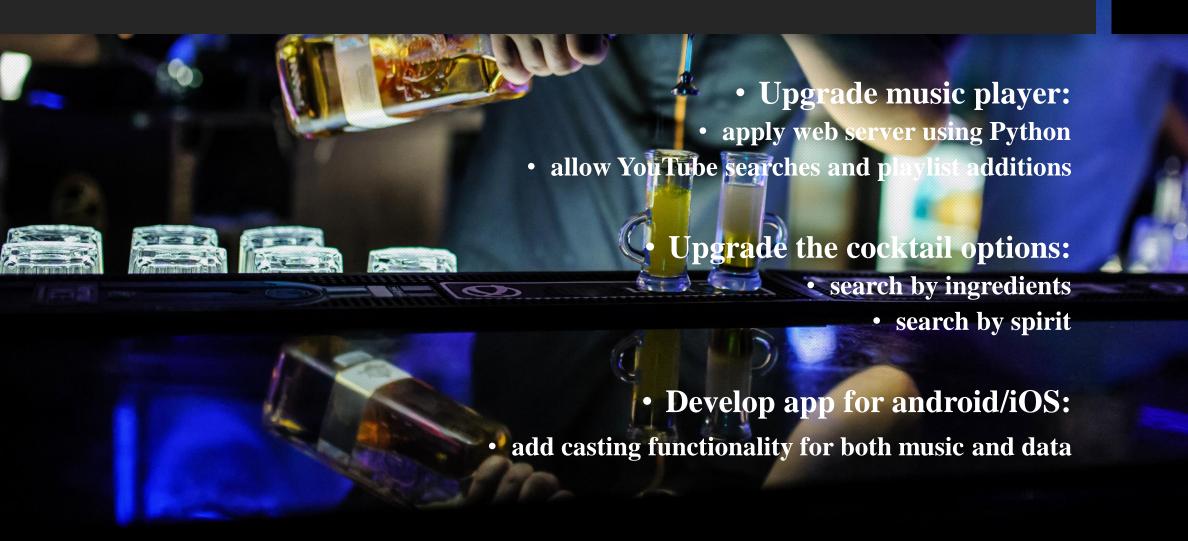
#### the Process

- Technologies:
  - Materialize CSS
  - HTML
  - javaScript
- Tasks/Roles:
  - Tasks were decided during member meetings, discussing concepts for how we unwind, and how to share that with others.
  - Roles were determined based on interest, with all members coming together to complete code for the final product.

# the Demo

See the app in action...how could it help you *unwind*?

# the Future



### the Locations

- Application @ live URL:
  - https://ru3ykat.github.io/gimme-a-drink/

- Application @ GitHub:
  - https://github.com/RU3YKat/gimme-a-drink

by Foursite Dev