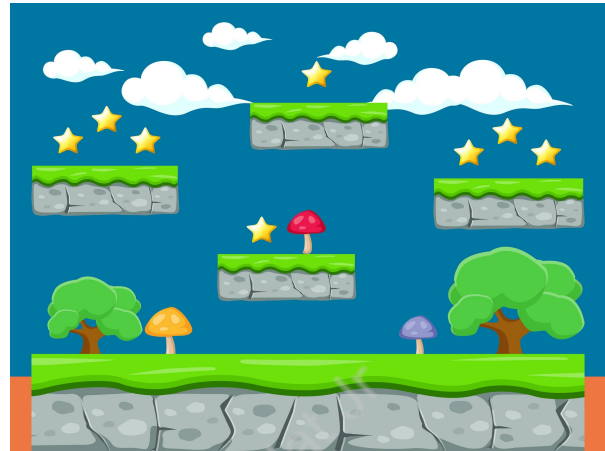


SELF-DESIGNED GAME - 4



What is our GOAL for this MODULE?

The goal of this module is to complete our self designed game.

What did we ACHIEVE in the class TODAY?

You continued working on a self-designed game by pair programming with the teacher.

Which CONCEPTS/CODING BLOCKS did we cover today?

- Debugging the code wherever required.

How did we DO the activities?

We reviewed the different features, storyline, characters, game rules, etc. built in the game so far.

We identified the next feature to be added to the game.

Using a pair programming approach, we wrote the code for the game and checked for any bugs (debugged whenever required).

What's NEXT?

Our next class will be a capstone class, make sure to get your parents to the class., you will be learning about publishing an App on Playstore.

WhiteHat Jr + WhiteHat Jr + WhiteHat Jr