## **Chasing LEDs**

### **Signature and Grading Sheet**

Group	#: Name(s):
Signati	ire
Se	ction 3.1(c):
Se	ction 3.2(c):
Gradin	g
•	Section 3.1(a): C code (60 points):
	Attach code printout (the code must be properly formatted and commented to get full credit)
•	Section 3.1(b): code size (10 points)
	Attach screen capture of file size (similar to Figure A.17)
•	Section 3.1(c): demo (30 points):
•	Section 3.2: C code and demo (20 points):
Total p	oints:

# **Experiment Chasing LEDs**

#### 1 Purpose

To learn basic low-level I/O programming

#### 2 Reading

• Chapters 8 and 9 of *FPGA Prototyping b VHDL Examples 2<sup>nd</sup> edition: Xilinx MicroBlaze MCS SoC*.

#### 3 Design Procedures

#### 3.1 Chasing LED function

Implement the chasing LED function in Experiment 9.10.1 in book. The vanilla FPro system derived in previous experiment can be used.

- (a) Derive application software.
- (b) Check the software code size.
- (c) Demonstrate the circuit to instructor and get signature.

#### 3.2 (Bonus) Collision LED function

Implement the collision LED function in Experiment 9.10.2 in book. The vanilla FPro system derived in previous experiment can be used.

- (a) Derive application software.
- (b) Check the software code size.
- (c) Demonstrate the circuit to instructor and get signature.