Advanced Data Base (8trd157) Lab4:

(Part II: project phase 4)

PART I Test of PL/SQL blocks, procedures and triggers with Oracle 18c

PART II Creation of a C program using Pro*C and accessing an Oracle database

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PART I

(personal exercise)

Objective of PART I

This part explains how to create and test PL/SQL anonymous blocks, stocked procedures and *triggers*. Some previous tables will be used and some will be created. **sqlplus** will be used in this part.

Methodology

- 1. Download all files to your PC using my web site in the following section
 - ==> "Oracle: Example of PL/SQL blocks".

With EditPlus, upload the following files :.dat, .ctl, .sql and load_tables to the server dimensured and make sure that all tables of lab2 are loaded with data.

Use a session with Putty (ssh) to test these PL/SQL blocks shown in the following sections

List of copied and uploaded files

cre_emp.sql	cretab2.sql	plsql1.sql	plsql2.sql	plsql3.sql	cre_trigger.sql
proc1.sql	proc_del_emp.sql		proc_del_part2.sql		_ 22 1

2. In your user schema, create the table *emp* with the file *cre_emp.sql*

cre emp.sql

drop table emp; create table emp			
(emp_num	number	primary key,
e	emp_name	char(15)	not null,
a	addr	char(15)	default 'Beijing');

execution of cre emp

— 1	
SQL> @cre_emp	
drop table emp;	
Table dropped	
Table created.	

3. The PL/SQL block defined in the file *plsql1.sql* will generate 5 rows in the table *emp* when it will be executed. The "/" at the end of the file will start the execution automatically. Read this file, try to understand its objective, then use sqlplus to execute it.

plsql1.sql

```
declare
  num number := 100;
                              -- initializate num
begin
  delete from emp; -- initialize table emp
  for i in 1..5
  loop
             insert into emp (emp num, emp name) values (num, concat ('employee name',i));
             num := num + 100;
  end loop;
  commit;
end;
```

execution of plsql1.sql

```
SQL> @plsql1
PL/SQL procedure successfully completed.
SQL> select * from emp;
EMP NUM
             EMP NAME
                                    ADDR
100
             employee_name1
                                    Beijing
200
             employee name2
                                    Beijing
300
             employee_name3
                                    Beijing
400
             employee_name4
                                    Beijing
500
             employee_name5
                                    Beijing
```

4. The PL/SQL block defined in the file *plsql2.sql* will give the result of the transaction **low_part** used by the purchasing agents in a special table called *part2* which will describe all parts to be purchased. This table is created with the file cretab2.sql (a status of 'A' means ==> activate a purchase order). A cursor will be used because each row will have to processed.

cretab2.sql drop table part2; create table part2 (part id number(5),char(15), part_name char(1) default 'A'); status

plsql2.sql

```
declare
   cursor c1 is
     select part_id, part_name, stock_qty, order_qty, min_qty
 from part
 where min_qty >= (stock_qty + order_qty)
    order by part_id asc; -- ascending order on part_id
   my_part_id
                           part.part_id%TYPE;
                           part.part_name%TYPE;
   my_part_name
   my_stock_qty
                           part.stock_qty%TYPE;
   my_order_qty
                           part.order_qty%TYPE;
                           part.min_qty%TYPE;
   my_min_qty
   status
                           char(1) := 'A';
begin
  delete from part2;
                                   -- initialize the table part2
  -- open the cursor c1, execute the select and set the pointer on the first row of the result
  open c1;
  loop
     fetch c1 into my_part_id, my_part_name, my_stock_qty, my_order_qty, my_min_qty;
     exit when c1%notfound;
                                   /* exit from loop if no more row
                                   to process in the result of select */
     insert into part2 values (my_part_id, my_part_name, status);
     commit;
  end loop;
  close c1;
                           -- close cursor
end:
```

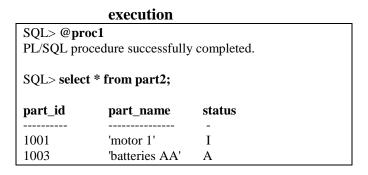
execution of plsql2.sql

note: parts 1001 and 1003 must be purchased from a supplier.

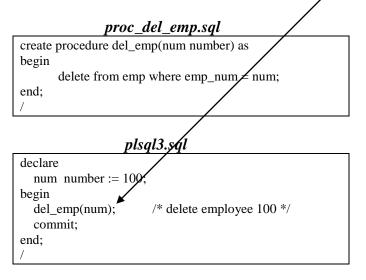
5. The file *proc1.sql* shows an example of a local procedure called *mod_status* in the PL/SQL block:

```
declare
   my_part_id
                   part.part_id%TYPE;
                   char(1);
   status
/* Declare the local procedure mod_status*/
   procedure mod_status (num number) is
          begin
                   update part2 set status='I' where part_id = num;
          end;
begin
  my_part_id := 1001;
                                    -- initialize part_id of part2
  mod_status (my_part_id);
  commit;
end;
```

The transaction **cre_po** (*creation of a purchase order*) by an agent for the part 1001 should call the procedure *mod_status* to modify the status of this part to 'I' in the table *part2*.



6. The following example creates the stocked procedure $del_emp(num)$ in the Oracle data dictionary shown by the file $proc_del_emp.sql$; this procedure is called by the PL/SQL block plsql3.sql without declaring it like the previous example.



execution

```
SQL> @proc_del_emp
Procedure dropped.
Procedure created.
SQL> select * from emp;
     MAT
           NOMEMP
     100
            nom_emp1
     200
            nom_emp2
     300
            nom_emp3
     400
            nom_emp4
     500
            nom_emp5
SQL> @plsql3
PL/SQL procedure successfully completed.
SQL> select * from emp;
     MAT
           NOMEMP
            nom_emp2
     200
     300
            nom_emp3
     400
            nom_emp4
     500
            nom_emp5
```

7. The last example shows how to create and use a **trigger**; *tr1* will "trigger" an insert operation in the table *log_part* immediately after a modification (*insert*, *delete*, *update*) has been done on the table *part* by any user. The user code, the type of modification and the time of this modification will be recorded in the table *log_part*.

cre trigger.sql

```
drop table log_part;
drop trigger tr1;
create table log_part
         (user_code
                           char(12),
                           char(8),
         type
         hour
                           char(20));
create trigger tr1 after update or delete or insert on part for each row
declare
                  char(8);
         typ
                  char(20);
begin
         if updating then typ := 'update';
                                              end if;
         if deleting then typ := 'delete';
                                              end if;
         if inserting then typ := 'insert';
                                              end if:
         hr := to_char(sysdate,'dd-mm-yyyy hh:mm:ss');
         insert into log part values(user,typ, hr);
end;
```

Creation and activation of tr1 after an update to part

<u>If you created a trigger, execute a drop trigger ** immediately after your test because these programs overload heavily the server.</u>

Now you are ready to continue your project with Part II

^{===&}gt;User PGIRARD has made an *update* to the table *part*.

PART II (project phase 4)

This part should be tested

- 1. For phase IV, <u>each user type will create his own program in C on dim-ensxcn1.uqac.ca</u>; this program will execute some transactions already tested in lab3.
- 2. First download the basic C program and the compilation procedures from the web site. The annex 1 shows the source listing of this program and its execution.

3. List of transactions you have to do

User type technician: lispart, explosion

User type PA: low_part, pot_supp

User type SK: part_out, list_po

User type PDS: modresp, quant

User type SKS: invent, value

If your team has 3 students, one should do the 2 PA transactions, one the 2 SK transactions and the last one supporting in one C program the following 4 transactions: explosion, implosion, modresp, quant

Annex 1

Listing of the program lab4base.pc accessing Oracle 8i, 9i, 11g, 18c

```
Author:
                          Paul Girard Ph.D., UQAC
                          May 2019
        Date:
         Objective:
                          Program using Pro*C/C++ and gcc to show how to use
                          different type of PL/SQL blocks & SQL in a C PGM
         Step 1: Precompilation with Pro*C/C++
* proc INAME=lab4base.pc CODE=ANSI_C SQLCHECK=semantics MODE=oracle USERID=user/password CHAR_MAP=charz
        Step 2: Compilation with gcc
  gcc lab4base.c -o lab4base -include /$ORACLE_HOME/precomp/public/sqlca.h -lclntsh -L$ORACLE_HOME/lib/ -B$ORACLE_HOME/lib
#include <stdio.h>
#include <stdlib.h>
void sql_error();
void do_connect();
void lispart();
void respon();
void modstat();
void deletion();
int print_menu();
int main()
        EXEC SQL WHENEVER SQLERROR do sql_error("Error at connect");
        do_connect();
                                   /* connection to Oracle instance */
        Display the program menu
         and execution of the transaction
*/
         while (1)
                          /* infinite loop */
         switch (print_menu())
          case 1: lispart();
                  break;
          case 2: respon();
                  break;
          case 3: modstat();
                  break;
          case 4: deletion();
                  break:
          case 5: print_menu();
                  break;
         case 6: puts("\nAu revoir Sayonara Bye bye, Ni Hao");
                 exit(0);
          default: puts("\n =====> Enter a digit from the menu please ?");
```

```
break;
                                                /* libère les verroux et déconnecte */
      EXEC SQL COMMIT WORK RELEASE;
      exit(0);
                     /* end of main() program */
       Function to display the original error Oracle message
*/
void sql_error(char *msg)
      char ora_msg[512];
                                          /* buffer for Oracle error message */
       int buf_len, msg_len;
      EXEC SQL WHENEVER SQLERROR continue; /* Prevent an infinite loop */
                                          /* print the local program message */
       printf("\n\%s\n",msg);
       buf_len=sizeof(ora_msg);
                                          /* read the Oracle error message */
       sqlglm(ora msg,&buf len, &msg len);
                                          /* print this message */
       printf("\n%.*s\n",msg_len, ora_msg);
                                                 /* free locks */
      EXEC SQL ROLLBACK RELEASE;
       exit(1);
                     fin de sql error */
       Function to do a connection to an Oracle user schema
  */
void do_connect()
 char *uid="userid/password";
      EXEC SQL CONNECT : uid;
       printf("Connected to Oracle schema\n");
Function to display the contents of a given part
*/
void lispart()
char
       description[16]; /* C needs 1 more octet than Oracle for binary 0
                            at the end of a C character type */
int
       my_partid, none=1;
       for (;;)
                    /* infinite loop until user enter a 0 */
```

```
printf("Number of the part (0 to quit )? ");
             scanf("%d",&my_partid);
             printf("Part Number : %d\n",my_partid);
             if (my_partid == 0)
                    EXEC SQL COMMIT;
                    printf("End of this transaction\n");
                    break;
             }
/*-----*/
      EXEC SQL EXECUTE
      BEGIN
             SELECT part name INTO :description
                                               /* note: description needs 1 octet more */
             FROM part WHERE part_id = :my_partid;
             EXCEPTION
             WHEN NO DATA FOUND THEN
             :none:=0;
      END;
      END-EXEC;
/*-----*/
      if (none==0)
       printf("Record not found \n");
             none=1;
       else
             printf("Name of the part\n");
             printf("----\n");
             printf("%s\n",description);
      EXEC SQL COMMIT;
                                  /* end of infinite loop */
       }
      return;
Function to display each part with the responsible agent
  *****************
*/
void respon()
      my_emp_num, my_partid;
int
      description[16]; /* 1 more octet for the binary 0 */
char
                          /* 1 more octet for the binary 0 */
char
      my_pa_name[16];
      EXEC SQL declare c1 cursor for
       select p.part_id, p.part_name, pa.emp_num, pa.pa_name
             from part p, responsible r, pa_agent pa
             where pa.emp_num=r.emp_number and p.part_id=r.part_number;
```

```
EXEC SQL open c1;
      EXEC SQL WHENEVER NOT FOUND do break;
      printf("\tPart ID\tName of Part\t\tEmp Number\tAgent\n");
      for (;;)
       {
             EXEC SQL fetch c1 into :my_partid, :description, :my_emp_num, :my_pa_name;
             printf("\t%4d\t%s\t\t%4d\t%s\n",my_partid, description,my_emp_num,my_pa_name);
       printf("End of this transaction\n");
      EXEC SQL close c1;
      EXEC SQL COMMIT;
                                  /* free locks and keep the connection */
       return;
Function modifying the status of a part
  ***********************
*/
void modstat()
      num, status;
int
       for (;;)
             printf("Enter the part id to change its status (0 to exit)?");
             scanf("%d",&num);
             if (num == 0)
                    printf("End of this transaction\n");
                    return;
/*-----*/ beginning of PL/SQL block with local procedure
             EXEC SQL EXECUTE
             DECLARE
             procedure mod_status(no IN integer, stat OUT integer) is
             BEGIN
                    stat := 1;
                    update part2 set status='I' where part_id = no;
                    if SQL% NOTFOUND then stat:=0;
                    end if:
             END:
             BEGIN
                           -- execution part
                    mod_status(:num, :status);
                    commit;
             END;
             END-EXEC;
  -----*/
end of PL/SQL block -----*/
```

```
if (status==0)
      printf("Record not found \n");
            printf("Modification done\n");
      else
      return;
     **************************
      Function to delete a part from the table part2; the stocked procedure
      must be created before calling this block
  ***************************
*/
void deletion()
int
      num, stat=1;
      for (;;)
      printf("\nEnter the number of the part in part2 to be deleted (0 to quit)? ");
      scanf("%d",&num);
      if (num == 0)
            printf("End of this transaction\n");
            return;
      EXEC SQL EXECUTE
      BEGIN
            del_part2(:num);
            if SQL%NOTFOUND then :stat:=0;
            end if;
            commit;
      END;
      END-EXEC;
      if (stat==0)
    printf("part not found \n");
      else
            printf("Part deleted\n");
      return;
Function print menu and choose transaction
  ******************
*/
int print_menu()
                               /* id of menu */
 int choice;
      printf("\n\t Choose a transaction by entering a number \n");
      printf("\t (1) LISPART\n");
      printf("\t (2) RESPON\n");
```

```
printf("\t (3) MODSTAT\n");
printf("\t (4) DELETION\n");
printf("\t (5) DISPLAY MENU\n");
printf("\t (6) QUIT\n");
printf("Enter your choice ? ");
scanf("%d",&choice); /* read the choice */
return choice;
}
```

Execution

dim-ensxcn1:pgirard> chmod 700 precompile dim-ensxcn1:pgirard> chmod 700 compile dim-ensxcn1:pgirard> ./precompile Pro*C/C++: Release 8.1.7.0.0 - Production on Sat Mar 8 17:48:12 2008 (c) Copyright 2000 Oracle Corporation. All rights reserved. System default option values taken from: /disk/disk1/oracle/OraHome1/precomp/adg dim-ensxcn1:pgirard>./compile dim-ensxcn1:pgirard>./lab4base Connected to Oracle schema Choose a transaction by entering a number *************** (1) LISPART (2) RESPON (3) MODSTAT (4) DELETION (5) DISPLAY MENU (6) QUIT Enter your choice ? 1 Number of the part (0 pour finir)? 1001 Part Number: 1001 Name of the part 'motor 1' Number of the part (0 pour finir)? 0 End of this transaction Choose a transaction by entering a number (1) LISPART

- (2) RESPON
- (3) MODSTAT
- (4) DELETION
- (5) DISPLAY MENU
- (6) QUIT

Enter your choice ? 2

Part I	D Name of Part	Emp Number	Agent
1001	'motor 1'	100	Tom
1002	'motor 2'	100	Tom
1003	'batteries AA'	101	Bruce
1004	'batteries 90C'	101	Bruce
1005	'spark plug 1'	102	Bobbie
1006	'spark plug 2'	102	Bobbie

End of this transaction

Choose a transaction by entering a number

- (1) LISPART
- (2) RESPON
- (3) MODSTAT
- (4) DELETION
- (5) DISPLAY MENU
- (6) QUIT

Enter your choice ? 3

Enter the part id to change its status (0 to exit)? 1001

Modification done

Enter the part id to change its status (0 to exit)? 0

End of this transaction

Choose a transaction by entering a number

- (1) LISPART
- (2) RESPON
- (3) MODSTAT
- (4) DELETION
- (5) DISPLAY MENU
- (6) QUIT

Enter your choice ? 4

Enter the number of the part in part2 to be deleted (0 to quit)? **1001** Part deleted

Enter the number of the part in part2 to be deleted (0 to quit)? **0** End of this transaction

Choose a transaction by entering a number

- (1) LISPART
- (2) RESPON
- (3) MODSTAT
- (4) DELETION
- (5) DISPLAY MENU
- (6) QUIT

Enter your choice ? 6

Au revoir Sayonara Bye bye, Ni Hao dim-ensxcn1:pgirard>