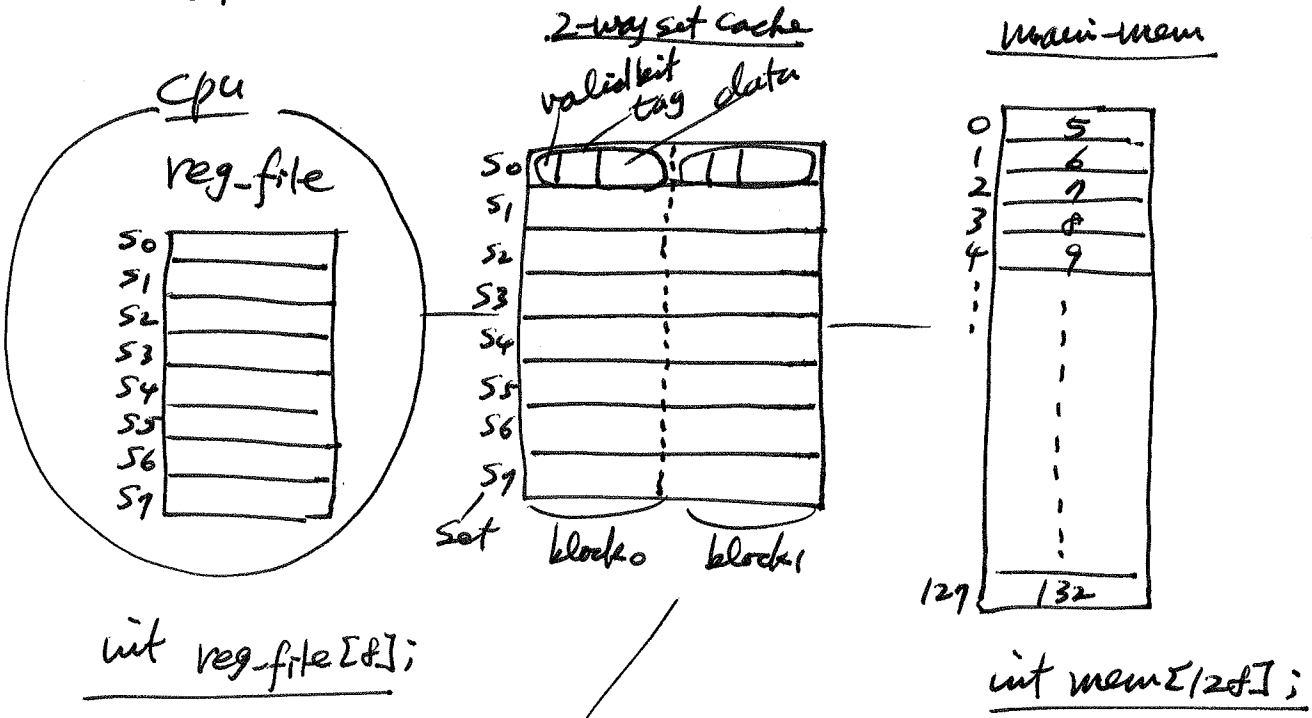
— mem. sim. program

data structures needed



int reg_file[8];

int mem[128];

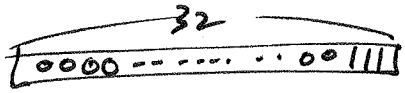
struct block
{ int valid;
  int tag;
  int data;
};

struct block[8][2];

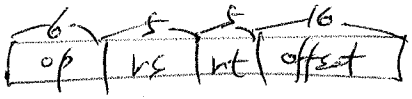
— during simulation, use int types and values;
when displaying the contents, use bit_print().

ex) int X=7

cout X; → bit_print(X);



CS113 — Scin. prog.



logic:

repeat

1. get an instr. and decode
   - opcode — 35 (load), 43 (store)
   - base reg. — $zero, always 0.
   - offset value
   - rt — target of load, source of store
     (can be $s0 ~ $s7, 16 ~ 23)
2. Compute effective address
   - rs + offset ⇒ byte address
   - then /4 ⇒ word address.
3. determine cache set# and Tag;
   - word addr MOD (%) 8
   - word-addr DIV (/) 8
4. Cache hit/miss operation;

once having index (set#) and Tag from word-addr,

Search Cache:
- using index, find set;
- then check valid bit == 1, if so,
  check Tag field == Tag from word-addr.
- if match → hit
- else → miss

(*) → 4 Cases:

load
- read hit ① → cache data → reg-file[rt];
- read miss ② → next page

store
- write hit ③ → reg.file[rt] → cache data; (update cache only) (WB cache)
- write miss ④ → reg.file[rt] → memory[word-addr.]; (update mem. only)

↓

↓

— case ② (read miss)

① select victim block from 2 blocks;

2. if victim's valid bit == 1 (actually, "dirty" bit), update memory; → How to know mem. addr? → Ⓐ → see below

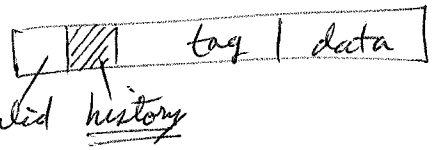
3. bring (copy) memory block data to victim block data;

4. set valid bit = 1 and Tag field;

5. reg. file [rt] ← cache block data;

→ How to select victim block? — LRU

⇒ use history bit (1/0)



— whenever a block is accessed (read hit, write hit, read miss),

(history ← 1
and the other block's history ← 0.

Ⓐ — How to determine mem. address for victim block ?

(when valid bit == 1)

+ we know cache set# (index),
and the victim block has Tag field:

⇒ [Tag * (8) + index]

8: tot # of sets; index: from addr. computation

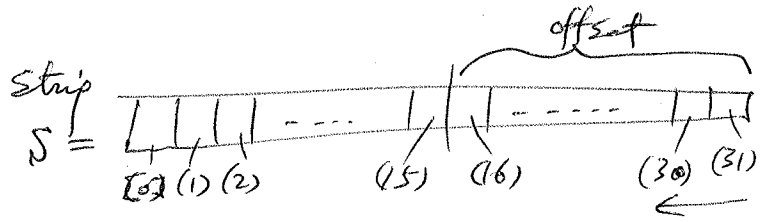
ex) 127 / 8 = 15, 7
Q R

⇒ Q * 8 + R = 127

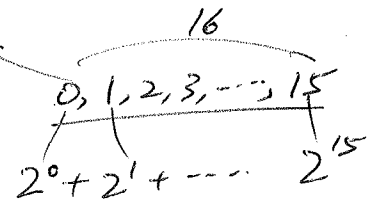
Q: tag; 8: set# (index); 127: mem. addr.

— from instr (I-type),

How to extract offset value (int) ?




```
int offset=0;
for(int i=31; i>15; i--)
    if (S.at(i) == '1')
        offset += power(2, 31-i)
```



Then offset / 4 ⇒ word address