

01 Matrix - Documentation

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1. 📄 Problem Statement

You are given an $m \times n$ binary matrix `mat` containing only 0s and 1s. Return a matrix where each cell containing a 1 is replaced with the distance to the nearest 0.

The distance between two adjacent cells (up, down, left, right) is 1.

✚ Constraints:

- $1 \leq m, n \leq 10^4$
- $1 \leq m * n \leq 10^4$
- `mat[i][j]` is either 0 or 1
- There is at least one 0 in `mat`

2. 💡 Intuition

If we start a BFS from every 1, it would be inefficient (Time: $O((m*n)^2)$). Instead, we start BFS from all 0s at once, and expand to their neighbors, marking the shortest distance to a 0.

3. 🔍 Key Observations

- All cells with 0 are already at distance 0.
- A 1 cell's minimum distance to 0 is the shortest path to any 0, traversing through valid 4-directional neighbors.
- BFS guarantees shortest path traversal in unweighted graphs, so it fits perfectly here.

4. 🛠️ Approach

✓ Breadth-First Search (BFS) from all 0s:

- Initialize a queue with all 0 positions.
- Set all 1s to -1 to indicate they are unvisited.
- Run BFS from the queue:
 - For each cell popped, explore its 4 neighbors.
 - If a neighbor is -1, assign it $\text{current_distance} + 1$ and push it to the queue.

5. ⚠️ Edge Cases

- Matrix already contains only 0s \rightarrow output will be the same matrix.
- Matrix contains 1s but no 0 \rightarrow not possible per constraints.
- Matrix is 1x1 \rightarrow either 0 or 1 with a single cell.

6. 📊 Complexity Analysis

□ Time Complexity

- $O(m * n)$ — each cell is visited at most once.

📦 Space Complexity

- $O(m * n)$ — for the queue and visited updates (modifying the matrix in-place).

7. Alternative Approaches

◆ Dynamic Programming (2-pass):

- First pass: top-left to bottom-right.
- Second pass: bottom-right to top-left.
- For each 1, update using minimum distance from neighbors.

◆ Time: $O(m*n)$

◆ Space: $O(1)$ extra if in-place

⚠ DP is harder to debug and less intuitive than BFS in this context.

8. Test Cases

✓ Test Case 1:

Input: $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

Output: $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

✓ Test Case 2:

Input: $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$

Output: $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 2 & 1 \end{bmatrix}$

✓ Test Case 3:

Input: $\begin{bmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 1 \end{bmatrix}$

Output: $\begin{bmatrix} 2 & 1 & 2 \\ 1 & 0 & 1 \\ 2 & 1 & 2 \end{bmatrix}$

✓ Test Case 4:

Input: $\begin{bmatrix} 0 \end{bmatrix}$

Output: $\begin{bmatrix} 0 \end{bmatrix}$

9. □ Final Thoughts

- BFS from all 0s ensures a clean and optimal solution.
- Very scalable and handles large matrices efficiently.
- Alternative 2-pass DP can be explored if in-place and no queue usage is preferred.