

■ Random Pick with Weight – Full Documentation

1. Problem Statement

Given a list of positive integers w , where each element $w[i]$ represents the weight of index i , implement a function `pickIndex()` such that:

- It randomly picks an index in the range $[0, w.length - 1]$.
- The probability of picking index i is proportional to its weight:

$$\text{Probability}(i) = \frac{w[i]}{\sum w}$$

2. Intuition

We want to simulate a weighted random choice. A common strategy is to treat the weights like ranges on a number line. The greater the weight, the larger the corresponding range. If we generate a random number in that range, the region it falls into tells us which index to pick.

3. Key Observations

- The total range can be defined as $[1, \text{sum}(w)]$.
- If we map each weight to a cumulative prefix sum, each index occupies a unique segment in this range.
- Using binary search, we can efficiently find which segment the random number falls into.

4. Approach

- Preprocessing:
 - Create a prefix sum array from the weights.
 - Store the total weight sum.

- `pickIndex()`:
 - Generate a random integer r in range $[1, \text{total sum}]$.
 - Use `bisect_left()` to find the first prefix sum $\geq r$.
 - Return the corresponding index.

5. Edge Cases

- Only one element in w : always return index 0.
- All weights equal: returns uniform distribution.
- Large weights: handled via prefix sums, no overflow with Python's `int`.

6. Complexity Analysis

□ Time Complexity:

- Constructor (`__init__`): $O(n)$ for creating the prefix sum array.
- `pickIndex()`: $O(\log n)$ using binary search.

✂ Space Complexity:

- $O(n)$ for storing the prefix sum array.

7. Alternative Approaches

- Reservoir Sampling with weights: More complex and less efficient.
- Binary Tree approach: For dynamic updates, use segment trees or binary indexed trees. But for static weight lists, prefix sums + binary search is optimal.

8. Test Cases

Test Case 1:

```
w = [1]
obj = Solution(w)
print(obj.pickIndex()) # Always 0
```

Test Case 2:

```
w = [1, 3]
obj = Solution(w)
results = [obj.pickIndex() for _ in range(1000)]
print(results.count(0), results.count(1)) # Approx. 250 and 750
```

Test Case 3:

```
w = [10, 0, 0, 0]
obj = Solution(w)
assert all(obj.pickIndex() == 0 for _ in range(100))
```

9. Final Thoughts

This problem showcases a powerful technique of combining prefix sums and binary search to perform probabilistic decisions efficiently. It's a common pattern in scenarios like weighted shuffling, lottery simulation, or randomized algorithms where bias is needed.