

284. Peeking Iterator

Hint

Design an iterator that supports the peek operation on an existing iterator in addition to the hasNext and the next operations.

Implement the PeekingIterator class:

- `PeekingIterator(Iterator<int> nums)` Initializes the object with the given integer iterator iterator.
- `int next()` Returns the next element in the array and moves the pointer to the next element.
- `boolean hasNext()` Returns true if there are still elements in the array.
- `int peek()` Returns the next element in the array without moving the pointer.
- Note: Each language may have a different implementation of the constructor and Iterator, but they all support the `int next()` and `boolean hasNext()` functions.

Example 1:

- **Input**

- ["PeekingIterator", "next", "peek", "next", "next", "hasNext"]
- [[[1, 2, 3]], [], [], [], [], []]

- **Output**

- [null, 1, 2, 2, 3, false]

- **Explanation**

- `PeekingIterator peekingIterator = new PeekingIterator([1, 2, 3]); // [1,2,3]`
- `peekingIterator.next(); // return 1, the pointer moves to the next element [1,2,3].`
- `peekingIterator.peek(); // return 2, the pointer does not move [1,2,3].`
- `peekingIterator.next(); // return 2, the pointer moves to the next element [1,2,3]`
- `peekingIterator.next(); // return 3, the pointer moves to the next element [1,2,3]`
- `peekingIterator.hasNext(); // return False`

Constraints:

- $1 \leq \text{nums.length} \leq 1000$
- $1 \leq \text{nums}[i] \leq 1000$
- All the calls to next and peek are valid.
- At most 1000 calls will be made to next, hasNext, and peek.

Follow up: How would you extend your design to be generic and work with all types, not just integer?