

455. Assign Cookies

Assume you are an awesome parent and want to give your children some cookies. But, you should give each child at most one cookie.

Each child i has a greed factor $g[i]$, which is the minimum size of a cookie that the child will be content with; and each cookie j has a size $s[j]$. If $s[j] \geq g[i]$, we can assign the cookie j to the child i , and the child i will be content. Your goal is to maximize the number of your content children and output the maximum number.

Example 1:

- **Input:** $g = [1,2,3]$, $s = [1,1]$
- **Output:** 1
- **Explanation:** You have 3 children and 2 cookies. The greed factors of 3 children are 1, 2, 3.

And even though you have 2 cookies, since their size is both 1, you could only make the child whose greed factor is 1 content.

You need to output 1.

Example 2:

- **Input:** $g = [1,2]$, $s = [1,2,3]$
- **Output:** 2
- **Explanation:** You have 2 children and 3 cookies. The greed factors of 2 children are 1, 2.

You have 3 cookies and their sizes are big enough to gratify all of the children,

You need to output 2.

Constraints:

- $1 \leq g.length \leq 3 * 10^4$
- $0 \leq s.length \leq 3 * 10^4$
- $1 \leq g[i], s[j] \leq 2^{31} - 1$

Note: This question is the same as 2410: Maximum Matching of Players With Trainers.