

| Property | Hash Map | Linked Hash Map | Tree Map |
|---|---|---|---|
| Time Complexity (Big O notation) Get, Put, Contains Key and Remove method | $O(1)$ | $O(1)$ | $O(1)$ |
| Iteration Order | Random | Sorted according to either Insertion Order of Access Order (as specified during construction) | Sorted according to either natural Order of keys or comparator (as specified during construction) |
| Null Keys | allowed | allowed | Not allowed if keys uses Natural Ordering or Comparator does not support comparison on null Keys. |
| Interface | Map | Map | Map, Sorted Map and Navigable Map |
| Synchronization | None, use Collections. Synchronized Map() | None, use Collections. Synchronized Map() | None, use Collections. Synchronized Map() |
| Data Structure | List of buckets, if more than 8 entries in bucket then Java 8 will switch to balanced tree from linked list | Doubly Linked List of Buckets | Red-Black (a kind of self-balancing binary search tree) implementation of Binary Tree. This data structure offers $O(\log n)$ for insert, Delete and Search operations and $O(n)$ space complexity. |
| Applications | General Purpose, fast retrieval, non-synchronized. Concurrent Hash Map can be used where concurrency is involved. | Can be used for LRU cache, other places where insertion or access order matters | Algorithms where Sorted or Navigable features are required. For example, find among the list of employees whose salary is next to given employee, Range Search, etc. |
| Requirements for Keys | Equals() and hash Code() needs to be overwritten. | Equals() and hash Code() needs to be overwritten. | Comparator needs to be supplied for key implementation, otherwise natural order will be used to sort the keys. |