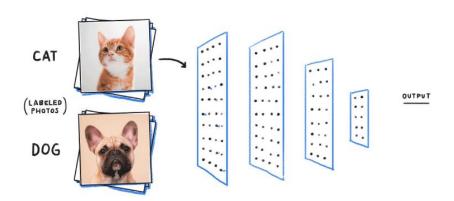
# **Object Detection**

Haofeng Chen

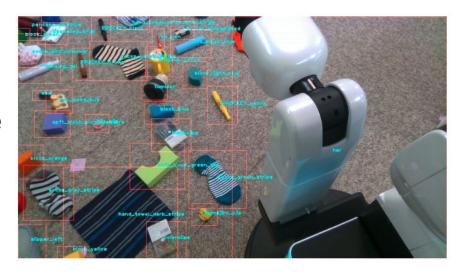
### Motivation

• **Image classification**: often assume there is a single object in the image



### Motivation

- **Image classification**: often assume there is a single object in the image
- Real-world images can include multiple instances of objects with the same/different classes



### Motivation

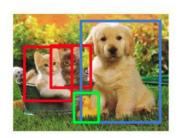
- Image classification: often assume there is a single object in the image
- Real-world images can include multiple instances of objects with the same/different classes
- Object Detection: produce bounding boxes that surround each instance

#### Classification



CAT

#### **Object Detection**



CAT, DOG, DUCK

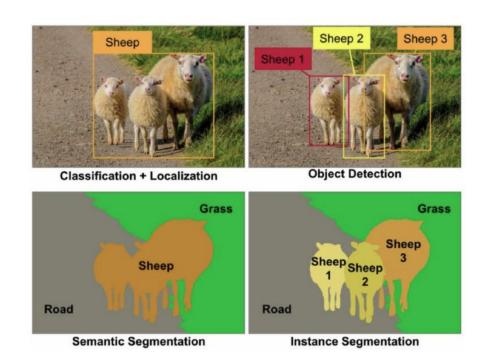
### Problem Definition: Object Detection

#### **Object Detection**

- Input: Image
- Output: multiple instances of
  - object location (bounding box)
  - object class

#### **Instance**

 Distinguishes individual objects, in contrast to considering them as a single semantic class



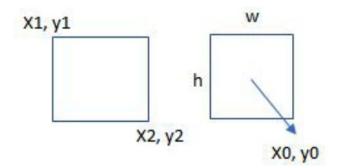
# Problem Definition: Object Detection

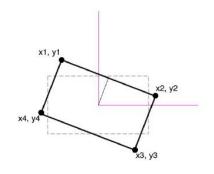
#### **Object Detection**

- Input: Image
- Output: multiple instances of
  - object location (bounding box)
  - object class

#### **Bounding box**

- Rigid box that confines the instance
- Multiple possible parametrizations
  - (width, height, center x, center y)
  - o (x1, y1, x2, y2)
  - o (x1, y1, x2, y2, rotation)





### Problem Definition: Object Detection

#### **Object Detection**

- Input: Image
- Output: multiple instances of
  - object location (bounding box)
  - object class

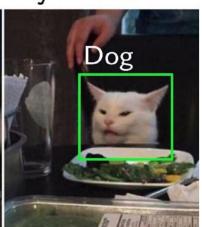
#### **Object class**

- Semantic class of the instance
  - Similar to image classification
  - Predict a vector of scores

People that say that Al will take over the world:

My own Al:



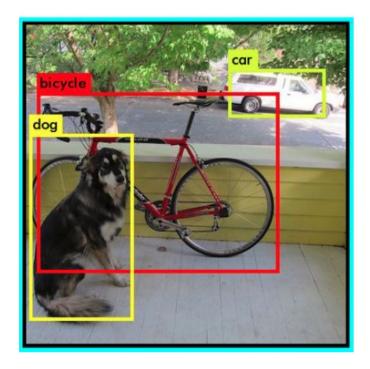


# Modern Object Detection Architecture

- R-CNN
- Fast R-CNN
- Faster R-CNN
- Mask R-CNN
- SSD
- YOLO (v1, v2, v3, v4)
- FPN
- DETR

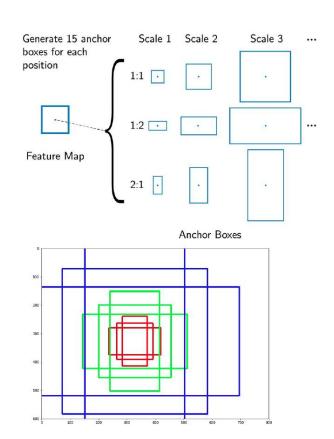
### Object Detection: how can we detect multiple instances?

- Boxes can be centered at any location in the image
- Varying width/height
- Sliding window: infeasible



### Object Detection: Anchor Boxes!

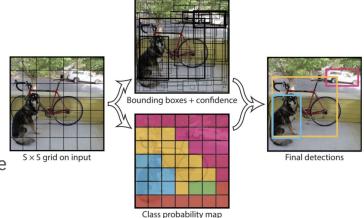
- Neural network prefers discrete prediction over continuous regression
- Preselect templates of bounding boxes to alleviate the regression problem
- For each anchor box, NN decides
  - Does it contain an object? (objectness classification)
  - Small refinement to the box (object localization)



### Object Detection: Single-Stage and Two-Stage Architectures

#### Stage 1

- For every output pixels
  - For every anchor boxes
    - Predict bounding box offsets
    - Predict anchor confidence (objectness/class)
- Output
  - Bounding boxes if single-stage
  - Region proposals (region-of-interest, Rol) if two-stage



#### Stage 2

- For Rol
  - Perform pooling using the Rol (Rol pooling)
  - Predict bounding box offsets
  - Predict object class

Redmon, Joseph, et al. "You only look once: Unified, real-time object detection." Proceedings of the IEEE conference on computer vision and

pattern recognition. 2016.

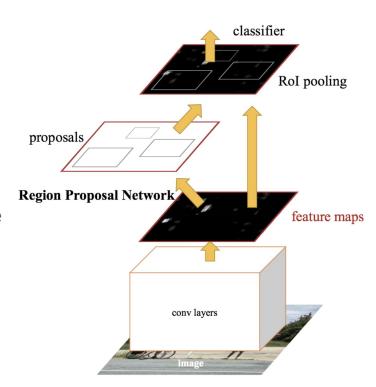
### Object Detection: Single-Stage and Two-Stage Architectures

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Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

### Object Detection: Single-Stage vs Two-Stage Architectures

#### Single-Stage

- + Faster
- Can perform worse on small objects due to the low resolution of feature maps

#### Two-Stage

- + Performance is often higher
- + Easily extendable to various instance-based tasks
- Slow

### Details for Two-Stage Object Detectors

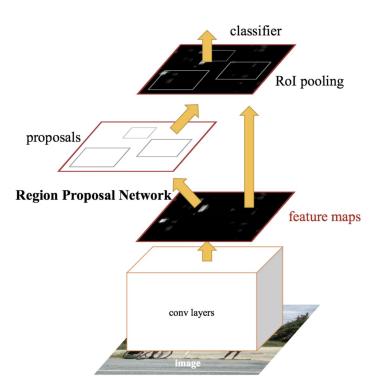
#### Stage 1

#### For every output pixels

- For every anchor boxes
  - Predict bounding box offsets
  - Predict anchor confidence (objectness/class)
- Output
  - Region proposals (region-of-interest, Rol)

#### Stage 2

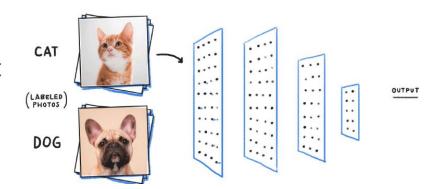
- For Rol
  - Perform pooling using the Rol (Rol pooling)
  - Predict bounding box offsets
  - Predict object class

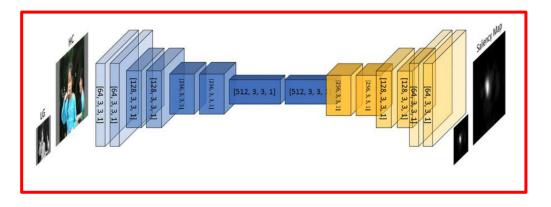


Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

### Feature extractor

- Every pixel makes prediction
- Image classification: single output





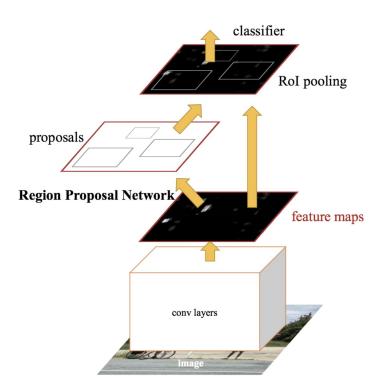
### Details for Two-Stage Object Detectors

#### Stage 1

- For every output pixels
  - For every anchor boxes
    - Predict bounding box offsets
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- Output
  - Region proposals (region-of-interest, Rol)

#### Stage 2

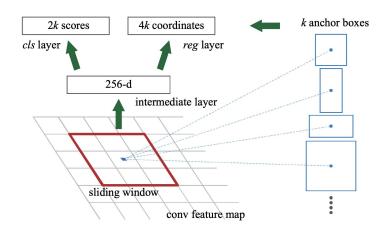
- For Rol
  - Perform pooling using the Rol (Rol pooling)
  - Predict bounding box offsets
  - Predict object class



Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

### **Extract Anchor Boxes**

- For each output pixel
  - "Objectness" classification
  - o Regression
- Often thousands of anchors for an image
- Pass anchors that correspond to ground-truth locations to the next stage, plus negative anchors



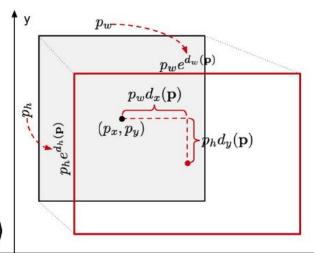
# **Bounding Box Regression**

#### Given

- Anchor box size  $(p_w, p_h)$
- Output pixel center location  $(p_x, p_y)$

Predict bounding box refinement toward b

- Log-scaled scale relative ratio  $d_w = \log(b_w/p_w), d_h = \log(b_h/p_h)$
- Relative center offset  $d_x = (b_x p_x)/p_w, d_y = (b_y p_y)/p_h$



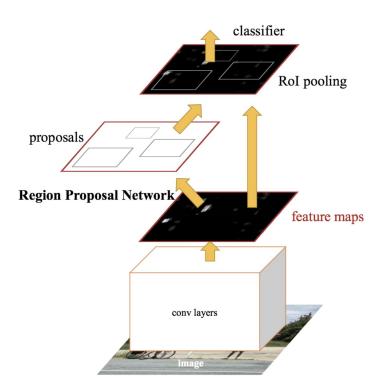
# Details for Two-Stage Object Detectors

#### Stage 1

- For every output pixels
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  - o Region proposals (region-of-interest, Rol)

#### Stage 2

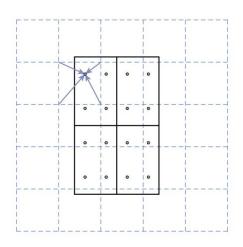
- For each Rol
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  - Predict bounding box offsets
  - Predict object class



Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

### **Rol Pooling**

 Given region-of-interests (Rols), we want to pool from the backbone features



0.1	0.3	0.2	0.3	0.2	0.6	0.8	0.9
0.4	0.5	0.1	0.4	0.7	0.1	0.4	0.3
0.2	0.1	0.3	0.8	0.6	0.2	0.1	0.1
0.4	0.6	0.2	0.1	0.3	0.6	0.1	0.2
0.1	0.8	0.3	0.3	0.5	0.3	0.3	0.3
0.2	0.9	0.4	0.5	0.1	0.1	0.1	0.2
0.3	0.1	0.8	0.6	0.3	0.3	0.6	0.5
0.5	0.5	0.2	0.1	0.1	0.2	0.1	0.2

0.8	0.6
0.9	0.6

0.1	0.3	0.2	0.3	0.2	0.6	0.8	0.9
0.4	0.5	0.1	0.4	0.7	0.1	0.4	0.3
0.2	0.1	0.3	0.8	0.6	0.2	0.1	0.1
0.4	0.6	0.2	0.	0.3	0.6	0.1	0.2
0.1	0.8	0.3	0.3	0.5	0.3	0.3	0.3
0.2	0.9	0.4	0.5	0.1	0.1	0.1	0.2
0.3	0.1	0.8	0.6	0.3	0.3	0.6	0.8
0.5	0.5	0.2	0.	0.1	0.2	0.1	0.:

0.88	0.6
0.9	0.6

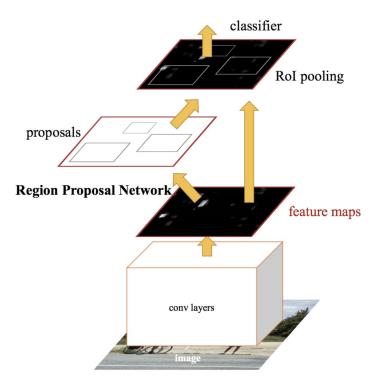
# Details for Two-Stage Object Detectors

#### Stage 1

- For every output pixels
  - For every anchor boxes
    - Predict bounding box offsets
    - Predict anchor confidence (objectness/class)
- Output
  - Region proposals (region-of-interest, Rol)

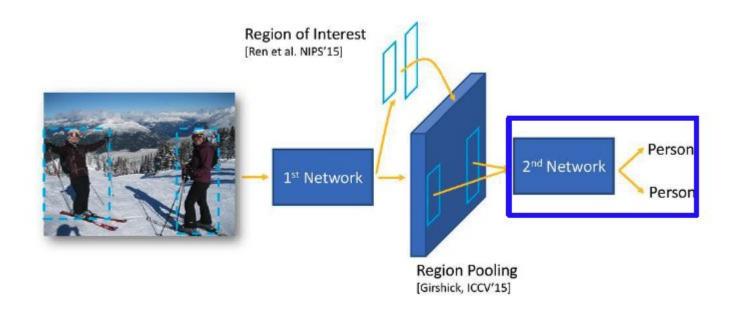
#### Stage 2

- For each Rol
  - Perform pooling using the Rol (Rol pooling)
  - Predict bounding box offsets
  - Predict object class (semantic class / background)



Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

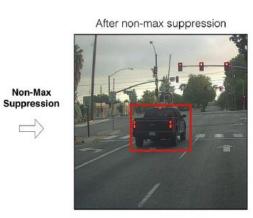
### Details for Two-Stage Object Detectors



### Are We Done?

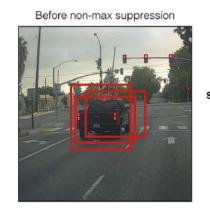
 Prediction might contain multiple boxes of the same instance





### Post-Processing: Non-Maximum Suppression

- For boxes overlapping with each other above a threshold: keep the one with the maximum confidence. score
- Implementation
  - Sort by confidence
  - For each box (conf high to low)
    - If overlaps with confirmed predictions above a threshold
      - Discard
    - Else
      - Add to predictions





Non-Max

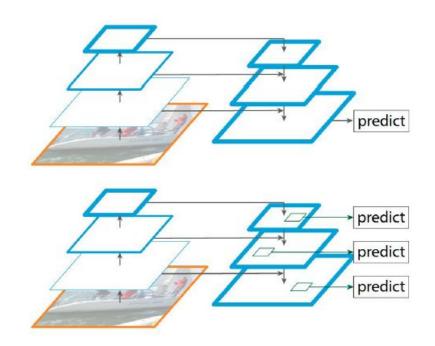
### Feature Pyramid Network as the feature extractor

#### Traditional backbone

- Small feature maps have larger receptive field and contain better-extracted overall semantic information
- Want this semantic information in larger feature maps for prediction

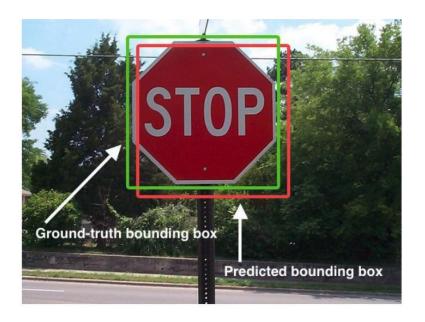
#### Feature Pyramid Network

- Richer representation
- Enables multi-scale predictions



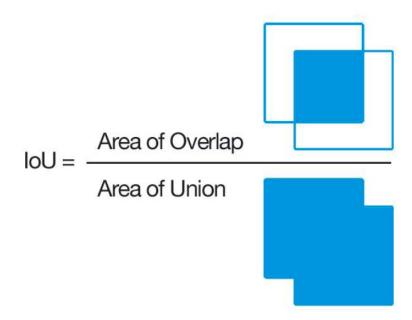
### How should we evaluate our results?

- Start with the most simple case
- Given
  - o a single ground-truth box
  - a single predicted box



### How should we evaluate our results?

- Start with the most simple case
- Given
  - o a single ground-truth box
  - a single predicted box
- Use Intersection-over-Union (IoU)

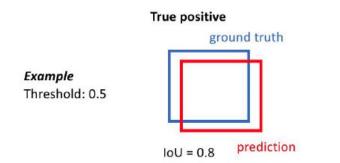


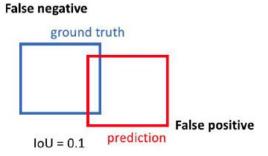
### What if there are multiple boxes?

- Multiple ground-truth boxes
- Multiple predictions
- Might include
  - True positive (prediction matched with GT)
  - False positive (prediction not matched with any GT)
  - False negative (GT not matched with any prediction)

### **Bounding Box Matching**

- Use IoU threshold
- Matched if
  - IoU above certain threshold
  - Class prediction is correct
  - GT not matched with other boxes (1-to-1)



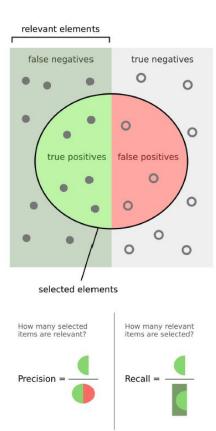


### **Evaluation Metrics: Precision and Recall**

- True Positive (TP)
- False Negative (FN)
- False Positive (FP)

Precision = TP / (TP + FP)

Recall = TP / (TP + FN)

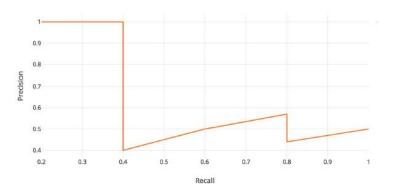


### **Evaluation Metrics: Average Precision**

- Go through every prediction in descending order of the prediction confidence
- Plot Precision-Recall Curve
- Area below the curve is
  Precision (AP)

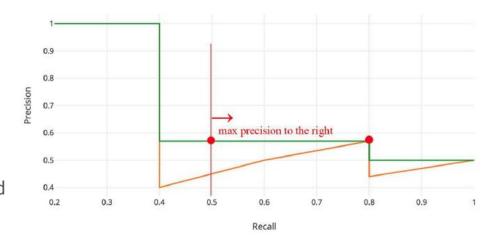
**Average** 

Rank	Correct?	Precision	Recall
1	True	1.0	0.2
2	True	1.0	0.4
3	False	0.67	
4	False	0.5	0.4
5	False	0.4	0.4
6	True	0.5	0.6
7	True	0.57	0.8
8	False	0.5	0.8
9	False	0.44	0.8
10	True	0.5	1.0



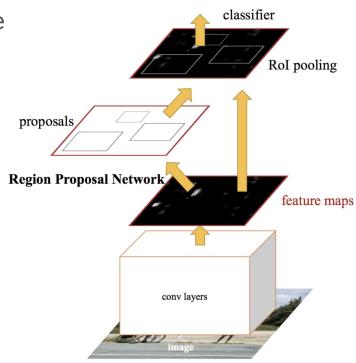
### **Evaluation Metrics: Average Precision**

- To make AP more stable to score ordering, we sometimes take max precision to the right of the PR curve
- Use different IoU threshold for matching
  - AP50, AP75, AP95: match IoU threshold of 0.5, 0.75, 0.95
  - AP: average of AP with match IoU threshold of [0.5, 0.55, 0.6, ..., 0.95]



### Two-Stage Detectors can do more!

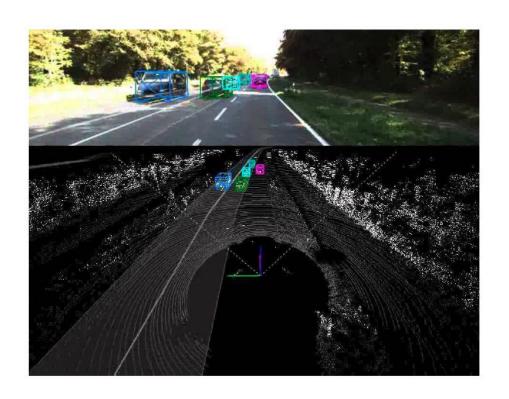
- In addition to detecting boxes, at the final stage using Rol features, we can predict
  - 3D bounding boxes
  - Instance segmentation
  - Keypoints (human pose)
  - Meshes
  - Scene graphs
  - 0 ...
- A family of R-CNNs!



Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

# 3D Object Detection

- Input
  - 2D image and/or 3D point cloud
- Output
  - 3D bounding box
    - Center location: x, y, z
    - Bounding box size: w, h, l
    - Rotation



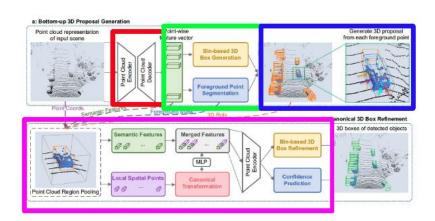
### 3D Object Detection

#### Stage 1

- For every output pixel (from backbone)
  - For every anchor boxes
    - Predict bounding box offsets
    - Predict anchor confidence

(Optional, if two-stage networks) Stage 2

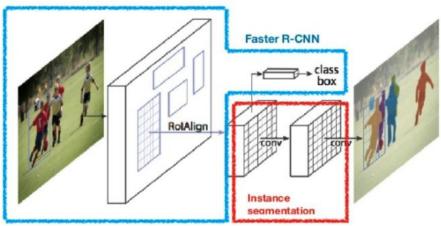
- For every region proposals
  - Predict bounding box offsets
  - Predict its semantic class



For example, Point R-CNN

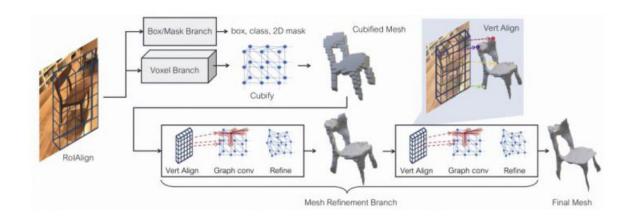
### Mask R-CNN

- Final stage parallel to box prediction
  - o Predict instance mask using a convolution head
- Rol Align especially helpful for segmentation by aggregating fine-grained features



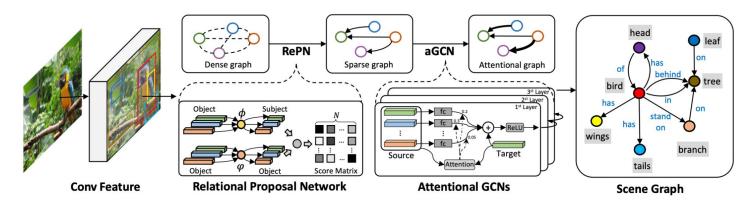
### Mesh R-CNN

- Final stage parallel to box prediction
  - Predict voxels
  - Align and refine meshes with graph convolution



### **Graph R-CNN**

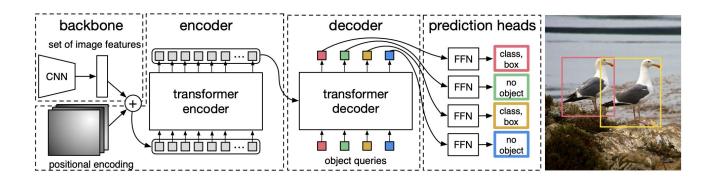
- Object detection + relationship detection
- Additional Relation Proposal Network
- Use Graph Convolution Network (GCN) for scene graph refinement



Yang, Jianwei, et al. "Graph r-cnn for scene graph generation." Proceedings of the European conference on computer vision (ECCV). 2018.

## DETR: End-to-End Object Detection with Transformers

- Using Transformer to directly produce boxes
- Predict objects (much larger than number of boxes) using learned fixed number of object queries



Carion, Nicolas, et al. "End-to-end object detection with transformers." European Conference on Computer Vision. Springer, Cham, 2020.

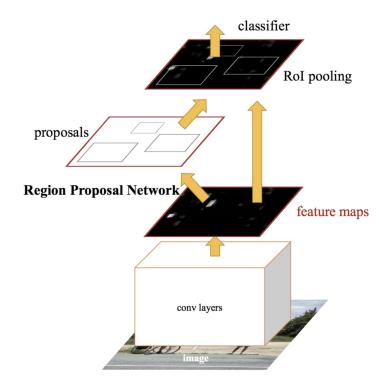
### Conclusion

#### Stage 1

- For every output pixels
  - For every anchor boxes
    - Predict bounding box offsets
    - Predict anchor confidence (objectness/class)
- Output
  - Region proposals (region-of-interest, Rol)

#### Stage 2

- For each Rol
  - Perform pooling using the Rol (Rol pooling)
  - Predict bounding box offsets
  - Predict object class (semantic class / background)
  - Predict other stuff! (segmentation, pose, mesh, etc.)
- Non-maximum Suppression



Ren, Shaoqing, et al. "Faster r-cnn: Towards real-time object detection with region proposal networks." arXiv preprint arXiv:1506.01497 (2015).

### Implementing a Detector: Detectron2

- Open-source software for object detection and more
- Developed by Facebook with PyTorch
- Easily extendable with extensive documentations

### Suggested Readings

- Rich feature hierarchies for accurate object detection and semantic segmentation
- Fast R-CNN
- Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks
- Mask R-CNN
- Fast Point R-CNN
- Mesh R-CNN
- Graph R-CNN for Scene Graph Generation
- You Only Look Once: Unified, Real-Time Object Detection
- SSD: Single Shot MultiBox Detector
- End-to-End Object Detection with Transformers
- detectron2