KELVIN IHEZUE

~ Software Engineer ~ Computer Science Major ~

Kelony05@gmail.com | 732-519-2660 | Github: Kelony11 | https://about-me-kelony11.netlify.app

Insightful Computer Science Student who excels in Python, HTML/CSS, and JavaScript. Effectively manages a part time remote class schedule with a full-time academic course load. Experienced in delivering superior customer service and producing quality work independently. Self-directed learner who has successfully completed computer-related certificates.

TECHNICAL PROFICIENCIES

Software: Visual Studio Code, Replit, PyCharm CE, NetBeans IDE, Xcode.
Operating systems: macOS and IOS operating systems

Hardware: IOS components and Peripherals
Programming languages: Python, C, HTML/CSS, Java.
Debugging & Troubleshooting: Thonny IDE.

EDUCATION & CERTIFICATIONS

Rutgers, The State University of New Jersey, New Brunswick, NJ
Bachelor of Science in Computer Science | anticipated graduation May 2025

Raritan Valley Community College (RVCC), Branchburg, NJ
Associate of Science in Computer Science | January 2024
Current GPA: 3.52   Honors: The National Society of Leadership and Success, Dean's List.

Coursework:
Systems Programming, Foundations of Computer Science, Intro to Artificial Intelligence, Discrete Structures I & II, Data Structures, Computer Architecture & Assembly Language, Web Development I, Linear Algebra.
Udemy : ***Certificates of Completion: C Programming for beginners | February 2024 & Python Pro Bootcamp | September 2023***

CodePath, Remote
Technical Interview Prep | anticipated graduation April 2024

RELATED INDEPENDENT PROJECTS

Scientific Calculator - February 2024
Built a standard scientific easy-to-use calculator program using C language.

United States Guessing Game - January 2024   (https://github.com/Kelony11/United_States_guessing_game)
Built a guessing game which could also be a learning tool to master the locations and spellings of all 50 states in America.

Rock Paper Scissors Game - November 2023   (https://replit.com/@Kelony-Official/Rock-Paper-Scissors-Game?v=1)
Created an interesting, user-friendly rock paper scissors game using Python.

Irvine Project (Computer Architecture & Assembly Language) - September 2023
Program for interacting with a user to maintain a two dimensional array to perform an operation on the 2D array.

WORK EXPERIENCE

Costco, North Brunswick, NJ
Stocker/Night Merchandising   **March 2022 - Current**

- Responsible for stocking shelves, organizing displays on the dock and the freezer.

- Help members to load large items into their cart, direct members to products, and relate product status knowledge.

- Works independently and anticipates the need of morning shifts in order to ensure smooth delivery of service to customers.

CAMPUS INVOLVEMENT & VOLUNTEER WORK

Member of STEM & Engineering Club **– RVCC**   **September 2023 – Present**

- Participated in web development and STEM related projects and contributed relevant ideas to foster team engagement.

Little Scientist Night **– RVCC**   **November 16th 2023**

- Introduced and entertained a group of children with my Rock Paper Scissors Game Project programmed using python.