KELVIN IHEZUE

~ Software Engineer ~ Computer Science Major ~

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Insightful Computer Science Student who excels in Python, HTML/CSS, and JavaScript. Effectively manages a demanding part-time work schedule with a full-time academic course load. Experienced in delivering superior customer service and producing quality work independently. Self-directed learner who has successfully completed computer-related certificates.

TECHNICAL PROFICIENCIES

Software: Visual Studio Code, Replit, PyCharm CE,

NetBeans IDE, Xcode.

Operating systems: macOS and IOS operating systems

Hardware: IOS components and Peripherals

Programming languages: Python, C, HTML/CSS, Java.

Debugging & Troubleshooting: Thonny IDE.

EDUCATION & CERTIFICATIONS

CodePath, Remote

Technical Interview Prep | anticipated graduation April 2024

Rutgers, The State University of New Jersey, New Brunswick, NJ

Bachelor of Science in Computer Science | anticipated graduation May 2025

Raritan Valley Community College (RVCC), Branchburg, NJ

Associate of Science in Computer Science | January 2024

Current GPA: 3.52 Honors: The National Society of Leadership and Success, Dean's List.

Coursework:

Systems Programming, Foundations of Computer Science, Intro to Artificial Intelligence, Discrete Structures I & II, Data Structures, Computer Architecture & Assembly Language, Web Development I. Linear Algebra.

Udemy: Certificates of Completion: Web Dev Bootcamp | June 2023 & Python Pro Bootcamp | September 2023

RELATED INDEPENDENT PROJECTS

Scientific Calculator - February 2024

Built a standard scientific easy-to-use calculator program using C language.

United States Guessing Game - January 2024

(https://github.com/Kelony11/United States guessing game)

Built a guessing game which could also be a learning tool to master the locations and spellings of all 50 states in America.

Rock Paper Scissors Game - November 2023

(https://replit.com/@Kelony-Official/Rock-Paper-Scissors-Game?v=1)

Created an interesting, user-friendly rock paper scissors game using Python.

Irvine Project (Computer Architecture & Assembly Language) - September 2023

Program for interacting with a user to maintain a two dimensional array to perform an operation on the 2D array.

WORK EXPERIENCE

Costco, North Brunswick, NJ

Stocker/Night Merchandising

March 2022 - Current

- Responsible for stocking shelves, organizing displays on the dock and the freezer.
- Help members to load large items into their cart, direct members to products, and relate product status knowledge.
- Works independently and anticipates the need of morning shifts in order to ensure smooth delivery of service to customers.

CAMPUS INVOLVEMENT & VOLUNTEER WORK

Member of STEM & Engineering Club – RVCC

September 2023 – Present

Participated in web development and STEM related projects and contributed relevant ideas to foster team engagement.

Little Scientist Night – RVCC

November 16th 2023

Introduced and entertained a group of children with my Rock Paper Scissors Game Project programmed using python.