# Raviraja

WEB APP DEVELOPER

## CONTACT

- **\** 7373377170
- Ocimbatore, Tamilnadu
- LinkedIn
- Github

## **EDUCATION**

2014-2018

## RAMCO INSTITUTE OF TECHNOLOGY

- Bachelor of Electrical and Electronics Engineering
- GPA: 7.99/10

## SKILLS

- React JS, Redux
- Type Script, Java Script, SASS
- Babylon JS, Web XR
- Colyseus
- REST APIs
- Web Pack, Vite
- GIT
- Python, Azure Functions
- SQL, MongoDB
- Critical Thinking, Leadership

## **PROJECTS**

- Portfolio
- 3D Model Viewer

## **ACHIEVEMENTS**

- Won Annual awards for Two consecutive times for best performance
- Won Spot Award for 6 times and nominated for 10 times

## PROFILE SUMMARY

Experienced software developer with 3.4+ years specializing in web and VR application development. Proficient in **ReactJS**, **Babylon.js**, and **Python**, with a strong background in front-end and good exposure in back-end technologies. Skilled in creating engaging **Immersive experiences** and delivering robust, scalable web applications. Proven **leadership** in managing teams and driving **feature development** in collaborative environments

## **WORK EXPERIENCE**

#### **Brahmarsive INC**

2023 - PRESENT

Senior Software Engineer

- Developed a custom Colyseus server for real-time multi-user collaboration in VR anatomy experiences, supporting synchronized dissection and skin reflection.
- Built a dynamic Menu Navigation system with state management blocks, allowing users to skip, revisit, or jump to specific steps while maintaining accurate action flow
- Led the development and implementation of 15+ VR Anatomy experiences, including the Abdomen and Upper Limb, specifically designed for medical students.
- Developed and integrated over 65% of the required features for Anatomy and other educational experiences, while also leading the feature development team.
- Conceptualized and implemented a node-based editor using React Flow, streamlining the experience creation process and reducing development time from over 5 days to just 1.5 to 2 days.
- Built dynamic experience controls including loops and conditions, allowing the engine to execute actions based on specified conditions, adding flexibility and interactivity to the experience.
- Optimized asset loading and implemented various performance enhancements, reducing experience load times from over 25 seconds to approximately 8 seconds.

### **Nallas Corporation**

2021 - 2023

Associate Software Engineer

- Implemented an **L2 cache system** using the **Cacheout** Python library in conjunction with Redis, achieving a **70% reduction** in API response time.
- Developed and integrated a monitoring system within the 3D scene, providing a debug layer to efficiently identify and address performance bottlenecks.
- Revamped back-end services by introducing decorators and asynchronous operations, resulting in a 30% performance improvement while enhancing code readability and overall quality.