

Vitalii Ramazanov

iOS Developer

vitaliy@ramazanov.msk.ru / tg: @RVetas

INFO

iOS Engineering Leader with 5+ years of experience in mobile development, technical leadership, CI/CD implementation, and process improvement. Passionate about building scalable architecture, mentoring engineers, and driving team growth.

EXPERIENCE

Head of iOS at Alfabank

Jun 2023 — Present

- Define and drive the technical development strategy for the iOS department
- Mentor and grow technical leaders and iOS engineers
- Design and implement new development processes

iOS Tech Lead at Alfabank

Nov 2021 — Jun 2023

- Led a team of 15 iOS developers
- Designed and developed core layers of the application, including CI/CD infrastructure
- Conducted technical interviews and performed code reviews

iOS Developer at Alfabank

Dec 2020 — Nov 2021

- Developed features for the credit department in a large-scale iOS application
- Contributed to the development of internal tools and project infrastructure
- Conducted technical interviews and performed code reviews
- Mentored new iOS developers

iOS Developer at Promsvyazbank

Mar 2020 — Dec 2020

- Developed credit-related features in a cross-functional team
- Participated in refactoring and technical debt reduction

iOS Developer, Contract

Jun 2019 — Mar 2020

- Built a dating app from scratch using Swift and UIKit
- Implemented card-like matching interface, chat, IAPs
- Handled full App Store release cycle: provisioning, signing, TestFlight, and submission

ADDITIONAL ACTIVITIES

Alfabank Podcast

November 2024

Guest in a technical podcast

<https://www.youtube.com/watch?v=i9nSxVmdSrg>

Mobius, BoF Session

May 2022

Roundtable on onboarding and mentoring at Alfabank

<https://mobiusconf.com/talks/34f9b5faf4894f8c931825486466cd54/>

VTB (BTB) More.Tech Hackathon

Oct 2020

1st place in Mobile track. Developed an application that allows users to determine a car model with camera (photo or realtime), search for it in a car marketplace and apply for a loan.

EDUCATION

Bauman Moscow State Technical University,
bachelors degree in computer science

Sep 2016 — Sep 2020

SKILLS

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|---------------------------------|--|
| Languages | Swift, Go, Groovy, Ruby, legacy Vim script, Bash |
| Mobile Development | Both UIKit and SwiftUI, CALayer, Push Notifications, IAPs, Payments, AVFoundation, Core Data, XCTest, Quick, Nimble, Swift Snapshot Testing, UI Testing, GCD and Swift Concurrency |
| CI/CD & DevOps | Jenkins and plugins, Fastlane, Atlassian stack integrations, Grafana |
| Tools & Technologies | Xcode, xcodebuild, simctl, xcodegen, Xcode Instruments, SPM, CocoaPods |