

# EITQ

Counting Problems,  
Matchgate Quantum Computing

Renaud Vilmart

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- ▶ Efficiency of planar matchgate simulation

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  - ▶ Perfect matchings

# Graph Minor

Recall: graph  $G = (V, E)$  with  $E \subseteq V \times V$

## Definition

Graph Minor  $H$  minor of  $G$  if obtained by:

- ▶ deleting vertices
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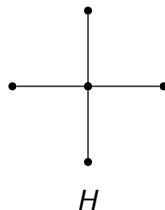
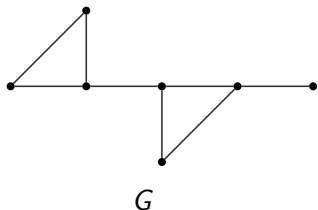
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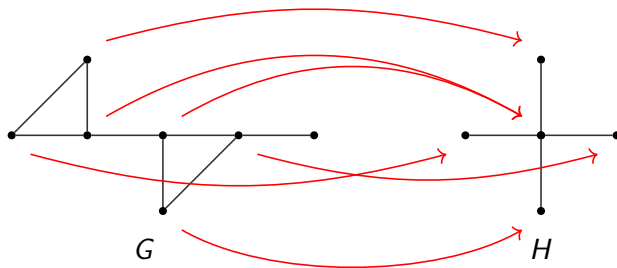
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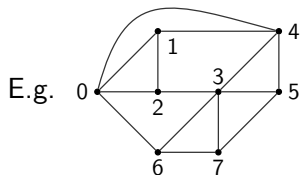
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Can be given as a set of faces (ordered list of vertices).



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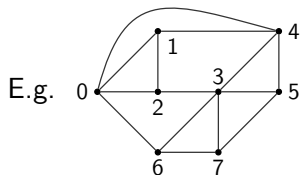


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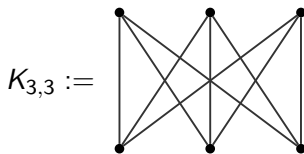
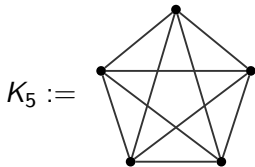
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Two very important non-planar graphs:



# Deciding Planarity

## Theorem (Planarity)

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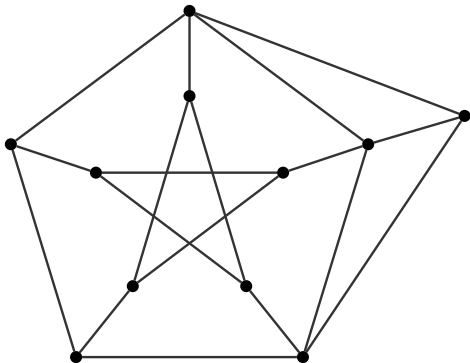
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  - ▶ Planarity is **P**.

## Example: Planarity?

Is the following graph planar?



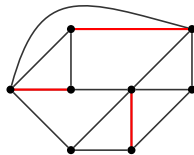


# Matchings and Perfect Matchings

## Definition

With  $G = (V, E)$  a graph:

- ▶ Matching:  $M \subseteq E$ , s.t.  $\forall e_i, e_j \in M, i \neq j \implies e_i \cap e_j = \emptyset$ .

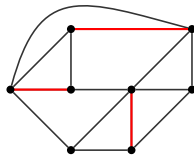


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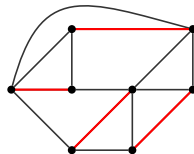
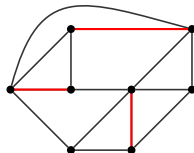
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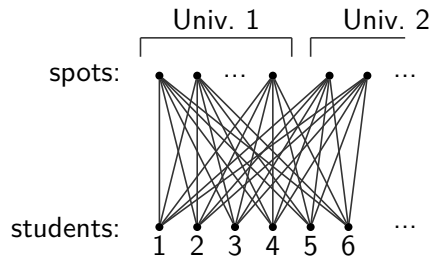
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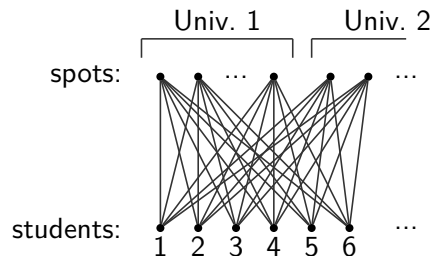
► Perfect Matching: A matching  $M$  that contains all vertices,  
i.e.  $\bigcup_{e \in M} e = E$ .



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### Aparté:

Particular case of a bipartite graph.

Suppose  $|students| < |spots|$ . A maximum cardinality matching covers all students iff  $\forall W \subseteq students, |W| \leq |N(W)|$ .

Proof of above gives an algorithm.

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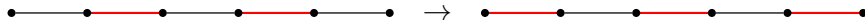
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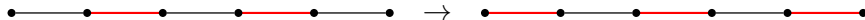
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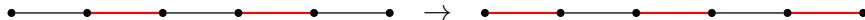
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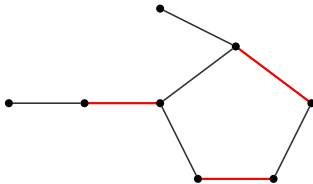
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▶ Deciding the existence of a perfect matching is **P**

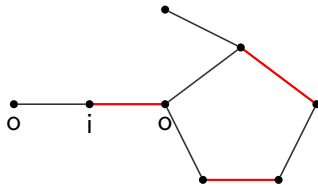
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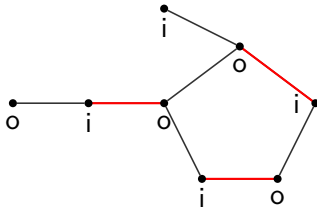
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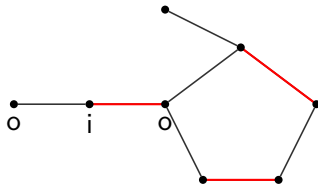
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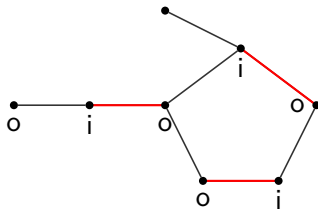
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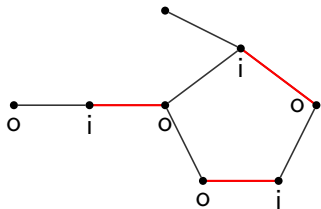
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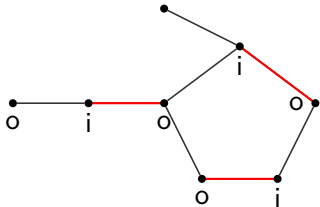
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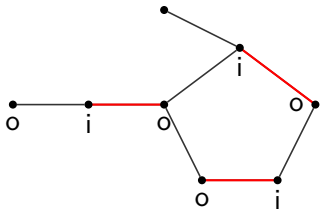
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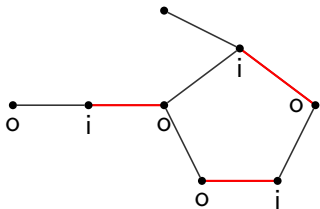


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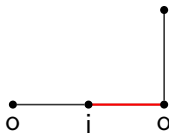


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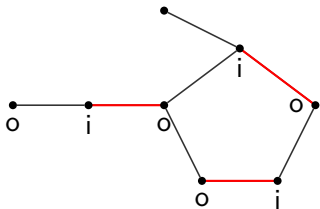


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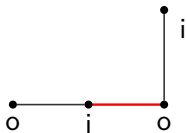


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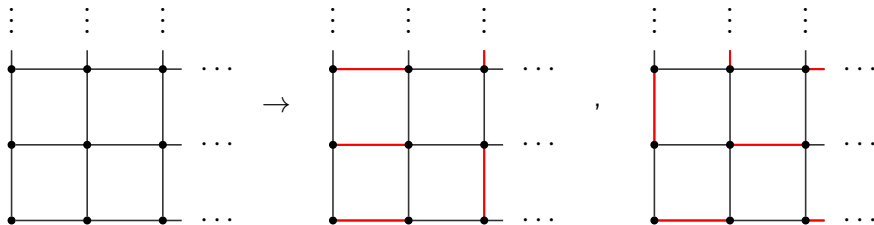
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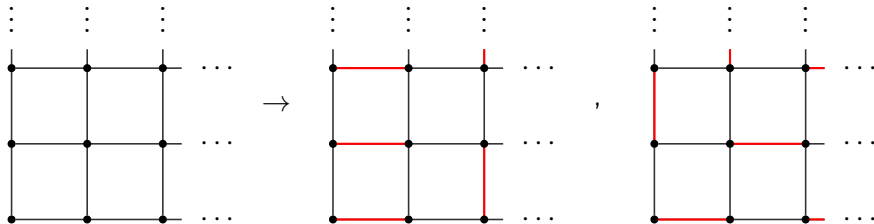
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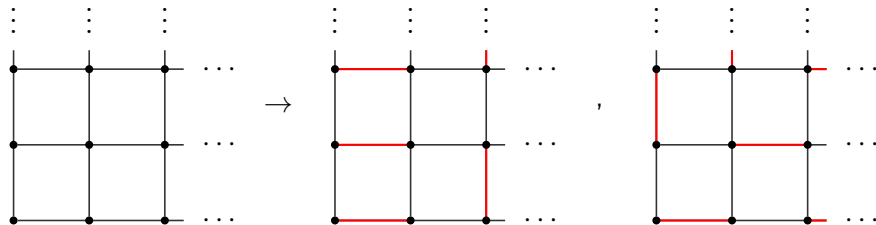
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- ▶  $\equiv$  counting perfect matchings in the lattice.
- ▶ Requires studying complexity of counting problems

## A Natural (non-efficient) Way to Count Perfect Matchings

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With weights on edges ( $w : E \rightarrow R$ ):

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## A Natural (non-efficient) Way to Count Perfect Matchings

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$\#PM_R$ : counting perfect matchings with weights in  $R$ .

## Complexity of Counting Problems

- ▶ **#P** problems: functions  $f : \{0, 1\}^* \rightarrow \mathbb{N}$  such that there exists a polynomial-time non-deterministic Turing machine  $M$  such that  $f(x)$  is the number of accepting paths in  $M$ 's computation of  $x$ .

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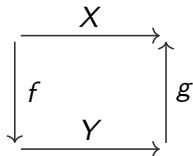
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- ▶ **FP** problems: function problems solvable by a polynomial-time deterministic Turing machine
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- ▶ **#P-complete**: **#P** problems such that for all other **#P** problems  $f$ , there is a polynomial-time counting reduction ( $\leq_{\#}$ ) from  $f$  to that problem

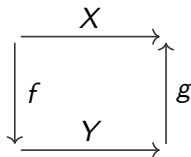
## Polynomial-Time Counting Reduction

Given two problems  $X$  and  $Y$ , we say that  $X$  reduces to  $Y$  ( $X \leq_{\#} Y$ ) if there exist polynomial-time computable functions  $f$  and  $g$  such that the following diagram commutes:



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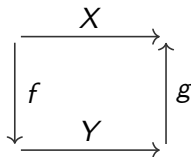
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**#3-SAT is #P-complete:** the Cook-Levin construction preserves the number of solutions (i.e.  $g = id$ )

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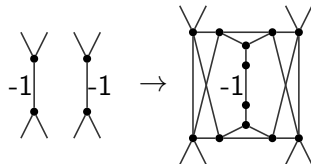
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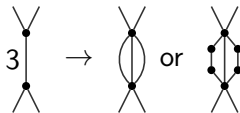
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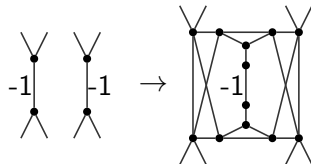




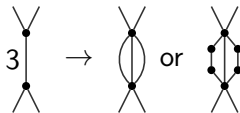
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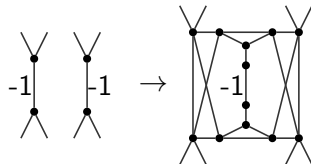


More details in the TD sheet.

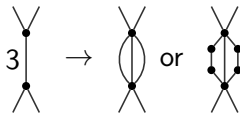
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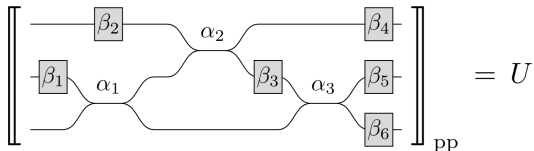
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While  $PM \in \mathbf{P}$ ,  $\#PM \in \mathbf{\#P-complete!}$  (other example:  $\#2SAT$ )

## Permanent for Linear Optics

$n$ -mode linear optical circuit: composed of phase shifters and beam splitters.

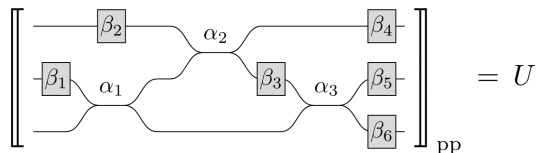
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Then, many-photon semantics  $\mathcal{U}$  such that:

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- ▶ (Planar) matchgates: family of quantum circuits efficiently simulable

## Matchgate Computations

Let  $A = \begin{pmatrix} a_{00} & a_{01} \\ a_{10} & a_{11} \end{pmatrix}$ ,  $B = \begin{pmatrix} b_{00} & b_{01} \\ b_{10} & b_{11} \end{pmatrix}$

► “Matchgate:”  $G(A, B) = \begin{pmatrix} a_{00} & 0 & 0 & a_{01} \\ 0 & b_{00} & b_{01} & 0 \\ 0 & b_{10} & b_{11} & 0 \\ a_{10} & 0 & 0 & a_{11} \end{pmatrix}$

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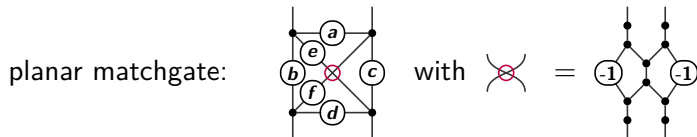
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## Tensors in Matchgates

Everything with 2-dimensional indices:

$$(\odot)_j^i = r^i \delta_j^i = \begin{cases} 1 & \text{if } i = j = 0 \\ r & \text{if } i = j = 1 \\ 0 & \text{if } i \neq j \end{cases}$$

$$(\bullet)_{j_1, \dots, j_m}^{i_1, \dots, i_n} = \begin{cases} 1 & \text{if } \sum_k i_k + \sum_k j_k = 1 \\ 0 & \text{otherwise} \end{cases}$$

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The diagram shows a matchgate symbol (two crossing lines with a red circle in the center) followed by an equals sign and a more complex matchgate diagram. This second diagram consists of two diamond-shaped matchgates connected by a horizontal line. Each diamond has two input lines on the left and two output lines on the right. The left diamond is labeled with a circle containing -1, and the right diamond is also labeled with a circle containing -1. The mapping is given as  $|i, j\rangle \mapsto (-1)^{ij} |j, i\rangle$ .

$$\text{i.e.} \quad \left( \text{X} \right)_{c,d}^{a,b} = (-1)^{ab} \delta_d^a \delta_c^b$$



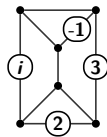
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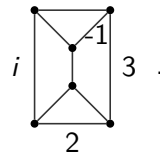
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Statement of the problem:

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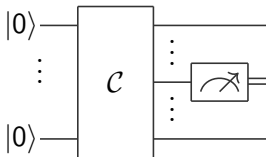
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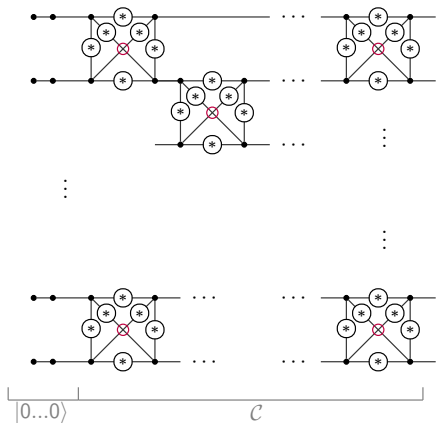
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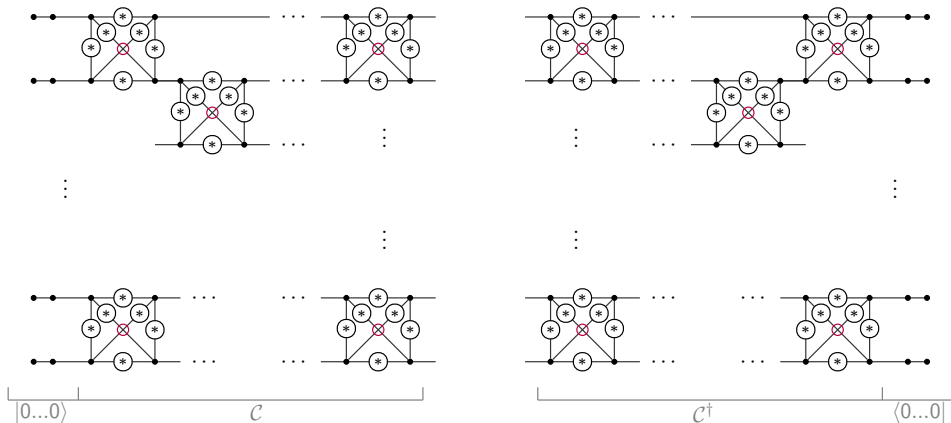
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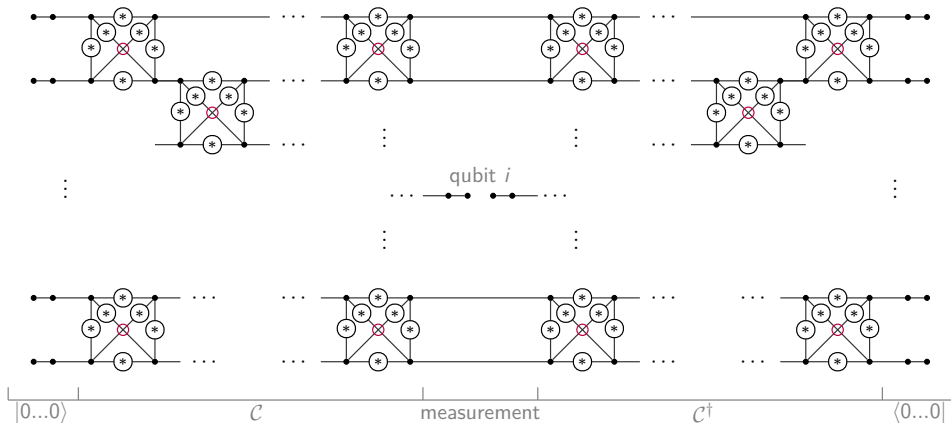
# Simulating Matchgates with Tensors



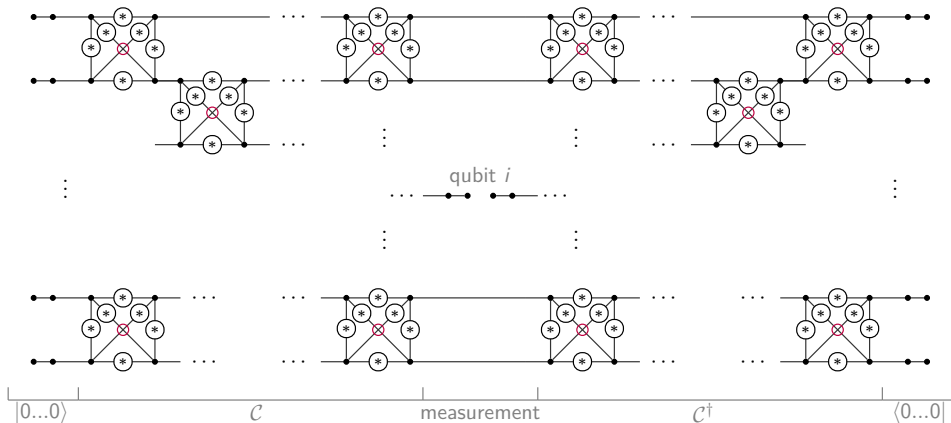
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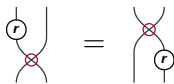
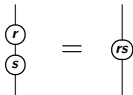
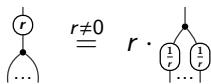


Interpretation in  $\mathcal{M}_{1 \times 1}(\mathbb{C}) \cong \mathbb{C}$ : a scalar, the probability we are looking for!  
 Alternatively: graph with complex edge weights.



# Simulating Planar Matchgates via Rewriting

- Weights can be moved around



# Simulating Planar Matchgates via Rewriting

- ▶ Weights can be moved around

$$\begin{array}{c} \circlearrowleft r \\ | \\ \bullet \\ | \\ \dots \end{array} \stackrel{r \neq 0}{=} r \cdot \begin{array}{c} \bullet \\ / \quad \backslash \\ \circlearrowleft \frac{1}{r} \quad \circlearrowleft \frac{1}{r} \\ | \quad | \\ \dots \quad \dots \end{array}$$

$$\begin{array}{c} \circlearrowleft r \\ | \\ \circlearrowleft s \\ | \\ \dots \end{array} = \begin{array}{c} \circlearrowleft rs \\ | \\ \dots \end{array}$$

$$\begin{array}{c} \circlearrowleft r \\ | \\ \times \\ / \quad \backslash \\ \dots \quad \dots \end{array} = \begin{array}{c} \times \\ / \quad \backslash \\ \circlearrowleft r \quad \dots \end{array}$$

- ▶ Fermionic swaps  $\times$  are dealt with like swaps

$$\begin{array}{c} \times \\ / \quad \backslash \\ \dots \quad \dots \end{array} = \begin{array}{c} \circlearrowleft -1 \\ | \\ \dots \end{array}$$

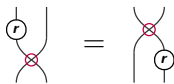
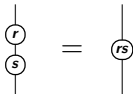
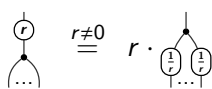
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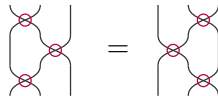
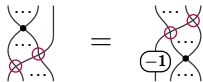
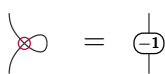
$$\begin{array}{c} \times \quad \times \\ | \quad | \\ \times \quad \times \\ | \quad | \\ \dots \quad \dots \end{array} = \begin{array}{c} \times \quad \times \\ | \quad | \\ \times \quad \times \\ | \quad | \\ \dots \quad \dots \end{array}$$

# Simulating Planar Matchgates via Rewriting

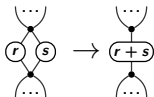
- ▶ Weights can be moved around



- ▶ Fermionic swaps  $\textcircled{\times}$  are dealt with like swaps

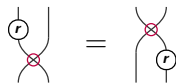
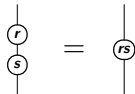
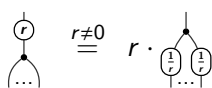


- ▶ Few rewrites

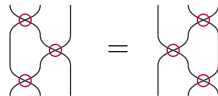
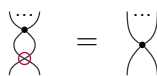
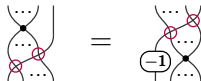
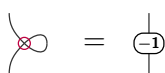


# Simulating Planar Matchgates via Rewriting

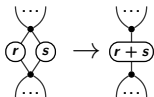
- ▶ Weights can be moved around



- ▶ Fermionic swaps  $\textcircled{\times}$  are dealt with like swaps

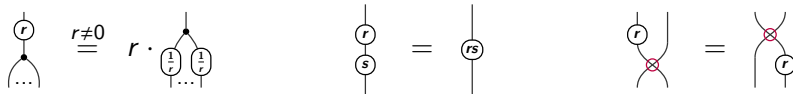



- ▶ Few rewrites



# Simulating Planar Matchgates via Rewriting

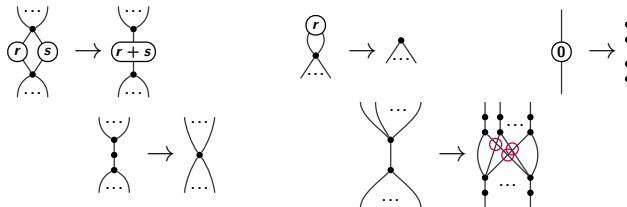
- ▶ Weights can be moved around



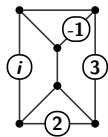
- ▶ Fermionic swaps  are dealt with like swaps



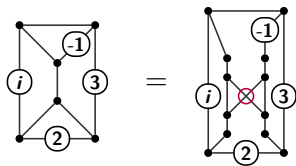
- ▶ Few rewrites



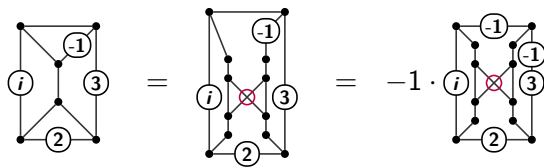
## Example



## Example

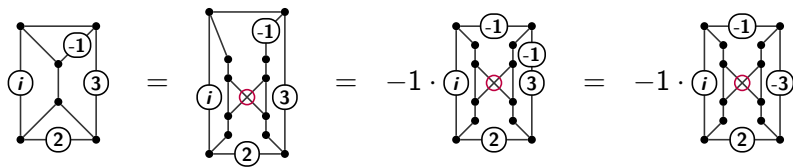


## Example

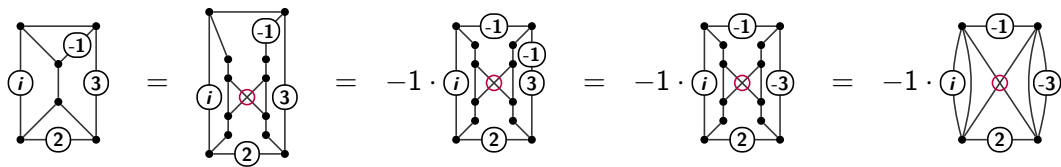




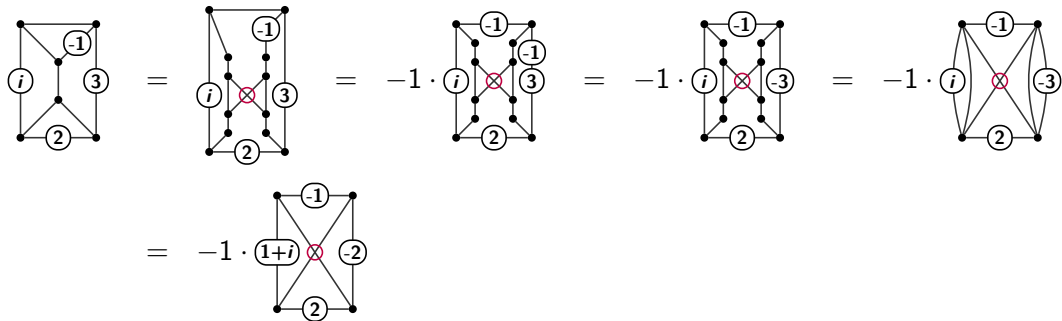
## Example



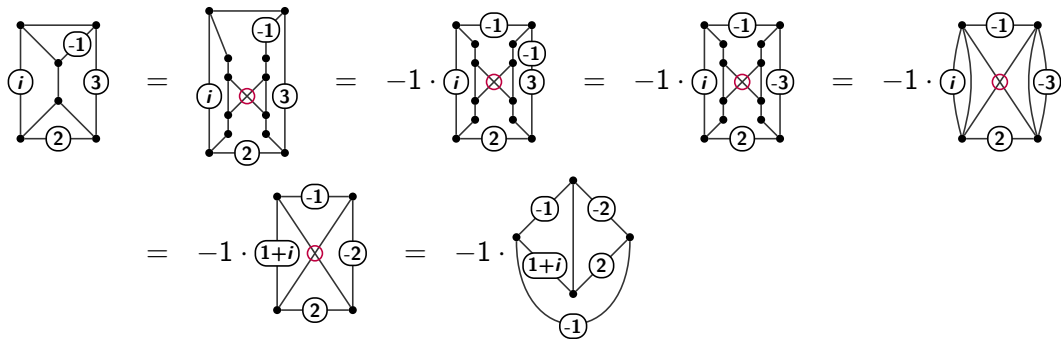
## Example



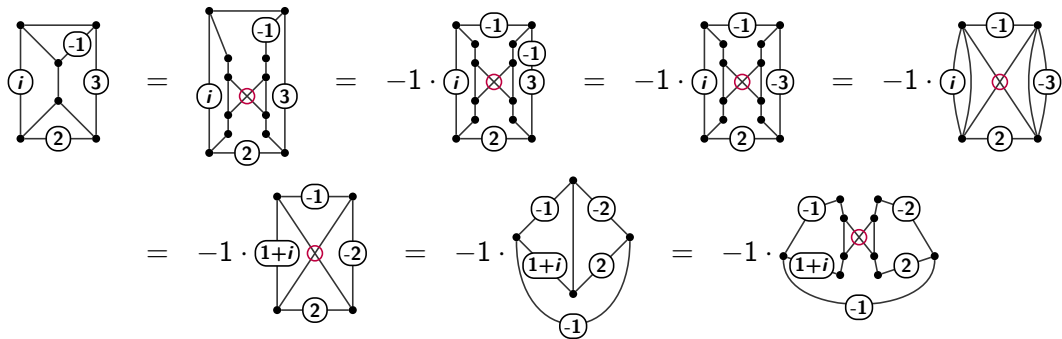
## Example



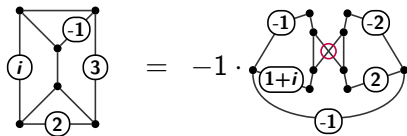
## Example



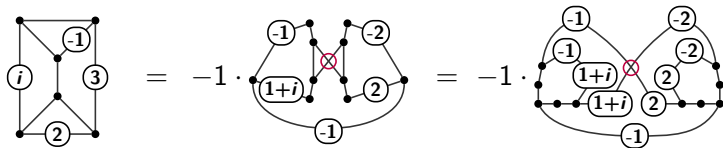
## Example



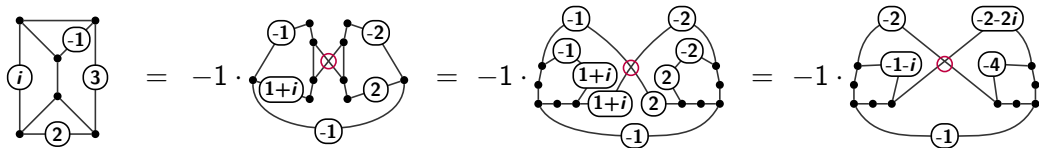
## Example



## Example

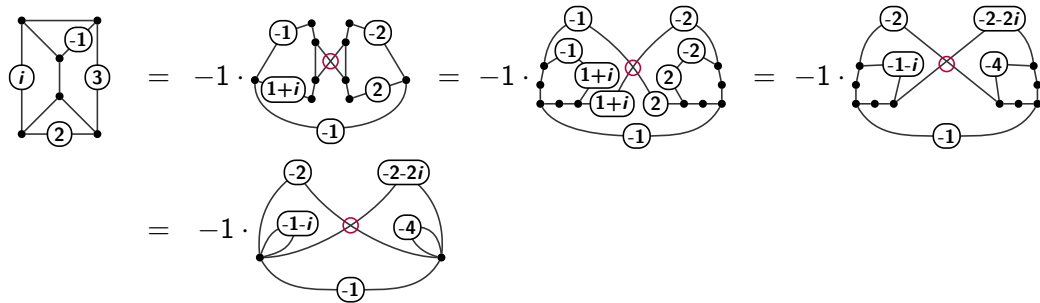


## Example

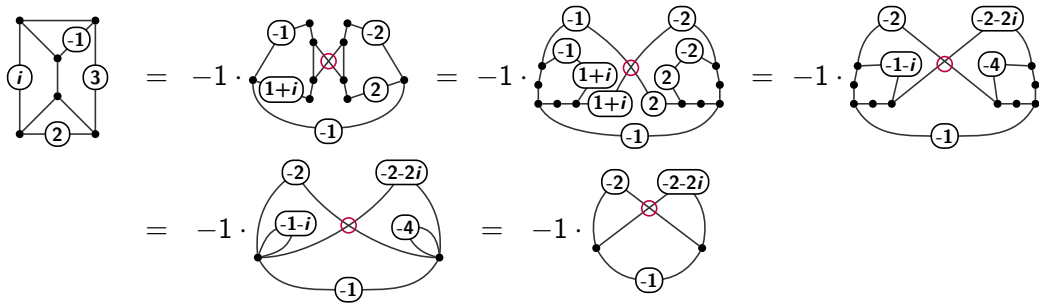




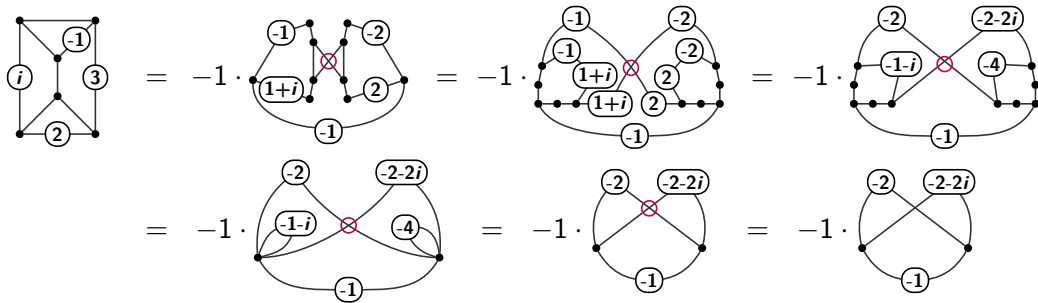
# Example



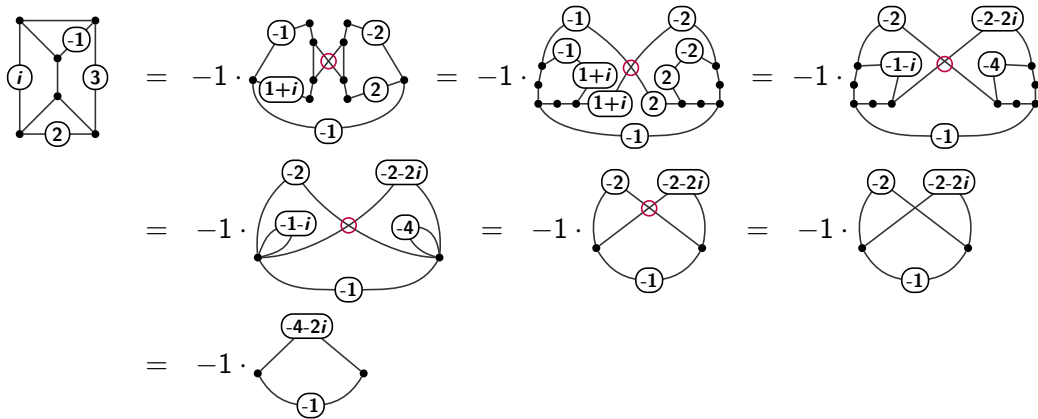
## Example



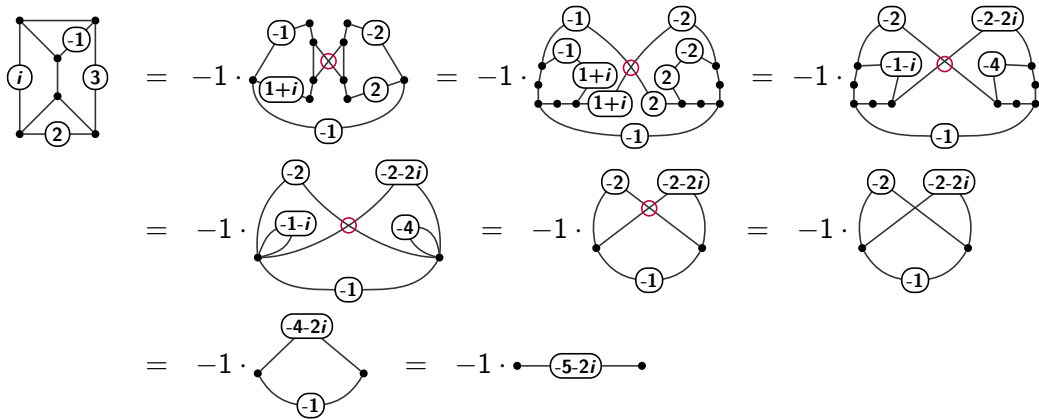
# Example



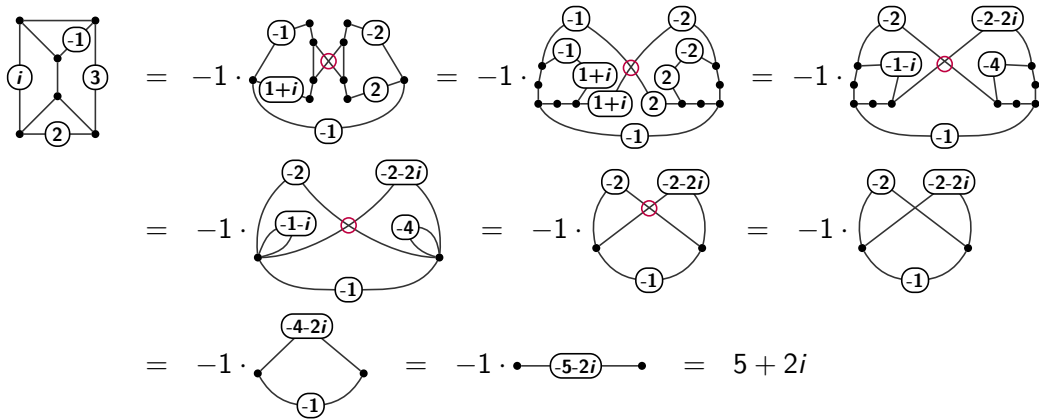
# Example



# Example



## Example



## Recap

- ▶ Deciding existence of solution to SAT problem: **NP-complete**

## Recap

- ▶ Deciding existence of solution to SAT problem: **NP-complete**
- ▶ Counting solutions to SAT problem: **#P-complete**



## Recap

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- ▶ Counting solutions to SAT problem: **#P-complete**
  
- ▶ Deciding existence of perfect matching: **P**

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## Recap

- ▶ Deciding existence of solution to SAT problem: **NP-complete**
- ▶ Counting solutions to SAT problem: **#P-complete**
  
- ▶ Deciding existence of perfect matching: **P**
- ▶ Counting perfect matchings: **#P-complete**
  
- ▶ Counting perfect matchings in planar graph: **FP**

## Recap

- ▶ Deciding existence of solution to SAT problem: **NP-complete**
- ▶ Counting solutions to SAT problem: **#P-complete**
  
- ▶ Deciding existence of perfect matching: **P**
- ▶ Counting perfect matchings: **#P-complete**
  
- ▶ Counting perfect matchings in planar graph: **FP**
- ▶ Deciding planarity: **P**