

Career Development for Information Hub Students

INFH 6780, Spring 2025

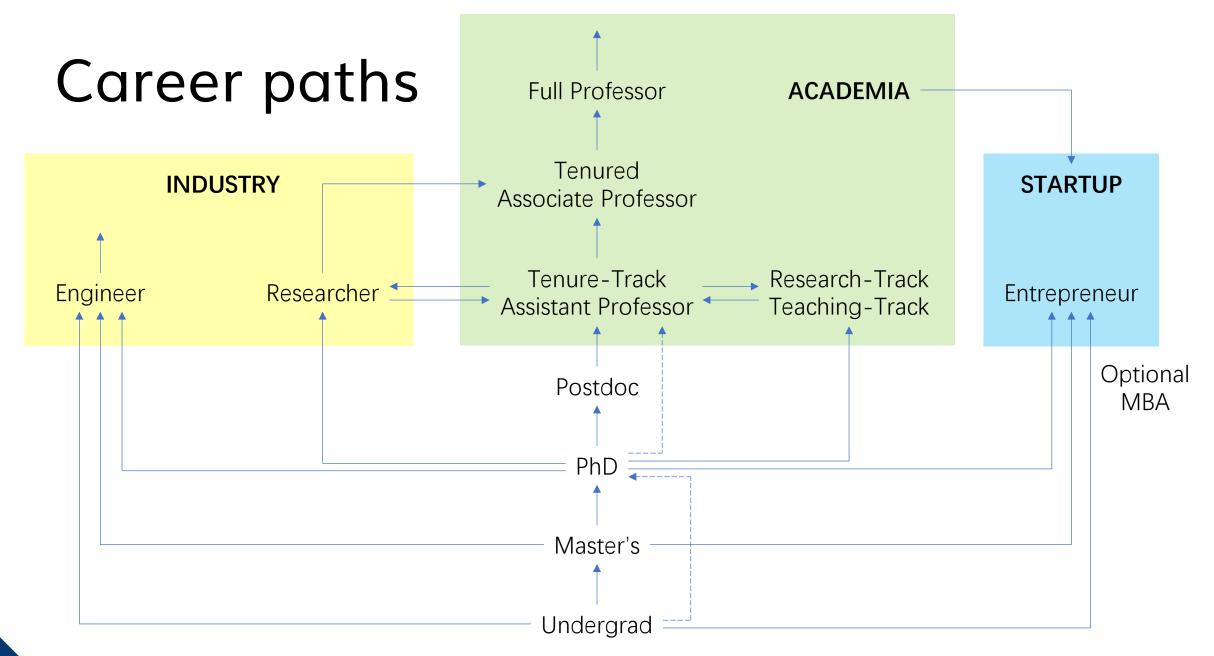
Instructor: Dr. Zeyu Wang

Outline

In the past two lectures, we have covered

- Career development paths
- Explaining fractals in five levels of complexity
- Methods to assemble a talk







How to give a presentation

Know your content

- If you are going to present something you do not know, it can easily go wrong
- Be sure to know every technical detail in case someone in the audience asks

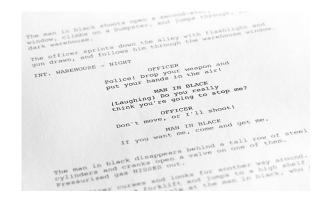
Know your context

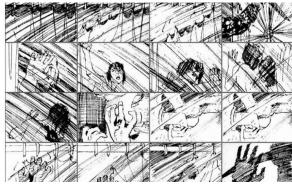
- Who is going to be your audience?
- Why would they spend time listening to you?
- How to engage your audience?
- What do you expect to gain from the talk?



How to assemble a talk

- 1. Write a script
- 2. Build a storyboard
- 3. Build the sets
- 4. Rehearsals and audience screenings











Outline

In the past two lectures, we have covered

- Career development paths
- Explaining fractals in five levels of complexity
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Today, I will cover

- A perfect example of a terrible presentation
- The DO's and DONT's of giving a presentation



Importance of a good presentation

93% of the impression you make is based on how you LOOK and SOUND

7% on the actual content



^[1] Mehrabian, Albert and Morton Wiener, 1967, "Decoding of inconsistent communications," Journal of Personality and Social Psychology 6:109-114

^[2] Mehrabian, Albert and Susan R. Ferris, 1967, "Inference of attitudes from nonverbal communication in two channels," Journal of Consulting Psychology 31:248-252.

^[3] Daniel Druckman, Richard M. Rozelle, and James C. Baxter. 1982. Nonverbal Communication: Survey, Theory, and Research' Sage Publications 1982, pages 84-85.





- Technical difficulties
 - Presenter was muted
 - Presenter didn't know how to share the screen
 - Sound media file wasn't found



- Technical difficulties
- Poor design of slides
 - Distracting font, color scheme
 - Distracting sonic/visual effects
 - Distracting slide/desktop background
 - Way too much text
 - Screenshot equations didn't fit in



- Technical difficulties
- Poor design of slides
- Poor presentation
 - Not leave enough time for everything
 - Lack of motivation. Why this matters?
 - Generic outline, no explanation of acronyms
 - Filler words like um, uh, ...



The DO's and DONT's of giving a presentation

- Dr. Justin Salamon @Adobe Research
- https://www.justinsalamon.com/
- Machine Learning, Audio Processing, Music Information Retrieval



The DO's and DONT's of giving a presentation

- Planning your presentation
- Designing your presentation
 - Convey clear information
- Giving your presentation
 - Be interesting, excite and motivate



Planning your presentation

- What is your message objective?
- Who is your audience?

What's in it for me?



What's in it for me?

- My goal
 - Read my paper
 - Use my method / cite me
 - Give me a high grade / a job / funding
- Audience's goal
 - Learn a new technique
 - Use in their research
 - Assess the competition
 - Collaborate / hire
 - Give you a grade



Thinking about your MESSAGE OBJEVTIVE + AUDIENCE

is the first step towards

Ensuring your talk is INTERESTING Reducing unnecessary COMPLEXITY



Planning your presentation: structure

- (1) PREVIEW, (2) BODY, (3) RECAP
 - Say what you're going to say
 - Say it
 - Say that you said it



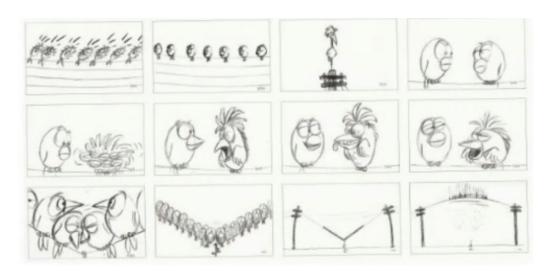
Planning your presentation: hook

- Focuses listeners on key issue
- Grabs their attention
- Fast
- cool fact, question, short story
- × joke, apology



Planning your presentation

- Write out the "storyboard"!
- Bullet for each main section
- Get a feel for the "story" before you "build" it
- Identify necessary "assets" (plots, tables, demos)





Designing your presentation

- "No more than 3" rule
 - No more than 3 colors
 - No more than 3 font sizes
 - No more than 3 font types





Designing your presentation

- Don't abuse animation!
 - Distracts the audience from you
 - Distances the audience from the contents
 - You're not DreamWorks
- Instead...
 - How can I help the audience keep track?
 - Bullet point "animation"
 - Transition slides: we've just seen X, now let's see Y



Designing your presentation

- A picture is worth a thousand words...
- E.g., precision and recall

In pattern recognition and information retrieval with binary classification, **precision** (also called positive predictive value) is the fraction of retrieved instances that are relevant, while **recall** (also known as sensitivity) is the fraction of relevant instances that are retrieved. Both precision and recall are therefore based on an understanding and measure of relevance. Suppose a program for recognizing dogs in scenes from a video identifies 7 dogs in a scene containing 9 dogs and some cats. If 4 of the identifications are correct, but 3 are actually cats, the program's precision is 4/7 while its recall is 4/9. When a search engine returns 30 pages only 20 of which were relevant while failing to return 40 additional relevant pages, its precision is 20/30 = 2/3 while its recall is 20/60 = 1/3.



Query: pictures of dogs listening to music

Relevant documents

Retrieved documents



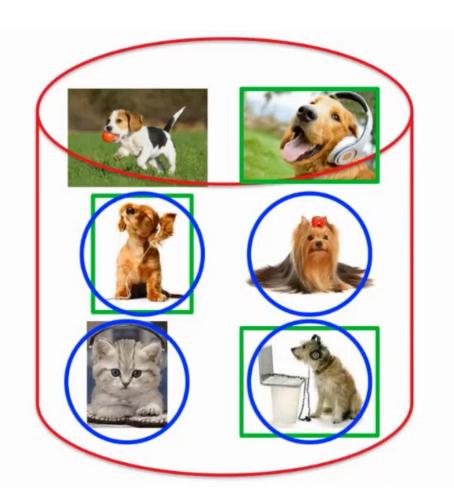








= 0.66

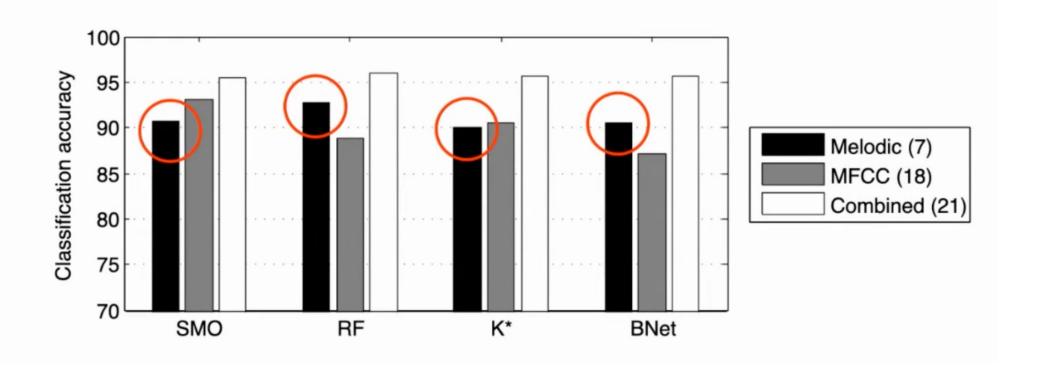




• If you present a graph... 100 Classification accuracy 95 90 Melodic (7) MFCC (18) 85 Combined (21) 80 75 SMO RF **BNet**

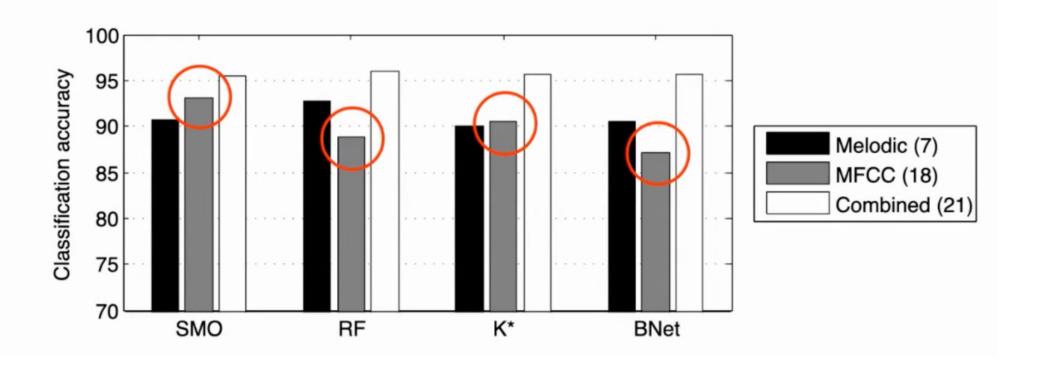


• Help the audience follow you!





• Help the audience follow you!





- Help the audience follow you!
- Also with equations! (if you must include them...)

Salience deviation
$$C_{\sigma_s} = \sqrt{\frac{1}{N} \sum_{n=1}^N (s(n) - C_{\overline{s}})^2}.$$



"Nothing great in the world has ever been accomplished without passion"

- Georg Wilhelm Friedrich Hegel



"If you aren't fired with enthusiasm, you will be fired, with enthusiasm"

- Vince Lombardi



The DO's and DONT's of giving a presentation

- Planning your presentation
- Designing your presentation
- Giving your presentation
 - Being "maximum you"
 - Energizing your voice
 - Using your body
 - Being funny, being calm
 - Questions
 - Technical details
 - Practice



Giving your presentation

• Smile, eye contact, confidently relaxed, energy in your voice

PASSION in your voice is the SINGLE MOST IMPORTANT factor in getting your audience EXCITED about your ideas



Come prepared: questions

- Think of possible questions
- The evil question: include it in the slides!
- Be concise
- Don't know the answer?
 - Be honest! ("good idea", "I'll have to look into that")
- No microphone for the audience?



Come prepared: arrive early

- Bring all your cables / chargers / adapters / remotes
- Test the equipment before starting
- Save your slides in various formats (keynote, pptx, pdf)
 - And in various locations! (local, cloud, flash drive, friend)
- If you need an internet connection:
 - Make sure you have one
 - Make sure it works!
 - Remember to disable all notifications (especially messaging)



Come prepared: practice

- Practice, practice, practice
- REALLY practice!
 - Out loud, no skipping, no skimming
 - Get the timing right
 - Know what you're going to say (but no script!)
 - Perfect each part of the presentation
 - Get feedback before the real thing



Come prepared: practice

- Practice, practice, practice
- REALLY practice!
 - Out pua no skippina, no skimmina
 - Get nir right
 - Knc / what y u're noin to ay (bu no s rip)
 - Periect each part or me presentation
 - Get feedback before the real thing



Recap

- Planning:
 - My goal (message objective) + audience's goal
 - Structure: PREVIEW (+hook), BODY (3 points), RECAP
- Designing:
 - No more than 3 (fonts, colors, sizes)
 - Use the power of the visual (but don't abuse it)
- Presenting:
 - Be maximum you
 - Energize your voice
 - Come prepared (arrive early, tech details, questions)
 - PRACTICE PRACTICE PRACTICE PRACTICE

