



THE HONG KONG  
UNIVERSITY OF SCIENCE AND  
TECHNOLOGY (GUANGZHOU)

# **Career Development for Information Hub Students**

**INFH 6780, Spring 2025**

**Instructor: Dr. Zeyu Wang**

# Outline

Last lecture introduced

- Career development paths
- Skills people wish they learned at school
- Importance of effective presentations


Today, I will cover

- **How to give a presentation**

# How to Give a Presentation

- Know your **content**
  - If you are going to present something you do not know, it can easily go wrong
  - Be sure to know every technical detail in case someone in the audience asks
- Know your **context**
  - Who is going to be your audience?
  - Why would they spend time listening to you?
  - How to engage your audience?
  - What do you expect to gain from the talk?

# An expert explains a complex subject in five levels of complexity




## 5 Levels


WIRED  
26 videos 2,136,342 views Last updated on Dec 18,...


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An expert explains a complex subject in five levels of complexity.


- 


Chess Pro Explains Chess in 5 Levels of Difficulty (ft. GothamChess) | WIRED  
WIRED • 1.3M views • 3 months ago
- 

Harvard Professor Explains Algorithms in 5 Levels of Difficulty | WIRED  
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- 

MIT Professor Explains Nuclear Fusion in 5 Levels of Difficulty | WIRED  
WIRED • 407K views • 7 months ago
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Theoretical Physicist Brian Greene Explains Time in 5 Levels of Difficulty | WIRED  
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Mathematician Explains Infinity in 5 Levels of Difficulty | WIRED  
WIRED • 3.9M views • 1 year ago
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Computer Scientist Explains the Internet in 5 Levels of Difficulty | WIRED  
WIRED • 297K views • 1 year ago
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Computer Scientist Explains One Concept in 5 Levels of Difficulty | WIRED  
WIRED • 467K views • 1 year ago



# Explaining Fractals

- Prof. Keenan Crane (CMU)



## Geometer Explains One Concept in 5 Levels of Difficulty | WIRED

284K views • 1 year ago



Computer scientist Keenan Crane, PhD, is asked to explain fractals to 5 different people; a child, a teen, a college student, a grad ...

CC



# Explaining Fractals to Child





# Explaining Fractals to Teen



# Explaining Fractals to College Student

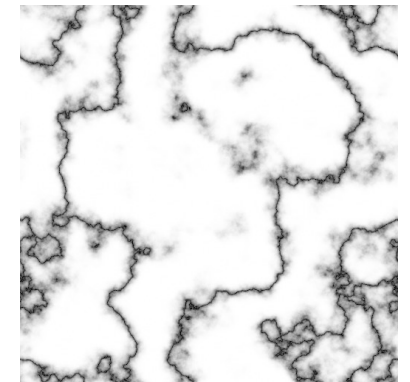
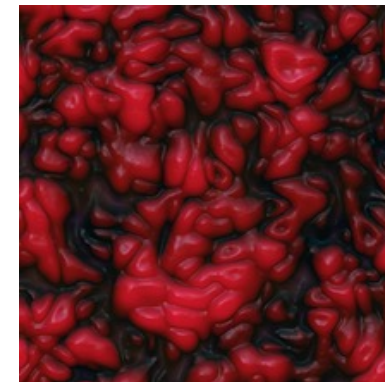
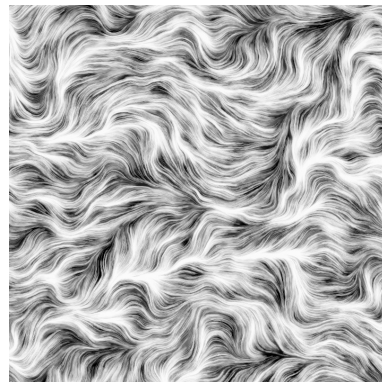
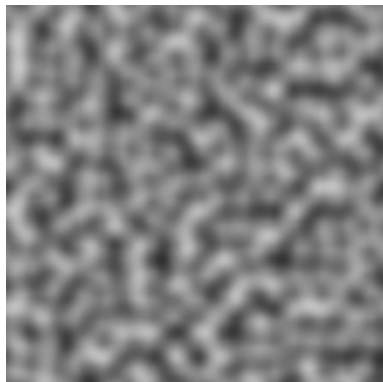




# Explaining Fractals to Expert



Perlin Noise  
Academy Award (Oscar), 1996



# Takeaways

- Who is going to be your audience?
  - From the same, broadly related, or unrelated background
  - Start with concepts that most audience is familiar with
- For child
  - A shape with similar appearance if you look it far away or up close. Connect fractal to "fraction"
- For teen
  - Learning 7th grade geometry. Connect fractal to perimeter computation and the coastline paradox
- For undergrad
  - Video games, VR, textures, recursion, subdivision surfaces, rendering in computer graphics



# Takeaways

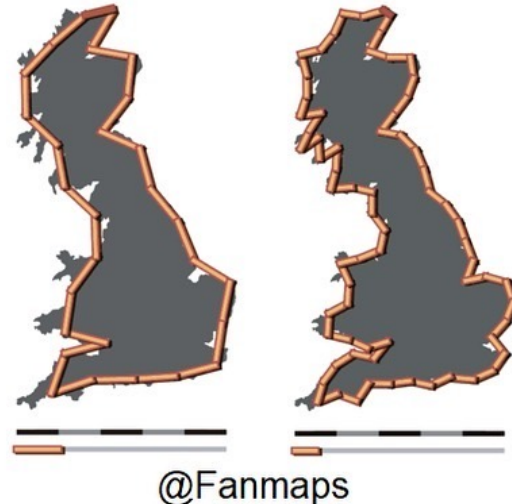
- Why would they spend time listening to you?
  - Maybe they want to learn something new
  - Maybe they want to connect with you
  - Maybe they want to evaluate you as a candidate
  - Maybe you give fascinating presentations
  - ...
- Do give the audience a reason to listen to you!

# Takeaways

- How to engage your audience?
  - Use examples, ask questions, observe responses
  - Interaction and engagement are vital!
  - Otherwise, they can watch a video 2x speed



The Coastline Paradox



# Takeaways

- What do you expect to gain from the talk?
  - You want to get your research ideas through
  - You want to be known with a good impression
  - You want to secure a job position or a budget
  - You want to improve your presentation skills
  - You want to get better teaching evaluation
  - ...



# How to Assemble A Talk

- Two Wrong Ways and a Right Way
- Prof. Theodore Kim (Yale)
- <https://www.tkim.graphics/HOWTOTALK/index.html>

# Two Wrong Ways

- Attending a talk should not be the same as reading a book or a research paper

```
1 Open PowerPoint
2 while talk is not done do
3   |   Think real hard
4   |   Make a slide
5 end
```

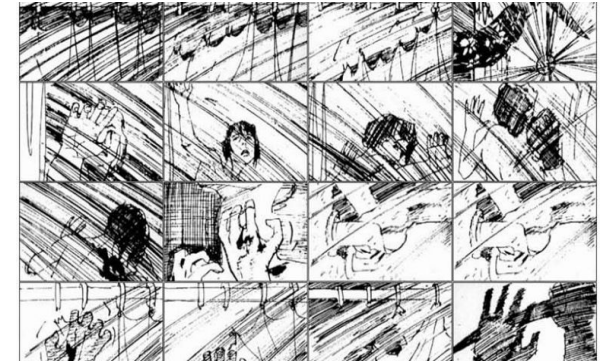
```
1 Open PowerPoint
2 for each section in the paper do
3   |   Convert section into bullet points
4   |   Put bullet points on a slide
5 end
6 Insert images and videos. Somewhere.
```

# A Better Way

- Giving a talk is like performing a one-person play or film
- Don't build sets and shoot scenes before there is a script
- Don't assume the film should strictly adhere to the novel

# A Better Way

1. Write a script
2. Build a storyboard
3. Build the sets
4. Rehearsals and audience screenings



# 1. Write a Script

- Write out everything that you want to say in the talk
- Decide exactly what information to present
- Decide the order of information, build a plot
- Decide characters, such as equations and technical concepts
- E.g., start by showing the terrible Algorithm A, and establish its terribleness by showing it failing in a variety of scenarios



## 2. Build a Storyboard

- Identify logical breaks where one idea ends and another begins, corresponding to transitions between slides
- Think about what visual information would help communicate the idea corresponding to each slide
- It's fine to use text to add extra emphasis
  - E.g., "GOTO CONSIDERED HARMFUL. REALLY."

# 3. Build the Sets

- Create slides after having the screenplay and storyboard
- Often need to rewrite certain script and rethink visuals
- Making visuals can take **a lot of time**
- Reuse figures from the paper or generate entirely new ones
- Focus locally on each slide as the global narrative was set
- Ensure the visual supports the concept in the strongest way

# 4. Rehearsals and Audience Screenings

- Do a run-through of the slides to get a sense of what works, what doesn't, and how long your talk runs
- Fix what didn't work. Be ruthless with your editing
- Do a run-through with a friend, collect comments, and repeat the process
- Make sure to **end on time**, not too short, nor too long

# Nuts and Bolts

- 1 minute of presentation  $\approx$  1 hour of preparation
- 1 minute of presentation  $\approx$  about 100 words
- Don't over-rehearse to avoid repeating robotically
- Paste the script to the notes section in each slide
- Put a strong visual result on the first and last slide
  - E.g., a loop of your best result, a link to your source code release

# Next Lecture

- A perfect example of a terrible presentation
- The DO's and DONT's of giving a presentation
- Preview:

93% of the impression you make  
is based on how you LOOK and SOUND

7% on the actual content