RYAN WALSH

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EDUCATION

University of California, San Diego

Expected Graduation 6/23

B.S. Physics, Specialization in Astro-Physics

Minor Computer Science Engineering

GPA: 3.0

EXPERIENCE

Computer Science Support Specialist

June 2021 - Present

Advantech GSE Enterprises

San Diego, CA

Tools/Technologies: Python, Beautiful Soup, Selenium, Octopus, GovTribe API, Bloomberg API

- Created web crawlers utilizing the API of government websites, to extract data for upcoming bids on contracts
- Cleaned and parsed 60k entries from 10k raw data files into one database for future conversion • Recruited, trained, and managed 10+ interns in recruitment, capture, and software engineering

Computer Science Intern

June 2019 - Aug 2019

Xpress Tickets San Diego, CA

Tools/Technologies: Solidity, Git/GitHub, InVision

Created and tested wire frames for future implementation Created bug reports and fixed bugs pertaining to front end of the app Collaborated with an international team to aid in development of a smart contracts and UX design

Front Desk Associate

Aug 2017 - Aug 2019

Oak Park, CA Stevenson Fitness

Preformed member acquisition and retention services Preformed janitorial services throughout the work day

Collected and sorted customer feedback for future team meetings

EXTRA-CURRICULAR ACTIVITIES

Rocket Propulsion Lab

Aug 2020 - Jun 2021

UCSD RPL

San Diego, CA

Tools/Technologies: SolidWorks, C++

Created and analyzed circuits in SolidWorks as a member of the Avionics division

Modified code that dealt with communicating various parameters to the ground station during flight

Tau Kappa Epsilon Fraternity

Aug 2020 - Present

UCSD

San Diego, CA

Volunteered for various community service events with St. Jude's Hospital

Contributed to the organization of multiple social and educational events for our members

PERSONAL PROJECTS

Smart Mirror

 ${f Video~Games}$

Aug 2020 - Jun 2021

Tools/Technologies: Raspberry Pi, IDLE (Python), GitHub, computer monitor, wooden frame

Built the frame and custom mirror screen from scratch

Utilized a Raspberry Pi and a GitHub repository to write functions to display custom applications

Oct 2019 - Oct 2019

Tools/Technologies: Arduino, Arduino IDE, Sensor, C#

• Integrated a Sensor into an RC car to follow a line on the ground

Aug 2018 - Jun 2019

Tools/Technologies: Visual Studio, C++, IDLE(Python), PyGame, Python

- Created a Pac-Man like game with multiple levels in C++
- Created A Galiga like game in Python with the Pygame library

SKILLS

Languages C++, Python, Java, HTML, CSS, SQL

Tools Git, Mathematica

Soft Skills Time Management, Teamwork, Communication, Problem Solving, Leadership, Accountability