Robert Wang

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SKILLS

Programming Languages
Software & Technologies

Python, JavaScript, HTML, CSS, SQL, C/C++, Java, R, OCaml, x86 Assembly VS Code, React, Express, QT, Flask, Git/GitHub, Azure, Auth0, MongoDB, Doxygen

EDUCATION

University of Minnesota – B.S in Computer Science and Minor in Mathematics (GPA: 3.95) Expected May 2025 Relevant Coursework: Software Engineering, Web Development, Data Structures & Algorithms, Program Design, Al/ML

WORK EXPERIENCE

Software Engineer Intern | Danfoss | Summer 2024 | Used: Qt, QML, JavaScript, C++, SQLite, Azure DevOps

- Developed a full-stack interface and control system application for Danfoss autonomous vehicles
- Established detailed software requirements and crafted a scalable and organized user interface using QML & JS
- Implemented efficient C++ algorithms for AV path tracking and data manipulation in complex backend systems
- Collaborated and implemented solutions with a diverse, global team using Agile development methodologies

PROJECTS

Personal Portfolio Website | Used: ReactJS, JSX, CSS, Microsoft Azure

- Utilized React to develop highly reusable web components, enhancing scalability and maintainability
- Created an intuitive email contact form, facilitating seamless communication between the users and the website
- Designed a fully responsive layout and style to optimize UX on various devices and deployed to Microsoft Azure

SafeRoute | Used: ReactJS, JSX, Microsoft Azure, MongoDB, CSS

- Engineered a solution for UMN student safety by providing real-time tracking and crime visualizations on campus
- Leveraged React for an intuitive and responsive SPA and Azure Functions for scalable backend interactions
- Provided accurate location data using the Google Maps API and stored user information using MongoDB.

Microblogging Web App | Used: ExpressJS, JavaScript, MySQL, Pug, CSS

- Used the Express framework to manage various server endpoints, ensuring efficient RESTful API interactions
- Maintained an SQL database, leveraging AJAX for seamless data manipulation, enhancing efficiency and control
- Crafted an engaging UI using dynamic Pug templating, and implemented user accounts to provide a more secure and individualized user experience

Community Housing App | Used: Flask, Python, JavaScript, PostgreSQL, HTML, CSS

- Worked on a project team to build a housing application for users to easily join groups and manage tasks
- Utilized the Flask framework to manage server endpoints and APIs, ensuring a smooth and bug-free experience
- Integrated Auth0 for secure user account management and log-in, and organized website and user information using a PostgreSQL database

Drone Pickup Service | Used: C++, HTML, JavaScript, Doxygen, Docker, VS Code

- Simulated a drone pickup service inside a 3D front-end map of the UMN campus with a trip planning UI
- Built within VS Code using C++ and integrates various Al routing algorithms and design patterns
- Enhanced the front-end UI and back-end design to include features like data collection and energy consumption

Election Voting Processor | Used: <u>Java, Javadoc, IntelliJ</u>

- Developed a Java application to parse election data using custom objects and outputs the winner and audit file
- Engineered to accept multiple CSV files containing election information in IR, CPL, and popularity-based elections
- Collaborated with a team to draft detailed product specification documents and executed using Agile Scrum.

EXTRACURRICULARS

Tech Academy STEM Instructor (May – August 2023), Muon-to-Electron (Mu2e) engineer (January 2022 – March 2023), Science Olympiad (November 2017 – May 2021), Varsity Tennis (April 2020 – May 2021), Robotics (January – March 2017)