# **Rudolf Newman**

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#### **PROFILE**

Team-oriented experience with web applications and 3D game engines Experience with client-driven project development with agile methods Programming languages include:

> C# Python Javascript Java Lisp

Unity, scripting

Cordova, Web-based mobile programming

### **EDUCATION**

## Northwestern University, McCormick School of Engineering, Evanston IL

- Major: Computer Science, GPA 3.5
- Graduated: June 2017
- **Segal Design Certificate**

#### DEVELOPMENT PROJECTS

Innovation Journalism and Technology, Northwestern University, Spring 2016

- Developed a web application to parse news articles creating images with quotes
- Improved a sentence parser to be more accurate and generalized
- Python, Flask, Javascript

# Game Development Studio, Northwestern University, Winter-Spring 2017

- Designed a sandbox fighting game and platformer with two complete characters
- Developed state machine for player physics and buffered inputs for forgiving controls
- Unity, C#

## Natural Language Processing, Northwestern University, Winter 2017

- Designed a word cloud parser to answer queries based on word occurrences to guess award winners at >80% accuracy
- Python

### OTHER EXPERIENCE

#### **Eagle Scout**

Designed and built 13 natural barricades for the Emily Oaks Nature Center that are still in use

# Admin Clerk, Northwestern University Residential Services, Jan 2014 – Aug 2017

- Aided upwards of 60 recipients daily with tracking and receiving packages
- Logged hundreds of packages each day into the mail system

### RELEVANT COURSEWORK

- Software Project Management
- Human-Computer Interaction
- Knowledge Representation in Games Industrial Design Projects