

Machine Learning in Practice: a Crash Course

Lecture 2: Reframe & Generalization & Metrics

胡津铭
DolphinDB

Recap

- Machine learning is the study of computer systems that improve their performance through experience (mostly, data)
- To use ML, there should be some patterns in the data
 - Sometimes we know these patterns/features, but not know how to use it, for example the parameters. ML learn how to use them
 - Sometimes ML can discover the patterns themselves
- In machine learning, we study two types of problems:
 - Supervised learning
 - Unsupervised learning

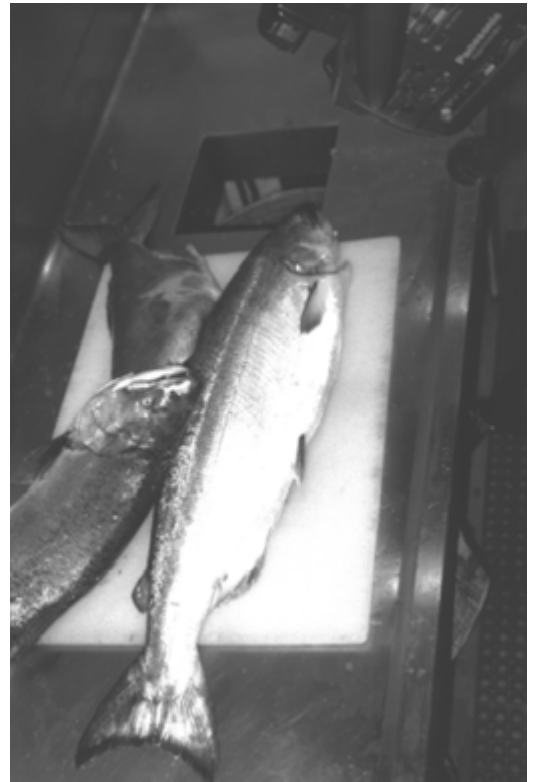
Recap



- It is often an iterative process

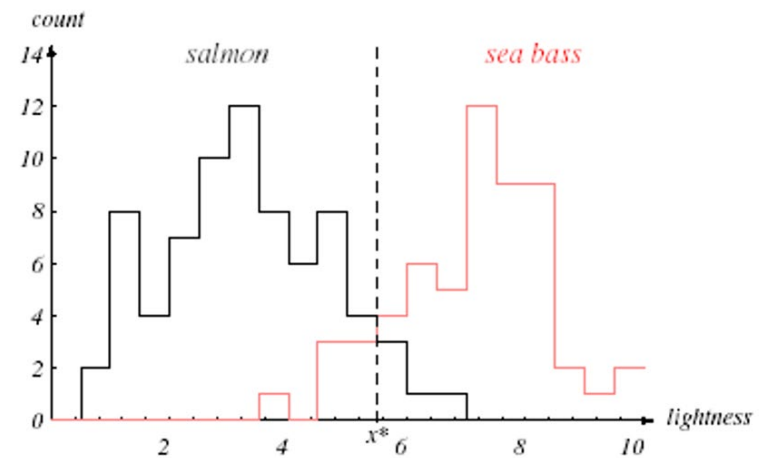
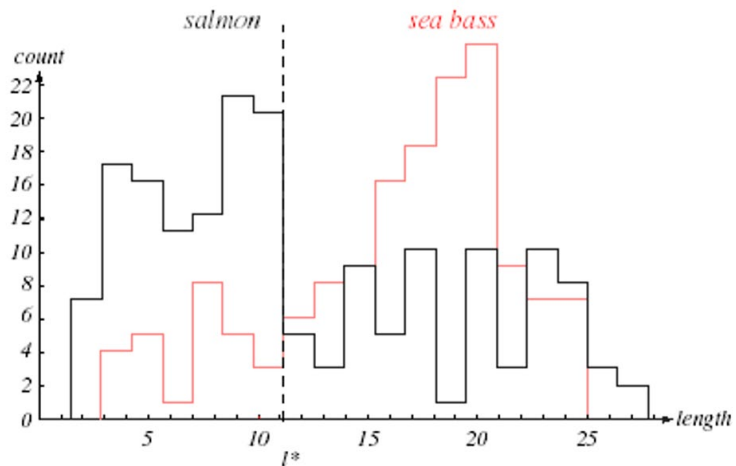
A toy example

- Fish Classification: Salmon v. Sea Bass
- Feature: length. Model: histogram
- Now the model is not good enough
- We ask some experts in this area, they suggest we'd better use other features. Length of images are not very robust.



Fish Classification: Salmon v. Sea Bass

- 3. Transform data & Get features
 - Previously we use the length of a fish
 - Maybe lightness is a better feature.
 - How to show this?

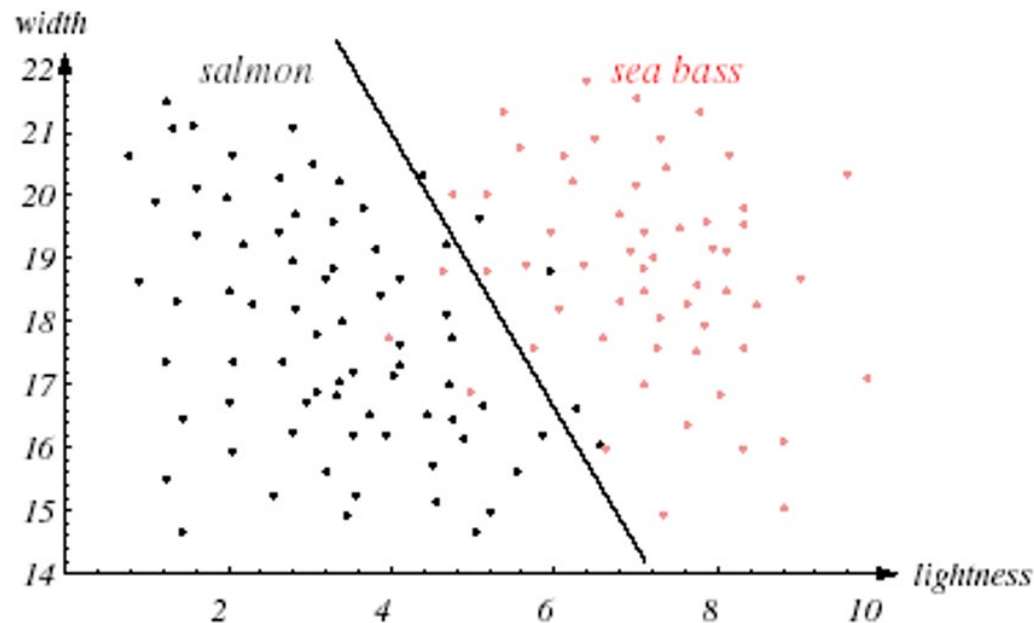


Fish Classification: Salmon v. Sea Bass

- 3. Transform data & Get features
 - Maybe using more features may help?
 - The fishers tell us that width is another useful feature
 - So we add this feature
 - (How to make sure that this is useful?)

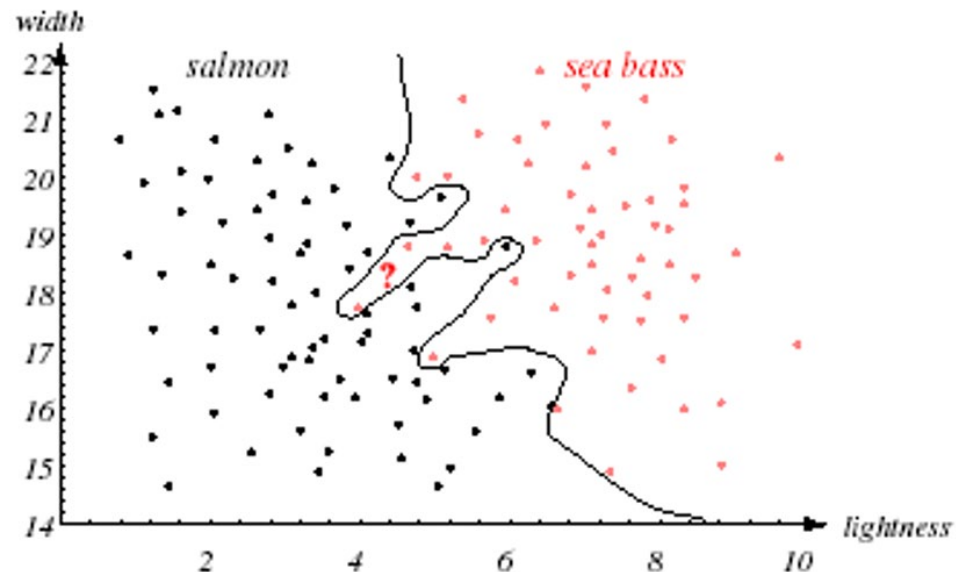
Fish Classification: Salmon v. Sea Bass

- 4. Design & train a model (Training)
 - Now there are more features, we should use other models.
 - Maybe a linear (simple) boundary?



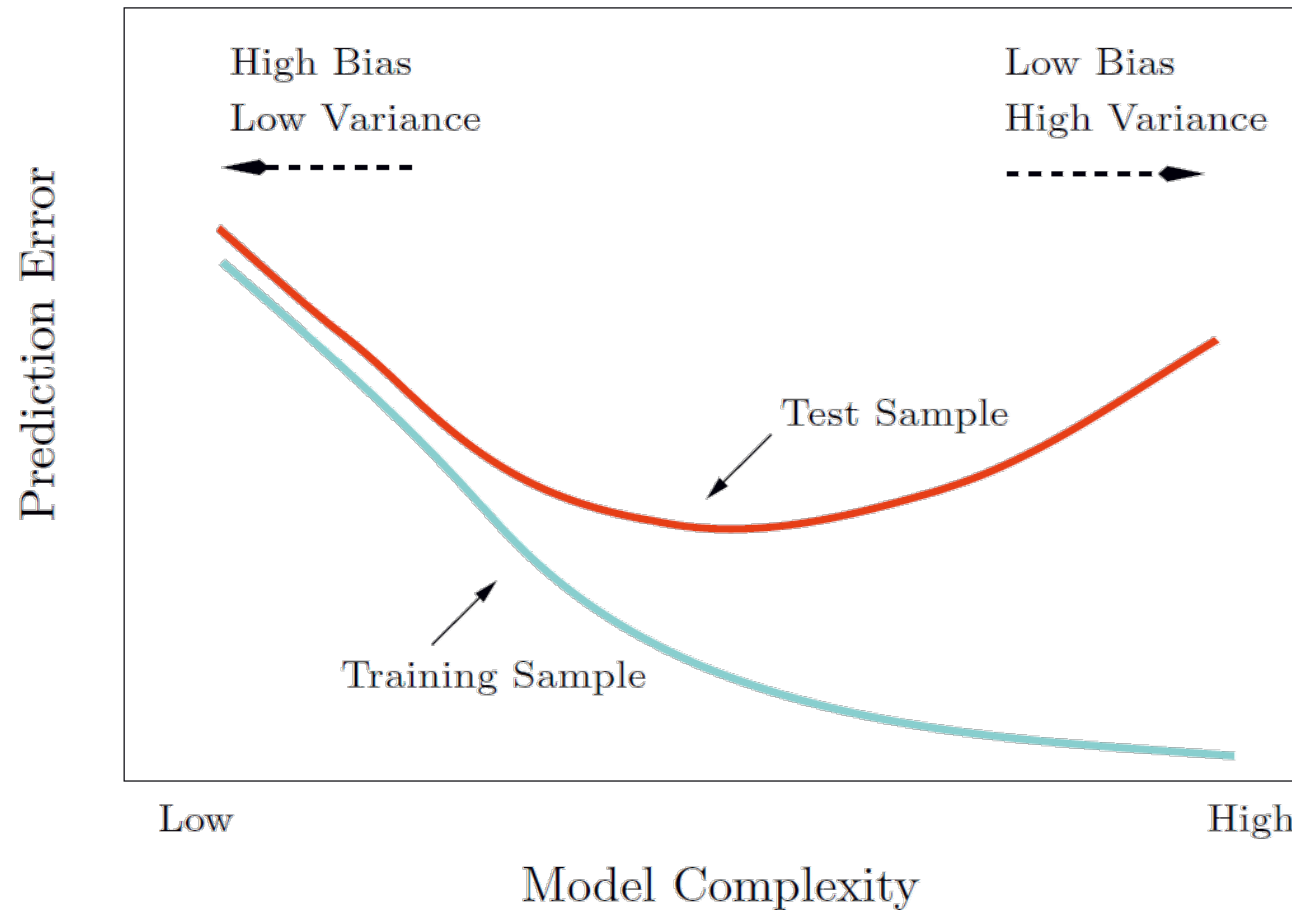
Fish Classification: Salmon v. Sea Bass

- 4. Design & train a model (Training)
 - How about a more complicated model like this?
 - This model seems to give lower (actually 0) training error, so is it a better model? Why?
 - Why do we need the test set?



lightness	width	label
10	20	sea bass
5	15	salmon
15	20	?

Generalization: why we need test set?



Generalization: why we need test set?

- A generalization of a concept is an extension of the concept to less-specific criteria.
- Generalization of the classifier (model)
 - The performance of the classifier on **test** data.
- Training error:
 - Simple model → large training error
 - Complex model → less training error
- Test error:
 - Simple model → ?
 - Complex model → ?

Generalization: why we need test set?

- 5. Use the model to predict
 - Testing
 - Deploying & serving
- What if the training data is significant different from the test data?
- Will the metrics on testing data good or not?
- What if the testing data is significant different from the real-world (serving) data?
- Will the ML system give good results?
- We should try to align the training data and testing data.
- Also, try to align the testing data with the real-world data.

ML Pipeline: a real-world case study

- 1. Define a ML problem
 - Articulate your problem
 - What are the labels and where are they from?
 - Are these labels appropriate?
 - What is the metric?

1. Define a ML problem

- Let's try a real-world problem!
- Assume we are engineers in Youtube. The main income of our company is from ads.
- Youtube will display ads at the beginning, and, say, every 5mins. The more/longer ads the user watches, the more we earn.
- But we also do not want to annoy users.

The screenshot displays the YouTube interface. On the left is a sidebar with navigation links: 首页 (Home), 时下流行 (Trending), 订阅内容 (Subscriptions), 媒体库 (Library), 历史记录 (History), 稍后观看 (Watch Later), 顶过的视频 (Liked Videos), 订阅内容 (Subscriptions), and 更多 YOUTUBE 产品与功能 (More YouTube products and features). The main content area shows search results for 'bjarne stroustrup evolution'. The first result is 'Professor Bjarne Stroustrup: A Personal View of the Evolution of C++' by Churchill College, University of Cambridge, with 2152 views and posted 1 month ago. The second result is 'The continuing evolution of C++. Bjarne Stroustrup' by UC3M, with 6784 views and posted 10 months ago. The third result is 'CppCon 2016: Bjarne Stroustrup "The Evolution of C++ Past, Present and Future"' by CppCon, with 7.4 million views and posted 3 years ago. The fourth result is 'C++: The Evolution of a Programming Language' by IET, with 1175 views and posted 9 months ago. Each result includes a video thumbnail, title, channel name, view count, and upload date.

1. Define a ML problem

- How to convert it to a ML problem? What is the target?
 - Maybe we can use ML to rank the list. How to rank?
 - A straightforward is to predict the click-through rate (CTR). Then rank the list according to CTR. So CTR is target.
 - What is the problem with this target?
 - Maybe the expected watching time? Why is this target better?
 - What is the problem with this target?
 - Maybe a trade-off between CTR and expected watching time.
 - Say we use expected watching time as target.
 - Supervised or Unsupervised?
 - Classification or Regression

1. Define a ML problem

- Are there patterns in the data? Ask yourself!
 - We have special preferences for different videos.
 - People may have different preferences, but similar people may share similar preferences. Also, if we prefer some kinds of videos, maybe we will prefer similar items. So there are patterns.
- Can we get data easily? What is the label? Where are they from?
 - From the user watching history data.
 - The label is directly from the user watch history.
- What are the metrics?
 - Mean Squared Error. Will talk more about metrics later.
 - $$\text{MSE}(f, \boldsymbol{\theta}) = \frac{1}{n} \sum_{i=1}^n (y_i - f(x_i, \boldsymbol{\theta}))^2$$

2. Construct dataset

- Collect it from user watching history.
- Split it into train/test dataset. Will talk more later.

3. Transform data & feature engineering

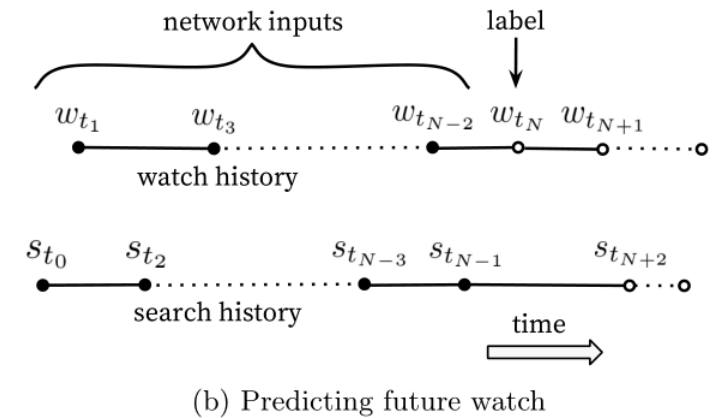
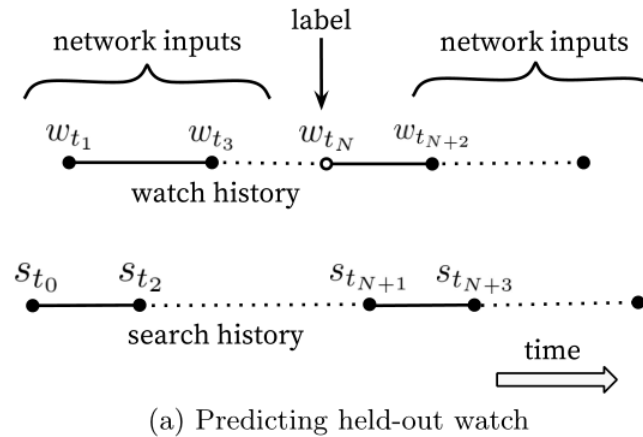
- What are the possible useful features? Ask yourself!
- User features:
 - Personal features: age, gender, job, income
 - Geographic: where are the users from?
 - Watching history
- Video features:
 - Uploaders, when is it uploaded,...
 - contents: topics, ..., visual contents, length, ...
 - who watched this?
- Context:
 - When the users search? What is hot at this time?
 - The search tokens.

4. Design & train models

- We will talk a lot more later in this course. So we skip it currently.

5. Use the model to predict

- Testing
 - How to evaluate the model? What is the testing dataset?
 - Remember, try to make testing align with the real-world serving scenario!
- Deploying & Serving
 - Wont talk about it here.



Question?

Metrics for supervised learning

- Classification

- $Accuracy = \frac{\sum_i (y_i \neq f(x_i))}{n}$

- What are the problems with this metric?

- Consider cancer detection. Just classify people as not getting cancer can get an accuracy over 99.9%

- Are all the errors equally important?

- Consider the bomb detection in railway station. Also, the cancer detection.
 - Consider the spam/ham email detection.

- $Precision = \frac{TP}{TP+FP}, Recall = \frac{TP}{TP+FN}$

- Some other metrics for different scenarios...

	Spam(label)	Ham(label)
Spam(predict)	TP	FP
Ham(predict)	FN	TN

Metrics for supervised learning

- Regression

- $\text{MSE}(f, \boldsymbol{\theta}) = \frac{1}{n} \sum_{i=1}^n (y_i - f(x_i, \boldsymbol{\theta}))^2$

- Why cant we use accuracy?

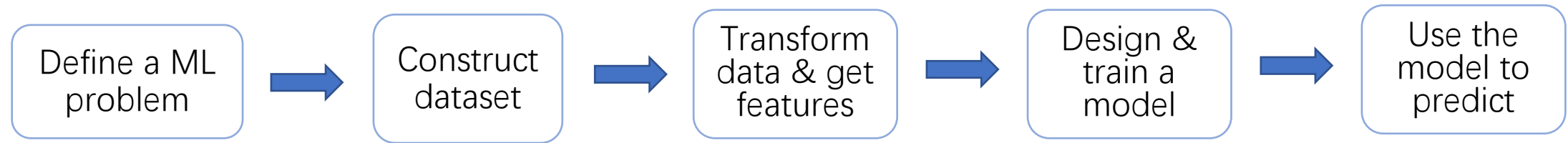
- What are the problems with this metric?

- Outliers will contribute a lot to it

- Mean Absolute Error $\text{MAE}(f, \boldsymbol{\theta}) = \frac{1}{n} |y_i - f(x_i, \boldsymbol{\theta})|$

Metrics for supervised learning

- Cost
- What is the speed? For example, how many FPS?
 - In some scenarios, speed is extremely important.
- What is the memory consumption?
- What is the platform required for running?
 - CPU vs GPU
 - Server, workstation, laptop, mobile/embedded system
 - The requirement can be very different for different platforms
- What is scale of data required for this model?



- It is often an iterative process

Question?

Thanks and welcome to give us suggestions and feedbacks afterwards.