Command Name

Description

3D-Sketch Constrain Visibility

3daDi mHi deExtLi neCmd

3daDi mPreci si onAngul arOCtxCmd

3daDi mPreci si onAngul ar1CtxCmd

3daDi mPreci si onAngul ar2CtxCmd

3daDi mPreci si onAngul ar3CtxCmd

3daDi mPreci si onAngul ar4CtxCmd

3daDi mPreci si onAngul ar5CtxCmd

3daDi mPreci si onAngul ar6CtxCmd

3daDimPrecisionLinearOCtxCmd

3daDi mPreci si onLi near1CtxCmd

3daDi mPreci si onLi near2CtxCmd

3daDi mPreci si onLi near3CtxCmd

3daDi mPreci si onLi near4CtxCmd

3daDimPrecisionLinear5CtxCmd

3daDi mPreci si onLi near6CtxCmd

3daDimPrecisionLinear7CtxCmd

3daDi mPreci si onLi near8CtxCmd

3daDimShowAllExtLineCmd

3daEdi tDi mCmd

3daEdi tTextCmd

3DAHi deAl I Annotati onsCtxCmd

3daPromoteDi mensi onCmd

3DAShowAllAnnotationsCtxCmd

3daSurfTxtEdit

symbol

Edit the surface texture

Set Insertion Point as Model

Creates an AutoCAD piping

3DAVisibilityCtxCmd Dimension Visibility

3dSketchUngroundCmd

AcadBI ockChangeI nsPoi ntToModel Space

Origin

AcadBlockChangeInsPointToViewCenter Set Insertion Point as View

Center

AcadBI ockDefDel ete

AcadBlockRefSort Sort by Name

AcadBI ockRefZoom

AcadInsertBlockInModelSpace

AcadInsertExBI ockRef

ACRD: TpXml Reporter: Createl soDrawingCmd

isometric drawing

ActivateConfigurationCtxCmd

ActivateDesignViewCmd Activate Design View

Representation

ActivateLODRepCtxCmd

Activate Level of Detail

ActivatePresentationCtxCmd ActivateUCSCtxCmd AddVertexCtxCmd

Add new vertex to the symbol

AdjustAppearanceCmd

AEC_Exchange: Command: Connector: Add AEC_Exchange: Command: Connector: Cable AEC_Exchange: Command: Connector: Conduit AEC_Exchange: Command: Connector: Del ete AEC_Exchange: Command: Connector: Duct AEC_Exchange: Command: Connector: Edit

AEC_Exchange: Command: Connector: El ectri cal

AEC_Exchange: Command: Connector: IncludeChildren

AEC Exchange: Command: Connector: Link AEC_Exchange: Command: Connector: Pi pe AEC_Exchange: Command: Connector: Suppress AEC_Exchange: Command: Connector: Unlink AEC_Exchange: Command: Envi ronment: Wrapper

AEC_Exchange: Command: FeatureCheck AEC_Exchange: Command: Qual i tyCheck

AEC_Exchange: Command: ShareDesi gnPackage

AEC_Exchange: Envi ronment

AEC_Exchange_Command_Include_Connector

AEC_Exchange_Command_Shri nkwrap

AEC_Exchange_Command_Source_Component

AFG_CMD_Appl y AFG_CMD_Authoring

Generator

AFG_CMD_Chain_Selection AFG_CMD_ChangeProfile AFG_CMD_Continue

AFG_CMD_Demote Components

AFG_CMD_Expl odePCF AFG_CMD_InsertProfile

AFG CMD ISOLATE ENDTREATMENT AFG_CMD_Lengthen_Profile

Members

AFG_CMD_Lengthen_Profile_Edit AFG_CMD_Multiple_Selection

AFG_CMD_Notch_Profile AFG_CMD_Notch_Profile_Edit

AFG_CMD_Promote

Components

Adj ust

Add Connector

Cable Tray Connector Conduit Connector Delete Connector(s) Duct Connector Edit Connector

Electrical Connector

Promote Component Connectors

Link Connectors Pipe Connector

Suppress Connector(s)

Delete Link

Begin BIM Exchange Check Revit Features Design Quality Check

Export Building Components

Include Connector Shrinkwrap Substitute Source Component

&Apply

Author a part for Frame

Chain Select

Change Frame Members

&Continue

Demote Frame Generator

Expl ode

Insert Frame Members

&I sol ate

Lengthen - Shorten Frame

Edit with Frame Generator

Multi Select

Notch Frame Members

Edit with Frame Generator Promote Frame Generator

AFG_CMD_Refresh Refresh

AFG_CMD_Sketch_Selection Sketch Select

AFG_CMD_TrimProfile Trim to Frame Members
AFG_CMD_TrimProfile_Edit Edit with Frame Generator

AFG_CMD_UNISOLATE_ENDTREATMENT &Undo Isolate

AFG_Cut_Profile_To_Face Trim and Extend to a Face
AFG_Cut_Profile_To_Face_Edit Edit with Frame Generator
AFG_FrameMember_Edit Edit with Frame Generator

AFG_Mitrecut_Profiles Miter Corners

AFG_Mitrecut_Profiles_Edit Edit with Frame Generator AFG_ProfileInfo Frame Members Information

AFG_RebuildProfile Remove End Treatments

AliasRepairAssociationCtxCmd

AliasWireCmd Import Wire file from Alias

AllowNoneParticipation AllowSectionParticipation AllowSliceParticipation

AMxUnconsumeWeldBeadFeatureCmd AMxUpdateTranslatedConstrCtxCmd

Anno3DDi mCmd Create Di mensi on

Anno3DHoleNoteCmd Create a Hole Note

Anno3DLeaderTxtCmd Leader Text

Anno3DSurfTxtCmd Surface Texture

App3DAnnotationsVisibilityCmd

App3DMR_MoveTri adOnl yCmd App3DMR_RedefineCmd

App3DMR_TentativeDragCmd App3DSketchesVisibilityCmd

AppAboutInventorCmd

version number, and copyright

AppAccessCommunityCmd Access Autodesk Manufacturing

Display program information,

Community Portal

AppAccessStreamlineCmd Access Streamline

AppAddInManagerCmd Configure Add-Ins

AppAddToFolderCtxCmd

AppAll ShadowCmd All Shadows

AppAllWorkfeaturesCmd

AppAmbi ent ShadowCmd Ambi ent Shadows

AppAnalysisActivateCmd Activate analysis

AppAnal ysi sCopyCmd Copy anal ysi s

AppAnal ysi sEdi tCmd Edi t anal ysi s

AppAnalyzeFacesCmd Toggle analysis visibility

AppAnnotationPriorityWrapperCmd Select annotations to

mani pul ate

AppApplicationOptionsCmd Configure application options

AppApplicationsMenuCmd

AppAppManagerCmd

AppArrangeAllWindowsCmd Arrange windows as

non-overlapping tiles

AppAttachPointCloudCmd Attach Point Cloud Data.

AppAUGI Cmd Access Autodesk User Group

International

AppAutodeskCl oudCmd Autodesk 360

AppAutodeskCloudSimCmd Simulation 360

AppAutodeskLabs Access Autodesk Labs

AppAutodeskLearni ngMapCmd

AppAutodeskOnlineCmd Access online support and

other useful information from web site

AppBodyPriorityWrapperCmd Select Bodies to manipulate

AppBoxCropPointCloudCmd Crop Point Cloud Data.

AppBrowserCollapseAllCmd Collapse all browser entries

AppBrowserCollapseChildrenCmd Collapse all children of the

selected item

AppBrowserExpandAllCmd Fully expand all items in

browser

AppBrowserExpandChildrenCmd Expand all children of the

selected item

AppBrowserExpandFolderCmd AppBrowserVisibilityCmd AppCascadeWindowsCmd

overl ap

Arrange windows so they

AppCenterOfGravityCmd
AppCGUCS_CreateCmd
AppCGUCS_DoneCmd
AppCGUCS_RestartCmd
AppCI eanScreenCmd

AppCloseAllCmd

Close all the documents

AppCommi tGroundCmd

AppCommonVi ewCtxCmd

Change to common view tool

AppComponentOpacityOffCmd

Component Opacity - Off

AppComponentOpacityOnCmd

Component Opacity - On

AppComponentPri ori tyWrapperCmd

assembly to manipulate

Select component within active

AppConstrai nedRotateVi ewCmd

longitude in model space

Orbit around latitude and

AppConstructionSurfacesVisibilityCmd

AppContextual_ApplyCmd

Appl y

AppContextual_BackCmd

&Back

AppContextual_CancelCmd

Cancel (ESC)

AppContextual_ContinueCmd

&Continue

AppContextual_CreateCmd

&Create

AppContextual_DoneCmd

&Done [ESC]

AppContextual_OKCmd

OK (Enter)

AppContextual_RemoveCmd

&Remove

AppContextual_RestartCmd

&Restart

AppContinueCmd

Continue to next step

AppConvertMenuCmd

on the Clipboard

AppCopyCmd

Copy the selection and put it

AppCreateCompositeiMateCtxCmd Create Composite iMate

AppCreatei MateCmd Create i Mate

AppCreatei PartCmd i Part Author

AppCreateNewFolderCtxCmd

AppCrossSectionAnalysisCmd Cross Section Analysis

AppCurvatureAnalysisCmd Curvature Comb Analysis

AppCustomerInvolvementHelpCmd

AppCustomi zeCmd Customi ze Autodesk Inventor's

user interface

AppCustomi zeUserCommandsCmd

AppCutCmd Cut the selection and put it

on the Clipboard

AppDefaultStandardsCmd Change Active Standards

AppDeleteCmd Delete selected items

 ${\tt AppDel\,eteFol\,derCtxCmd}$

AppDesignAssistantCmd

AppDesignDoctorCmd Recover problems in the active

document

AppDi mensi onEdi tCmd

AppDimensionSettingsCtxCmd Dimension Properties

AppDi mensi onWrapperCmd Place a general di mensi on

AppDi spl ayBrowserCmd

AppDockBrowserCmd

AppDocumentSettingsCmd Change Document Settings

AppDownI oadLanguagePacksHeI pCmd

AppDraftAnalysisCmd Draft Analysis

AppDrawingStyleComboCmd Select Style

AppDynamicDropDownCmd Top command in a dynamic drop

down list

AppearanceCmd Appearance

AppEditLinksCmd Edit linked objects

AppExitCmd Quit the application; prompts

to save documents

AppExitTutorial Cmd Finish Tutorial

AppExportDwgCmd Export to DWG

AppExportObj ectsCmd

AppExportObj ectsCtxCmd Export derivable objects.

AppFacePropertiesCmd

AppFeaturePri ori tyWrapperCmd Select features to manipul ate

AppFile3DPrintPreviewCmd Preview models before printing

Migrate the document and all

AppFileCloseCmd Close the active document

AppFileExportCADFormatCmd

AppFileExportImageCmd

AppFileExportPDFCmd

AppFileImportDwgCmd Import DWG file

AppFileMigrateCmd

its referenced documents

AppFileNewCmd Create a new document

AppFileOpenCmd Open an existing document

AppFileOpenDwgCmd Open DWG file

AppFilePrintCmd Print the active document

AppFilePrintPreviewCmd Display full pages

AppFilePrintSetupCmd Change the printer and

printing options

AppFilePublishCmd Publish document to DWF

AppFileSaveAsCmd Save the active document with

a new name

AppFileSaveCmd Save the active document

AppFileSaveCopyAsCmd Save a copy of the active

document with a new name

AppFileSaveCopyAsTemplateCmd AppFileSendTo3DPrintServiceCmd

print service

Prepare files and post to 3D

AppFindInBrowserCtxCmd

Browser

Find the selected item in the

AppFindWeldingSymbolCmd

in the browser and zoom the graphics window

Find consuming welding symbol

AppFi xedWorkPl aneEdi tCtxCmd AppFol derSel Chi I drenCtxCmd

AppFreeRotateVi ewCmd

horizontal axes in screen space

Orbit around vertical and

AppFrontVi ewCmd

AppGaussi anAnal ysi sCmd Surface Anal ysi s

AppGeometryTextWrapperCmd

geometry-aligned text

Create or edit

Front view

AppGetStartCmd

AppGI obal UpdateWrapperCmd

from root down

Update containing assembly

AppGraphi csDri versHel pCmd

AppGri pSnapBackupCmd

AppGri pSnapCmd reposition

Select component geometry to

AppGri pSnapConti nueCmd

AppGri pSnapFI i pCmd

AppGroundPlaneSettingCmd Change Ground Plane Settings

AppGroundPlaneToggleCmd Show or hide Ground Plane

AppGroundReflectionsToggleCmd

AppGroundShadowCmd Ground Shadow

AppHel pAccessCmd

AppHelpInfoCenterSettingsCmd

AppHel pQui ckReferenceCmd

reference window

Show Alias/Shortcut quick

Student Portal

AppHel pStudentPortal Cmd

AppHel pSubscriptionRel easeHelp

AppHelpTopicsCmd List Help topics

AppHi ddenEdgeDi spl ayCmd Hi dden Edge Di spl ay

AppHori zontal Wi ndowsCmd

AppHowToCmd Get help for this item

Appl deaStati onCmd

ApplllustrationDisplayCmd Illustration Display

Appi MateGl yphVi si bi l i tyCmd

Appi MateProperti esCtxCmd

Appi MateSuppressCtxCmd Toggle Suppression State

AppImportFileCmd Import File

AppInlineWorkAxisEditCtxCmd Create a work axes to use as

reference geometry

AppInlineWorkPlaneEditCtxCmd Create a work plane to use as

reference geometry

AppInlineWorkPointEditCtxCmd Create a work point to use as

reference geometry

AppInsertImageCmd Insert Image

Appi Properti esWrapperCmd Document properti es

Appl sometri cVi ewCmd Home vi ew

AppLaunchStudioCloudsCmd Autodesk ReCap.

AppLaunchViaSpreadSheetCmd Edit using Spreadsheet

AppLeafPriorityWrapperCmd Leaf Part Priority

AppLightingStyleCmd

AppLi nePl aneWorkPl aneEdi tCtxCmd

AppLi neProperti esCmd Li ne's Properti es

AppLinePropertiesToggleCmd Click to switch between

default and user-defined formatting

AppLocal UpdateCmd Update

AppLookAtCmd Looks at a selected entity

AppLoopChai ni ngWorkFeatureEdi tCtxCmd

AppLoopWorkFeatureEditCtxCmd

AppMacrosCmd Edit Macros

AppManufacturi ngWi ki Hel pCmd

AppMaterial StyleComboCmd Select Material

AppMeasureAngleCmd Measure the angle between

elements of the model

AppMeasureAreaCmd Measure the area of a face or

closed loop

AppMeasureDistanceCmd Measure the distance between

elements of the model

AppMeasureLoopCmd Measure the Length of Loop

AppMeasureMomentCmd Measure the moment of the

closed loop

AppMenuHelpTopicsCmd Browse Autodesk Inventor Help

AppMonochromeDi spl ayCmd Monochrome Di spl ay

AppNavigationBarCloseCmd

AppNavi gati onBarCmd

AppNewWindowCmd Open another window for the

active document

AppNextViewCmd
AppNGX_ApplyCmd
Commits the command and then

restarts it

AppNGX_Cancel Cmd Cancels the command

AppNGX_OKCmd Commits the command

AppNoGroundShadowCmd No Ground Shadow

App0bj ectShadowCmd Obj ect Shadows

AppOLEBri ngForwardCtxCmd

AppOLEChangeSourceCtxCmd

AppOLEEditCtxCmd Edit embedded object

App0LESendBackCtxCmd

AppOLEVisibilityCmd AppOpenCommandWindowCmd

Open Command Window

AppOpenSampleFilesCmd

AppOrgani zerCmd

Organize the properties of

this model, and in other models

AppOrigi nAxesVi si bi li tyCmd AppOrigi nPl anesVi si bi li tyCmd AppOrigi nPointsVi si bi li tyCmd

AppOrthographi cCameraCmd Orthographi c

AppPackAndGoCmd

AppPanVi ewCmd Pans the view

AppParametersCmd Define/Modify Parameters and

Equations

AppPasteCmd Insert Clipboard contents

AppPasteSpecialCmd Insert Clipboard contents with

opti ons

AppPerformanceMetricsCmd Tools for measuring

performance through transcripts

AppPerformanceProfilingCmd
AppPerspectiveCameraCmd
Perspective

AppPI anarFaceWorkPI aneEdi tCtxCmd

AppPointCloudPointCmd Create Work Point From Point

Cloud Point.

AppPreci seAl i gnCmd Preci se Redefi ne

AppPreciseDeltaInputCmd Precise Delta

AppPreciseDistanceInputCmd

AppPreciseInputCmd Precise Input

AppPreciseRelativeOriginCmd Reset To Origin

AppPreci seXAngleInputCmd AppPreci seXYInputCmd AppPreci seXYZInputCmd AppPreci seYAngleInputCmd

AppPreviousViewCmd Return to previous view

AppProgrammi ngHel pCmd

AppProjectGeometryWrapperCmd Projects curves onto the

sketch plane

AppProjectsCmd Choose project file to change

current project

AppProteinStyleOffCmd AppProteinStyleOnCmd

AppRealisticShadingDisplayCmd Realistic Display

AppRebuildAllWrapperCmd Rebuild all features in the

active part.

AppRedoCmd Redo the previously undone

action

AppRefreshCmd

AppRemoveCompositeiMateMemberCtxCmd

AppRenderStyleComboCmd Select Style

 ${\tt AppRepeatCmd}$

AppRepeatWorkFeatureEdi tCtxCmd

AppReplayTranscriptCmd

AppReplayTranscriptMultipleTimesCmd

AppRestartCommand Restart the current command

AppReturnBaseEnv

AppReturnParentCmd Return to parent

AppReturnPreviousCmd Return to previous environment

AppReturnTopCmd Return to top assembly

AppRi bbonCustomi zeCmd

AppRi bbonCustomi zeDi al ogCmd

AppRi bbonIntroCmd

AppRightViewCmd Right view

AppRotateViewCmd Arc Orbit

AppSaveAllCmd Save the active document and

its dependents

AppSelectLayerComboCmd Select Layer

AppSelectNorthwestArrowCmd Select

AppSelectOtherCmd Select entities that are

hidden by others

AppSendEmailCmd Send DWF as e-mail attachment

AppSetPivotPointCmd Set Pivot Point of current

vi ew

AppShadedDisplayCmd Shaded display on and off

AppShadedDi spl ayPopUpCmd Shaded Di spl ay

AppShadedWithEdgesDisplayCmd Shaded with Edges Display

AppShowGettingStartedCmd AppShowPreciseInputBarCmd

AppSketch2DWrapperCmd Create or edit a 2D Sketch

AppSketch3DWrapperCmd Create or edit a 3D Sketch

AppSketchesVisibilityCmd

AppSteeri ngWheel Basi cBui I di ngCmd AppSteeri ngWheel Basi cObj ectCmd

AppSteeringWheelCloseCmd

AppSteeringWheel Cmd Enable SteeringWheels viewing

tool

AppSteeri ngWheel Fi tWi ndowCmd

AppSteeri ngWheel Ful I NavCmd

AppSteeringWheel HomeCmd

AppSteeri ngWheel Mi ni Bui I di ngCmd

AppSteeri ngWheel Mi ni NavCmd

AppSteeri ngWheel Mi ni ObjectCmd

AppSteeringWheelOptionsCmd

AppSteeringWheelOrgCenterCmd

AppStitchWrapperCmd Stitch Surface

AppStyleCopyTableCmd

AppStyleDeleteColumnCmd

AppStyleDeleteRowCmd

AppStyleInsertColumnCmd

AppStyleInsertRowCmd

AppStyleLibraryManagerCmd

deletes styles in style libraries.

Compares, copies, renames, and

AppStylePasteDataCmd

AppStylePasteTableCmd

AppSubscri pti onCreateSupportCmd

AppSubscriptionEditProfileCmd

AppSubscriptionELearningCatalogCmd

AppSubscriptionViewSupportCmd

AppTeamWebCmd Access Team Web

AppTexturesOffCmd Turn textures off

AppTexturesOnCmd Turn textures on

AppTextWrapperCmd Create or edit text

AppToggl eProtei nMateri al Cmd

AppTopVi ewCmd Top vi ew

AppTri adCommi tGroundCmd

AppTutorialsCmd Learn how to design

efficiently in Autodesk Inventor

AppUCSAxesVi si bi li tyCmd AppUCSPI anesVi si bi li tyCmd AppUCSPointsVi si bi li tyCmd AppUCSTri adsVi si bi li tyCmd

AppUncropPointCloudCmd Uncrop Point Cloud Data

AppUndoCmd Undo the last action

AppUpdateMassPropertiesCmd Update mass properties

AppUseRapi dRTToggl eCmd

AppUserWorkAxesVisibilityCmd AppUserWorkPlanesVisibilityCmd AppUserWorkPointsVisibilityCmd

AppValidationCheckpointCmd Insert Validation Checkpoint

AppVBAEditorCmd Open Visual Basic Editor

AppVerti cal Wi ndowsCmd

AppVi ewCubeCmd Enable Vi ewCube vi ewing tool

AppVi ewCubeHomeCmd

AppVi ewCubeOrthographi cCmd

AppVi ewCubePerspecti veCmd

AppViewCubePerspectiveOrthoCmd

AppVi ewCubeProperti esCmd

AppVi ewCubeVi ewFrontCmd

AppVi ewCubeVi ewHomeFi xedCmd

AppVi ewCubeVi ewHomeFI oatingCmd

AppVi ewCubeVi ewLockCurrentSel ecti onCmd

AppVi ewCubeVi ewResetToFrontCmd

AppVi ewCubeVi ewTopCmd

AppVi ewDoctabCmd

AppVi ewMarki ngMenuCmd

AppVi ewMoreWi ndowsCmd AppVi ewStatusBarCmd

Show or hide the status bar

AppVi sual Syl I abusCmd

Learn how to finish design

tasks quickly

AppWatercol orDi spl ayCmd Watercolor Display

AppWebAccessCmd

AppWelcomeScreenCmd Welcome Screen

AppWhatsNewCmd

Inventor

Learn what is new in Autodesk

Zooms to the extents of the

AppWi reframeDi spl ayCmd

Wireframe Display

Only Display

AppWi reframeNoHi ddenEdgesDi spl ayCmd Wireframe with Visible Edges

AppWi reframeWi thHi ddenEdgesDi spl ayCmd Wireframe with Hidden Edges

Di spl ay

AppWorkAxi sEdi tCtxCmd AppWorkPl aneDMUI EditCtxCmd AppWorkPI aneEdi tCtxCmd AppWorkPointEditCtxCmd

AppXRayGroundShadowCmd X-Ray Ground Shadow

AppZoomAI I Cmd

enti ty

AppZoomCmd Zooms in or out

AppZoomSelectCmd Zooms to selected entities

AppZoomWi ndowCmd Zooms in on a specified area

Archon: ActivateAnimation **Activate**

Archon: Acti vateProduci ton Activate selected production

Archon: AddCamera Add a Camera

Add a new light to the active

Archon: AddLi ght lighting style

Archon: AddLocal Light Add a new light to the active

lighting style

Archon: AddToFavori tes Add to Animation Favorites

Archon: Ani mate Show the animation timeline

window for playing and editing an animation Archon: Camera Create a camera for viewing

the model

Archon: CameraKey Animate a camera

Archon: ComponentKey Animate the transformations of

parts and subassemblies

Archon: ComponentVi sKey Animate the visibility of

parts and subassemblies to make them fade in and out

Archon: ConstraintKey Animate values for constraints

Archon: Continue Next step of the current

command

Archon: CopyAni mati on Copy Animation Archon: CopyCamera Copy Camera Archon: CopyCameraPos Copy Position Archon: CopyCameraTarget Copy Target

Archon: CopyLight Copy Light

Archon: CreateCameraFromView Create a camera that matches

the current view

Archon: Del eteAnimation Delete Animation

Archon: Del eteCamera Delete the selected camera Archon: Del eteFromFavori tes Delete From Animation

Favori tes

Archon: Del eteLi ght Delete the selected light Archon: Del eteProducti on Delete selected production(s)

Archon: Done End current command

Edit the selected camera Archon: Edi tCamera Archon: EditLight Edit the selected light Archon: Edi tLocal Li ght Edit the selected light

Archon: Env

Archon: FindInBrowser Find in Browser Archon: GetMeterial Get Surface Style

Archon: Li ghtEnabl e Toggle the selected light on

and off

Archon: Li ghti ng Create and edit lighting

styles to illuminate the model Archon: LightKey Animate Light

Create and edit local lights Archon: Local Lights

to illuminate the model Archon: MeasureDone Done Archon: MeasureRestart Restart

Archon: MoveCamera Move Selected Cameras Archon: MoveLi ght Move selected lights

Archon: NewAni mati on New Animation

Archon: NewProduction Create new production Archon: ParameterKey Animate parameters

Archon: ParameterMgr Manage favorite parameters Archon: PasteAnimation Paste Animation

Archon: PasteCamera Paste Camera Archon: PasteCameraPos Paste Position Archon: PasteCameraTarget Paste Target

Archon: PasteLi ght Paste Light

representati on Archon: Producti on

Make video production

Archon: Render Render the model to create a

realistic image

Archon: RenderAnimation Render the current animation

to a video file or image sequence

Archon: SelectAll Constraints Select All Constraints Archon: SelectTopConstraints Select Top Constraints

Archon: SetCameraToVi ew Adjust the selected camera to

match the current view Archon: SetMeterial

Adjust the current view to Archon: SetVi ewToCamera

Assign Surface Style

Suppress Constraint

Toggle Visibility

Create and edit scene styles

Render the current animation

View the last rendered image

Create constraints to position

Select component within active

match the selected camera

Archon: Studi os to define backgrounds for rendered images

Archon: SuppressConstraint

Archon: Torpedo

to a video file or image sequence

Archon: Vi ewI mage

Archon: Vi si bi I i ty AssembleCmd

a component

Assembly2DKinematicsCtxCmd 2D Kinematics

3D Kinematics Assembly3DKinematicsCtxCmd

AssemblyAdaptiveCtxCmd Adapti ve

AssemblyAddFeatureParticipantCtxCmd

AssemblyAllInvisibleDesignViewCmd

AssemblyAllVisibleDesignViewCmd AssemblyAnalyzeInterferenceCmd

AssemblyAssociateDesignViewCmd

AssemblyBillOfMaterialsCmd Bill of Materials

AssemblyBOMStructureDefaultCtxCmd

AssemblyBOMStructureReferenceCtxCmd

AssemblyChangeComponentCmd

AssemblyComponentSelectionPriorityCmd

assembly to manipulate

AssemblyComponentSettingsCtxCmd

AssemblyCompSuppressionCtxCmd Toggle Suppression State

AssemblyConstraintToLayoutPlaneCtxCmd Constrain to Layout Plane

AssemblyConstraintVisibilityCtxCmd Relationship Visibility

AssemblyContactSetCtxCmd AssemblyContactSolverCmd

AssemblyConvertToWeldmentDocCmd Convert to Weldment

AssemblyCopyComponentCmd Copy Components

AssemblyCopyDVToLODRepCommand Copy View Representation to

Level Of Detail

AssemblyCopyLODRepCommand Copy LevelofDetail

AssemblyCopyLODRepToViewRepCommand Copy LevelOfDetail to View

Representation

AssemblyCreateComponentCmd Create new component in

assembly

AssemblyCreateShrinkwrapCmd Creates a Shrinkwrap of the

assembly

AssemblyDeferUpdateCmd
AssemblyDegreesOfFreedomCmd
AssemblyDegreesOfFreedomCtxCmd

AssemblyDemoteCmd Demote component into new

subassembly

AssemblyDiagnoseConstraintCtxCmd Diagnose Inconsistent

Constraint

AssemblyDriveConstraintCtxCmd
AssemblyDrivePosition2DCtxCmd
Assembly Controls Position

(2D)

AssemblyDrivePosition3DCtxCmd Assembly Controls Position

(3D)

AssemblyEditComponentCtxCmd Edit the selected object

AssemblyEditComponentPatternCtxCmd Edit selected component

pattern.

AssemblyEditConstraintCtxCmd Edit

AssemblyEditConstraintParameterCtxCmd Modify

AssemblyEditJointParameterCtxCmd Edit Joint Parameter

AssemblyEnableElastic Diagnostics

AssemblyEndSectionViewCmd End Section View

AssemblyEnhSelAllOccurrencesCmd Select component ...

AssemblyEnhSelComponentBBCmd Select components by component

offset

AssemblyEnhSelConstrainedCmd Select components constrained

to ...

AssemblyEnhSelEnablePrehighlightCmd Do not prehighlight components

AssemblyEnhSelInvertCmd Invert component selection

AssemblyEnhSelSelectByPlaneCmd Select components by plane

AssemblyEnhSelSizeCmd Select components by size

AssemblyEnhSelSphereCmd Select components by sphere

offset

AssemblyEnhSelUndoCmd Revert to previous component

sel ection

AssemblyEnhSelVisibleOnlyCmd Do not select invisible

components

AssemblyFindComponentsCmd
AssemblyFinishEditCmd Finish Edit

AssemblyFinishEditConstraintCtxCmd Finish edit

AssemblyFreeMoveDeleteAllCmd Delete All Relationships

AssemblyFreeMoveDeleteCmd Delete Relationship

AssemblyFreeMoveEditRelationshipCmd Edit

AssemblyFreeMoveElasticDeleteAllCmd Delete All Relationships

AssemblyFreeMoveElasticSuppressAllCmd Suppress All Relationships

AssemblyFreeMoveIsolateAllCmd Isolate All Components

AssemblyFreeMovelsolateCmd Isolate Components

AssemblyFreeMoveModifyRelationshipCmd Modify

AssemblyFreeMoveSuppressAllCmd Suppress All Relationships

AssemblyFreeMoveSuppressCmd Suppress Relationship

AssemblyFreeMoveUndolsolateCmd Undo Isolate

AssemblyGlobalUpdateCmd Update containing assembly

from root down

AssemblyGroundCtxCmd Toggle ground state

AssemblyHalfSectionViewCmd Create half section view

AssemblyHideAllRelationshipsCmd Hide all relationships

AssemblyIndependentPatternElementCtxCmd

AssemblyInferImatesCtxCmd Infer iMates from assembly

constraints

AssemblyInferImatesFromConstraintsCtxCmd

AssemblyInsertConstraintCmd Apply a constraint between two

components

Assemblyi Properties Cmd Document Properties

AssemblyIsolateAndEditConstrCmd

AssemblyIsolateBodyCtxCmd

AssemblyIsolateCmd Isolate selected components

AssemblyIsolateComponentsCtxCmd AssemblyIsolatePointCloudCtxCmd

AssemblyIsolateUndoCmd Undo Isolate visibility

changes

AssemblyJointComponentCmd Apply a joint between two

components

AssemblyJointEditComponentCmd Edit a joint between two

components

AssemblyJointLockDOFCtxCmd Lock Degree of Freedom of

Joi nt

AssemblyJointProtectCtxCmd Protect Degree of Freedom of

Joi nt

AssemblyLayoutDrivePositionCtxCmd Layout Controls Position

AssemblyLeafPriorityCmd Select part to manipulate

AssemblyLockDesignViewCmd

Representati on

Lock/Unlock Design View

AssemblyMakeHeavyWeightCmd Load Full Graphics

AssemblyMakeLayoutCmd Make layout in assembly

AssemblyMakeLightWeightCmd Enter Express Mode

AssemblyMirrorComponentCmd Mirror Components

AssemblyMoveComponentCmd Select component to move

AssemblyNewLODRepCommand New Level of Detail

AssemblyNewSubstituteDeriveRepCommand Derive Assembly

AssemblyNewSubstituteSelectRepCommand Select Part File

AssemblyNewSubstituteShrinkwrapRepCommand Shrinkwrap

AssemblyOpenBOMEditorCmd

for selected object

Open Bill of Materials editor

AssemblyOpenComponentCmd

obj ect

Open a view for the selected

AssemblyPatternComponentCmd

component

Create pattern from assembly

AssemblyPlaceCompGroundedOriginCmd

at origin

Place the component grounded

AssemblyPlaceComponentCmd

assembly.

Place existing component in

AssemblyPlaceCompRotateX90Cmd Rotate X 90°

AssemblyPlaceCompRotateY90Cmd Rotate Y 90°

AssemblyPlaceCompRotateZ90Cmd Rotate Z 90°

AssemblyPlaceDeselComponentCmd Place iPart in assembly.

AssemblyPromoteCmd Move component to higher

assembly

AssemblyPropertiesCmd

AssemblyQuarterSectionViewCmd Create quarter section view

AssemblyRebuildAllCmd Rebuild all features in the active part.

AssemblyRelationshipsWrapperCmd AssemblyRemoveColorsDesignViewCmd AssemblyRemoveFeatureParticipantCtxCmd AssemblyRemoveFeatureParticipantsCtxCmd AssemblyReplaceAllCmd selection in the active assembly

AssemblyReplaceCmd

Replace Component

Change reposition command to AssemblyRepositionMoveCompCmd move component

Replace all occurrences of the

Display feature & sketch

AssemblyRepositionMoveTriadCmd Change reposition command to move triad

AssemblyRepresentationsCmd Choose representation

AssemblyRotateComponentCmd Select component to rotate

AssemblySetiMateVisibilityCtxCmd AssemblyShowAllSickRelationshipsCmd AssemblyShowAssemblyFeatureDimsCtxCmd di mensi ons

AssemblyShowRelationshipsCmd Select component to show rel ati onshi ps

AssemblyShrinkwrapSubCmd Creates a Shrinkwrap as Substitute

Finish Edit AssemblyStopEditFeatureGroupCtxCmd

AssemblySuppressConstraintCtxCmd Suppress Relationship

AssemblySuppressFeatureCtxCmd AssemblySuppressiMateCtxCmd AssemblySuppressPatternElementCtxCmd

AssemblyThreeQuarterSectionViewCmd Create three quarter section vi ew

AssemblyToggleEnabledStateCtxCmd Assembl yUni sol ateBodyCtxCmd AssemblyUnisolatePointCloudCtxCmd AssemblyVisibilityCheckerCmdAllInCamera current camera view

Select components visible from

AssemblyVisibilityCheckerCmdExternal Select all exposed components

AssemblyVisibilityCheckerCmdInternal Select all hidden components

AssemblyVisibilityCtxCmd Toggle Visibility

AssemblyWeldBeadFeatureGroupCmd Activate Weld Bead Feature

Group

AssemblyWeldBeadReportCmd AssemblyWeldEndCapCmd Tag Weld End Faces

AssemblyWeldMachineFeatureGroupCmd Activate Weld Machining

Feature Group

AssemblyWeldPrepFeatureGroupCmd Activate Weld Preparation

Feature Group

AssemblyWeldSymbolVisibilityCtxCmd Toggle welding symbol

visibility

Fdi t AssmEditRelationshipWrapperCmd

AssmModifyRelationshipWrapperCmd Modi fy

AssyBodyPropertiesCtxCmd

Back

BossEdi tCtxCmd

Undo Last Selection BoundaryPatchUndoSel Cmd

BreakLi nkCmd Break Link

BrowserWeldBeadsShowAllFilterCtxCmd BrowserWeldBeadsShowConsumedFilterCtxCmd

BrowserWeldBeadsShowUnconsumedFilterCtxCmd

CADC:: Cabl e: NB_Edi t_Snap Snap Angle Settings

C&onnector Pin Properties CADC: Cable: : ConnectorPin_Property Insert a wire or cable wire

CADC: CABLE: ADDWI REPOINT

poi nt

CADC: CABLE: Assign_Virtual Part Assign Virtual Parts to

Harness Object

CADC: CABLE: Cable_Properties Cable Properties

CADC: Cable: Centerline_Visibility_Cables_Off Toggle visibility for cables CADC: Cable: Centerline_Visibility_Cables_On Toggle visibility for cables CADC: Cable: Centerline_Visibility_Cables_Third Toggle visibility for cables CADC: Cable: Centerline_Visibility_Segments_Off Toggle visibility for segments CADC: Cable: Centerline_Visibility_Segments_On Toggle visibility for segments

CADC: Cable: Centerline_Visibility_Segments_Third Toggle visibility for segments

Inventor API Command Nar	
CADC: Cable: Centerline_Visibility_Wires_Off	Toggle visibility for wires
CADC: Cable: Centerline_Visibility_Wires_On	Toggle visibility for wires
CADC: Cable: Centerline_Visibility_Wires_Third	Toggle visibility for wires
CADC: CABLE: Create_Splice	Create a splice by selecting
on a wire, a segment or offset points from faces	or outs a spring by sorouting
CADC: Cabl e: CreateRi bbonCabl e	Create Ribbon Cable
CADC: CABLE: Del ete_Splice	Delete the selected splices
CADC: Cable: Delete_WirePoint_Entity	Delete the wire or cable wire
point	
CADC: CABLE: DELETEALLWORKPOINTS	Delete all wire or cable
points excluding start point and end point	
CADC: Cable: Enable_VirtualPart_Dispaly_As_Loom	Display as Loom
CADC: Cabl e: Enabl e_Vi rtual Part_Di spal y_Label	Di spl ay Label
CADC: Cable: Enable_Virtual Part_Dispaly_Visibility	Visibility
CADC: Cable: FindInBrowser	Find the selected item in the
Browser	Tria the serected real tri
CADC: Cable: Import_Electrical_Parts	Review Harness Data
CADC: Cable: Make_Adaptive	Make Adaptive
CADC: Cable: Move_Rotate	Move/Rotate the selected wire
or cable wire point in 3D space	
CADC: Cable: Nailboard_FanIn	Select a wire or wire end
point to fan in the wires along the segment	
CADC: Cable: Nailboard_FanOut	Select a wire or wire end
point to fan out the wires along the segment	
CADC: Cable: NailboardView	Create a Nailboard View
CADC: CABLE: Part_Properties	Display the property of the
part the selected pin belongs to	property of the
CADC: CABLE: Pin_Properties	Display the selected pin
properties	Display the selected pili
	Coloot a new location for the
CADC: CABLE: Redefine_Splice	Select a new location for the
splice.	0.11
CADC: CABLE: Splice_Wire	Splice a wire.
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2	Splice the selected wire(s).
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility	Splice the selected wire(s). Include Splices
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties	Splice the selected wire(s). Include Splices Wire Properties
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility	Splice the selected wire(s). Include Splices
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute by selecting geometry from an existing 3D sketch	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete Create or edit a derived route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute by selecting geometry from an existing 3D sketch CADC: Piping: Edit: DimensionVisibility	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete Create or edit a derived route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute by selecting geometry from an existing 3D sketch	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete Create or edit a derived route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute by selecting geometry from an existing 3D sketch CADC: Piping: Edit: DimensionVisibility	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete Create or edit a derived route
CADC: CABLE: Splice_Wire CADC: CABLE: Splice_Wire2 CADC: Cable: Splices_Visibility CADC: CABLE: Wire_Properties CADC: Cable: WirePin_Property CADC: Drawing: CenterlineRecoveryChecked CADC: Drawing: CenterlineRecoveryTriState CADC: Drawing: CenterlineRecoveryUnchecked CADC: Drawing: CenterlineRecoveryUnchecked CADC: Piping: DeleteRun CADC: Piping: Edit: ConvertToSketch CADC: Piping: Edit: DeleteAutoRoute CADC: Piping: Edit: DeleteIncludedGeometryObject CADC: Piping: Edit: DeriveRoute by selecting geometry from an existing 3D sketch CADC: Piping: Edit: DimensionVisibility CADC: Piping: Edit: DonorSketch	Splice the selected wire(s). Include Splices Wire Properties Wire &Pin Properties Route Centerline Recovery Route Centerline Recovery Route Centerline Recovery Delete Run Convert to Sketch Delete Auto Route Delete Create or edit a derived route

CADC: Piping: Edit: NewConstructionLIne Draw Construction Line

CADC: Pi pi ng: Edi t: RoutePoi nt Create a grounded work point

CADC: Route: Edit: AlterAutoRouteRegionSolution Select other solution for this

auto-routed region. CADC: TP: MakeIndependent

CADC: TpXml Reporter: Bendi ngMachi neCmd

CADC: TpXml Reporter: I sogenCmd

CCV2BatchPubl i shButton

Center

CCV2ChangeSi zeButton

Component

CCV2ChangeSi zeButtonCM

Component

CCV2Edi torButton CCV20penButton Open Component from Content

Center

CCV20penCWButton

Supplier Content Center

CCV2PI aceButton

Center

CCV2PI aceButtonCM

Center

CCV2PI aceFeatureButton

CCV2PI aceFeatureButtonCM

Center

CCV2PublishButton CCV2Repl aceButton

Component from Content Center

CCV2ReplaceButtonCM

Component from Content Center

CCV2RSCButton

Centaur_Internal_Name CentaurActi vateResul tCmd CentaurActi vateSi mCmd CentaurAddProbeCmd

CentaurAddProbeOutOfDateCmd

CentaurAni mateCmd CentaurApplyCtxCmd

CentaurAssi gnMateri al sCheckedCmd

CentaurAssi gnMateri al sCmd CentaurAssi gnMateri al sCtxCmd

CentaurBaseConfigCmd

CentaurBoundaryConditionsCmd

CentaurColorChartCmd CentaurCommitFinishCtxCmd CentaurConfigurationSorterCmd

CentaurConfigurationSorterOutOfDateCmd

CentaurConstraintOptionCheckedCmd

&Make Adaptive...

Bending Machine Output Output I SOGEN data

Batch Publish to Content

Change size of Standard

Change size of Standard

Open Content Center Editor

Access Autodesk Manufacturing

Place Component from Content

Place Component from Content

Place Feature from Content

Place Feature from Content

Publish Part to Content Center

Replace Component with

Replace Component with

Refresh Standard Components

Activate Result &Reset Position

Probe Probe

Animate Results

Appl y Materials Materials Materials

Base Configuration Boundary Conditions

Color Bar

Stop active command Sort Configurations Sort Configurations

Constraints

CentaurConstraintOptionCmd

CentaurConstraintsGuideCtxCmd

CentaurContactsCtxCmd
Interactions) Guide
CentaurContourPIotCmd
CentaurConvergenceCmd
CentaurConvergencePIotCmd
CentaurConvergencePIotCtxCmd

CentaurCopyCmd

CentaurCreateConstrFi xedCheckedCmd

CentaurCreateConstrFi xedCmd
CentaurCreateConstrFi xedCtxCmd
CentaurCreateConstrFri cti onl essCmd
CentaurCreateConstrFri cti onl essCtxCmd

CentaurCreateConstrPinCheckedCmd
CentaurCreateConstrPinCmd
CentaurCreateConstrPinCtxCmd
CentaurCreateContactAutoCmd
CentaurCreateContactAutoCtxCmd
CentaurCreateContactManualCmd
CentaurCreateContactManualCmd
CentaurCreateDesignConstrCmd
CentaurCreateLoadBearingCmd
CentaurCreateLoadBearingCtxCmd
CentaurCreateLoadBodyCmd

CentaurCreateLoadBodyCtxCmd

CentaurCreateLoadForceCheckedCmd
CentaurCreateLoadForceCmd
CentaurCreateLoadForceCtxCmd
CentaurCreateLoadGravi tyCmd
CentaurCreateLoadGravi tyCtxCmd
CentaurCreateLoadMomentCmd
CentaurCreateLoadPressureCmd
CentaurCreateLoadPressureCtxCmd
CentaurCreateLoadRemoteForceCmd
CentaurCreateLoadRemoteForceCmd
CentaurCreateLoadRemoteForceCtxCmd
CentaurCreateLoadRemoteForceCtxCmd
CentaurCreateLocalMeshControlCmd

CentaurCreateResultParamsCmd

CentaurCreateLocal MeshControl CtxCmd

CentaurCreateSi mCmd
CentaurDel eteAl | ProbeCmd
CentaurDel eteDesi gnConstrCmd
CentaurDel eteDesi gnParamCmd
CentaurDel eteObj ectCmd
CentaurDel eteParametersCmd
CentaurDel eteProbeCmd
CentaurDVHi ddenCmd
CentaurDVVi si bi | i tyCmd

Constraints

Launches Constraints Guide Launches Contacts (Part

Contour Shading Convergence Settings Convergence Plot Convergence Plot

Copy

Create Fixed Constraint Create Fixed Constraint Create Fixed Constraint

Create Frictionless Constraint Create Frictionless Constraint

Create Pin Constraint Create Pin Constraint Create Pin Constraint

Generate Automatic Contacts Generate Automatic Contacts

Create Manual Contact Create Manual Contact Add Design Constraint Create Bearing Load Create Bearing Load Create Body Load Create Body Load Create Force Load Create Force Load Create Force Load Create Gravity Load Create Gravity Load Create Moment Load Create Moment Load Create Pressure Load Create Pressure Load Create Remote Force Load Create Remote Force Load

Local Mesh Control
Local Mesh Control

Create Result Parameters Create New Simulation Delete All Probes

Delete Design Constraint Delete Design Parameter

Delete Delete

Delete Probe All Hidden All Visible

Inventor API Command Names CentaurEditConstrFixedCmd Edit Fixed Constraint CentaurEditConstrFrictionLessCmd Edit Frictionless Constraint CentaurEdi tConstrPi nCmd Edit Pin Constraint CentaurEditContactCmd Edit Contact CentaurEdi tContactsCmd Edit Contacts CentaurEdi tDesi gnConstrCmd Edit Design Constraint CentaurEdi tLoadBeari ngCmd Edit Bearing Load CentaurEdi tLoadBodyCmd Edit Body Load CentaurEdi tLoadForceCmd Edit Force Load CentaurEdi tLoadGravi tyCmd Edit Gravity Load CentaurEditLoadMomentCmd Edit Moment CentaurEdi tLoadPressureCmd Edit Pressure CentaurEditLoadRemoteForceCmd Edit Remote Force Load CentaurEditLocal MeshControl Cmd Edit Local Mesh Control CentaurEdi tParametersCmd Edit Range CentaurEdi tSi mCmd Edit Simulation Properties CentaurEnableComponent3rdStateCmd Enabl ed CentaurEnableComponentCmd Enabl ed CentaurExcludeFromSim3rdStateCmd Exclude From Simulation CentaurExcludeFromSimCmd Exclude From Simulation CentaurExportToAl PCmd Exports the current Optimization to the Stress Analysis environment as a new Simulation CentaurExResultsCmd Return to Setup CentaurFindInBrowserCmd Find in Browser CentaurFi ni shCtxCmd Stop active command CentaurGenerateAllConfigsCmd Generate All Configurations CentaurGenerateRangeConfigsCmd Generate Range Configurations CentaurGenerateReportCmd Generate Report CentaurGenerateSingleConfigCmd Generate Single Configuration CentaurI sol ateBodyCmd Isolate Launches Loads Guide CentaurLoadGui deCtxCmd CentaurLoadOptionCheckedCmd Loads CentaurLoadOptionCmd Loads CentaurLocateProbeCmd Edit Position CentaurMaxResultCmd Maximum Result CentaurMeshLabelsCmd Mesh Failure Labels CentaurMeshPl otCmd Mesh View CentaurMeshPlotCtxCmd Mesh View Mesh Settings CentaurMeshSettingCmd CentaurMeshSettingCtxCmd Mesh Settings Minimum Result CentaurMi nResul tCmd CentaurModel SettingsCmd Setti nas CentaurNoPI otCmd No Shading CentaurOpenComponentCmd 0pen CentaurParameterXYPI otCmd Plot Output Response CentaurParametri cTabl eCmd Parametric Table CentaurParamRenami ngCmd Renaming Parameter CentaurPasteCmd Paste

Probe Labels

CentaurProbeLabelsCmd

CentaurPromoteConfigCmd CentaurPromoteMaterialsCmd CentaurPurgeMaterialsCmd CentaurReactionsCmd

CentaurResetAllPositionsCmd
CentaurResetPositionCmd
CentaurRestoreBrepView
CentaurResultScaleCmd
CentaurResultsGuideCtxCmd
and Interpretations Guide
CentaurResultViewOptionCmd

CentaurResul tVi ewOpti onOutOfDateCmd

CentaurReturnModel Vi ewCmd CentaurRevertMaterialsCmd CentaurRunSimulationCmd CentaurSameScaleCmd

CentaurSelectParametersCheckedCmd

CentaurSelectParametersCmd

CentaurShowAllCmd

CentaurShowAllMaterials3rdStateCmd

CentaurShowAllMaterialsCmd

CentaurShowParamsCmd CentaurSi mul ateCancel Cmd

CentaurSi mul ateCmd
CentaurSi mul ateCtxCmd
CentaurSi mul ateEndCmd
CentaurSi mul ateStartCmd
CentaurSi mul ati onCopyCmd
CentaurSi mul ati onLogCmd
CentaurSi mul ati onSetti ngsCmd

CentaurSmoothPI otCmd CentaurStartupGui deCmd

Simulation concepts and commands

 ${\tt CentaurSuppress3rdStateCmd}$

CentaurSuppressCmd

CentaurUpdateContactsCmd CentaurUpdateDesignConstrCmd CentaurUpdateDesignParamCmd

CentaurUpdateLoadsCmd CentaurUpdateMeshCmd CentaurUpdateSi mResul tCmd CentaurVi ewDeformedVi ewCmd

CentaurVi ewForcesAndConstraintsCmd

CentaurVi ewParameterLabel sCmd

CentaurVi ewResul tCmd

CentaurVi ewResul tOutOfDateCmd CentaurVi ewSafetyFactorShadi ngCmd CentaurVi si bili ty3rdStateCmd

CentaurVi si bi I i tyCmd

Promote configuration to model Promote materials to model

Purge Materials Reaction Forces Reset All Positions Reset Position Restore Brep View

Result Displacement Scale Launches Results Evaluation

View View

Return to Setup Revert Materials

Optimize Same Scale Parameters Parameters

Show All Components Show All Materials Show All Materials Show Parameters Cancel Simulate

Simulate
Simulate
End Simulation
Start Simulation
Copy Simulation
Show simulation log

Stress Analysis Settings Smooth Shading

Contextual assistance with

Suppress Suppress

Update Automatic Contacts Update Design Constraint Update Design Parameter

Update Loads Update Mesh Update results Deformed View

Loads and Constraints Parameter Labels

Results

Results

Safety Factor Shading Toggle visibility Toggle visibility

ChangeDetailCalloutShapeCmdClearDiagnosisDataCmd

ClearOverridesCmd Clear

CMx3DaLi nDi m1stArrowheadInsi deCtxCmd CMx3DaLi nDi m2stArrowheadInsi deCtxCmd CMx3DaLi nDi mArrowheadsInsi deCtxCmd CMxAttachPoi ntCl oudEdi tCmd CMxCheckForUpdatesCmd

CMxOpenDrawi ngCmd Open Drawi ng

CMxSubstituteCmd

ConfigsEditFamilyScopeCmd Toggle the scope of capturing of configurable item changes

ConfigsEditMemberScopeCmd Toggle the scope of capturing

of configurable item changes

ConnOptionsCmdIntName Display the server connection

option.

Constraint Ontion

Constraint Option Constraint Options

ContentLoginCmdIntName Enables secure access to the

Vault server.

ContentLogoutCmdIntName Log out content library

database only.

Continue

ConvertSpline3dModeCtxCmd Convert Spline Type

ConvertSplineModeCtxCmd Convert Spline Type

CopyDesignViewCmd Copy Design View

Representation

CreateDesignViewCmd New Design View Representation

Createl FOCtxCmd Repair Bodies

CreatePVOverrideCtxCmd

CRxDeleteFaceCmd

CRxErrorGI yphCmd

CRxIsolateCmd Isolate selected geometries

CRxStitchSelectAllCmd

CRxTranserAdj acentCmd

CRxTranserSurfaceCmd

CRxUndolsolateCmd Undo Isolate visibility

changes

CRxUnstitchSelectAllCmd

DebugLoad0GS DebugSave0GS

Delete with Frame Generator
DeleteVertexCtxCmd Delete with Frame Generator
Delete vertex from the symbol

Desel AddRowCtxCmd

Desel BreakLi nkCtxCmd Desel CopyRowCtxCmd Desel Del eteRowCtxCmd

Desel SpawnCtxCmd

Desel Toggl eTreeLi stCtxCmd

Desi gnVi ewAutoSaveCameraCmd

Representation

DesignViewRestoreCameraCmd Restore Camera to Design View

Autosave Camera to Design View

Representation

DesignViewSaveCameraCmd Apply current Camera to Design

View Representation

DetachAcadXRefDef DetachAttachedView

DetailViewBoundaryConnectionLineCtxCmd DetailViewBoundaryDeleteVertexCtxCmd

DetailViewBoundaryTypeCtxCmd DetailViewFenceTypeCtxCmd DetailViewLeaderCtxCmd

Di amater

Di mensi on Al i gned Di mensi on Al i gned

Di mensi onAutoDi mEdi t Edi t the di mensi on value

Di mensi on Dameter Di mensi on Di ameter

Di mensi onDi spl ayEqn

Di mensi onDi spl ayName

Di mensi onDi spl ayPreci se

Di mensi onDi spl ayTol erance

Di mensi onDi spl ayVal ue

Di mensi on Hori zontal Di mensi on Hori zontal

Di mensi onLi nearDi ametri c

Di mensi on Radi us Di mensi on Radi us

Di mensi on Verti cal Di mensi on Verti cal

Dimensi onVi si bi li tyCmd

Di sabl eCenterSnappi ng Center snappi ng

Di sabl eEndpoi ntSnappi ng Endpoi nt snappi ng

Di sabl eMi dpoi ntSnappi ng Mi dpoi nt snappi ng

Di sabl eMi nMaxSnappi ng Spline Mi n/Max point snappi ng

Di sabl eQuadrantSnappi ng Quadrant snappi ng

DisplayModelSketchRefGeomCtxCmd Display Reference Geometry

Di spl ayModel SketchTextCtxCmd Di spl ay Sketch Text

DLACxOpenInAcadCmd

DLxActivateSheetCmd Make this sheet the active

sheet

DLxAnnoReconnectCmd DLxAnnoWeldRecoverCmd

DLxAutoReattachSi ckAnnotati onsCmd

DLxBalloonSymAttachCustomCmd

DLxBalloonSymRemoveCmd

DLxBreakoutViewCmd Edit the definition of the

break out operation

DLxChangeMSSheetBackgroundColorCmd Change background color

DLxCopyDimPropertiesCmd

DLxCopyDimPropertiesSettingsCmd

DLxDatumTargetRemoveCmd Delete Balloon

DLxGetWeldSymbolFromViewCmd

DLxHol eTagHi deLeaderCmd DLxHol eTagMatchCustomHol eCtxCmd

DLxIncludeModelSketchCmd Include

DLxMoveDi mCmd

DLxOpenComponentCmd Open component

DLxOpenViewCmd Open view's component

DLxSliceViewCmd Edit the definition of the

slice operation

DLxThreadNoteCustomDesignationCtxCmd

DLxWeldSymbolVisibilityCmd Show/Hide Model Welding

Symbol s

Done

DragAndDrop. Author Publish Feature to Content

Center

DragAndDrop. Edi tObj ect 3D Gri ps DragAndDrop. MoveObj ect Move Feature

DragAndDrop. Place Select the path to a feature

file (*.xml) and place it in the model

DragAndDrop. Popup. Cancel Command End the command without

applying changes

DragAndDrop. Popup. EditAngle
DragAndDrop. Popup. EditDimension
DragAndDrop. Popup. EditExtent
DragAndDrop. Popup. EditOffset
DragAndDrop. Popup. EditOffset
DragAndDrop. Popup. EditRadius
Edit Angle
Edit Dimension
Edit Extent
Edit Offset
Edit Radius

DragAndDrop. Popup. EndAndEditCommand Commit The Current Operation

Then Use 3D Grips

DragAndDrop. Popup. EndAndMoveCommand Commit The Current Operation

Then Move

DragAndDrop. Popup. EndCommand Complete the command and

commit changes

DragAndDrop. Popup. MoveCrui se Crui se Move DragAndDrop. Popup. MoveTri ad Tri ad Move

Drawi ngACADBI ockPasteCtxCmd Drawi ngACADBI ockQui ckCtxCmd

DrawingAddRowToRevisionTableCtxCmd

DrawingAlignViewHorizontallyCmd Align views horizontally

DrawingAlignViewInPositionCmd Align views positionally

DrawingAlignViewVerticallyCmd Align views vertically

Drawi ngAngleDi mensi onArrowheadsInsi deCtxCmd Arrowheads Insi de

Drawi ngAngl eDi mensi onLeaderCtxCmd Leader

DrawingAngleDimensionLeftTopArrowheadInsideCtxCmd 1st Arrowhead Inside

Drawi ngAngl eDi mensi onOpposi teAngl eCtxCmd Opposi te Angl e

DrawingAngleDimensionRightBottomArrowheadInsideCtxCmd 2nd Arrowhead Inside

DrawingAngularDimPrecisionOCtxCmd Set Angular Precision to DD

DrawingAngularDimPrecision1CtxCmd Set Angular Precision to DD MM

DrawingAngularDimPrecision2CtxCmd Set Angular Precision to DD MM

SS

Drawi ngAngul arDi mPreci si on3CtxCmd Set Angular Precision to DD MM

SS. 1

Drawi ngAngul arDi mPreci si on4CtxCmd Set Angular Precision to DD MM

SS. 12

Drawi ngAngul arDi mPreci si on5CtxCmd Set Angular Precision to DD MM

SS. 123

Drawi ngAngul arDi mPreci si on6CtxCmd Set Angular Precision to DD MM

SS. 1234

Drawi ngArcAngleCtxCmd Drawi ngArcLengthCtxCmd

Drawi ngArcLengthDi mensi onTypeCtxCmd Arc Length

Drawi ngArrangeDi mensi onsCmd Arrange Dimensions

Drawi ngAttachBalloonCtxCmd

Drawi ngAttachBalloonToDatumTargetCtxCmd Create a Datum Target Symbol -

Stacked

Drawi ngAttachTextToLeaderCtxCmd Attach Text to Leader

DrawingAutoBalloonSelectAll

Drawi ngAutomatedCenterlinesCtxCmd Automatically create

centerlines and marks on a view and sketches.

Drawi ngAuxi I i aryVi ewCmd Create an auxiliary view by

selecting a straight edge in the base view

Drawi ngBal I oonAl i gnHor

DrawingBalloonAlignHorOffset

Drawi ngBal I oonAl i gnVer

DrawingBalloonAlignVerOffset

Drawi ngBal I oonAl I Cmd Create balloons on all view

components

Create a Balloon Drawi ngBal I oonCmd

DrawingBalloonCustom

Drawi ngBaseLi neDi mensi onAddMemberCtxCmd Add Member

Drawi ngBaseLi neDi mensi onAddMemberDoneCtxCmd

DrawingBaselineDimensionCmd Create Independent Baseline

Di mensi ons

Drawi ngBasel i neDi mensi onSetCmd Create an Associative Baseline

Dimension Set

Drawi ngBaseVi ewCmd Create an orthographic or

isometric view

Edit Bend Note Format Drawi ngBendNoteEdi tFormatCtxCmd

Drawi ngBendNoteEdi tTextCtxCmd Edit Bend Note Text

Drawi ngBendNoteHi deVal ueCtxCmd Hide Bend Note Value

Drawi ngBendNotesCmd Create a Bend Note

Drawi ngBl ockFileCmd Import AutoCAD Block

Drawi ngBodyHi ddenLi nesCtxCmd Drawi ngBorderEdi tCtxCmd

DrawingBorderInsertCtxCmd

active sheet

Drawi ngBorderInsertNoDI gCtxCmd Insert this border on the

Insert this border on the

active sheet

Drawi ngBorderI nstEdi tCtxCmd

Drawi ngBreakOutVi ewCmd Add a break out operation

Drawi ngBreakVi ewAl i gnmentCmd Remove view alignment

Drawi ngBrokenVi ewCmd Add a break operation

Drawi ngBrokenVi ewEdi tCtxCmd Edit break settings

DrawingCaterpillarWeldCmd Create a Caterpillar

DrawingCaterpillarWeldEditCtxCmd

DrawingCenteredPatternCmd Create a centered pattern

DrawingCenterlineBisectorCmd Create a centerline bisector

Bisector Centerline Drawi ngCenterLi neBi sectorCtxCmd

DrawingCenterLineCenteredPatternCtxCmd Centered Pattern centerline

Create a centerline Drawi ngCenterLi neCmd

Drawi ngCenterLi neCreateCtxCmd Drawi ngCenterLi neDoneCtxCmd

Free Points Centerline Drawi ngCenterLi neFreePoi ntsCtxCmd

Drawi ngCenterMarkAddRemoveDashedDoneCtxCmd Drawi ngCenterMarkAddRemoveDashesCtxCmd Drawi ngCenterMarkAl i gnToEdgeCtxCmd

DrawingCenterMarkCmd Create a center mark

Drawi ngCenterMarkCreateDoneCtxCmd
Drawi ngCenterMarkExtensi onLi nesCtxCmd
Drawi ngCenterMarkPunchCenterCtxCmd
Drawi ngCenterMarktFitToCircleCtxCmd

DrawingCenterMarktFitToCircleCtxCmd Resize to Circle

Drawi ngCenterMarkUni formDashesCtxCmd

Drawi ngChai nDi mensi onCmd

Di mensi ons

DrawingChainDimensionSetCmd Create an Associative Chain

Create Independent Chain

Dimension Set

DrawingChamferNoteCmd Create a Chamfer Note

DrawingChamferNoteEditFormatCtxCmd Edit Chamfer Note Format

DrawingChamferNoteEditTextCtxCmd Edit Chamfer Note Text

Drawi ngChamferNoteHi deValueCtxCmd Hi de Chamfer Note Value

Drawi ngChangeArrowheadCtxCmd Edit Arrowhead

Drawi ngChangeRevTagShapeCtxCmd

Drawi ngChordLengthCtxCmd

Drawi ngChordLengthDi mensi onTypeCtxCmd Chord Length

DrawingCOGCtxCmd Display COG on View

DrawingConstrainLabelToBorderCtxCmd Constrain To View Border

DrawingCreateSheetFormatCtxCmd Saves the active sheet

configuration as a sheet format

Drawi ngCropCi rcul arCtxCmd
Drawi ngCropEdgeVi si bi l i tyCtxCmd
Drawi ngCropRectangul arCtxCmd
Drawi ngCropSetti ngsCtxCmd

DrawingCropViewCmd Add a crop operation

DrawingCropViewPreferencesCmd Change View Crop Settings

DrawingCustomFiltersCmd Select using custom filters

DrawingDatumIdentifierEditCtxCmd Edit Datum Identifier Symbol

Drawi ngDatuml denti fi erSymbol Cmd Symbol	Create a Datum Identifier
DrawingDatumTargetCircleCmd Circle	Create a Datum Target Symbol -
Drawi ngDatumTargetHi ddenLeaderLi neCtxCmd	Hidden Leader Line
DrawingDatumTargetLeaderCmd Leader	Create a Datum Target Symbol -
Drawi ngDatumTargetLi neCmd Li ne	Create a Datum Target Symbol -
Drawi ngDatumTargetPoi ntCmd Poi nt	Create a Datum Target Symbol -
DrawingDatumTargetRectangleCmd Rectangle	Create a Datum Target Symbol -
Drawi ngDefi neNewBasePoi ntCmd Poi nt	Define New Model Space Base
Drawi ngDefi neNewBorderCmd border template	New sketch to define a drawing
DrawingDefineNewBorderZonedCmd a drawing border template	New prefilled sketch to define
DrawingDefineNewSketchedSymbolCmd sketched symbol template	New sketch to define a
DrawingDefineNewTitleBlockCmd title block template	New sketch to define a drawing
Drawi ngDel eteAttachTextCtxCmd	Delete Attached Text
Drawi ngDel eteLeaderCtxCmd Drawi ngDel eteSheetCtxCmd	Delete the selected sheet.
Drawi ngDetailFiltersCmd	Select using detail filters
Drawi ngDetai I Vi ewCi rcul arFenceCtxCmd	Create with circular fence
Drawi ngDetai I Vi ewCmd	Create a detail view
Drawi ngDetai I Vi ewRectangul arFenceCtxCmd	Create with rectangular fence

Drawi ngDi ameterDi mensi onArrowheadsInsi deCtxCmd Arrowheads Insi de

DrawingDiameterDimensionLeaderFromCenterCtxCmd Leader From Center

DrawingDiameterDimensionSingleDimensionLineCtxCmd Single Dimension Line

Drawi ngDi mensi onArrangeContourCtxCmd

Drawi ngDi mensi onChai nSetAddMemberCtxCmd Add Member

Drawi ngDi mensi onChai nSetAddMemberDoneCtxCmd Done [ESC]

Drawi ngDi mensi onChai nSetArrangeCtxCmd Arrange

Drawi ngDi mensi onChai nSetArrowheadsInsi deCtxCmd Arrowheads Insi de

Drawi ngDi mensi onChai nSetDel eteMemberCtxCmd Del ete Member

Drawi ngDi mensi onChai nSetLeaderCtxCmd Leader

Drawi ngDi mensi onChai nSetLeftTopArrowheadInsi deCtxCmd 1st Arrowhead Insi de

DrawingDimensionChainSetLockChainCtxCmd Lock Chain Set

Drawi ngDi mensi onChai nSetRi ghtBottomArrowheadI nsi deCtxCmd

2nd Arrowhead Inside

Drawi ngDi mensi onSetArrangeCtxCmd Text

Drawi ngDi mensi onSetArrowheadsInsi deCtxCmd Arrowheads Insi de

Drawi ngDi mensi onSetDel eteMemberCtxCmd Del ete Member

Drawi ngDi mensi onSetDetachMemberCtxCmd Detach Member

Drawi ngDi mensi onSetLeaderCtxCmd Use Leader

DrawingDimensionSetLeftTopArrowheadInsideCtxCmd 1st Arrowhead Inside

Drawi ngDi mensi onSetMakeOri gi nCtxCmd Make Ori gi n

DrawingDimensionSetRightBottomArrowheadInsideCtxCmd 2nd Arrowhead Inside

Drawi ngDi mensi onTextEdi tCtxCmd Drawi ngDi mensi onTol eranceCtxCmd Drawi ngDi sabl edAli gnmentMenu

DrawingDisabledAlignmentMenu Unable to modify view

al i gnment

DrawingDisabledAnnotationVisibilityMenu Unable to modify annotation

visibility

Drawi ngDi sabl edCreateVi ewMenu Unable to create a view

DrawingDisabledGetModelAnnotationsMenu Unable to get model

annotati ons

Drawi ngDi sabl edVi ewDi mTypeMenu Drawi ngDLxUnsuppressVi ewEdgesDoneCtxCmd

DrawingDraftViewCmd Create a draft view

DrawingDraftViewEditCtxCmd Edit Draft View Properties

Drawi ngEdi tArrowhead1CtxCmd Drawi ngEdi tArrowhead2CtxCmd Drawi ngEdi tArrowheadsCtxCmd

Drawi ngEdi tAttachTextCtxCmd Edi t Attached Text

Drawi ngEdi tBalloonCtxCmd

Drawi ngEdi tDatumTargetSymbolCtxCmd

Drawi ngEdi tDatumTgt02CtxCmd Drawi ngEdi tDatumTgt03CtxCmd

Drawi ngEdi tDatumTgt04CtxCmd Drawi ngEdi tDatumTgt05CtxCmd

Drawi ngEdi tDatumTgt05CtxCmd

Drawi ngEdi tDatumTgt07CtxCmd

Drawi ngEdi tDatumTqt08CtxCmd

Drawi ngEdi tDatumTgt09CtxCmd

Drawi ngEdi tDatumTgt10CtxCmd

Drawi ngEdi tDatumTgt11CtxCmd

Drawi ngEdi tDatumTgt12CtxCmd

Drawi ngEdi tDatumTgt13CtxCmd

Drawi ngEdi tDatumTgt14CtxCmd Drawi ngEdi tDatumTgt15CtxCmd

Drawi ngEdi tDatumTgt16CtxCmd

Drawi ngEdi tDatumTgt17CtxCmd

Drawi ngEdi tDatumTgt18CtxCmd

Drawi ngEdi tDatumTgt19CtxCmd

Drawi ngEdi tFi el dTextCmd

Drawi ngEdi tModel Di mensi onCtxCmd Drawi ngEdi tOri gi nI ndi catorCtxCmd

DrawingEditSelectFiltersCmd Edit select filters

Drawi ngEdi tSheetCtxCmd Edi t sheet settings

Edit Shoot Settings

Drawi ngEdi tSketchCmd Edi t Sketch

Drawi ngEdi tSketchCtxCmd Drawi ngEdi tStyl eCtxCmd Edit Origin Indicator

DrawingEndTreatmentEdit
DrawingEntityVisibilityCtxCmd

Drawi ngExi tCustomVi ewCmd

Exit custom view

DrawingFeatureControlFrameCmd

Symbol

Create a Feature Control Frame

Drawi ngFeatureControl FrameEdi tCtxCmd

Symbol

Edit Feature Control Frame

Drawi ngFeatureControlFrameEditRotateCCWCtxCmdDrawi ngFeatureControlFrameEditRotateCWCtxCmdDrawingFeatureControlFrameEditRotateCWCtxCmdDrawingFeatureControlFrameEditRotateCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCCWCtxCmdDrawingFeatureControlFrameEditRotateCWCtxCmdDrawingFeatureControlFrameControlFrameControlFrameControlFrameControlFrameControlFrameControlFrameControlFrameControlFrameControlFrameContr

DrawingFeatureI denti fi erEdi tCtxCmd

Edit Feature Identifier Symbol

DrawingFeatureIdentifierSymbolCmd

Symbol

Create a Feature Identifier

DrawingFillHatchSketchRegionCmd

Region with color

Fill or Hatch the Sketch

Drawi ngFi ni shSketchCmd

Drawing Aid

Save current sketch as a

DrawingGeneral DimensionCmd

inputs

Creates dimension based on

DrawingGeneral DimensionIntersectionCtxCmd

DrawingGeneral NoteCmd

Create text

Drawi ngGeneral NoteEdi tCtxCmd

Edit General Note Text

Drawi ngGeneral NoteRotate90Cl ockwi seCtxCmd

Drawi ngGeneral NoteRotate90CounterCl ockwi seCtxCmd

Drawi ngGeneral Tabl eSpl i tCtxCmd Drawi ngGeneral Tabl eUnspl i tCtxCmd

Drawi ngGetModel SketchesCtxCmd

Get Model Sketches

DrawingHatchByMaterial CtxCmd By Material Hatch

Drawi ngHatchEdi tCtxCmd

Drawi ngHatchHi deCtxCmd Hi de Hatch Pattern

Drawi ngHi deAnnoCtxCmd Hi de selected annotations

Drawi ngHi deExtensi onLi neCtxCmd

DrawingHideOriginIndicatorCtxCmd Hide Origin Indicator

DrawingHoleNoteEditCtxCmd Edit Hole Note Format

Fdit Hole Note Text Drawi ngHol eNoteEdi tTextCtxCmd

Hide Hole Note Value Drawi ngHol eNoteHi deVal ueCtxCmd

Drawi ngHol eNoteSi ngl eDi mensi onLi neCtxCmd Single Dimension Line

Drawi ngHol eTabl eCreateTagCtxCmd DrawingHoleTableDeleteHoleCtxCmd DrawingHoleTableEditOptionsCtxCmd DrawingHoleTableExportCtxCmd Drawi ngHol eTabl eHi deAl I TagsCtxCmd Drawi ngHol eTabl eHi deTagCtxCmd DrawingHoleTableResortCtxCmd

Create Hole Table With All Drawi ngHol eTabl eSel ectedTypeCmd

Holes From Selected Feature

DrawingHoleTableSelectionCmd Create Hole Table From

Selected Hole

Drawi ngHol eTabl eSetPreci si onOCtxCmd Drawi ngHol eTabl eSetPreci si on1CtxCmd Drawi ngHol eTabl eSetPreci si on2CtxCmd Drawi ngHol eTabl eSetPreci si on3CtxCmd DrawingHoleTableSetPrecision4CtxCmd Drawi ngHol eTabl eSetPreci si on5CtxCmd Drawi ngHol eTabl eSetPreci si on6CtxCmd DrawingHoleTableSetPrecision7CtxCmd Drawi ngHol eTabl eSetPreci si on8CtxCmd Drawi ngHol eTabl eShowAl I TagsCtxCmd Drawi ngHol eTabl eShowTagCtxCmd DrawingHoleTableSplitCtxCmd

Create Hole Table From Drawi ngHol eTabl eVi ewCmd

Selected View

DrawingHoleTagEditCtxCmd Drawi ngHol eTagHi deCtxCmd Drawi ngHol eTagShowLeaderCtxCmd Drawi ngHol eThreadNotesCmd

DrawingHoleTableUnsplitCtxCmd

Drawing Include Individual Work Features Ctx Cmd work feature

Include work features in model DrawingIncludeWorkFeaturesCmd

DrawingInsertBlockDoneCtxCmd DrawingInsertDefaultBorderCtxCmd border through the creation parameter dialog

Insert a default drawing

Include or Exclude individual

Create a Hole Note

DrawingInsertPictureCmd Insert a picture

DrawingInsertSheetCmd Create a new sheet

Drawingi Properti es Cmd Edit object properti es

DrawingLayoutFiltersCmd Select using layout filters

Drawi ngLeaderArrowheadEdi tCtxCmd Edi t Arrowhead

DrawingLeaderEditTextCtxCmd Edit Leader Text

DrawingLeaderTextCmd Create text with a leader

Drawi ngLi nearDi ameterCtxCmd

Drawi ngLi nearDi mensi onArrowheadsInsi deCtxCmd Arrowheads Insi de

DrawingLinearDimensionFullDimLineCtxCmd Single Dimension Line

Drawi ngLi nearDi mensi onLeaderCtxCmd Leader

DrawingLinearDimensionLeftTopArrowheadInsideCtxCmd 1st Arrowhead Inside

DrawingLinearDimensionRightBottomArrowheadInsideCtxCmd2nd Arrowhead Inside

DrawingLinearDimPrecisionOCtxCmd Set Linear Precision to 0

DrawingLinearDimPrecision1CtxCmd Set Linear Precision to 1

DrawingLinearDimPrecision2CtxCmd Set Linear Precision to 2

DrawingLinearDimPrecision3CtxCmd Set Linear Precision to 3

DrawingLinearDimPrecision4CtxCmd Set Linear Precision to 4

DrawingLinearDimPrecision5CtxCmd Set Linear Precision to 5

DrawingLinearDimPrecision6CtxCmd Set Linear Precision to 6

DrawingLinearDimPrecision7CtxCmd Set Linear Precision to 7

DrawingLinearDimPrecision8CtxCmd Set Linear Precision to 8

Drawi ngLi nearParallelCtxCmd Drawi ngLi nearSymmetri cCtxCmd Drawi ngMakeAllVi ewsPreci seCmd Drawi ngMakeAllVi ewsRasterCmd Drawi ngMakeVi ewPreci seCmd Drawi ngMakeVi ewRasterCmd

Drawi ngNewDi mensi onStyl eCtxCmd Edit Styl e

DrawingNewSheetCtxCmd Create a new sheet

DrawingNewSheetFromFormatCtxCmd Create a new sheet from the

selected format

DrawingObjectPropertiesCtxCmd Display Object Properties

Drawi ngOrdi nateCreateCtxCmd

Drawi ngOrdi nateDi mensi onAddMemberCtxCmd Add Member

 ${\tt Drawi\ ngOrdi\ nateDi\ mensi\ onAddMemberDoneCtxCmd}$

DrawingOrdinateDimensionAlignMembersCtxCmd Align Members

DrawingOrdinateDimensionAllowBrokenLeadersCtxCmd Allow Broken Leaders

DrawingOrdinateDimensionCmd Create an Ordinate Dimension

DrawingOrdinateDimensionContinuousRunningCtxCmd Continuous Running Dimension

Drawi ngOrdi nateDi mensi onDel eteMemberCtxCmd Del ete Member

DrawingOrdinateDimensionHideOriginIndicatorCtxCmd Hide Origin Indicator

Drawi ngOrdi nateDi mensi onMakeOri qi nCtxCmd Make Ori qi n

DrawingOrdinateDimensionPositiveBothDirectionsCtxCmd Positive Both Directions

Drawi ngOrdi nateDi mensi onReverseDi recti onCtxCmd Reverse Di recti on

DrawingOrdinateDimensionSetCmd Create an ordinate dimension

set based upon inputs

DrawingOrdinateDimensionShowDirectionCtxCmd Show Direction

Drawi ngOrdi nateDi mensi onToggl eXYDi recti onCtxCmd Toggl e XY di recti on

DrawingOrdinateHoleOriginIndicatorCtxCmd Hide Origin Indicator

DrawingOverlayViewCmd Create Overlay View

Drawi ng0verri deBodyVi si bi I i tyCtxCmd

Drawi ngPartLi stConti nueCtxCmd Drawi ngPartLi stDoneCtxCmd

DrawingPartsListCmd Create a Parts List

DrawingPartsListConvertToBOMCtxCmd Convert Parts List

Drawi ngPartsLi stEdi tCtxCmd

DrawingPartsListExportCtxCmd Export Parts List

DrawingPartsListPushbackIDsCmd Save Item Overrides to BOM

Drawi ngPasteBl ockRefDoneCtxCmd

Drawi ngPasteUserSymbol DoneCtxCmd Done

Drawi ngProj ectedVi ewCmd Create a proj ected vi ew

Drawi ngProj ectedVi ewCreateCtxCmd Create proj ected vi ew

DrawingProjectGeometryCmd Project View Geometry To

Sketch

Drawi ngPromoteDi mensi onToSketchCtxCmd

DrawingPunchNoteEditFormatCtxCmd Edit Punch Note Format

DrawingPunchNoteEditTextCtxCmd Edit Punch Note Text

Drawi ngPunchNoteHi deVal ueCtxCmd Hi de Punch Note Val ue

Drawi ngPunchNotesCmd Create a Punch Note

Drawi ngRadi al Di mensi onArrowheadsInsi deCtxCmd Arrowheads Insi de

Drawi ngRadi al Di mensi onJoggedCtxCmd Jogged

Drawi ngRadi al Di mensi onLeaderFromCenterCtxCmd Leader From Center

DrawingRAnnoPlanesAll Show All Part Work Planes

DrawingRAnnoPlanesVisible Show All Visible Work Planes

Drawi ngReal i gnAuxi l i aryVi ewsCtxCmd

DrawingReorderPromptedEntriesCmd

DrawingReplaceModelReferenceCmd Replace model reference in

Drawi ng

Drawi ngResourceSort Sort by Name

DrawingRetrieveDimsCmd Retrieve dimensions from model

or drawing sketch

Create Revision Table Drawi ngRevi si onTabl eCmd Drawi ngRevi si onTabl eDel eteRowCtxCmd Drawi ngRevi si onTabl eEdi tCtxCmd Drawi ngRevi si onTagCmd Create Revision Tag Drawi ngRevi si onTagEdi t02CtxCmd Drawi ngRevi si onTagEdi t03CtxCmd Drawi ngRevi si onTagEdi t04CtxCmd Drawi ngRevi si onTagEdi t05CtxCmd Drawi ngRevi si onTagEdi t06CtxCmd Drawi ngRevi si onTagEdi t07CtxCmd Drawi ngRevi si onTagEdi t08CtxCmd Drawi ngRevi si onTagEdi t09CtxCmd Drawi ngRevi si onTagEdi t10CtxCmd Drawi ngRevi si onTagEdi t11CtxCmd Drawi ngRevi si onTagEdi t12CtxCmd Drawi ngRevi si onTagEdi t13CtxCmd Drawi ngRevi si onTagEdi t14CtxCmd Drawi ngRevi si onTagEdi t15CtxCmd Drawi ngRevi si onTagEdi t16CtxCmd Drawi ngRevi si onTagEdi t17CtxCmd Drawi ngRevi si onTagEdi t18CtxCmd Drawi ngRevi si onTagEdi t19CtxCmd Drawi ngRevi si onTagEdi t20CtxCmd Drawi ngRevi si onTagEdi tCtxCmd Drawi ngRevi si onTagEdi tDI gCtxCmd Drawi ngRotateVi ewCmd Rotate the model at incremental angles Drawi ngSecti onVi ewCmd Create a section view DrawingSectionViewReverseDirectionCtxCmd Reverse the direction of the section line DrawingSectionViewShowEntireLineCtxCmd Show or hide parts of the section line Select all AutoCAD Dimensions DrawingSelectAllACadDimsCmd Drawi ngSelectAllACadObjectsCmd DrawingSelectAllCmd Select without filtering Select all Inventor Dimensions DrawingSelectAllInventorDimsCmd DrawingSelectAllModelDimsCmd Select all Model Dimensions

Select all Overridden

Drawi ngSel ectAl I Overri ddenDi msCmd

Di mensi ons

Drawi ngSel ectBodyCmd Sel ect Body

Drawi ngSel ectEdgeCmd Sel ect Edge

Drawi ngSel ectFeatureCmd Sel ect Feature

DrawingSelectPartCmd Select Part

Drawi ngShowAnnoCtxCmd Show hidden annotations

Drawi ngShowAnnoDoneCtxCmd Hi de these selected

annotati ons

DrawingShowAnnoShowAllCtxCmd Show all the hidden

annotati ons

Drawi ngShowHi deDrawi ngDi mensi onsCtxCmd Show/Hi de Drawi ng Di mensi ons

Drawi ngShowHi deModel Di mensi onsCtxCmd Show/Hi de Model Di mensi ons

DrawingShowHideTrailsCtxCmd

DrawingSketch3dExtendCtxCmd Extends selected curve to next

intersection

DrawingSketch3dSplitCtxCmd Splits selected curve to next

intersection

DrawingSketch3dTrimCtxCmd Trims selected curve to next

intersection

DrawingSketchConstrainOffsetCtxCmd Create Constrained Offset

DrawingSketchExtendCtxCmd Extends selected curve to next

intersection

Drawi ngSketchLoopSel ectCtxCmd Create Curve Loops

DrawingSketchProjectEdgeCancelCtxCmd Cancel active command

Drawi ngSketchProj ectEdgeCtxCmd Proj ects curves onto the

sketch plane

DrawingSketchSplitCtxCmd Splits selected curve at next

intersection

the active sheet

Drawi ngSketchTextAl i gnCtxCmd

hori zontal I y

Drawi ngSketchTri mCtxCmd Trims selected curve to next

intersection

Drawi ngSI i ceVi ewCmd Create a slice

Drawi ngSurfaceTextureSymbol Cmd Create a Surface Texture

Symbol

Drawi ngSurfaceTextureSymbol Edi tCtxCmd Edit Surface Texture Symbol

Drawi ngSymbol Edi tCtxCmd

Drawi ngSymbol sCmd User Defined Symbols

Drawi ngSymbol Uni tAttri butesCtxCmd

Drawi ngTabl eCmd Create a Table

Drawi ngTabl eEdi tCtxCmd

DrawingTableHoleDescriptionTextEditCtxCmd

Drawi ngTabl eHol eNoteEdi tCtxCmd Drawi ngTabl eRotateCl ockwi seCtxCmd

Drawi ngTabl eRotateCounterCl ockwi seCtxCmd

DrawingTableSelectBendViewCtxCmd

DrawingTableSelectOtherCtxCmd Select Other

Drawi ngTabl eUpdateCtxCmd Update Table

Drawi ngTagEdi tCtxCmd

Drawi ngThreadNoteEdi tTextCtxCmd Edit Thread Note Text

Drawi ngThreadNoteHi deVal ueCtxCmd Hide Thread Note Value

DrawingTitleBlockEditCtxCmd

DrawingTitleBlockInsertCtxCmd Insert this title block on the

active sheet

DrawingToggleWeldAnnotationVisibilityCtxCmd

DrawingUpdateAllSheetsCmd Update ALL Sheets

Drawi ngUserDefi nedSymbol sCtxCmd Insert this Callout symbol on

the active sheet

Drawi ngUserDefi nedSymbol sPatternCtxCmd Drawi ngUserDefi nedSymbol sQui ckCtxCmd

the active sheet

Insert this Callout symbol on

Align text vertically or

Drawi ngVertexLeaderCtxCmd

Drawi ngVi ewAnnotati onEdi tArrowhead1CtxCmd

Drawi ngVi ewAnnotati onEdi tArrowhead2CtxCmd

Drawi ngVi ewAnnotati onEdi tLeaderArrowheadCtxCmd

DrawingViewAppendTextToLetterCtxCmd

Drawi ngVi ewAppl yDesi gnVi ewCtxCmd

Drawi ngVi ewDi mTypeProj ectedCtxCmd

to the sheet plane

Drawi ngVi ewDi mTypeTrueCtxCmd General Di mensi ons drawn on

General Dimensions projected

model planes

Drawi ngVi ewEdi tCtxCmd Edi t Vi ew

Drawi ngVi ewEdi tCtxWrapperCmd

Drawi ngVi ewEdi tTextOnDeti al Secti onAnnoCtxCmd Edi t Text

DrawingViewEditTextOnFirstSectionAnnoCtxCmd Edit Text

Drawi ngVi ewEdi tTextOnSecondSecti onAnnoCmd Edi t Text

Drawi ngVi ewLabel Edi tCtxCmd

Drawi ngVi ewRotateCl ockwi seCtxCmd

Drawi ngVi ewRotateCounterCl ockwi seCtxCmd

DrawingViewRotateCtxCmd
DrawingViewShortcutCtxCmd
DrawingViewVieibilityCtxCmd

DrawingViewVisibilityCtxCmd Toggle View Suppression State

DrawingWeldAnnotationVisibilityInViewCtxCmd Show/Hide Weld Annotations

DrawingWeldEndTreatmentCmd Create an End Fill

DrawingWeldSymbolCmd Create a Welding Symbol

Drawi ngWel dSymbol Edi tCtxCmd

DrawOpenBOMEditorComponentCmd Open Bill of Materials editor

for selected assembly

DrawOpenBOMEditorPartListCmd Open Bill of Materials editor

for assembly of selected part list

DrawOpenBOMEditorViewCmd Open Bill of Materials editor

for assembly of selected view

DTxFindInPartCmd Find features and sketches in

document

DuplicateConfigurationCtxCmd

DXxOpenComponentCmd

Open a view for the selected

obj ect

DXx0penDrawi ngCmd Open Drawi ng

EcoMateri al sAdvi ser

Edi tAcadBl ock

Edi tBI ockAttri bute

EditChamferCtxCmd

EditColorPropertiesCmd

EditCosmeticWeldFeatureCtxCmd

Edit Equation Curve Edit Equation Curve

EditExtrudeCtxCmd

Edit Feature Edit Feature

EditFilletCtxCmd

EditFilletWeldFeatureCtxCmd EditGrooveWeldFeatureCtxCmd

Edi tHol eCtxCmd

EditLayersCmd Prototype layer editor

EditLightingStylesCmd

EditLinkAliasFileCtxCmd

EditMassPropertiesCmd

Edi tMateri al Styl esCmd

Edi tPVOverri deCtxCmd

EditSectionViewDepthCmd

EditStylesCmd Prototype style editor

Edi tUCSCtxCmd

Edit Welding Symbol CtxCmd Edit Welding Symbol

Enable2dSketchVisibilityCtxCmd Toggle Visibility

Enable3dSketchCurveResizeCtxCmd

Enable3dSketchResizeLinesCtxCmd

EquationCurveCmd Creates a curve from an

equati on

EquationCurveEditCmd3D Edit Equation Curve

ExcludeCtxCmd

FDBeamButton Design and generate beam.

FDBearingButton Design and generate bearing.

FDBellevilleSpring Design and generate belleville

springs.

FDBoltConButton Design and generate bolted

connection.

FDBrakeBandButton Design band brake.

FDBrakeDiscButton FDBrakesConeButton FDBrakesShoeButton FDCalcOptOnOff on/off.

FDCamCylindrical Button

cylindrical cam. FDCamDiscButton FDCamLinearButton

cam.

FDCompressSpringButton compression spring.

FDConeButton FDDeleteCM

Accelerator component(s).

FDDemoteCM

Accelerator components

FDDragltCM FDEditCM

Design Accelerator

FDExpl odePCF FDExportRTS

FDGearBevel Button

gears.

FDGearSpurButton helical gears.

FDGearWormButton

gears. FDHandbook FDHowToCM

FDI nvol uteSpl i neButton

spline connection.

FDKeyButton connection.

FDLapJointButton FDLimFitButton

FDMi grateCM

Design Accelerator

FDORi ngButton

FDParallelSplineButton spline connection.

FDPi nCl evi s

pi n.

FDPi nCross FDPi nJoi nt

FDPi nRadi al

pi n.

FDPi nSecure

pi n.

Design disc brake.

Design cone brake.

Design shoe drum brake.

Calculate selected feature

Design and generate

Design and generate disc cam. Design and generate linear

Design and generate

Design cone joint. Delete selected Design

Demotes the selected Design

Edit selected component using

Explode selected features Export gear tooth shape Design and generate bevel

Design and generate spur or

Design and generate worm

Open Engineer's Handbook. Get help for this item

Design and generate involute

Design and generate key

Design lap solder joint. Design limits and fits.

Edit selected component using

Design and insert an o-ring Design and generate parallel

Design and generate clevis

Design and generate cross pin.

Design joint pin.

Design and generate radial

Design and generate secure

FDPI ainBearingButton FDPI atesButton FDPowerScrewButton FDPressFitButton FDPromoteCM

Accelerator components

FDRChainsButton chain drive FDSBeltsButton synchronous belts FDSeparatedHubButton

FDShaftButton
FDSLottedHubBu

FDSI ottedHubButton FDSoI derBevel Button FDSoI derButtButton FDSoI derStepSoI i dButton FDSoI derStepTubeButton

FDSol veAuto selected object. FDSol veManual selected object.

FDSol ve0ff

selected object. FDTensionSpringButton

spri ngs.

FDToleranceButton FDTorsionSpringButton compression spring. FDTransparentBoltCon

connection.

FDTrasparentAutodropApply and continue to another FDTrasparentAutodropDone

and stop inserting

FDTrasparentAutodropFIip

for insertion.
FDTrasparentCancel
FDTrasparentEdit
FDTrasparentFlipAxis

FDVBeltsButton FDWDropCmd

FDWeldButtButton FDWeldFilletCop

connection plane load.

FDWeldFilletSpa spatial load. FDWeldPlugGrv FDWeldSpot

FEA Environment Internal Name

Design plain bearing. Design flat plates. Design power screw.

Design press-fit connection. Promote the selected Design

Design and generate roller

Design transmission using

Design separated hub joint.
Design and generate shaft.
Design slotted hub joint
Design bevel solder joint.
Design butt solder joint.
Design step solder joint.
Design step tube solder joint.
Switch on automatic solve of

Switch on manual solve of

Switch off automatic solve of

Design and generate extension

Calculate the tolerance. Design and generate

Design and generate bolted

Finish the present insertion

Finish the current insertion

Flip the component side used

Cancel current command.

Change size Flip axis

Design and generate V-Belts.

Design butt weld.

Design fillet weld with

Design fillet weld with

Design plug and groove weld.

Design spot weld.

FeaActivateResultCmd FeaActivateSimCmd FeaAddProbeCmd FeaAnimateCmd

FeaAssi gnMateri al sCmd FeaAssi gnMateri al sCtxCmd

FeaBaseConfi gCmd

FeaBoundaryConditionsCmd FeaBuildThinElementCmd FeaBuildThinElementCtxCmd FEACentaurPromoteConfigCmd

FeaCol orChartCmd

FeaConstraintsGuideCtxCmd

FeaContactsCtxCmd
Interactions) Guide
FeaContourPlotCmd
FeaConvergenceCmd
FeaConvergencePlotCmd
FeaConvergencePlotCtxCmd

FeaCopyCmd

FeaCreateConstrFixedCmd
FeaCreateConstrFixedCtxCmd
FeaCreateConstrFrictionLessCmd
FeaCreateConstrFrictionLessCtxCmd

FeaCreateConstrPinCmd
FeaCreateConstrPinCtxCmd
FeaCreateContactAutoCmd
FeaCreateContactAutoCtxCmd
FeaCreateContactManualCmd
FeaCreateContactManualCtxCmd
FeaCreateDesignConstrCmd
FeaCreateLoadBearingCmd
FeaCreateLoadBearingCtxCmd

FeaCreateLoadBodyCmd
FeaCreateLoadForceCmd
FeaCreateLoadForceCtxCmd
FeaCreateLoadForceCtxCmd
FeaCreateLoadGravityCmd
FeaCreateLoadGravityCtxCmd
FeaCreateLoadMomentCmd
FeaCreateLoadMomentCtxCmd
FeaCreateLoadPressureCmd
FeaCreateLoadPressureCtxCmd
FeaCreateLoadRemoteForceCmd
FeaCreateLoadRemoteForceCtxCmd
FeaCreateLoadRemoteForceCtxCmd
FeaCreateLocal MeshControl Cmd
FeaCreateLocal MeshControl CtxCmd

FeaCreateOffsetCmd

FeaCreateResultParamsCmd

Activate Result & Reset Position

Probe

Animate Results
Assign Materials
Assign Materials
Base Configuration
Boundary Conditions

Midsurface Midsurface Commit Color Bar

Launches Constraints Guide Launches Contacts (Part

Contour Shading Convergence Settings Convergence Plot Convergence Plot

Copy

Create Fixed Constraint Create Fixed Constraint

Create Frictionless Constraint Create Frictionless Constraint

Create Pin Constraint Create Pin Constraint

Generate Automatic Contacts Generate Automatic Contacts

Create Manual Contact Create Manual Contact Add Design Constraint Create Bearing Load Create Bearing Load Create Body Load Create Body Load Create Force Load Create Force Load Create Gravity Load Create Gravity Load Create Moment Load Create Moment Load Create Pressure Load Create Pressure Load Create Remote Force Load Create Remote Force Load

Local Mesh Control Local Mesh Control Create Offset

Create Result Parameters

FeaCreateSimCmd Create New Simulation
FeaDeleteAllProbeCmd Delete All Probes
FeaDeleteDesignConstrCmd Delete Design Constraint

FeaDeleteDesignParamCmd

FeaDeleteDesign Parameter

FeaDeleteObjectCmd

Delete

Delete

Delete Probe

FeaEditConstrFixedCmd Edit Fixed Constraint
FeaEditConstrFrictionLessCmd Edit FrictionLess Constraint

Edit Pin Constraint

Edit Bearing Load

Edit Design Constraint

Edit Contact Edit Contacts

FeaEdi tConstrFri cti onl essCmd
FeaEdi tConstrPi nCmd
FeaEdi tContactCmd
FeaEdi tContactsCmd
FeaEdi tDesi gnConstrCmd
FeaEdi tLoadBeari ngCmd
FeaEdi tLoadBodyCmd
FeaEdi tLoadForceCmd
FeaEdi tLoadGravi tyCmd

FeaEditLoadBodyCmd Edit Body Load
FeaEditLoadForceCmd Edit Force Load
FeaEditLoadGravityCmd Edit Gravity Load
FeaEditLoadMomentCmd Edit Moment
FeaEditLoadPressureCmd Edit Pressure
FeaEditLoadRemoteForceCmd Edit Remote Force Load

FeaEdi tLocal Mesh Control
FeaEdi tMi dSurfaceCmd

Edi t Local Mesh Control
Edi t Shell

FeaEditOffsetCmd Edit Shell

FeaEditSimCmd Edit Simulation Properties

FeaEnabl eComponent3rdStateCmd Enabl ed FeaEnabl eComponentCmd Enabl ed

FeaExcludeFromSim3rdStateCmd Exclude From Simulation FeaExcludeFromSimCmd Exclude From Simulation FeaExResultsCmd Exit Results

FeaFindInBrowserCmd Find in Browser
FeaFindThinModelsCmd Find Thin Bodies
FeaFinishCtxCmd Stop active command

FeaGenerateAllConfigsCmd Generate All Configurations
FeaGenerateRangeConfigsCmd Generate Range Configurations

FeaGenerateReportCmd Generate Report

FeaGenerateSingleConfigCmd Generate Current Configuration

FealsolateBodyCmd Isolate
FeaLoadGuideCtxCmd Launches Loads Guide
FeaLocateProbeCmd Edit Position
FeaMaxResultCmd Maximum Result
FeaMeshLabelsCmd Mesh Failure Labels

FeaMeshPlotCmd Mesh View
FeaMeshPlotCtxCmd Mesh View
FeaMeshSettingCmd Mesh Settings
FeaMeshSettingCtxCmd Mesh Settings

FeaMeshSettingCtxCmd Mesh Settings
FeaMinResultCmd Minimum Result
FeaNoPlotCmd No Shading
FeaOpenComponentCmd Open

FeaOpenComponentCmd Open
FeaParametricTableCmd Parametric Table

FeaPasteCmd Paste

FeaProbeLabelsCmd
FeaPromoteConfigCmd
FeaPromoteMaterialsCmd
FeaPurgeMaterialsCmd
FeaReactionsCmd

FeaResetAllPositionsCmd
FeaResetPositionCmd
FeaRestoreBrepView
FeaResultScaleCmd
FeaResultsGuideCtxCmd
and Interpretations Guide
FeaRevertMaterialsCmd

FeaSameScal eCmd

FeaShowAllMaterials3rdStateCmd

FeaShowAllMaterialsCmd FeaShowConfigThicknessCmd

FeaShowParamsCmd FeaSi mul ateCancel Cmd

FeaSi mul ateCmd
FeaSi mul ateCtxCmd
FeaSi mul ateEndCmd
FeaSi mul ateStartCmd
FeaSi mul ati onCopyCmd
FeaSi mul ati onLogCmd
FeaSi mul ati onSetti ngsCmd

FeaSmoothPI otCmd FeaStartupGui deCmd

Simulation concepts and commands

FeaSuppress3rdStateCmd

FeaSuppressCmd

FeaUpdateContactsCmd FeaUpdateDesignConstrCmd FeaUpdateDesignParamCmd

FeaUpdateLoadsCmd FeaUpdateMeshCmd

FeaUpdateShellDefinitionsCmd FeaVisibility3rdStateCmd

FeaVisibilityCmd

FindCmd document

 $Fi\ nd 0 verri\ del\, nAssembl\ yBrowserCtxCmd$

FindOverrideInPVBrowserCtxCmd

Fi ni sh2dSketchCmd

Fi ni sh3DSketch

Finish3dSketchCmd

Probe Labels

Promote configuration to model Promote materials to model

Purge Materials Reaction Forces Reset All Positions Reset Position Restore Brep View

Result Displacement Scale Launches Results Evaluation

Revert Materials

Same Scale

Show All Materials Show All Materials Show Thickness Show Parameters Cancel Simulate

Simulate
Simulate
End Simulation
Start Simulation
Copy Simulation

Show simulation log Stress Analysis Settings

Smooth Shading

Contextual assistance with

Suppress Suppress

Update Automatic Contacts Update Design Constraint Update Design Parameter

Update Loads
Update Mesh
Update Shells
Toggle visibility
Toggle visibility

Find features and sketches in

Finish Sketch

Finish 3D Sketch

Finish Sketch

Fi ni shSketch	Finish 2D Sketch
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flipSectionDir
FlipSpline3Cmd Flips the direction of the spline at an endpoint

FlipSplineCmd Flips the direction of the spline at an endpoint

FWxInventorHomeCmd Access Autodesk Inventor Home

FWxParallelEnvCmd1
FWxParallelEnvCmd2
FWxParallelEnvCmd3
FWxParallelEnvCmd4
FWxParallelEnvCmd5
FWxRecentFileCmd1
FWxRecentFileCmd10
FWxRecentFileCmd11

FWxRecentFileCmd12
FWxRecentFileCmd13
FWxRecentFileCmd14
FWxRecentFileCmd15

FWxRecentFileCmd16
FWxRecentFileCmd2
FWxRecentFileCmd3
FWxRecentFileCmd4

FWxRecentFileCmd5
FWxRecentFileCmd6
FWxRecentFileCmd7

FWXRecentFileCmd7

FWxRecentFileCmd8

FWxRecentFileCmd9

FWxSubtypeCmd1
FWxSubtypeCmd10
FWxSubtypeCmd2

FWxSubtypeCmd3
FWxSubtypeCmd4
FWxSubtypeCmd5

FWxSubtypeCmd6
FWxSubtypeCmd7
FWxSubtypeCmd8

FWxSubtypeCmd9
FWxTool barVi si bi l i ty1
FWxTool barVi si bi l i ty10
FWxTool barVi si bi l i ty11

FWXTool barVi si bi l i ty12 FWxTool barVi si bi l i ty13

FWxTool barVi si bi l i ty14 FWxTool barVi si bi l i ty15

FWxTool	barVi si bi I	i ty16
FWxTool		i ty17
FWxTool		i ty18
FWxTool		i ty19
FWxTool	barVi si bi I	i ty2
FWxTool	barVi si bi I	i ty20
FWxTool	barVi si bi I	i ty21
		-
FWxTool	barVi si bi I	i ty22
FWxTool	barVi si bi I	i ty23
FWxTool	barVi si bi I	i ty24
FWxTool	barVi si bi I	i ty25
FWxTool	barVi si bi I	i ty26
FWxTool	barVi si bi I	i ty27
FWxTool	barVi si bi I	i ty28
FWxTool	barVi si bi I	i ty29
FWxTool		i ty3
FWxTool	barVi si bi l	i ty30
FWxTool	barVi si bi l	i ty30
FWxTool	bar Vi si bi I	i ty31
		•
FWxTool	barVi si bi I	i ty33
FWxTool	barVi si bi I	i ty34
FWxTool	barVi si bi I	i ty35
FWxTool	barVi si bi I	i ty36
FWxTool	barVi si bi I	i ty37
FWxTool	barVi si bi I	i ty38
FWxTool		i ty39
FWxTool		i ty4
FWxTool		i ty40
FWxTool		
FWxTool	barVi si bi I	i ty42
FWxTool	barVi si bi I	i ty43
FWxTool	barVi si bi I	i ty44
FWxTool	barVi si bi I	i ty45
FWxTool	barVi si bi I	i ty46
FWxTool		i ty47
	barVi si bi I	•
	barVi si bi l	•
	barVi si bi l	•
	barVi si bi I	,
		,
FWxTool		,
FWxTool		
FWxTool		,
FWxTool		,
FWxTool		,
FWxTool		i ty56
FWxTool	barVi si bi I	i ty57
FWxTool	barVi si bi I	-
FWxTool		•
FWxTool		•
	Zai vi Si Di i	, 0

FWxTool barVi si bi l i ty60 FWxTool barVi si bi l i ty61 FWxTool barVi si bi l i ty62 FWxTool barVi si bi l i ty63 FWxTool barVi si bi li ty64 FWxTool barVi si bi l i ty65 FWxTool barVi si bi l i ty66 FWxTool barVi si bi l i ty67 FWxTool barVi si bi li ty68 FWxTool barVi si bi li ty69 FWxTool barVi si bi l i ty7 FWxTool barVi si bi l i ty70 FWxTool barVi si bi l i ty71 FWxTool barVi si bi l i ty72 FWxTool barVi si bi l i ty73 FWxTool barVi si bi li ty74 FWxTool barVi si bi l i ty75 FWxTool barVi si bi l i ty76 FWxTool barVi si bi l i ty77 FWxTool barVi si bi li ty78 FWxTool barVi si bi l i ty79 FWxTool barVi si bi l i ty8 FWxTool barVi si bi l i ty80 FWxTool barVi si bi l i ty81 FWxTool barVi si bi li ty82 FWxTool barVi si bi l i ty83 FWxTool barVi si bi li ty84 FWxTool barVi si bi li ty85 FWxTool barVi si bi l i ty86 FWxTool barVi si bi l i ty87 FWxTool barVi si bi li ty88 FWxTool barVi si bi li ty89 FWxTool barVi si bi l i ty9 FWxTool barVi si bi l i ty90 FWxTool barVi si bi l i ty91 GenerateNewConfigurationCtxCmd representati on

Create new positional

Reselects the previous point

GeomToDXFCommand

Save a copy of the sketch or face to AutoCAD

GetPoint3dDone Cancels active command

GetPointAbsoluteCoordinates Change to absolute coordinates

GetPointAutoproj GetPointBackup

GetPointCartesianCoordinates Change to cartesian

coordi nates

GetPointCenter Select the center of an arc

GetPointContinue Create the curve

GetPointDone Cancels active command

GetPointIntersect Select a point that is at the

intersection of two curves

GetPointMidpoint Select the mid point of a line

GetPointPolarCoordinates Change to polar coordinates

GetPointRelativeCoordinates Change to relative coordinates

GetPointRestart Restarts the current command

Gri I I Edi tCtxCmd Gri pSnapCl earSnaps Gri pSnapDi spl ayRi bbon

Gri pSnapOpti ons

GRxZoomSelCmd Zooms to selected entities

Half_Delete Delete Half of the End

Treatment

Hi deConstrai ntBox Hi de

Hi deOtherBodi esCtxCmd

Hi deOtherPointCloudsCtxCmd

Hol eNote

Hori zontal Sel ect

HSL: Cabl e: Add_Point Add Points

HSL: Cabl e: Appl y Appl y the changes

HSL: Cable: Assembly Environment

HSL: Cable: Auto_Route_Wires Automatically route selected

or all unrouted cables and wires into available harness segments

HSL: Cabl e: BendRadi us_Check Check Bend Radi us Check Bend Radi us Check For bend radi us

vi ol ati ons

HSL: Cable: BendRadius_CheckHarnessViolations Check the minimum bend radius

on wires, cables and segments

HSL: Cable: BendRadius_ClearAllViolations Clear all bend radius

vi ol ati ons

HSL: Cable: BendRadius_ClearFolderViolations Clear all bend radius

vi ol ati ons

HSL: Cable: BendRadius_ClearViolation Clear bend radius violations
HSL: Cable: BendRadius_Show Show Bend Radius Violations

HSL: Cable: BendRadius_SuppressViolation Suppress bend radius vi ol ati ons HSL: Cabl e: Broken_Sketch Remove length from wire or segment HSL: Cabl e: Cabl e_Properti es Edit Cable and Harness properties for the selected entity HSL: Cabl e: Cabl e_Styl es Set Cable and Harness preference settings HSL: Cabl e: Cl ear_Wi res &Clear All Wires HSL: Cable: CMD_Route_Wires Route selected cables and wires into harness segments Author a connector for Cable & HSL: Cable: Connector_Authoring Harness HSL: Cabl e: ConnectorBaseVi ew Automatically create orthographic or isometric views for all of the connectors. HSL: Cable: Continue_Command Create current segment and start a new one Create cable(s) in the harness HSL: Cabl e: Create_Cabl e assembly HSL: Cabl e: Create_Fold Create Fold HSL: Cable: Create Route Create a harness segment by selecting offset points from faces, centers of circular edges, existing vertices or sketch points. HSL: Cabl e: Create_Wi re Create wire(s) in the harness assembly HSL: Cabl e: Del ete_Fol d Delete Fold HSL: Cabl e: Del ete_Harness_Entity Delete the selected harness entities. HSL: Cabl e: Del ete_Pi n_Group Delete Pin Group HSL: Cable: Delete_Point_Entity Delete the harness segment poi nt HSL: Cable: Delete RibbonCable Point Delete Ribbon Cable Point HSL: Cabl e: Di sconnect_Conductor Di sconnect HSL: Cabl e: Di spl ay_Al I _As_Actual _Di ameter Display All as Actual Diameter HSL: Cable: Display_All_As_Centerline Display all as centerline HSL: Cabl e: Di spl ay_Al I _As_Rendered Display all as rendered HSL: Cable: Display_All_As_Thinline Display All as Thin Line HSL: Cabl e: Di spl ay_As_Actual _Di ameter Display as Actual Diameter HSL: Cabl e: Di spl ay_Cabl e_As_Rendered Switch ON/OFF Rendered display for the selected cable Centerline Display HSL: Cable: Display_Centerline HSL: Cable: Display_Custom Custom Display HSL: Cabl e: Di spl ay_Rendered Rendered Display HSL: Cabl e: Di spl ayAsRenderedTri state Disp&lay as Rendered HSL: Cabl e: EDI T_BREAK Edit Break

Edit the selected cable

Set the property for forward

Edit Fold

HSL: Cable: Edit Cable

HSL: Cabl e: Edi t_Fol d

HSL: Cable: Edit_Nailboard_Settings

creating table in nailboard

HSL: Cabl e: Edi t_Nai I board_Sketch Edit Nailboard Sketch HSL: Cable: Edit Offset Edit the offset distance from the selected face HSL: Cabl e: Edi t_Pi n_Group Edit Pin Group HSL: Cabl e: Edi t_Route Move/Rotate the selected segment point in 3D space. HSL: Cabl e: Edi t_Tabl e_Command Edit the currently selected table HSL: CABLE: Edi t_Twi st Edit Twist HSL: Cable: Edit Wire Edit wire property HSL: Cabl e: Edi tRi bbonCabl e Edit Ribbon Cable HSL: Cable: EditViewOrientation Edit View Orientation HSL: Cable: End Command Create current segment and exit the command HSL: Cable: End ViewWirePath Done HSL: Cabl e: Esc_Command Done HSL: Cabl e: Export_XML Export the active harness data. HSL: Cable: Generate Nailboard Create a Nailboard Drawing Generate Cable and Harness HSL: Cabl e: Generate_Report Reports HSL: Cabl e: Ground Ground an associative work poi nt HSL: Cable: Harness Dimension Place a harness dimension between selected end segment and wire points HSL: Cable: Import_Wirelist Import a list of wires or harness data into the harness assembly HSL: Cable: Insert_New_Harness Create a new harness in the assembly HSL: Cable: Keep_Wires Continue HSL: Cabl e: Li brary View and edit library wire and cable definitions HSL: Cable: Nail boardDrawingEnvironment HSL: Cable: Nail boardEditSketchEnvironment HSL: Cabl e: NB Anchor Select a pivot point and rotate the wires, ribbon cable or segments to a new location HSL: Cabl e: NB_Create_Tabl e Create a table from a comma separated file. HSL: Cabl e: NB_Di sabl e_Snap Disable drag snapping HSL: Cable: NB_Display_Properties Select a harness object to display its properties HSL: Cabl e: NB_Enabl e_Snap Enable drag snapping Select Next Cable Wire HSL: Cabl e: Next HSL: Cable: PartEnvironment HSL: Cabl e: Pl ace_Pi n Place pins on part faces HSL: Cable: Place Pin Group Place Pin Group HSL: Cable: ReconnectWi rePins Reconnect Dangling Wires HSL: Cabl e: Redefi ne_Pi n Move this pin to a newly selected location.

HSL: Cable: Redefine_SegmentPoint Redefine the segment point HSL: Cabl e: Redefi ne_Wi rePoint Redefine wire or cable wire poi nt HSL: Cabl e: Rotate90CCW Rotate the Selected entity by 90 deg, CCW HSL: Cable: Rotate90CW Rotate the Selected entity by 90 deg, CW HSL: Cable: SegmentOrWire_Display_As_Rendered Display as rendered HSL: Cabl e: Sel ect_Other Select other end of the Entity HSL: Cabl e: Ski p_Wi re Skip This Wire HSL: Cabl e: Unroute_Wi re Unroute selected cables and wires from harness segments HSL: Cabl e: Update_Tabl e_Command Update the currently selected table HSL: Cable: View Cable Path View the paths of all terminated wires in this cable HSL: Cable: View_Wire_Path Display the path(s) of selected wires HSL: Cable: Vi si bi li ty Toggle Visibility HSL: Cable: Vi si bi li tyTri state Toggle Visibility HSL: FDAuthori ngTool sButton Author a component for Design Accel erator. HSL: Pi pi ng: Authori ngTool Author Tube & Pipe Fitting HSL: Pi pi ng: BendRadi usCheck Check HSL: Pi pi ng: BendRadi usCl ear Clear Violation HSL: Pi pi ng: ConnectFi tti ng Connect a fitting to a circular edge or another fitting HSL: Pi pi ng: ConnectFi tti ngs Connect existing fittings Create run for tube & pipe HSL: Pi pi ng: CreatePi peRun route. HSL: Pi pi ng: CreateRoute Create a new route for tube & pipe run. HSL: Pi pi ng: Defi neGravi ty Define the gravity direction to be used with self draining styles. HSL: Pi pi ng: Del eteRoute Delete Route HSL: Pi pi ng: Edi t: 3DMoveRotate 3D Move/Rotate HSL: Pi pi ng: Edi t: Associ ate Enable/disable associativity at this node HSL: Pi pi ng: Edi t: Conti nueBranch Continue route definition Delete route element HSL: Pi pi ng: Edi t: Del ete HSL: Pi pi ng: Edi t: Edi tPosi ti on Edit route element position HSL: Pi pi ng: Edi t: Fi tti ng Enable/disable fitting at this node HSL: Pi pi ng: Edi t: Fi xed Change this node status to fi xed/auto-routed HSL: Pi pi ng: Edi t: HoseLength Edit hose length by changing end tangency weights HSL: Pi pi ng: Edi t: InsertNode Insert route node into segment HSL: Pi pi ng: Edi t: MoveNode Drag node to a new location

HSL: Pi pi ng: Edi t: MoveSegment HSL: Pi pi ng: Edi t: Redefi ne HSL: Pi pi ng: Edi t: StartBranch

definition

HSL: Pi pi ng: Edi tFi tti ng

ori entati on

HSL: Pi pi ng: Edi tRoutePart

run.

HSL: Pi pi ng: EndCommand HSL: Pi pi ng: GenerateTempl ate

Runs

HSL: Pi pi ng: Hi ghl i ghtRouteComponents

HSL: Piping: InsertFitting connected fittings

HSL: Pi pi ng: Pl aceFi tti ng

run.

HSL: Pi pi ng: Popul ateRoute

HSL: Pi pi ng: Popul ateSi ngl eRoute

HSL: Pi pi ng: StartRoute HSL: Pi pi ng: Styl eEdi tor HSL: Pi pi ng: Styl esComboBox

HUDDi mensi oDi ameter

HUDDi mensi onRadi al

i Assembl yAuthorCmd

i Logi c. About i Logi c. AddForm i Logi c. AddRul e

i Logi c. Confi gurati on i Logic. Del eteAl I Rul es i Logi c. Edi tRul e

i Logi c. EventTri ggers i Logi c. Freel Logi cMemory

i Logi c. i Copy

i Logi c. Pl aceComponent i Logi c. RegenAl I Rul es i Logi c. Rul eBrowser ilogic. treeedi tor

i Logi c. Tri gger i Logi c. Xml Export iLogic. Xml Import

IndependentAdaptiveCtxCmd IndicateWorkFeatureCmd

InferIMatesFromFeatureCtxCmd

Li neCl oseProfile

LinePropertiesCtxCmd

Drag segment to a new location

Redefine route element Start or continue route

Edit placed fitting

Edit route for tube & pipe

End the current piping command Generate Tube && Pipe Template

Show Components

Insert Fitting to other two

Place fitting for tube & pipe

Populate a tube & pipe route.

Populate Route New Route

Edit tube & pipe style.

Active Style

Dimension Diameter

Dimension Radius

iAssembly Author

About iLogic Add Form Add Rule

> iLogic Configuration Delete All Rules

Edit Rule **Event Triggers** Free iLogic Memory iLogic Design Copy Place iLogic Component Regenerate All Rules

iLogic Browser

i Tri gger Export to XML Import from XML

Close Profile

Li pEdi tCtxCmd LoftChai nEdgeCmd

Edge Chain On/Off

LoftDel eteAreaGraphSecti onCmd LoftEdi tAreaGraphSecti onCmd

LoftSelectCenterlineCmd Select a sketch

LoftSelectPlacedSectionsCmd

LoftSelectRailsCmd Select a sketch

LoftSelectSectionsCmd Select a sketch

LoginCmdIntName Enables secure access to the

server.

LogoutCmdIntName Logs you out of the server.

macro: Modul e1. AddWesTechPartNumber

macro: Modul e1. ConvertToSheetMetal andFl atPatternCreate

macro: Modul e1. Export_PartsLi st macro: Modul e1. GroupSpecfi cDataSet

macro: Modul e1. InputTi tleBlockProperti es

macro: Modul e1. InventorBaseSetup

macro: Modul e1. SetFol derAssembl i estoBaseLOD

macro: Modul e1. SetMassi PropertytoCal c

macro: Modul e1. SetMassi PropertytoWei ghtParameter

macro: Modul e1. SettoMasterLOD macro: Modul e1. SetTotal WTProperty

macro: Modul e1. SetWei ghtParametertoMassi Property macro: Modul e1. UpdateFabri cati onDrawi ngDefaul ts macro: Modul e1. UpdateFi el dAssembl yDrawi ngDefaul ts

macro: Modul e1. UpdateFol derAssembl i es macro: Modul e1. UpdateFol derDrawi ngs macro: Modul e1. UpdateFol derParts

macro: Modul e1. UpdateGADrawi ngDefaul ts

macro: Modul e1. UpdateStyl es

Material Cmd Material

MDTxOpenCmd Open Mechanical Desktop part

for editing

MDTxSaveAsCmd Save proxy file as Inventor

file

MDTxTranslateCmd Translate linked part to

Inventor part

MeasureComponentPri ori tyCmd MeasureFaceEdgePri ori tyCmd MeasureLeafPri ori tyCmd

ModifyModelSketchTextColorCtxCmd Change Sketch Text Color

Mol dAddParticipant Mol dAj ustPosition Mol dAuthorMol dBase Mol dBoundSurface Mol dBridgeCurve

Mol dCol dWel I

MoldCombinedCoreAndCavity

Mol dCool i ngChannel

MoldCoolingChannelCheck
MoldCoolingComponent
MoldCoreCavityDesign
Analysis Environment

MoldCoreCavityEnvironment

MoldCorePin

MoldCreateMoldDesign

MoldDelete

Mol dDesi gnVi ewsComboBox

MoldDone MoldEdgePatch

Mol dEdi t

Mol dEdi tComponent

Mol dEdi tCoreCavi tyDesi gn Anal ysi s Envi ronment Mol dEdi tMol dabl ePart Mol dEdi tRenderStyl e

MoldEditSketch MoldEjctors

Mol dÉj ectorDone

MoldEj ectorFlipAxis

Mol dEnvi ronment

MoldExtendSurface

MoldExtrudeSurface

MoldFinish

Mol dFi ni shCoreCavi tyDesi gn

MoldFlowAnimate MoldFlowCmdDone

MoldFlowExamineResults

Mol dFI owExport

Mol dFl owJobManager

MoldFlowMoldAnalysis

MoldFlowMoldShrinkage

MoldFlowOverlay

MoldFlowPartAnalysis

MoldFlowPartialOverlay

Mol dFl owRunnerBal ance

MoldFlowSetMaterial

MoldFlowSetMoldProcess

MoldFlowSetPartProcess

Add Participant Adjust Position Mold Base Author Bounded Runoff Surface

Bridge Curve

Cold Well

Combine Cores and Cavities

Cooling Channel

Cooling Channel Check Cooling Component

Core/Cavity Design and

Place Core Pin Create Mold Design

Delete

Design View Done [Esc]

Create Planar Patch

Edit Feature Edit Component

Core/Cavity Design and

Edit Moldable Part Change Display Color

Edit Sketch Eiector

Finish Edit Coordinate System

Filp the axis

Extend Runoff Surface Extrude Runoff Surface

Fi ni sh

Finish Core/Cavity Animate Results

Done

Examine Results

Export Job Manager

Mold Fill Analysis Mold Shrinkage

Overl ay

Part Fill Analysis

Overlay

Runner Balance Select Material

Mold Process Settings Part Process Settings

MoldFlowSetPlot

MoldGate

Mol dGatePoint

MoldGenerate2DDrawings

MoldGenerateCoreCavity

Mol dHeel

MoldInsert

MoldI solate

Mol dLayout

MoldLifter

MoldLocatingRing

MoI dLockSet

MoldManual Sketch

Mol dMol dBase

MoldOpenComponent

MoldOrientation

MoldPartBoolean

Mol dParti ngSurface

Mol dPatchi ngSurface

Mol dPI aceCoreCavi ty

MoldPlaceInsert

MoldPlaceMoldablePart

Mol dPI aceMol dBase

MoldPromptFileNaming

Mol dRadi ateSurface

MoldRedefine

MoldRefreshBrowserNodes

MoldRemoveParticipant

Mol dRunner

MoldRunnerSketch

Mol dSecondarySprue

MoldSelectMPBoundaryCenter

MoldSelectMPCSYS

MoldSelectMPWorkReference

Mol dShri nkage

MoldSlider

MoldSprueBushing

MoldUpdateAll

MoldUpdateCC

MoldUsingExistingSurface

MoldVi si bi li ty

MoldVisibility2

Mol dWorkpi ece

Mol dWorkpi ecePocket

MonitorSegmentLoadCmd

NewFileTemplate1

NewFileTemplate10

NewFileTemplate2

NewFileTemplate3

Set Plot Property

Gate

Gate Location

2-D Drawing

Generate Core and Cavity

Create Heel

Create Insert

Isolate

Pattern

Li fter

Locating Ring

Lock Set

Manual Sketch

Mold Base

0pen

Adjust Orientation

Mold Boolean

Create Runoff Surface

Create Patching surface

Place Core and Cavity

Place Insert

Plastic Part

User Mold Base

Prompt for File Names

Radiate Runoff Surface

Redefi ne

Refresh All Nodes

Remove Participant

Runner

Auto Runner Sketch

Secondary Sprue

Align with Part_Centroid

Align with Part_CSYS

Align with Work Reference

Part Shrinkage

Slider

Sprue Bushing

Mold Global Update

Core/Cavity Update

Use Existing Surface

Visibility

Visibility

Define Workpiece Setting

Workpiece Pocket

NewFileTemplate4
NewFileTemplate5
NewFileTemplate6
NewFileTemplate7
NewFileTemplate8
NewFileTemplate9
NextCandidatePlane
NGxCommandOption1
NGxCommandOption2

NotebookAlignLeftCmd Left-justifies the paragraph

NotebookAlignRightCmd Right-justifies the paragraph

 ${\tt NotebookArrangeNotesPopupCmd}$

NotebookArrowCmd Draws an arrow on the note

 ${\tt NotebookArrowReverseCtxCmd}$

NotebookBol dCmd

(toggle).

NotebookBulletsCmd Inserts a bullet on this line

Makes the selection bold

Selects the font of the

NotebookCenterCmd Center-justifies the paragraph

NotebookCreateNoteCtxCmd Creates an Engineer's Note on the selected object(s)

NotebookCustomizeCmd

NotebookDefineNewNoteFolderCtxCmd

NotebookDisplayNoteCtxCmd Displays the selected note

NotebookFontCmd current selection.

NotebookFontSizeCmd

NotebookFontSizeCmd Selects the font size of the current selection.

NotebookInsertFolderCmd

Engineer's Notebook

NotebookInsertNewObjectCmd

NotebookInsertViewCmd Inserts a view on the note

NotebookItalicCmd Makes the selection italic

(toggle).

NotebookNextNoteCmd Shows the next note in the

NotebookPreviousNoteCmd Engineer's Notebook Shows the previous note in the

 ${\tt NotebookRestoreCamerasCmd}$

Restores the last saved camera

on the view

NotebookTextColorCmdImage

Formats the selected text with

a color.

NotebookUnderlineCmd

continuous underline (toggle).

Formats the selection with a

NotebookVi ewFreezeCmd

Freezes the view

OpenDocWi ndow1

OpenDocWi ndow10

OpenDocWi ndow11

OpenDocWi ndow2

OpenDocWi ndow3

OpenDocWi ndow4 OpenDocWi ndow5

OpenDocWi ndow6

OpenDocWi ndow7

OpenDocWi ndow8

OpenDocWi ndow9

PartAdapti veFeatureCtxCmd Allow feature to adapt

PartAnal yzeFacesDi al ogCmd Zebra Anal ysi s

PartBaseFeatDemoteCtxCmd

PartBendCmd Bend Part

PartBendEdi tCtxCmd

PartBodyPropertiesCtxCmd Select body for properties

PartBoundarypatchCmd Boundary Patch

PartBoxCmd Extrude Box

PartBP3dEditCtxCmd

PartBreakLi nkAli asFileCtxCmd PartBreakLi nkDeri vedAssyCtxCmd PartBreakLi nkDeri vedPartCtxCmd PartBreakLi nkDeri vedSBDefCtxCmd

PartBreakLinkPromoteCtxCmd

PartCatalogPlacementHelpCtxCmd Use this embedding for

placement help

PartCatal ogPl aceReattachCtxCmd

PartCatal ogPopUpCmd
PartChamferCl assi cCmd

Chamfer edges

PartChamferCmd

Chamfer edges

PartCircularPatternCmd

Creates a circular pattern of

features

PartCircul arPatternEditCtxCmd

PartCoilCmd and an axis

Creates a coil with a profile

PartCoilEditCtxCmd

PartCombineCmd Combine one or more bodies

PartComputei PartRowCtxCmd

PartConstrEnvDi agnosti csVi sCmd

PartConstrEnvFacePropCmd PartConstrEnvSolidVisCmd PartConstrEnvSurfVisCmd

PartConstrEnvWi reVi sCmd

PartConstructionAnalysisSelectAllCmd

PartConstructionBoundaryTrimCmd Boundary Trim

PartConstructionDeleteCtxCmd

PartConstructionDeleteEdgesCmd

PartConstructionDisBadGeomCmd Dis Bad Geom

PartConstructi onDi sGapCmd

PartConstructionEditLoopCmd Edit Regions

PartConstructionExtendFaceCmd Extend Faces

PartConstructionExtractLoopCmd Extract Loop

PartConstructionFaceVisibilityCmd Face Visibility

PartConstructionFinishCtxCmd Edit Construction

PartConstructionFixGeomCmd Repair Geom

 ${\tt PartConstructionGroupCreateCollectorCtxCmd}$

PartConstructionGroupDeleteContentCtxCmd

PartConstructionGroupDeleteEntityCtxCmd Delete Entity

PartConstructi onGroupMoveCtxCmd PartConstructi onHeal EdgeCmd

PartConstructionHeal FaceCmd

PartConstructi onPromoteWi reCtxCmd

PARTCONSTRUCTIONQUALITYCHECKCMD Quality Check

PartConstructionRemoveFaceCmd Unstitch

PartConstructionReverseFaceCmd Reverse Normal

PartConstructionStitchCmd Stitch and Analyze

PartConstructionStitchSelectAllCmd PartConstructionUnstitchSelectAllCmd

 ${\tt PartConstructionVisibleCtxCmd}$

PartConvertToSheetMetal Cmd Convert to Sheet Metal

Document

PartConvertToStandardPartCmd Convert to Standard Part

Document

PartCoreCavi tyEdi tCtxCmd
PartCRBoundaryTrimCmd Boundary Trim

PartCRCheckModel Cmd Find Frors

PartCRDeleteFaceCmd

PartCreatel FOCmd

PartCreateMSBCmd Stitch

PartCreateSketchBlockCmd Create Block from selected

geometries

PartCRExtractLoopCmd Extract Loop

PartCRHeal Model Cmd Heal Frrors

PartCRIntersectFacesCmd Intersect Faces

PartCRMoveSurfaceCmd Transfer Surface

PartCRNextCmd Next Error

PartCRPreviousCmd Previous Error

PartCRThisCmd Repair Error

 ${\tt PartCRTransientShowErrGIyphCmd}$

PartCurveSurfaceWorkPointCmd Create work point from surface

and curve

PartCylinderCmd Extrude Cylinder

PartCylindricalFaceWorkAxisCmd Create work axis from

cylindrical surface

PartDecal Cmd Create a decal

PartDecal Edi tCtxCmd

PartDeleteBelowStopNodeCtxCmd

PartDeleteFaceCmd Delete face

PartDeleteFaceEditCtxCmd

PartDerivedComponentCmd Create derived part or

assembly geometry

PartDeri vedPartOpenBaseComponentCmd

PartDMChamferCmd Chamfer edges

PartDMExtrudeCmd Extrude a profile along a

linear path

PartDMFaceDraftCmd Applies a draft angle to

selected faces

PartDMFilletCmd Fillets and rounds edges

PartDMHoleCmd Creates a hole feature

PartDMPushFaceCmd Applies a set of transforms to

selected faces

PartDMRevolveCmd Revolve a profile about an

axi s

PartDMShellCmd Creates a thin-walled part

PartEdgeCenterWorkAxisCmd Create work axis from circular

edge

PartEditDerivedAssemblyCtxCmd

PartEdi tDeri vedPartCtxCmd

PartEdi tLoopCmd Edi t Regi ons

PartEdi tSolidCtxCmd

PartEmbossCmd Embosses or Engraves profiles

and text

PartEmbossEdi tCtxCmd

PartExtendCmd Extend Surfaces

PartExtendEdi tCtxCmd

PartExtendOrContractBodyCmd Uniform cross section

extension/contraction

PartExtrudeClassicCmd Extrude a profile along a

linear path

PartExtrudeCmd Extrude a profile along a

linear path

PartFaceDraftClassicCmd Applies a draft angle to

selected faces

PartFaceDraftCmd Applies a draft angle to

selected faces

PartFaceDraftEditCtxCmd

PartFeaturePasteCtxCmd

PartFeaturePropertiesCtxCmd Select feature for properties

PartFillDrainCmd Select bodies

PartFillDrainEditCtxCmd

PartFillDrainSelectAllMenu

PartFilletClassicCmd Fillets and rounds edges

PartFilletCmd Fillets and rounds edges

PartGlobal UpdateCmd Update containing assembly

from root down

PartGroundedWorkPointCmd Create a grounded work point

PartGroundWorkFeatureCtxCmd Ground

PartHi deAl I OccurrenceSurfaceFeaturesCtxCmd

PartHi deAl I OccurrenceWorkFeaturesCtxCmd

PartHoleClassicCmd Creates a hole feature

PartHoleCmd Creates a hole feature

Parti Feature Author Table i Feature Author Table

PartiFeatureChangelconCmd Change lcon

Parti FeatureEdi tCtxCmd

Parti FeatureExtractCmd Extract i Feature

PartiFeatureFileEditCmd Edit iFeature's input values

PartiFeatureInsertCmd Insert iFeature from file

PartIFeaturePlacementHelpCtxCmd

Parti Properti es Cmd Document Properti es

PartKni tSelectAllMenu

PartLaunchl FeaturePl acementHel pCtxCmd

PartLinePlaneWorkPlaneCmd Create work plane from a line

and face

PartLineSurfaceWorkPlaneCmd Create work plane from line

and surface

PartLineWorkAxisCmd Create work axis from line or

edge

PartLoftCmd Creates a Lofted feature

through a series of profiles

PartLoftEdi tCtxCmd

PartLoopCenterWorkPointCmd Create work point from Edge

I oop

PartMakeComponentsCmd Make Components

PartMakePartCmd Make Part

PartMidplaneWorkPlaneCmd Create work plane at midplane

of two planes

PartMirrorFeatureCmd Mirror feature about a plane

PartMirrorFeatureEditCtxCmd

PartMoveEOPMarkerCmd
PartMoveEOPToEndCmd
PartMoveEOPToTopCmd

PartMoveFaceCmd Move a face.

PartNew3DSketchCmd Select to start 3D sketching.

Unselect to stop.

PartNewSketchCmd Select to start 2D sketching.

Unselect to stop.

PartNGxChamferEditCtxCmd PartNGxExtrudeEditCtxCmd PartNGxFaceDraftEditCtxCmd

PartNGxFilletEditCtxCmd
PartNGxHoleEditCtxCmd
PartNGxMoveFaceEditCtxCmd
PartNGxRevolveEditCtxCmd
PartNGxShellEditCtxCmd
PartOpaqueAllOccurrenceSurfaceFeaturesCtxCmd
PartPlanarPlaneWorkPlaneCmd

planar face

PartPlanePointWorkAxisCmd Create work axis from plane and point

PartPlaneSurfaceWorkPlaneCmd Create work plane from plane and surface

PartPointCurveWorkPlaneCmd Create work plane from point and curve

PartPointLineWorkAxisCmd Create work axis from point and line

PartPointLineWorkPlaneCmd Create work plane from point and line

PartPointPlaneWorkPlaneCmd Create work plane from point and plane

PartPointSurfaceWorkPlaneCmd Create work plane from point and surface

PartPointWorkPointCmd Create work point from vertex, point or midpoint

PartPopSketchTasksCmd
PartPreciseCommitCtxCmd
PartPressPullCmd

PartPressPullCmd Press & Pull.

PartPromoteAddEditCtxCmd
PartPromoteCmd Copy Object

PartPushFaceClassicCmd Move a face.

PartPushFaceCmd Applies a set of transforms to selected faces

PartPushFaceEditCtxCmd
PartPushSketchTasksCmd
PartRebuildAllCmd
active part.

Rebuild all features in the

Create work plane offset from

PartRectangularPatternCmd Create rectangular pattern of

features

PartRectangul arPatternEdi tCtxCmd

PartRedefineCmd Redefine feature

PartReferenceSketchCtxCmd Break Link

PartRepairCtxCmd

PartReplaceFaceCmd Replace existing faces with

new faces

PartRepl aceFaceEdi tCtxCmd
PartReverseBodyCmd Reverse Normal

PartRevolveClassicCmd Revolve a profile about an

axi s

PartRevolveCmd Revolve a profile about an

axi s

PartRevol veEdi tCtxCmd

PartRibCmd Create a rib feature.

PartRi bEdi tCtxCmd

PartSelectAnnotationPriorityCmd Select annotations to

mani pul ate

PartSelectBodiesPriorityCmd Select bodies to manipulate

PartSel ectBodyTasksNoRestartCmd

PartSelectFacesAndEdgePriorityCmd Select faces and edges to

mani pul ate

PartSelectFacesTasksNoRestartCmd
PartSelectFeaturesPriorityCmd
Select features to manipulate

PartSelectFeatureTasksNoRestartCmd

PartSelectGroupsPriorityCmd Select groups to manipulate

PartSelectSketchElementsPriorityCmd Select sketch features to

mani pul ate

PartSelectSketchTasksNoRestartCmd

PartSelectWiresPriorityCmd Select wires to manipulate

PartShareSketchCtxCmd Allow the selected sketch to

be used in more than one feature

PartShareSketchCtxWrapperCmd Share Sketch

PartSheetMetal FeaturesCmd Show or hide the Sheet Metal

Tab

PartShellClassicCmd Creates a thin-walled part

PartShellCmd Creates a thin-walled part

PartShellEditCtxCmd

PartShowAllOccurrenceSurfaceFeaturesCtxCmd PartShowAllOccurrenceWorkFeaturesCtxCmd

PartShowDi mensi onsCtxCmd Di spl ay feature & sketch

di mensi ons

PartSolidEditOffsetCmd Offset

PartSphereCmd Revolve a sphere.

PartSphereWorkPointCmd Create work point from Sphere

PartSplitBodyEditCtxCmd

PartSplitCmd Split the part or faces

PartSplitEditCtxCmd

PartSRExtendFacesCmd Extend Faces

PartStandardFeaturesCmd Show or hide the Standard

Model Tab

PartStitchSurfaceCmd Stitch Surface

PartSti tchSurfaceEdi tCtxCmd

PartSuppressCtxCmd

PartSuppressLinkAliasFileCtxCmd

 ${\tt PartSuppressLinkDerivedComponentCtxCmd}$

 ${\tt PartSuppressPatternOccurrenceCtxCmd}$

PartSweepCmd Sweep a profile along a path

PartSweepEdi tCtxCmd

PartSwitchRepresentationCmd Go to Flat Pattern

PartThickenOffsetCmd Creates a thickened or offset

body

PartThickenOffsetEditCtxCmd

PartThreadCmd Create a thread feature.

PartThreadEdi tCtxCmd

PartThreePlaneWorkPointCmd Create work point from 3

pl anes

PartThreePointWorkPlaneCmd Create work plane from 3

poi nts

PartTogglePreciseUICmd Toggle Precise UI Toolbar

PartToolsMacrosCmd

PartTorusCmd Revolve Torus

PartTorusWorkPlaneCmd Create work plane from torus

mi dpl ane

PartTorusWorkPointCmd Create work point from Torus

PartTransformCmd Position a body

PartTransformEdi tCtxCmd

PartTransparentAllOccurrenceSurfaceFeaturesCtxCmd

PartTri adApplyCmd Commits the command and then

restarts it

PartTri adCancel Cmd Cancels the command

PartTriadOKCmd Commits the command

PartTrimCmd Trim Surfaces

PartTri mEdi tCtxCmd

PartTwoLineWorkPlaneCmd Create work plane from 2 lines

PartTwoLineWorkPointCmd Create work point from two

lines

PartTwoPlaneWorkAxisCmd Create work axis from two

pl anes

PartTwoPointWorkAxisCmd Create work axis from two

poi nts

PartUCSCmd Create an user coordinate

system

PartUnstitchCmd Unstitch

PartUnsuppressCtxCmd

PartUnsuppressLinkAliasFileCtxCmd

PartUnsuppressLinkDerivedComponentCtxCmd

PartVi ewCatal ogCmd View the Catalog of iFeatures

PartVi si bi I i tyCtxCmd Toggle Visibility

PartWorkAxi sCmd Create work axes

PartWorkPl aneCmd Create work planes

PartWorkPointCmd Create a work point

PfRestEdi tCtxCmd

Piping Hose Environment Piping Route Environment Piping Run Environment Piping Runs Environment

Place at all matching iMates

Place using accepted i Mates and continue Place using default iMates and continue

PLaneSeLect

PLasticFeaturesBossCmd Create a boss feature

PlasticFeaturesGrillCmd Create a grill feature

PlasticFeaturesLipCmd Create a lip feature

PlasticFeaturesRestCmd Create a rest feature

PlasticFeaturesRuleFilletCmd Create a rule fillet feature

PlasticFeaturesSnapFitCmd Create a snap fit feature

PMAIIInvisibleDesignViewCmd PMAIIVi si bl eDesi gnVi ewCmd

PMLockDesi gnVi ewCmd Lock/Unlock Design View

Representation

PMxConsumeInputsCmd PolygonVi si bi li tyCtxCmd PolygonVisibilityCtxCmd3D

PreciseFlipAxisCmd

Presentati onAddComponentTrai I CtxCmd Adds a trail to component

Presentati onAni mateCmd Ani mate

Presentati onAutoExpl odeCmd

PresentationCreateViewCmd Select assembly and design

view representation.

PresentationDeleteAllTweaksCtxCmd Delete all tweaks

PresentationDeleteLastTweakCtxCmd Delete the last tweak

Presentati onEdi tTaskCmd Edi t Task

Presentati onEdi tTweakCmd Presentati onGroupSequenceCmd

Presentationi Properti esCmd Edit presentation settings

Presentati onNewTaskCmd

PresentationNodeVisibilityCmd Toggle visibility

PresentationPreciseViewRotationCmd Define custom view by

incremental rotation

PresentationRestoreCameraCtxCmd Restore presentation view

camera

PresentationSaveCameraCtxCmd Save presentation view camera

PresentationSelectComponentPriorityCmd Component Priority

PresentationSelectLeafPartPriorityCmd Leaf Part Priority

PresentationShowHideTrailsCtxCmd Toggles visibility of a

component's trails

Presentati onTrailVi si bili tyCtxCmd

PresentationTweakComponentsCmd Tweak components

Presentati onTweakVi si bi li tyCtxCmd

Presentati onUngroupSequenceCmd

PresentationViewAsAssemblyCmd

Preview location on next instance

Preview location on previous instance

Preview next location

Preview next orientation

Preview previous location

Preview previous orientation

PurgeStylesCmd Purge unused styles from the

active document.

qtrSection

Radi al

RBxZoomSelCmd Zooms to selected entities in

Graph

Reappl y2dSketchFormatCtxCmd

Properties

Reapply Model Sketch Geometry

RecoveredSketchVi si bi I i tyCtxCmd

RedefineFeatureWrapperCmd

Redefine Feature

RedefineSketchCtxCmd

to a new face or work plane

Reattach the selected sketch

Get the tip version of the

Retrieves an updated version

RefreshRevision

current revision RefreshRevisionTop

of the selected file if it is out of date.

RemoveCmd

RemovePVOverrideCtxCmd RemoveSickReferencesCmd Restart iMate selection RuleFilletEditCtxCmd

S3BreakLinkCmd Geometry to Normal Geometry Converts 3D Sketch Reference

S3GetPointContinue

S3GetPointDone

Finish the current command

S3GetPointRestart

Restart the current command

S3xEdi tHandl eCmd

S3xHeIixEditCtxCmd

Edit Helical Curve

Create the curve

S3xImportPointsCmd

Excelfile

Import sketch points from

S3xMovePoint3dCmd

3D Move/Rotate

SaveStyl esCmd

styles from the active document.

Update the style library with

SCxEditGeometryTextCmd

SCxEditSketchRigidSetInstCmd Edit block in place

ScxEditTextCmd Edit Text

ScxEditTextWrapperCmd Edit Text

SCxHi deAllDOFCmd Hi de All Degrees of Freedom

Excel file

SCxShowAllDOFCmd Show All Degrees of Freedom

SCxShowHi deDOFCmd Show All Degrees of Freedom

SCxSketchBlockPropertiesEditCmd Block properties

SCxSketchRi gi dSetCreateDefCmd

sectionDone sectionPlane1 sectionPlane2 sectionScrollStepSize

Sel ectAsEdgesCtxCmd

Separator Seperator

SheetMetalBendCmd Adds a Bend to the sheet metal

part

SheetMetal BendEdi tCtxCmd
SheetMetal BendOrderCmd
Specify the order of the bend

SheetMetal BendOrderDi rectedReorder

SheetMetalBendOrderDoneCmd

SheetMetalBendOrderRemoveAllOverrides SheetMetalBendOrderSequentialReorder SheetMetalBendOrderUseiPartDefault

SheetMetalChangeToBendCtxCmd SheetMetalChangeToCornerCtxCmd

SheetMetal CloseFlatPatternWindowCtxCmd

SheetMetal Combi neEdi tCtxCmd

SheetMetal ContextMenuRefoldCmd

an Unfold feature browser selection

SheetMetalContourRollCmd Creates a Contour Roll feature

Creates a Refold feature from

 $Sheet {\tt Metal Contour Rol IEditCtxCmd}$

SheetMetalCornerChamferCmd Chamfers sheet metal corners

SheetMetalCornerChamferEditCtxCmd

 ${\tt SheetMetal\,CornerEdi\,tCtxCmd}$

SheetMetalCornerRoundCmd Rounds sheet metal corners

SheetMetalCornerRoundEditCtxCmd

SheetMetal CornerSeamCmd Adds a Corner Seam to the

sheet metal part

SheetMetalCosmeticCenterlineCmd Creates a Cosmetic Centerline

feature

SheetMetalCountFlangeCmd Adds a Contour Flange to the

sheet metal part

SheetMetal CountFl angeEditCtxCmd

SheetMetalCutCmd Cuts a shape through the sheet

metal part

SheetMetal CutEdi tCtxCmd SheetMetal Edi tFl atCtxCmd SheetMetal ExtentsCtxCmd

SheetMetalFaceCmd Creates a solid Face feature

from a profile

SheetMetal FaceEdi tCtxCmd

SheetMetalFlangeBendEditCtxCmd SheetMetalFlangeBendResetCtxCmd

SheetMetalFlangeCmd Adds a Flange to the sheet

metal part

SheetMetal Fl angeCornerEdi tCtxCmd SheetMetal Fl angeCornerResetCtxCmd

SheetMetal Fl angeEdi tCtxCmd

SheetMetalFlatPatternCmd Unfolds the sheet metal part

SheetMetalFlatPatternSaveAs

SheetMetalFoldCmd Adds a Fold to the sheet metal

part

SheetMetal FoldEditCtxCmd

SheetMetalHemCmd Adds a Hem to the sheet metal

part

SheetMetal HemEdi tCmd

SheetMetalLoftedFlangeCmd Creates a Lofted Flange

feature

SheetMetalLoftedFlangeEditCtxCmd

SheetMetal MBxCosmeticCenterlineEditCtxCmd

SheetMetalOpenFlatPatternWindowCtxCmd

SheetMetalPromoteCopiedSketchCmd Promotes and Break Links a

Sketch Copied by an Unfold or Refold Feature

SheetMetal PunchTool Cmd Adds a sheet metal PunchTool

SheetMetal PunchTool Edi tCtxCmd

SheetMetal RefoldCmd Creates a Refold feature

SheetMetal RefoldEditCtxCmd

SheetMetalRipCmd Creates a Rip feature

SheetMetal Ri pEdi tCtxCmd

SheetMetal ShowFl atPatternWi ndowCtxCmd

SheetMetalStylesCmd Updates sheet metal defaults

SheetMetalTransposeBreakLinkCtxCmdSheetMetalTransposeSketchCtxCmdSheetMetalUnBendEditCtxCmd

SheetMetalUnfoldCmd Creates an Unfold feature

ShowAllBodiesCtxCmd

ShowAllPointCloudsCtxCmd

SimplificationAsmDefineEnvelopeCmd Define

Envel opes

SimplificationAsmDeleteEnvelopeCmd Delete Envelope SimplificationAsmEditEnvelopeCmd Edit Envelope SimplificationAsmToggleEnvelopeOriginalCmd Show Original

SimplificationAutoRecognizeCmd Auto

Recogni ze

SimplificationBIMFREnvironmentWrapperCmd Recognize

Revit Features

SimplificationCombineComponentsCmd Create

Simplified Part

SimplificationExtrudeRecognizeCmd Recognize

Extrude

SimplificationFillVoidsCmd Fill Voids SimplificationIncludeComponentCmd Include

Components

SimplificationPartDefineEnvelopesCmd Define

Envel opes

SimplificationRemoveDetailCmd Remove

Details

SimplificationRevolveRecognizeCmd Recognize

Revol ve

SimplificationSelectParentCmd Select Parents

SimplificationShowHideComponentContextCmd Edit Include Components

SimplificationSweepRecognizeCmd Recognize

Sweep

SimplifyEnvironment

Sketch3DAIignPreciseCtxCmd

Sketch3DArcBy3PointsCmd Creates 3D arc by 3 points

Sketch3DArcByCenterCmd Creates 3D arc by center,

start point and end point

Sketch3DBendCmd Creates bend at corner or

intersection of two lines

Sketch3DCoincidentCmd

coi nci dent

Makes points or curves

Sketch3DColinearCmd Collinear Constraint

Sketch3DConstructionToggleCmd

Splines will not participate in a Sketch Profile

Construction Lines, Arcs, or

Sketch3DCPSplineCmd

verti ces

Create spline using control

Sketch3DCurvatureCmd Create curvature constraint

Sketch3dDeleteCoincidentConstraintCtxCmd

Sketch3DDi mensi onToggl eCmd

Driven dimensions

Toggles between Normal and

Sketch3DEditIntersectionCurveCtxCmd Edit Intersection Curve

Sketch3DEditProjectCurveCtxCmd Edit projection of curve to

surface

Sketch3DEditSilhouetteCurveCtxCmd

Sketch3DEditSketchCtxCmd Edit 3D Sketch

Sketch3DEquationCurveCmd Creates a curve from an

equati on

Sketch3DExtendCmd Extends curves

Sketch3DFIipPreciseCtxCmd

Sketch3DGeneral Di mensi on Cmd Applies Di mensi on Constraint

Sketch3DGroundCmd Fix Constraint

Sketch3DHelixCmd Create a helical curve

Sketch3DHi deAllConstraintsCtxCmd Hi de all Constraints

Sketch3DHi deConstrai ntBox

Sketch3DHoleCenterCmd Sketch Point is automatically

recognized as a Center Point for Hole Features in Parts and Assemblies

Sketch3DHoleCenterPointCmd Creates a sketch point or

center point

Sketch3DI ncl udeCmd I ncl ude

Sketch3DIntersectionCmd Creates 3D intersection

curves.

Sketch3DLineCmd Creates a series of lines

connected at their endpoints

Sketch3dMirrorCmd Mirrors geometry across a

pl ane

Sketch3DParallel Cmd Parallel Constraint

Sketch3DPerpendi cul ar Cmd Perpendi cul ar Constraint

Sketch3DProjectCmd Project curve or edge to

surface

Sketch3DShowAllConstraintsCtxCmd Show all Constraints

Sketch3DShowConstraintsCmd Shows the constraints on the

geometry in the sketch

Sketch3DShowPreciseInputBarCmd

Sketch3DSilhouetteCmd Create silhouette curves on

surface

Sketch3DSplineCmd Creates a spline

Sketch3DSplitCmd Splits curves

Sketch3DTangentCmd Create tangent constraint

Sketch3DTrimCmd Trims curves

Sketch3Spline3dTensionCtxCmd Spline Tension

SketchAddPointWrapperCmd Creates a sketch point or

center point

SketchAutoDimensionCmd Automatically dimensions

sketch geometry

SketchCenterlineCmd Converts line to a Centerline

SketchCenterPointArcCmd Creates arc with center point

and two end points

SketchCenterPointArcSlotCmd Creates slot by center point

arc

SketchCenterPointCircleCmd Creates circle with center

point and point on radius

SketchCenterPointSlotCmd Creates slot by center point

SketchCentertoCenterSlotCmd Creates slot by center to

center

SketchChamferCmd Creates chamfer at corner or

intersection of two lines

SketchCircularPatternCmd Creates circular pattern

SketchCircularPatternDeleteCtxCmd Delete Pattern

SketchCircularPatternEditCtxCmd SketchCircularPatternSuppressCmd

SketchCircularPatternUnsuppressCtxCmd

SketchCloseLoopCtxCmd

SketchCloseSpline3dCtxCmd Close Spline

SketchCloseSplineCtxCmd Close Spline

SketchCoincidentConstraintCmd Makes points or curves

coi nci dent

SketchCoincidentWrapperCmd Makes points or curves

coi nci dent

SketchColinearConstraintCmd Makes lines collinear

SketchColinearWrapperCmd Makes lines collinear

SketchConcentricConstraintCmd Makes curves have the same

centers

SketchConnectionPtCmd Sketch Point can be used as a

Connection Handle for snapping together Sketch Symbols, Title Blocks, and Drawing

Borders

SketchConstraintInferenceCmd Constraint Inference

SketchConstraintPersistenceCmd Constraint Persistence

SketchConstructionCmd Construction Lines, Arcs, or

Splines will not participate in a Sketch Profile

SketchConstructionWrapperCmd Construction Lines, Arcs, or

Splines will not participate in a Sketch Profile

SketchConvertNurb3dToSplineCtxCmd Convert to spline

SketchConvertNurbToSplineCtxCmd Convert to spline

SketchConvertOffsetToSplineCtxCmd Convert to spline

SketchCopyCmd Copy selected elements

SketchCPSplineCmd Create spline using control

vertices

SketchCPSplineWrapperCmd Create spline using control

verti ces

SketchCreateGeometryTextCmd Creates Geometry-aligned Text

SketchCreateTextCmd Creates Text

SketchCurvatureConstraintCmd Makes two curves smooth

SketchCurvatureWrapperCmd Makes two curves smooth

SketchDel eteCoi nci dentConstrai ntCtxCmd

SketchDi mensi onToggl eCmd Toggl es between Normal and

Driven dimensions

SketchDimensionToggleWrapperCmd Toggles between Normal and

Driven dimensions

SketchDoctorCtxCmd Recover problems in the active

sketch

SketchEditBlockCtxCmd Edit block in isolation

SketchEditBlockWrapperCmd

SketchEditContinueMenu

SketchEditCoordinateSystemCmd Edit the coordinate system of

this sketch

SketchEditCoordinateSystemCtxCmd

SketchEdi tDoneMenu

SketchEditImageCmd Edit image properties

SketchEdi tSel ectAl I Menu

SketchEditSketchCtxCmd Opens a sketch for editing

SketchEditSplineEditCmd

SketchEllipseCmd Creates an ellipse

SketchEqual ConstraintCmd

Makes radii or line lengths

have the same value

SketchExtendCmd Extends curves

SketchExtendWrapperCmd Extends curves

SketchFilletCmd Creates fillet at corner or

intersection of two lines

SketchFi xConstraintCmd Makes curves or points fixed

relative to the sketch coordinate system

Makes curves or points fixed SketchFi xWrapperCmd

relative to the sketch coordinate system

SketchFlatBowTieCtxCmd

SketchGeneral Di mensi onCmd General Dimension

SketchHi deAllConstraintsCtxCmd

SketchHi deAl | ConstraintsWrapperCmd Hide All Constraints

Sketch Point is automatically SketchHoleCenterCmd

recognized as a Center Point for Hole Features in Parts and Assemblies

SketchHoleCenterPointCmd Creates a sketch point or

center point

SketchHoleCenterWrapperCmd Sketch Point is automatically

recognized as a Center Point for Hole Features in Parts and Assemblies

SketchHorizontal ConstraintCmd Makes lines or points

hori zontal

SketchImportPointsWrapperCmd Import sketch points from

Excel file

SketchInsertAutoCADFileCmd Insert AutoCAD file into this

sketch

SketchInsertImageCmd Insert image from file

SketchInsertionPtCmd Sketch Point is used as the

Insertion Handle for Sketch Symbols and Title Blocks

SketchLi neCmd Creates line segments and

tangent arcs

SketchLi neCol orProperty

SketchLi neTypeProperty SketchLi neWei ghtProperty SketchLi neWrapperCmd

tangent arcs

Creates line segments and

SketchMirrorCmd Mirrors geometry across a line

SketchMoveCmd Move selected elements

SketchOffsetCmd Create curves offset from

existing curves

SketchOnlyCmd Sketch Only geometry will only

be visible while editing the sketch

SketchOverallLengthSlotCmd Creates slot by overall length

SketchParallelConstraintCmd Makes lines parallel

SketchParallelWrapperCmd Makes lines parallel

SketchPatternEditCtxWrapperCmd Edit Pattern

SketchPatternSuppressCtxWrapperCmd Suppress Element(s)

SketchPerpendicularConstraintCmd Makes two lines perpendicular

SketchPerpendicularWrapperCmd Makes two lines perpendicular

SketchPersistDimensionCmd Persist Dimension

SketchPolygonCmd Creates a polygon

SketchProjectCutEdgesCmd Projects part edges cut by the

sketch plane to the sketch plane.

SketchProjectFlatPatternCmd Project flat pattern face

geometry onto sketch plane

SketchProjectGeometryCmd Projects curves onto the

sketch plane

SketchProj ectTo3dSketchCmd Creates rectangular pattern

Creates rectangular pattern

notomostangarar attornoma

SketchRectangul arPatternEdi tCtxCmd
SketchRi gi dSetAddGeomTol nstDefCmd
Add sketch objects (geometry

or blocks) to block definition

SketchRigidSetInstExplodeCmd Explode block

SketchRigidSetInstFlexibleCmd Toggle flexibility

SketchRigidSetPlaceInstanceCmd Place block in active sketch

SketchRotateCmd Rotate selected elements

SketchScaleCmd Scale selected elements

SketchShowAllConstraintsCmd Shows the constraints on the

geometry in the sketch

SketchShowAllConstraintsWrapperCmd Show All Constraints

SketchShowAllGeometricConstraintsCmd

SketchShowConstraintsWrapperCmd Shows the constraints on the

geometry in the sketch

SketchSliceGraphicsCmd Slice graphics with sketch

pl ane

SketchSpline3DFitMethodsPopUpCmd

SketchSpline3DHandleBowTieCtxCmd Show tangent handle

SketchSpline3dInsertKnotCtxCmd Insert Vertex

SketchSpline3dInsertPointCtxCmd Insert Point

SketchSplineCmd Create spline through

specified points

SketchSplineCurvatureBowTieCtxCmd Curvature bar

SketchSplineFitMethodsPopUpCmd

SketchSplineHandleBowTieCtxCmd Handle bar

SketchSplineInsertKnotCtxCmd Insert Vertex

SketchSplineInsertPointCtxCmd Insert Point

SketchSplineResetAllHandlesCtxCmd Reset All Handles

SketchSplineResetHandleCtxCmd Reset Handle

SketchSplineTensionCtxCmd Spline Tension

SketchSplineWrapperCmd Create spline through

specified points

SketchSplitCmd SplitSpline3dCtxCmd Split Spline

SketchSplitWrapperCmd Splits curves

SketchStretchCmd Stretch selected elements

SketchSymmetricConstraintCmd Makes geometry symmetric

SketchTangentArcCmd Creates arc tangent to curve

at its end point

SketchTangentCircleCmd Creates circle tangent to

three lines

SketchTangentConstraintCmd Makes two curves tangent

SketchTangentWrapperCmd Makes two curves tangent

SketchTextAddDelBoxGeomCmd

SketchTextRotate90ClockwiseCtxCmd

 ${\tt SketchTextRotate90CounterCI\ ockwi\ seCtxCmd}$

SketchThreePointArcCmd Creates arc with two end

points and point on the arc

SketchThreePointArcSlotCmd Creates slot by three point

arc

SketchThreePointCenRectangleCmd Creates rectangle by center

point and two points on the rectangle

SketchThreePointRectangleCmd Creates rectangle by three

poi nts

SketchTrimCmd Trims curves

SketchTri mWrapperCmd Trims curves

SketchTwoPointCenRectangleCmd Creates rectangle by center

point and one diagonal point

SketchTwoPointRectangleCmd Creates rectangle by diagonal

poi nts

SketchUnfi xCmd SketchUpdateImageCtxCmd Update

SketchVertical ConstraintCmd Makes lines or points vertical

SnapFi tEdi tCtxCmd Spline3EditCmd

SplitBodyCmd Split a body

SRExAddSurfaceCmd Add Surface

StatusCmdIntName Display server information and

connection status.

Suite Workflows Sui teApps. Workflows

Sui teApps. Workflows. WorkflowMgr Access, manage and customize

Suite Workflows

ThreadNote

threeQtrSection Toggle i Mate Usage

TorusProfileCmd

TP: Context: DeferUpdate: Al I TPObj ects All Tube & Pipe Objects TP: Context: DeferUpdate: NoTPObjects No Tube && Pipe Objects

TP: Context: DeferUpdate: RouteOnly Route Objects Only TP: Context: TubeAndPi peSetti ngs Tube && Pipe Settings Trim or extend a pipe/tube

TP: Edit: Edit Engagement

segment end.

TP: Fitting: ChangeDiameter Change fitting(s) nominal

di ameter

TP: Fitting: Delete

TP: Fitting: EditConnections TP: Fitting: EditOri entation

ori entati on TP: Fitting: Fred TP: Fitting: Replace

fitting

TP: Fitting: Restore

route style

TP: Panel: DeferUpdate: Run: Al I TPObj ects TP: Panel: DeferUpdate: Run: RouteOnly

TP: Panel: DeferUpdate: Runs: Al I TPObj ects

Edit fitting connections Edit placed fitting

Delete route element

3D Move/Rotate

Replace fitting with a library

Restore node component from

All Tube & Pipe Objects Route Objects Only

All Tube & Pipe Objects

TP: Panel : DeferUpdate: Runs: NoTPObj ects
TP: Panel : DeferUpdate: Runs: RouteOnly

No Tube && Pi pe Obj ects
Route Obj ects Only

TP: Run: BreakLink Break the link between the

derived route and the donor sketch

TP: Run: ShowVi olations

You can get a dialog if there

are any violations existed. UcPasteAcadShowOptionsCtxCmd

UCxDi spl ayCurvatureCtxCmd Show Curvature

UCxEditCompInterfaceCmd EditiMate

UCxFi xedWkPtEdi tCmd UCxModi fyCurvatureCtxCmd

UCxResolveFileCmd Resolve unreferenced files

UnknownAMxEdi tFeatureGroupCmd UnknownAMxSki pToOtherEndCmd UnknownCGFI i pCommandCmd UnknownCRxTransI ucencyCmd

UnknownDLANGDI MOnAngl eDegreesCmd Angl e

UnknownDLANGDI MOnAngl eFracDegreesCmd Angl e

UnknownDLANGDI MOnAngl eRadi ansCmd Angle in Radi ans

UnknownDLxActivateNewAddHoleCmd UnknownDLxAddRefComponentCmd UnknownDLxAttachViewCmd UnknownDLxCreateViewCmd

UnknownDLxCreateViewCmd Create an orthographic or

isometric view

UnknownDLxDi amOnShowCenterCmd

UnknownDLxEdi tDefCmd

UnknownDLxGenerateTappedHoleCmd UnknownDLxHoleTableAddHoleCmd UnknownDLxHoleTableCmdOrigin

UnknownDLxRadDi mOnShowCenter Show Center Point

UnknownDLxShowDimPrimCmd

UnknownDLxUnsuppressVi ewEdgesCmdSuppressCmdUnknownDLxUnsuppressVi ewEdgesCmdUnsuppressCmd

Unknown DXxNode Group Tweak Cmd

UnknownDXxWebPubl i shCmd Publ i sh

UnknownFWxBrowserVi ewCmd

UnknownFWxEnvironmentPlaceholderCmd Enter Environment

UnknownFWxImportMDTPartCmd

Mechanical Desktop

Import the active part from

UnknownFWxMeasureCmd Measure

UnknownFWxOrphanedCmd Orphaned Command

UnknownFWxUpdatePI acehol derCmd Update

UnknownFWxWindowArrangelconsCmd Arrange icons at the bottom of

the window

UnknownNBxOI eVerbFi rstCmd UnknownPMxMeshEdgeDi spl ayCmd UnknownPMxTransl ucencyCmd

UnknownPMxViewPropertiesCmd Edit View Properties

UnknownSCxi MageLi nkCmd Li nk

UnknownSCxRedefineSketchFragmentCmd

UnknownSCxSegmentCurveCmd Segment Curve

UnknownUCxDeleteParamCmd
UnknownUCxDeleteParamFolderCmd
UnknownUCxEditMultiValueCmd
UnknownUCxEditStartCellCmd
UnknownUCxFinishActiveCommand
UnknownUCxLocalizeParamCmd
UnknownUCxMakeMultiValueCmd

UnshareCmd Unshare

UpdateCopi edModeliPropertiesCmd Re-copy chosen iProperties

from source model to the drawing

document so they are in sync with the style library.

VaultAddFiles Add files to the vault
VaultAddProject Send all files within a

specified project location to the server.

VaultBrowserInfo Display Browser information in

XML format

VaultChangeCategory Change the category of the

selected file

VaultChangeCategoryTop Changes the file category.
VaultChangeState Change the lifecycle state of

the selected file

VaultChangeStateTop Changes the lifecycle state of

the file to another valid state in the lifecycle.

VaultCheckin
VaultCheckinTop
Command to check in files
Checks a file back into a

vault or checks in a new file.

VaultCheckout

VaultCheckoutOlder

Command to check out files
Check out selected files to

the latest version

VaultCheckoutTop Allows the user to check out a

file stored in a vault.

Vaul tDataCard Data Cards

Vaul tDataCardTop Toggles the Data Cards display

on and off.

VaultDataMapping Generates a report and maps

the results onto the current model.

VaultFindinBrowser
VaultFindinWindow
VaultGetCheckout

Command to find in browser
Command to find in window
Get / Check Out files

VaultGetCheckoutTop Retrieves a specific revision

of the file from the vault.

VaultGetLatest Retrieves an updated version

of the selected file if it is out of date.

VaultGetLatestVersion Gets the latest version of

files from the vault. VaultGotoWorkspace

VaultGotoWorkspace Browse the workspace

containing the current working files.

VaultHelp
VaultInsertIFeature

Displays the Vault help file.
Browse an iFeature from the

vault to place on a work plane or planar face of a part.

VaultLaunchVaultExplorer Launches the standalone client

application.

VaultLogin Log into Vault database VaultLogout Log Out from Vault

Vaul tManageOwnership Obtain / Release the ownership

of files

VaultManageOwnershipTop Obtain / Release the ownership

of files

VaultMapFolders Specifies where the Autodesk

Inventor files are stored in a vault.

VaultOpenFromVault Opens a file stored in a

vaul t.

VaultOpenFromVault_AppMenu Opens a file stored in a

vaul t.

VaultOption Manage option settings for

customi zati on.

VaultPlaceFromVault Place a file stored in a vault

into the current file.

VaultPlaceFromVault_NonVaultRibbonTab Place a file stored in a vault

into the current file.

Vaul tPropertyWri teBack Updates properties in the

currently open file with the value of the mapped properties in the vault.

Vaul tRefresh Refresh view.

VaultRevise Increment the revision of the

selected file

VaultReviseTop Changes the file's revision to

the next appropriate increment in the revision scheme.

Vaul tRevi si onBl ock Creates a revi si on table

populated with vault data for a drawing.

Vaul tRevisionBlockTableNode Populate the revision table

with mapped Vault properties

VaultSearch Shows the search window

VaultServer Vault Server

VaultShowDetails
VaultShowDetailsTop
Show file version details
Displays file details and

properties throughout its lifecycle.

VaultTutorial Browse Vault help

Vaul tUndoCheckout Command to undo check out of

files

Vaul tUndoCheckoutTop Voi ds all changes to the

current file and cancels the checked out state of the file.

WeldmentCosmeticWeldCmd Create a cosmetic weld feature

WeldmentFilletWeldCmd Create a fillet weld feature

WeldmentGlobalVisibilityCmd

WeldmentGrooveWeldCmd Create a groove weld feature

WeldmentMaterialsCmd WeldmentSymbolsCmd

WeldmentWeldingSymbolCmd Create a welding symbol

WorkFeatureAutoResizeCtxCmd Toggle Auto-Resize

WorkFeatureVisibilityWrapperCmd Toggle Workfeature Visibility

{0529B8CD-66EB-4914-AB52-86871A468C78} Load the next button mapping

confi gurati on

{3421AEB5-COAD-4db6-B517-F0D352D1FC58} Help for the 3Dconnexion

Add-In for Inventor

{7FA4BFDB-BAAD-443c-BE9A-FC23AE522044} Use the Button Mapping Editor

panel to customize the assignment of Inventor commands to buttons on a 3Dconnexion

devi ce

{974457F7-306E-4531-A941-E6F7B9DE8032} Load the previous button

mapping configuration

{A986AE02-F9BD-49bd-BF56-2755C497A0B0} Show or hide the 3D Mouse

Popup Menu