

UART

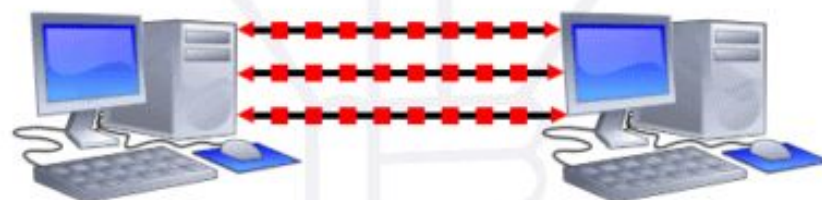
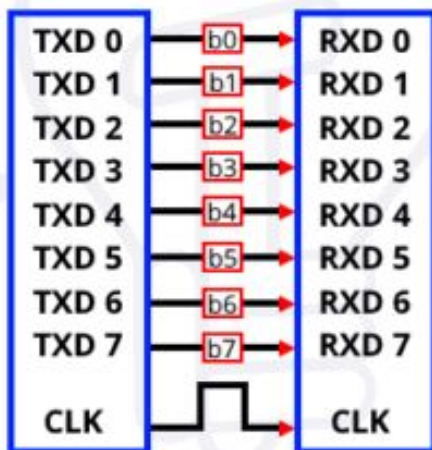
(Universal Asynchronous
Receiver Transmitter)

SERIAL PORT



Serial Communication

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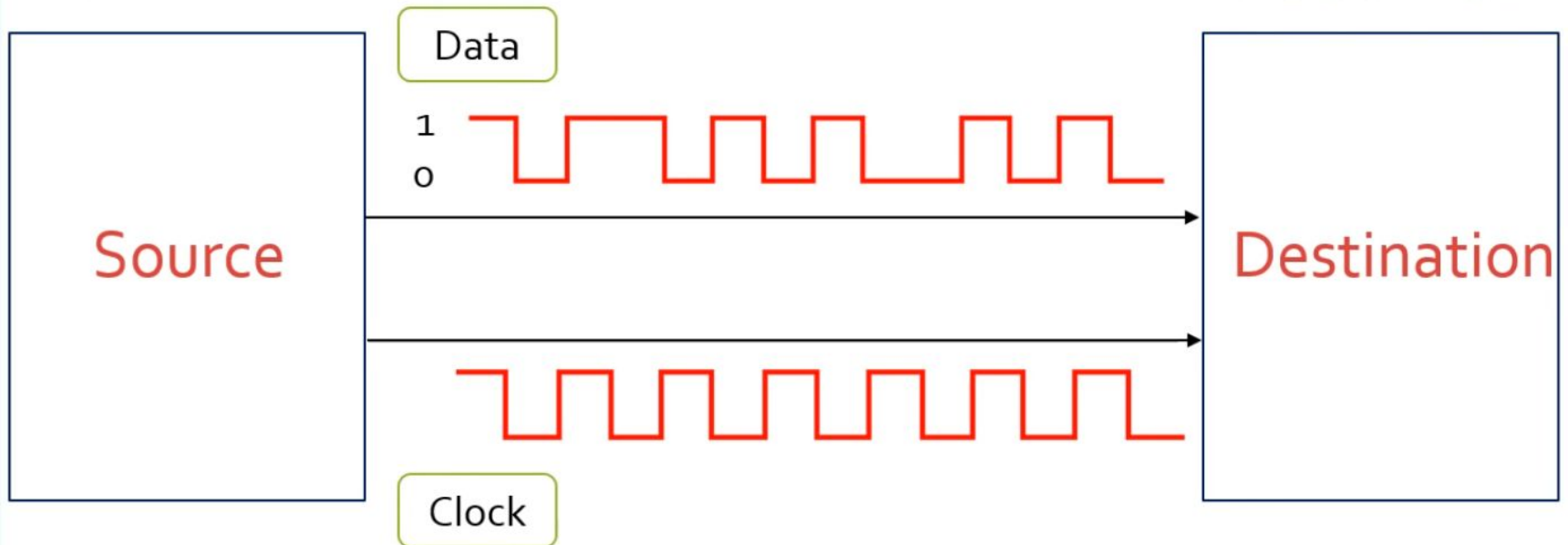
Parallel Communication

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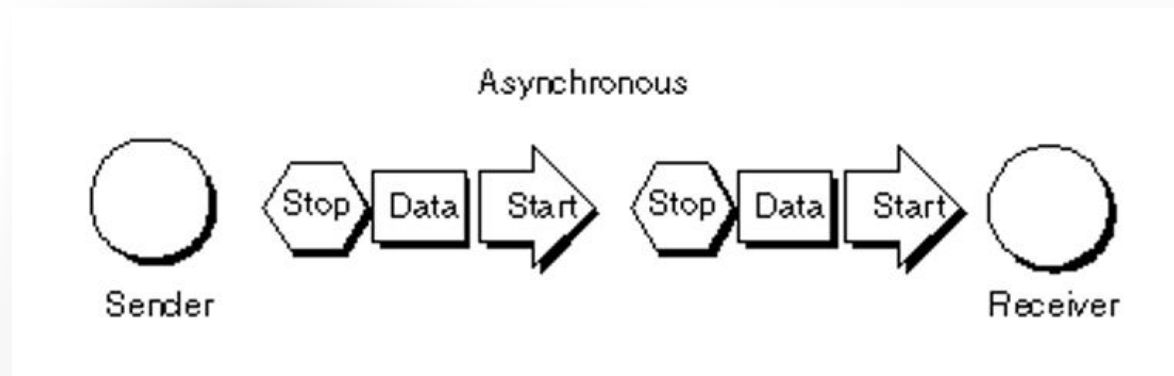
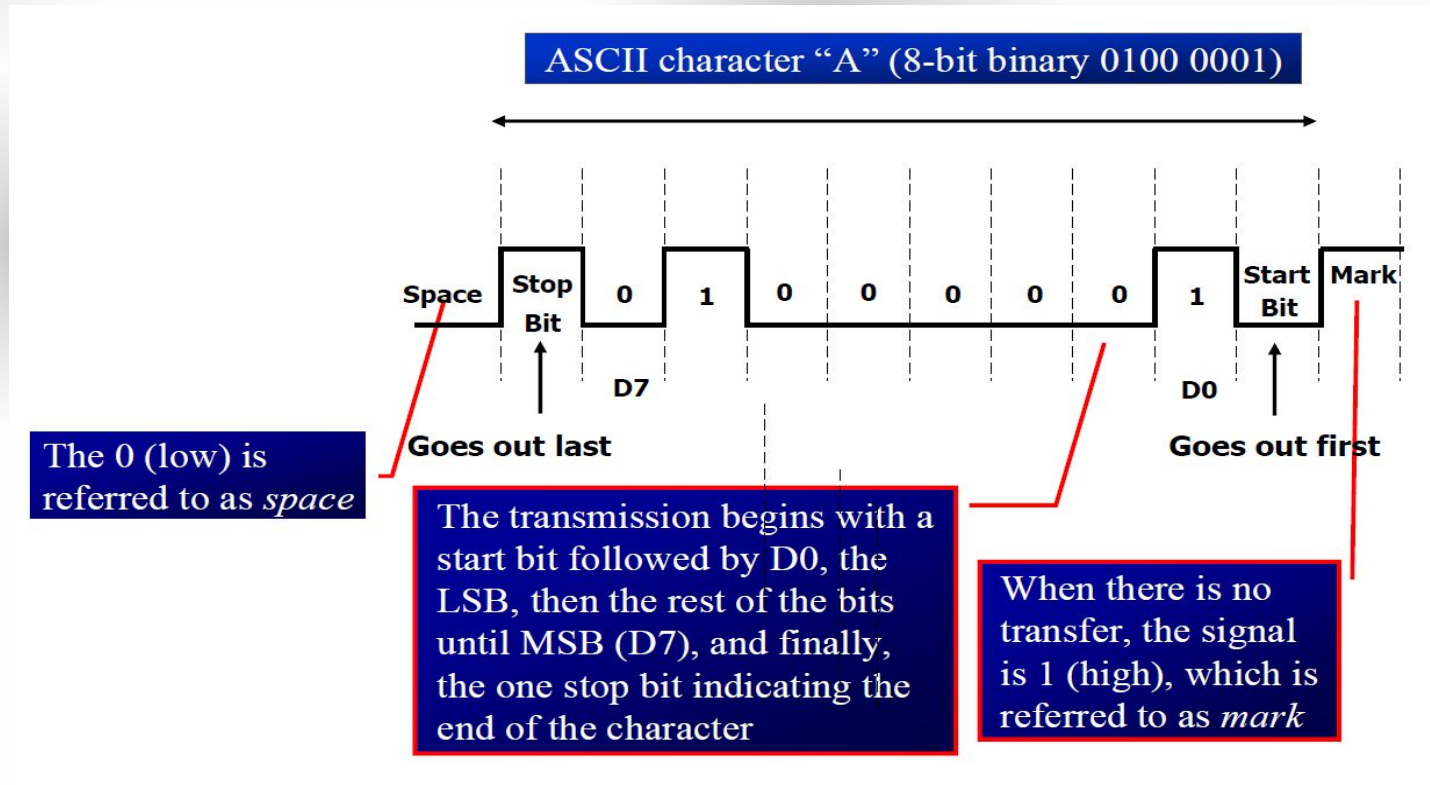
Synchronous :

Transmitter

Receiver



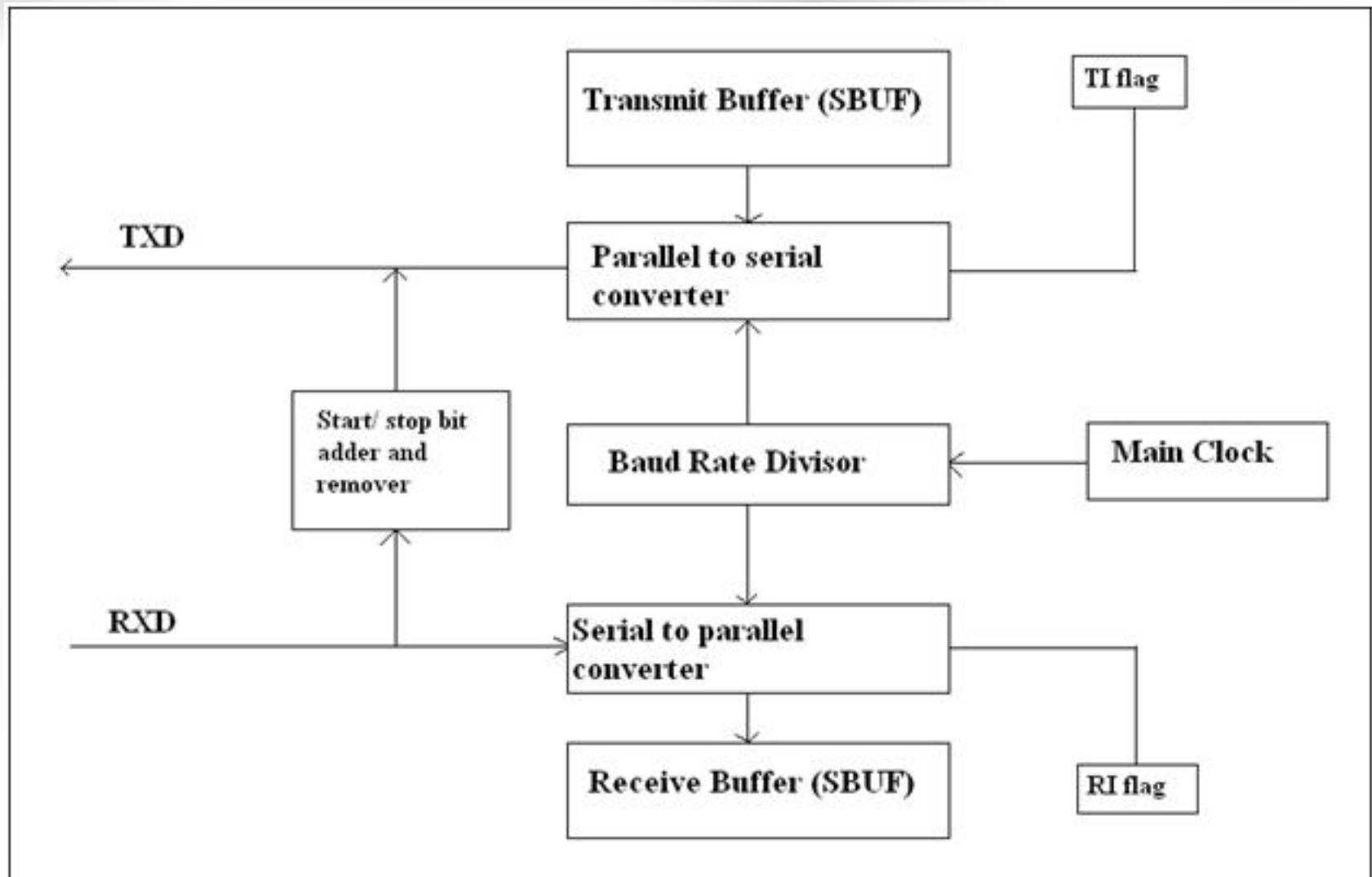
Asynchronous – Start & Stop Bit



Asynchronous – Start & Stop Bit

- **Asynchronous serial communication** is widely used for **character-oriented** transmissions
 - Each character is placed in between **start and stop bits**, this is called **framing**.
 - The start bit is always one bit, but the stop bit can be one or two bits
 - The start bit is always a 0 (low) and the stop bit(s) is 1 (high)
- **Synchronous serial communication** is widely used for **block-oriented** transmissions

UART - Serial port block diagram



- During Transmission, the character(A) is placed in the SBUF(transmit), then parallel data is converted to serial, start bit/stop bit added and then sent through TxD pin assigned with a baud rate.
- During Receiving, the character is received via RxD pin, start/stop bit is removed, the serial data is converted to parallel and placed in receive buffer(SBUF) assigned with a baud rate.

❑ Three Special function registers (SFRs) are used for serial communication.

❑ **SBUF :**

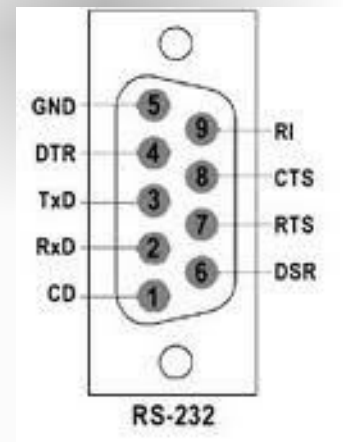
- ✓ Two dedicated, 8 - bit registers to hold the data
- ✓ Transmit (writing the data into SBUF)
- ✓ Receive (reading the data)

SCON :

Controls the data communication

PCON :

Controls the data transfer rates(bps)



Pin RxD (P3.0) & Pin TxD (P3.1) are used for data transfer

Registers related to Serial Communication

1. SBUF Register
2. SCON register
3. PCON Register

SBUF Register

- **SBUF** is an **8-bit register** used solely for serial communication.
- For a byte data to be transferred via the **TxD line**, it must be placed in the **SBUF register**.
- The moment a byte is written into SBUF, it is framed with the start and stop bits and transferred serially via the TxD line.
- SBUF holds the byte of data when it is received by 8051 **RxD** line.
- When the bits are received serially via RxD, the **8051 deframes** it by eliminating the stop and start bits, making a byte out of the data received, and then placing it in SBUF.

SCON (Serial control) register



SM0 (SCON.7) : Mode specifier

SM1 (SCON.6) : Mode specifier

SM2 (SCON.5) : Multi-processor communication enable

REN (SCON.4) : Receive enable (This bit must be set to receive characters)

TB8 (SCON.3) : Programmable error check bit during Transmit (optional)

RB8 (SCON.2) : Programmable error check bit during receive (optional)

TI (SCON.1) : Transmit flag (Set when a byte has been transmitted)

RI (SCON.0) : Receive flag (Set when a byte has been received)

Modes of operation

SM0	SM1	MODE	Operation	Baud rate
0	0	0	shift register	Fixed (xtal/12) (Synchronous)
0	1	1	<i>8 bit UART</i>	Variable (timer1)
1	0	2	<i>9 bit UART</i>	Fixed (xtal/32 or xtal/64)
1	1	3	<i>9 bit UART</i>	Variable (timer1)

SERIAL COMMUNICATION PROGRAMMING (cont')

TF is set to 1 every 12 ticks, so it functions as a frequency divider

With XTAL = 11.0592 MHz, find the TH1 value needed to have the following baud rates. (a) 9600 (b) 2400 (c) 1200

Solution:

The machine cycle frequency of 8051 = $11.0592 / 12 = 921.6$ kHz, and $921.6 \text{ kHz} / 32 = 28,800 \text{ Hz}$ is frequency by UART to timer 1 to set baud rate.

- (a) $28,800 / 3 = 9600$ where -3 = FD (hex) is loaded into TH1
 (b) $28,800 / 12 = 2400$ where -12 = F4 (hex) is loaded into TH1
 (c) $28,800 / 24 = 1200$ where -24 = E8 (hex) is loaded into TH1

Notice that dividing 1/12 of the crystal frequency by 32 is the default value upon activation of the 8051 RESET pin.



Baud Rate	TH1 (Decimal)	TH1 (Hex)
9600	-3	FD
4800	-6	FA
2400	-12	F4
1200	-24	E8



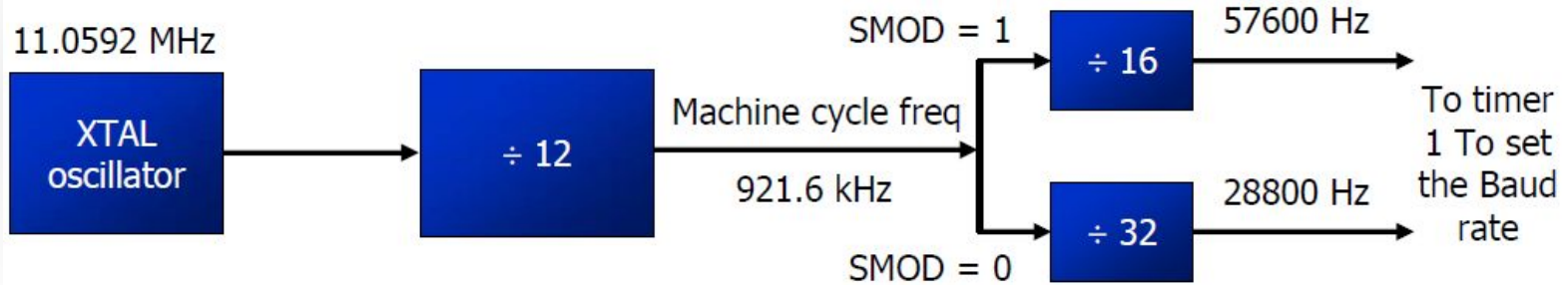
Doubling Baud Rate

- There are two ways to increase the baud rate of data transfer
 1. By using a higher frequency crystal
 2. By changing a bit in the PCON register
- **PCON register** is an 8-bit register.



- When 8051 is powered up, **SMOD** is zero.
- **We can set it to high** by software and thereby **double** the baud rate.

Doubling Baud Rate (cont...)



Baud Rate comparison for SMOD=0 and SMOD=1

TH1	(Decimal)	(Hex)	SMOD=0	SMOD=1
-3		FD	9600	19200
-6		FA	4800	9600
-12		F4	2400	4800
-24		E8	1200	2400