

Software Development Life Cycle

DATE 23/8/23 46

- SDLC is a framework that describes the activities performed at each stage of the software development project
- ~~The aim of SDLC is to design, develop & test high quality software by the processes that are used by the software industry.~~

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AIM

- SDLC is a process used by software industry to design, develop and test high quality softwares.

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PHASES

→ includes budgeting.

- ① Planning & Requirement Gathering & Analysis
- ② Design of the Roadmap
- ③ Development
- ④ Testing
- ⑤ Implementation
- ⑥ Maintenance

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PHASE I [Planning, Req. Gathering & Analysis]

- Phase I defines the importance of system development life cycle (SDLC)
- Also called SDLC planning phase.
- Includes various processes like market research, conduct customer interviews, research to your competition & conduct surveys, etc.
- The feedback that is gathered can be used to analyze product-market fit
- Phase I also defines what needs to be in the product and what doesn't need to be in product

⇒ PHASE II [SDLC Designing Phase]

- This phase II relates to the design of the product.
- It is essential to do as much visualization as possible about the product in this phase.
- Design phase is majorly used to communicate the plan for the product to all the developers.
- Visualization can include 3d modellings, cardboard/plastic modellings, framework designing, etc.

⇒ PHASE III [Coding/Programming/Development Phase]

- Coding phase in SDLC is not handled directly by Product Managers.
- It is handled by the software/program developers.
- The development phase is crucial as the product is built ^{ultimately} in this phase.

⇒ PHASE IV [Testing Phase]

- SDLC models all hinge on the testing phase.
- This phase is essential to ensure all the features of the product are working functional.
- Models → AGILE ⇒ Frequent testing
 → WATERFALL ⇒ Not-frequently tested.

⇒ PHASE V [Deployment]

- In Development phase, the application is made available to the users.
- Many companies prefer to automate the deployment phase.

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- It can be as simple as a payment portal and download link on the company's website

⇒ 6 PHASE 6 [Operations & Maintenance]

- At this point, deployment cycle is almost complete & the product is being used in "the field".
- It is also an important phase, as here the users discover bugs that were unnoticed during testing.
- These bugs/errors need to be resolved, which can spawn new development cycles.

* SDLC Models

- to help understand & implement the SDLC phases, various SDLC models

→ Reasons for using SDLC Models.

- provides basis for project planning, estimation & scheduling.
- provides framework for standard set of terminologies, activities & deliverables
- provides mechanism for project tracking & control.
- Increases visibility of project progress to all the stakeholders.

⇒ Advantages of Selecting appropriate SDLC Model

- increased development speed.
- increased product quality.
- improved tracking & control
- improved client relationship.
- decreased product/project errors/bugs risks.
- decreased project management overhead.
- ↳ distribution of project work.

⇒ Common SDLC Models

- Waterfall
- Spiral / Iterative
- Agile

⇒ SDLC Waterfall Model

Analysis ↓

Design ↓

Development ↓

Testing ↓

Deployment ↓

Maintenance

- If any error encountered, you can't go back to the previous phase & will need to go the starting/analysis phase.
- oldest & most well-known model.
- follows sequential step-by-step process from req. analysis to maintenance.
- used majorly for manufacturing of physical product.

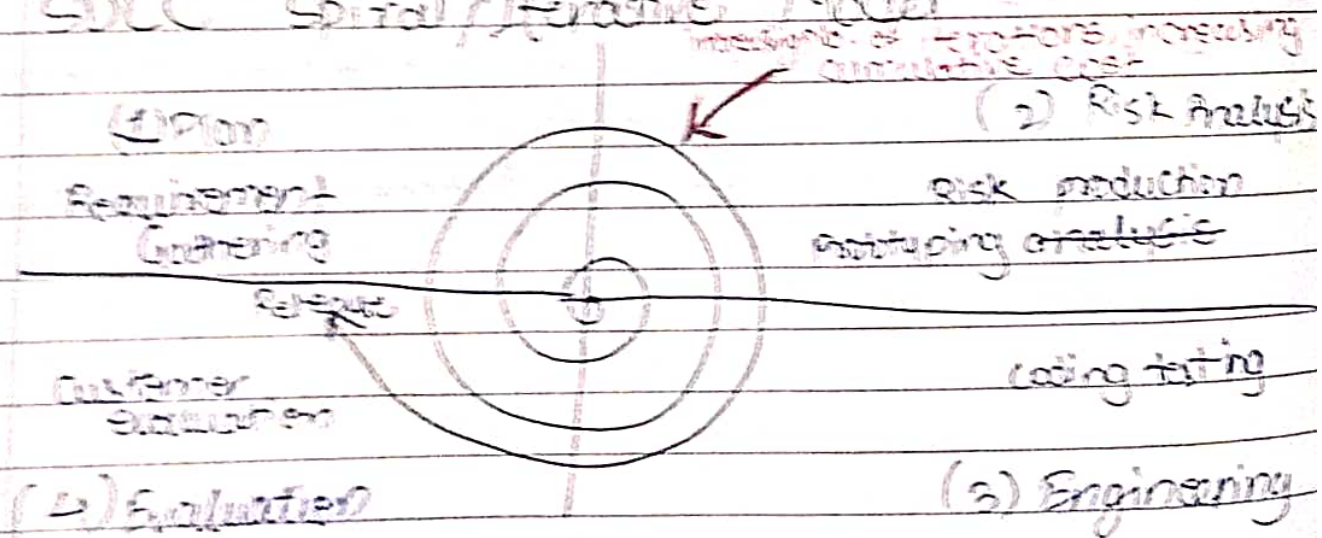
→ Strengths of SDLC Waterfall Model

- Easy to understand & use
- provides structure / framework to inexperienced staff.
- Milestones / Stages / Phases are well-understood.
- Sets requirement stability
- Good for managing system [Plan, Staff, Tools]
- Works more efficiently & well when quality is more important than cost or schedule.

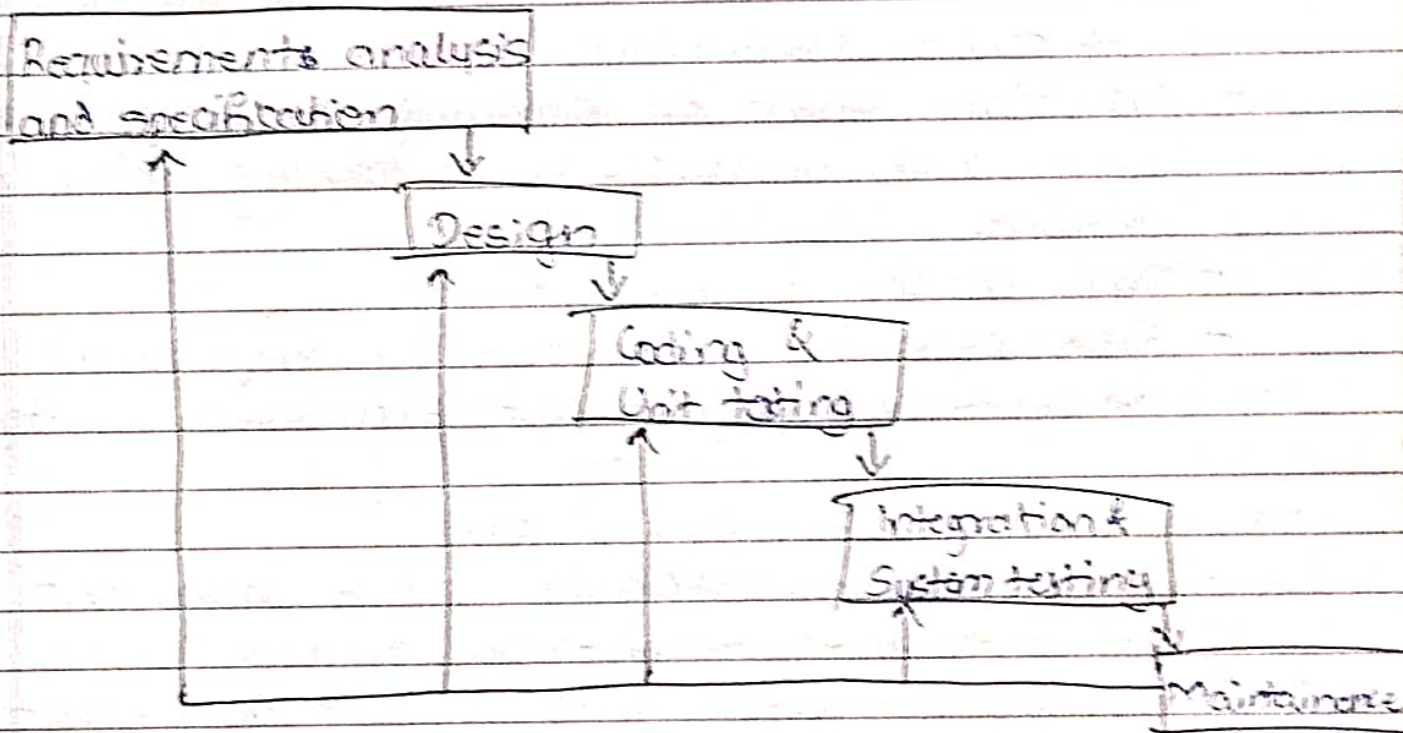
→ Weaknesses

- All requirements must be fully ~~and~~ specified upfront.
- Deliverables created for each phase are ~~seen~~ considered frozen → inhibits flexibility
- can give false impression of progress.
- Doesn't reflect problem-solving nature of software development → iterations of phases
- Little opportunity for customer to preview the system (until it may be too late).

⇒ SDLC Spiral / Iterative Model



- It is a risk-driven (prioritizes risk) iterative model
 - Spiral model is also called risk model or iterative model.
 - It will take 6 months to 2 years to complete the project.
 - Each iterative starts with small set of requirements and goes through development phase (except installation & maintenance) for those set of requirements.
- After iterative/spiral model it is necessary to do the bi-directional waterfall model.



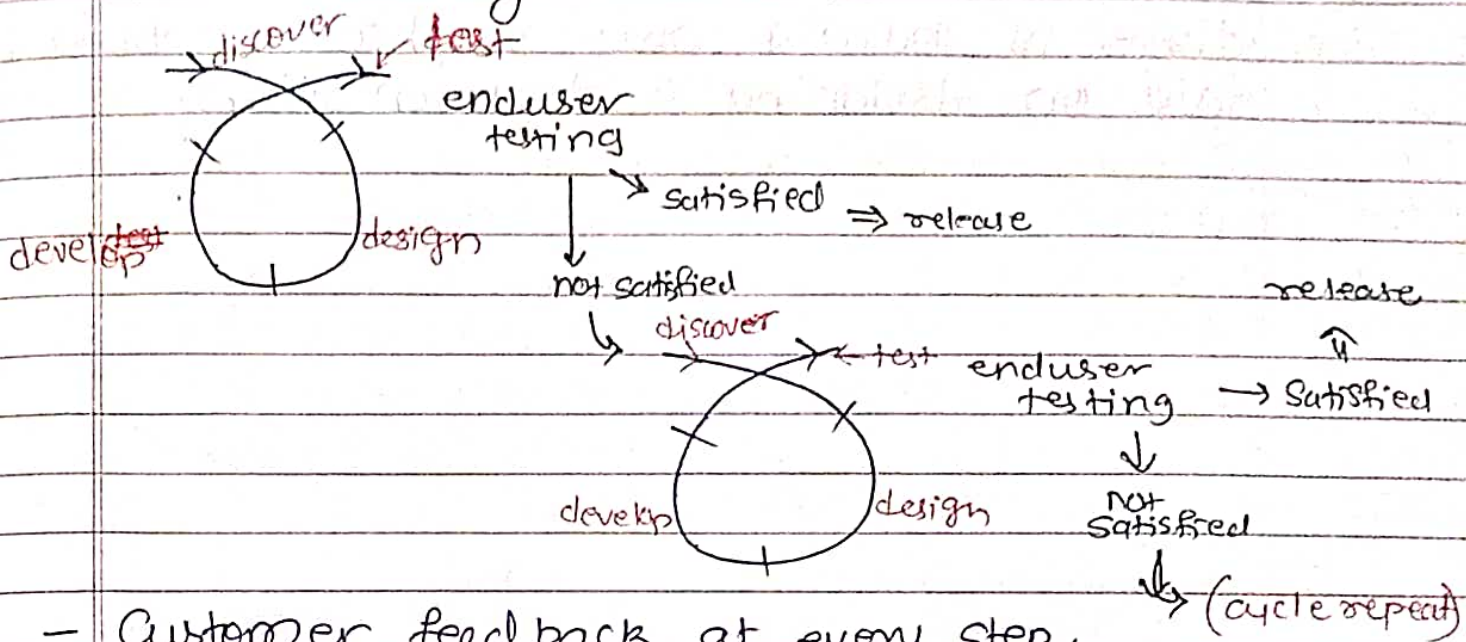
- Iterate or spiral model is followed until all major risks are addressed and application is ready for the installation and maintenance phase (production).
- Last iteration is the Waterfall process.

- Strengths of SDLC Spiral / Iterative Model
- Critical high-risk functions are developed & solved first, the design / product has low chance of being errored or defective.
 - ↳ Design doesn't have to be perfect.
 - Users can see / use products / system early because of rapid prototyping tools.
 - Users can be closely tied to all lifecycle steps to have early & frequent feedbacks from users.

- Weaknesses of SDLC Spiral / Iterative Model
- Time spent for evaluating risks is too large even for small or low-risk products / system.
 - ↳ time consuming
 - Also time spent on planning, resetting objectives, doing risk analysis & prototyping may be excessive.
 - The model is complex
 - Risk assessment expertise is required.
 - ↳ increasing project cost / Expensive to an extent.

- When to use Spiral Model?
- when risk-evaluation is more important
 - for medium to high-risk projects.
 - the product / system is to be built from scratch and isn't available in the market.
 - ↳ requirements becomes unclear & complex
 - ↳ users / developers are unsure of the project need
 - creating a new product line.

⇒ # SDLC Agile Model



- Customer feedback at every step.
- used for time-critical applications
- The time frame of each iteration in Agile process model is short and typically lasts from one to four weeks.

→ Strengths of Agile Model

- Delivery of the proper working product faster than conventional linear development model.
- Customer feedback at every step/stage ensures that the end deliverable product satisfies the client's expectations.
- No guesswork between the development team and the customer, as there is ~~no~~ face to face communication & continuous inputs from the clients.

→ Weaknesses of Agile Model.

- For larger projects, it is difficult to judge the efforts and time required for the project in SDLC.
- It is difficult to design product as the requirements are constantly changing due to client's inputs.

- Since the requirements are ever changing, there is hardly any emphasis, which is laid on designing & documentation.