

UE22CS242B
OPERATING SYSTEMS

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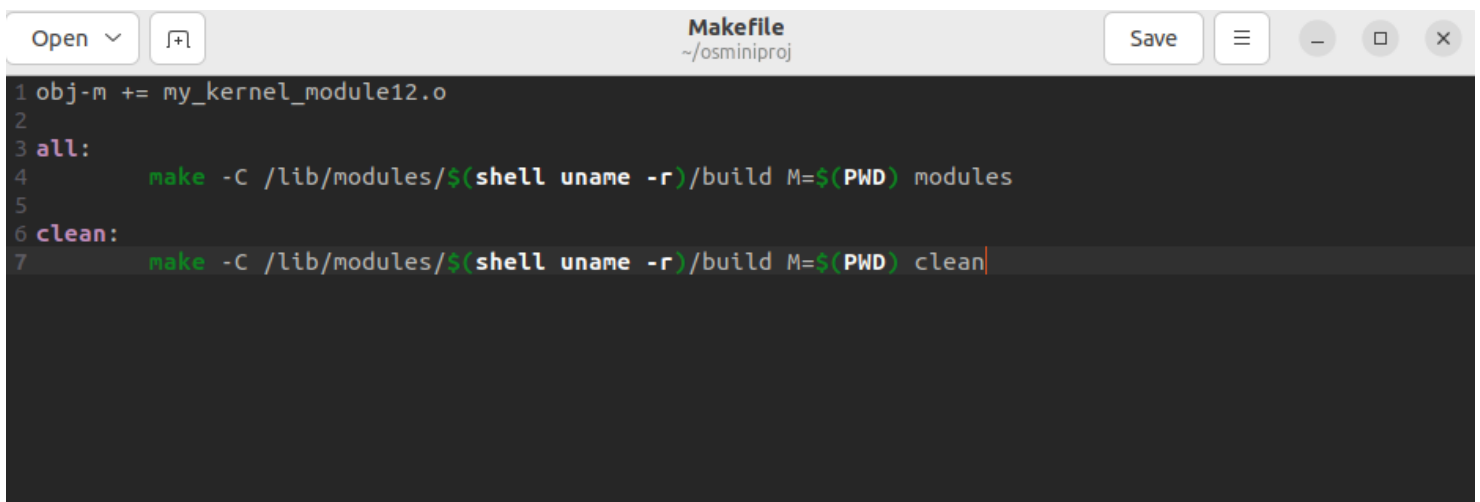
OPERATING SYSTEM
MINI PROJECT
CODE

PROJECT:

Create Linux kernel modules. Execute a program that will create multiple processes/threads (children and siblings). While this task is executing, output the task name (known as executable name), state and process id of each thread created by the process in a tree structure.

PROJECT CODES :

1) Makefile

A screenshot of a code editor window titled "Makefile" with the path "~/osminiproj". The editor has a menu bar with "Open", "Save", and window control buttons. The code is as follows:

```
1 obj-m += my_kernel_module12.o
2
3 all:
4     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
5
6 clean:
7     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

2) my_kernel_module12.c

```
Open  my_kernel_module12.c  Save  -  □  ×
~/osminiproj

1 #include <linux/init.h>
2 #include <linux/module.h>
3 #include <linux/kernel.h>
4 #include <linux/sched.h>
5 #include <linux/kthread.h>
6 #include <linux/signal.h>
7 #include <linux/slab.h>
8 #include <linux/gfp.h>
9 #include <linux/list.h>
10
11
12 MODULE_LICENSE("GPL");
13 MODULE_AUTHOR("Raashi");
14 MODULE_DESCRIPTION("Process Logging (Binary Tree) Kernel Module");
15
16 #define MAX_LEVELS 4
17
18 struct tree_node {
19     int pid;
20     char name[16];
21     struct list_head children;
22     struct list_head sibling;
23 };
24
25 static struct task_struct *root_thread;
26 static struct tree_node *root_thread_data;
27 static int module_initialized = 0;
28
29 static int child_function(void *data) {
30     allow_signal(SIGKILL);
31     set_current_state(TASK_INTERRUPTIBLE);
32     printk(KERN_INFO "Entering the child function\n");
33     while (!kthread_should_stop()) {
34         schedule();
35     }
36     set_current_state(TASK_RUNNING);
37     printk(KERN_INFO "Exiting the child function\n");
38     return 0;
39 }
40
41 static void print_tree(struct tree_node *root, int level) {
42     struct tree_node *node;
43     struct list_head *pos, *q;
44     if (root->pid % 2 == 0)
45         printk(KERN_INFO "%s|— %s(%d) [Even PID]\n", level * 4, "", root->name, root->pid);
46     else
47         printk(KERN_INFO "%s|— %s(%d) [Odd PID]\n", level * 4, "", root->name, root->pid);
48     list_for_each_safe(pos, q, &root->children) {
49         node = list_entry(pos, struct tree_node, sibling);
50         print_tree(node, level + 1);
51         list_del(pos);
52         kfree(node);
53     }
54 }
55
```

```

56 static int create_binary_tree(int level, struct task_struct *parent, struct tree_node *parent_node) {
57     int i;
58     char thread_name[16];
59     if (level >= MAX_LEVELS) {
60         return 0;
61     }
62     for (i = 0; i < 3; ++i) {
63         struct task_struct *thread;
64         struct tree_node *thread_node;
65         snprintf(thread_name, sizeof(thread_name), "thread_%d_%d", level, i);
66         thread = kthread_run(child_function, NULL, thread_name);
67         if (IS_ERR(thread)) {
68             printk(KERN_ERR "Failure in child thread creation.\n");
69             return PTR_ERR(thread);
70         }
71         printk(KERN_INFO "Created the thread: PID=%d, Parent PID=%d, Level=%d\n", thread->pid,
parent->pid, level);
72         thread_node = kmalloc(sizeof(struct tree_node), GFP_KERNEL);
73         if (!thread_node) {
74             return -ENOMEM;
75         }
76         thread_node->pid = thread->pid;
77         snprintf(thread_node->name, sizeof(thread_node->name), "%s", thread_name);
78         INIT_LIST_HEAD(&thread_node->children);
79         list_add_tail(&thread_node->sibling, &parent_node->children);
80         create_binary_tree(level + 1, thread, thread_node);
81     }
82     return 0;
83 }
84
85 static int __init binary_tree_logger_init(void) {
86     if (module_initialized) {
87         printk(KERN_INFO "Module is already initialized\n");
88         return 0;
89     }
90     printk(KERN_INFO "Initialization: Binary Tree Process Logging Module:\n");
91     root_thread = kthread_run(child_function, NULL, "root_thread");
92     if (IS_ERR(root_thread)) {
93         printk(KERN_ERR "Failed to create root thread\n");
94         return PTR_ERR(root_thread);
95     }
96     root_thread_data = kmalloc(sizeof(struct tree_node), GFP_KERNEL);
97     if (!root_thread_data) {
98
99         kthread_stop(root_thread);
100         return -ENOMEM;
101     }
102     root_thread_data->pid = root_thread->pid;
103     snprintf(root_thread_data->name, sizeof(root_thread_data->name), "root_thread");
104     INIT_LIST_HEAD(&root_thread_data->children);
105     printk(KERN_INFO "Created the root thread: PID=%d\n", root_thread->pid);
106     int ret = create_binary_tree(1, root_thread, root_thread_data);
107     if (ret) {
108
109         kthread_stop(root_thread);
110         kfree(root_thread_data);
111         return ret;
112     }
113     printk(KERN_INFO "Structure of the process tree:\n");
114     print_tree(root_thread_data, 0);
115     module_initialized = 1;
116     return 0;
117 }
118
119 static void __exit binary_tree_logger_exit(void) {
120     kthread_stop(root_thread);
121     printk(KERN_INFO "Cleanup: Binary Tree Process Logging Module:\n");
122 }
123
124 module_init(binary_tree_logger_init);
125 module_exit(binary_tree_logger_exit);
126

```