

# Chapter 5

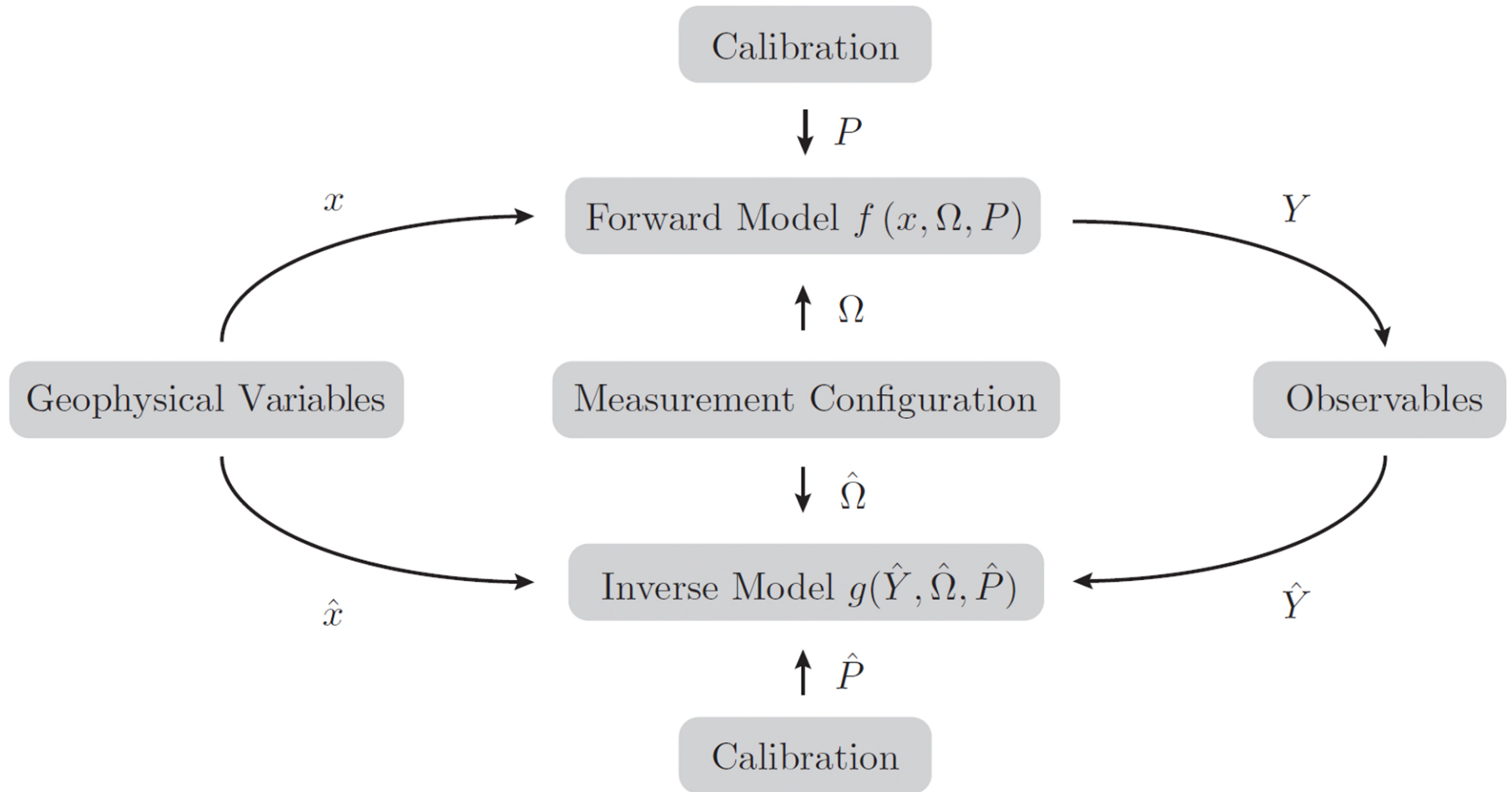
## Model Inversion

5.1 Approaches to Model Inversion

5.2 Direct Inversion

5.3 Iterative Nonlinear Optimization

5.4 Neural Networks and Lookup Tables



# 5.1 Approaches to Model Inversion

## ■ Direct Inversion

- When  $f(\cdot)$  is simple, with unambiguous relationships between  $y$  and  $x$ , then it is possible to analytically derive  $g(\cdot) = f^{-1}(\cdot)$

## ■ Iterative nonlinear optimization

- When  $f(\cdot)$  becomes more complex, with ambiguous relationships between  $y$  and  $x$ , then all input values into  $f(\cdot)$  are iteratively adjusted until the forward modelled values of  $\hat{y} = f(\hat{x}, \hat{\Omega}, \hat{p})$  are “close” to the observed values  $\hat{y}$ .
- $g(\cdot)$  is not derived

## ■ Approximation

- $f(\cdot)$  becomes too complex even for an iterative optimization approach
- Introduce simplifying assumptions and/or find approximate functions of  $f(\cdot)$ 
  - E.g. train a neural network with  $f(\cdot)$  and run it inverse to obtain  $g(\cdot)$

## 5.2 Direct Inversion

- When  $y = f(x)$  can be inverted without ambiguities then

$$\hat{x} = f^{-1}(\hat{y})$$

- An example of a direct inversion is the linear bare soil backscatter model

$$\sigma_{soil}^0[dB] = A + Bm_v \quad \longrightarrow \quad m_v = \frac{\sigma_{soil}^0 - A}{B}$$

- Model parameters  $A$  and  $B$  depend on soil roughness and texture and hence change in space (and time)

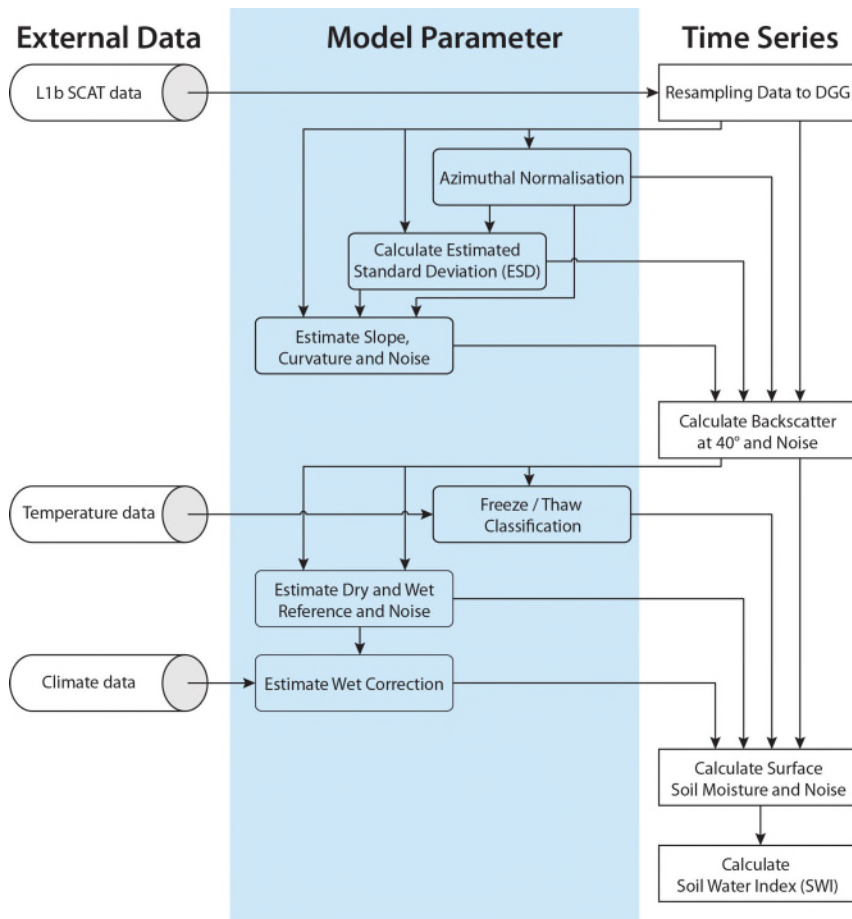
# TU Wien model

$$\sigma^{\circ}(\theta, m_s, s, V) = \sigma^{\circ}_{dry}(\theta, s, V) + m_s[\sigma^{\circ}_{wet}(\theta, s, V) - \sigma^{\circ}_{dry}(\theta, s, V)]$$

- Spatially and temporally varying
  - $\sigma^{\circ}_{dry}$  dry reference
  - $\sigma^{\circ}_{wet}$  wet reference

# Inversion of TU Wien Backscatter Model

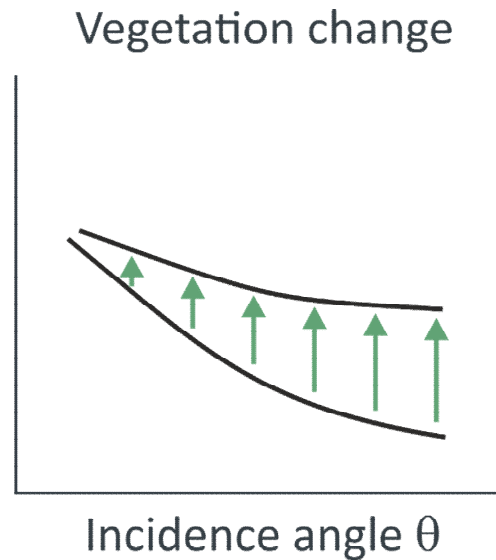
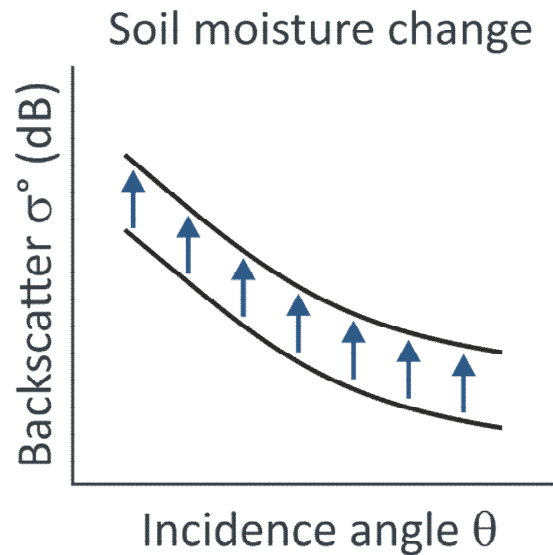
- TU Wien soil moisture retrieval is achieved by a **stepwise (direct) inversion** of TU Wien backscatter model
  - Stepwise  $\neq$  iterative



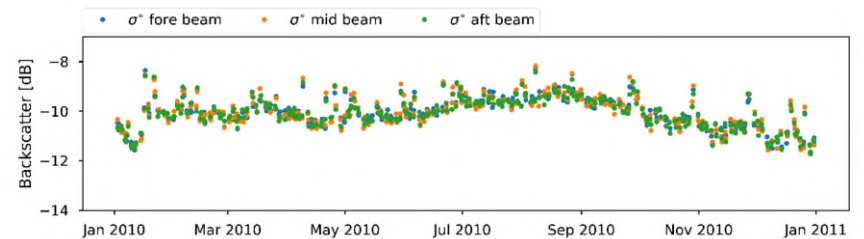
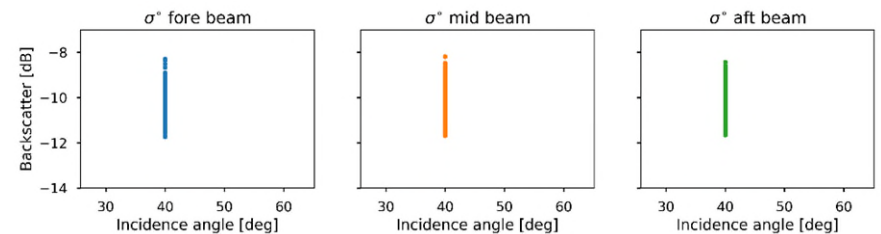
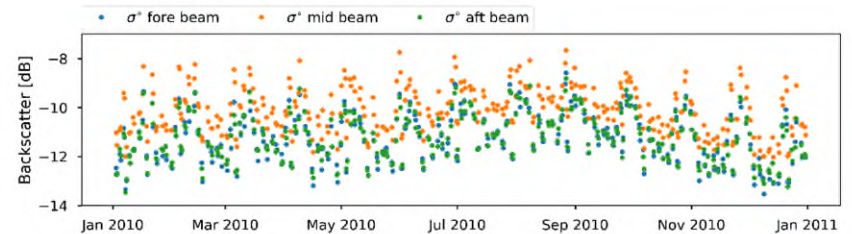
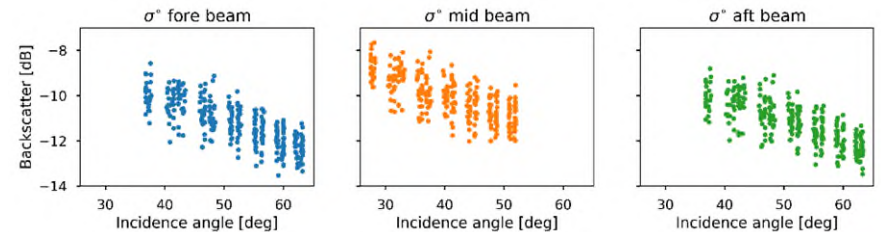
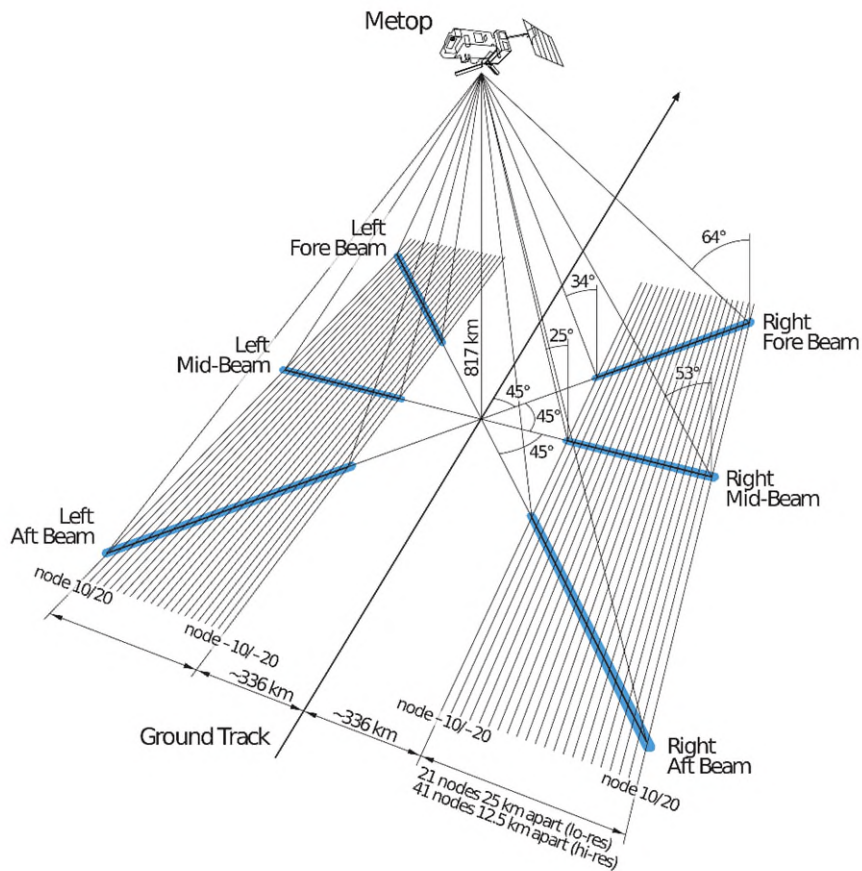
- Main processing steps (out of over a dozen)
  - Modelling of backscatter vs. incidence angle relationship
  - Incidence angle normalisation
  - Cross-over angles (correction of seasonal vegetation effects)
  - Dry- and wet references (model calibration)
  - Soil moisture estimation

# Backscatter vs. Incidence Angle

$$\overset{\text{measure}}{\sigma^0(\theta, t)} = \sigma^0(\theta_{ref}, t) + \overset{\text{slope}}{\sigma'(\theta_{ref}, t)}(\theta - \theta_{ref}) + \frac{1}{2} \overset{\text{curvature}}{\sigma''(\theta_{ref}, t)}(\theta - \theta_{ref})^2$$



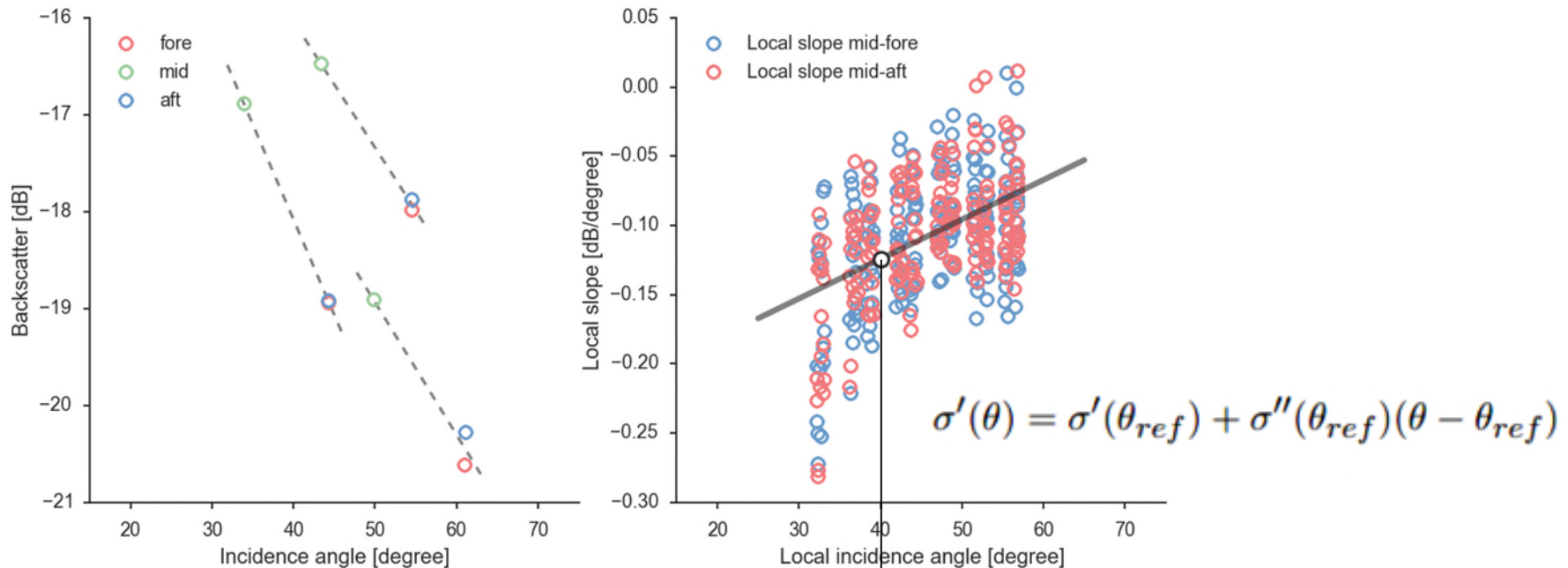
# ASCAT Measurement Triplet





# Estimating Slope and Curvature

- As ASCAT measures a backscatter triplet the local slope can be calculated, being quasi an – albeit noisy - observable



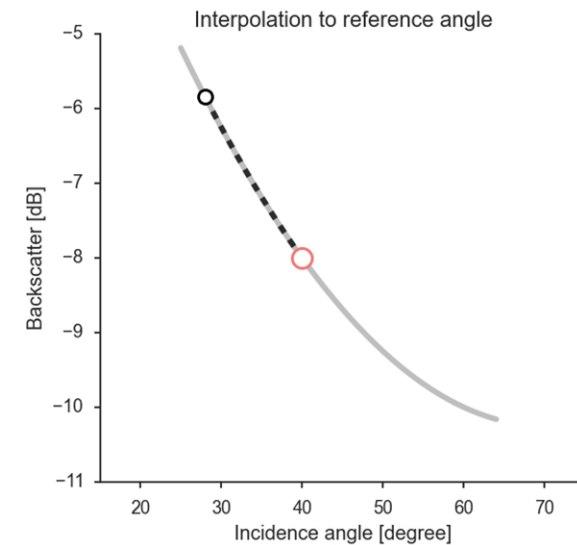
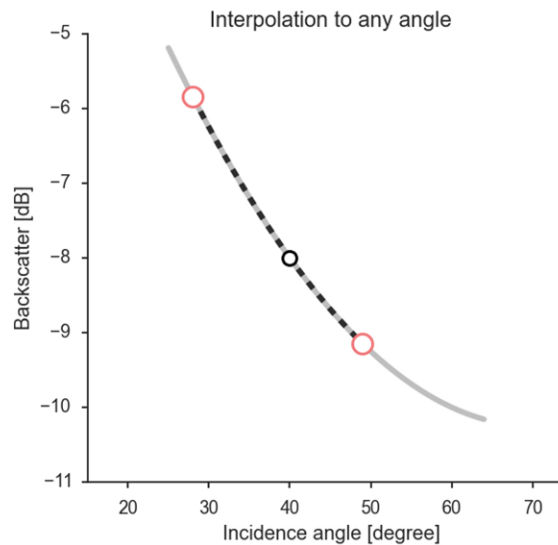
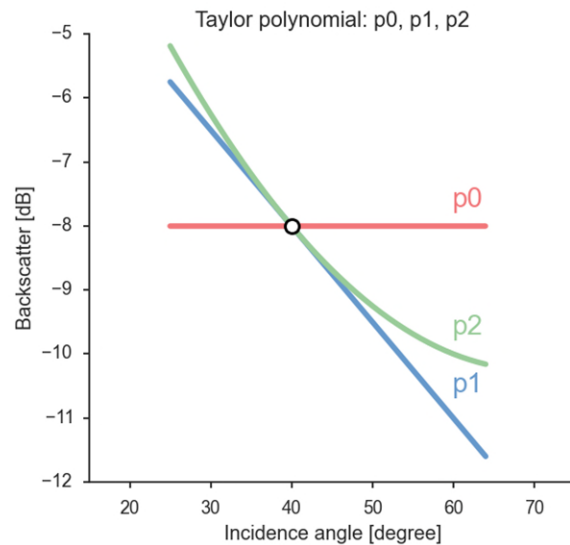
$$\sigma' \left( \frac{\theta_{mid} - \theta_{fore}}{2} \right) = \frac{\sigma_{mid}^0(\theta_{mid}) - \sigma_{fore}^0(\theta_{fore})}{\theta_{mid} - \theta_{fore}}$$

$$\sigma' \left( \frac{\theta_{mid} - \theta_{aft}}{2} \right) = \frac{\sigma_{mid}^0(\theta_{mid}) - \sigma_{aft}^0(\theta_{aft})}{\theta_{mid} - \theta_{aft}}$$

# Incidence Angle Normalisation

- To make  $\sigma^0$  measurements acquired from different orbits / incidence angles comparable, they are normalised to the reference angle  $\theta_{ref}$

$$\sigma^0(\theta_{ref}, t) = \sigma^0(\theta, t) - \sigma'(\theta_{ref}, doy)(\theta - \theta_{ref}) - \frac{1}{2}\sigma''(\theta_{ref}, doy)(\theta - \theta_{ref})^2$$



# Impact of Land Cover / Biomass

## Steppe

Mongolia - Choybalsan (115E 48N)  
pot. Biomass: 300 g/m<sup>2</sup>



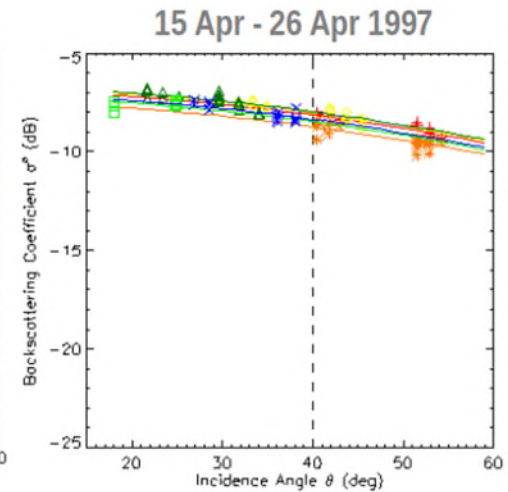
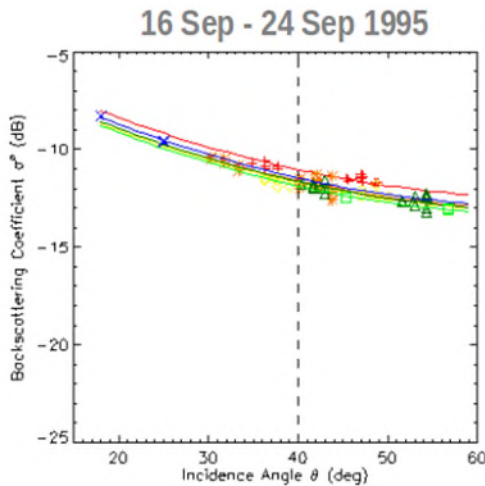
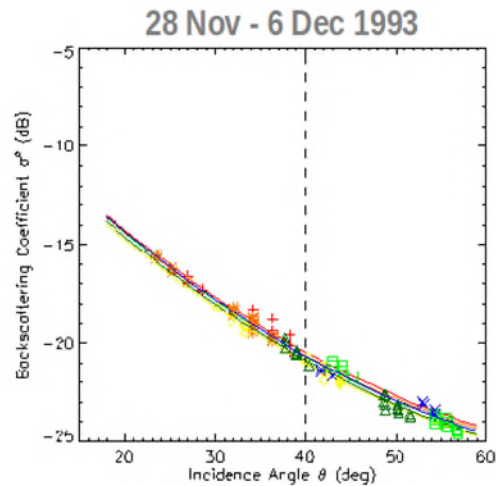
## Temperate Zone

Russia - Roslav (33E 54N)  
pot. Biomass: 900 g/m<sup>2</sup>

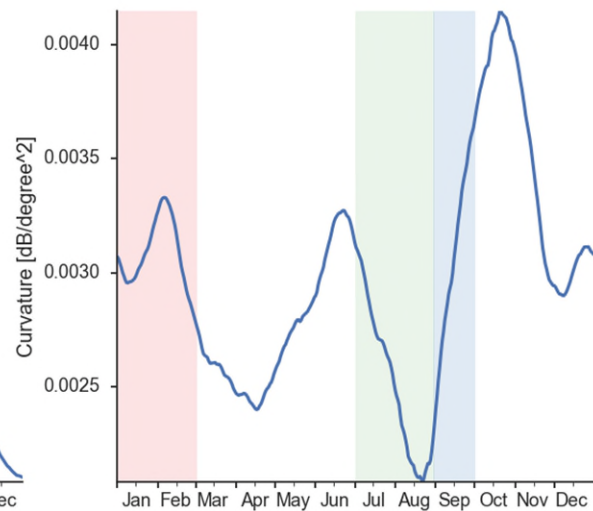
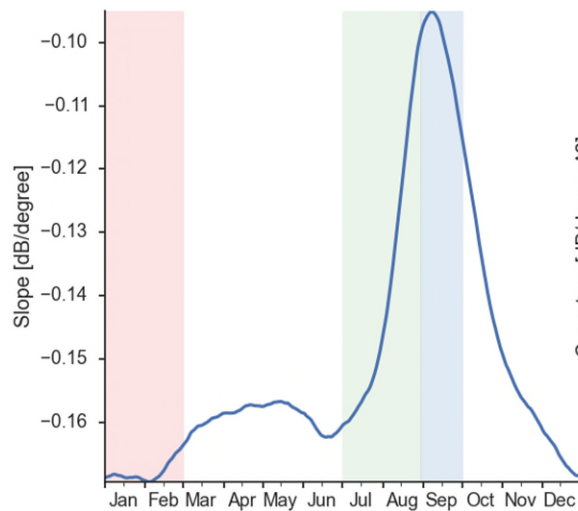
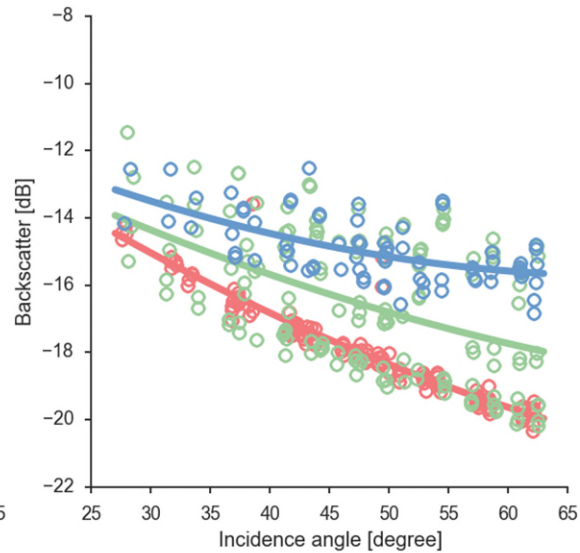
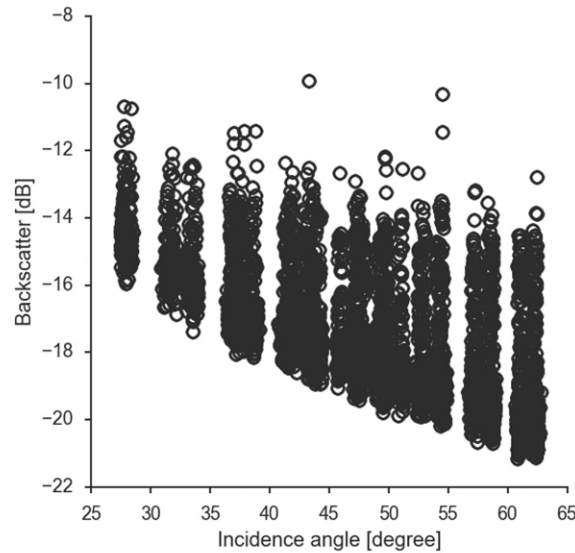


## Tropical Forest

CAR - Berberati (16E 4N)  
pot. Biomass: 1920 g/m<sup>2</sup>



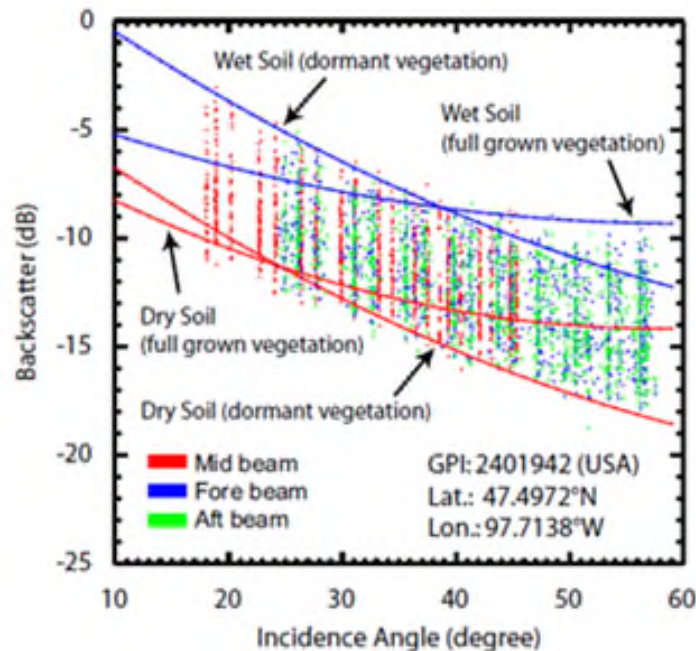
# Impact of Season



# Cross-Over Angles

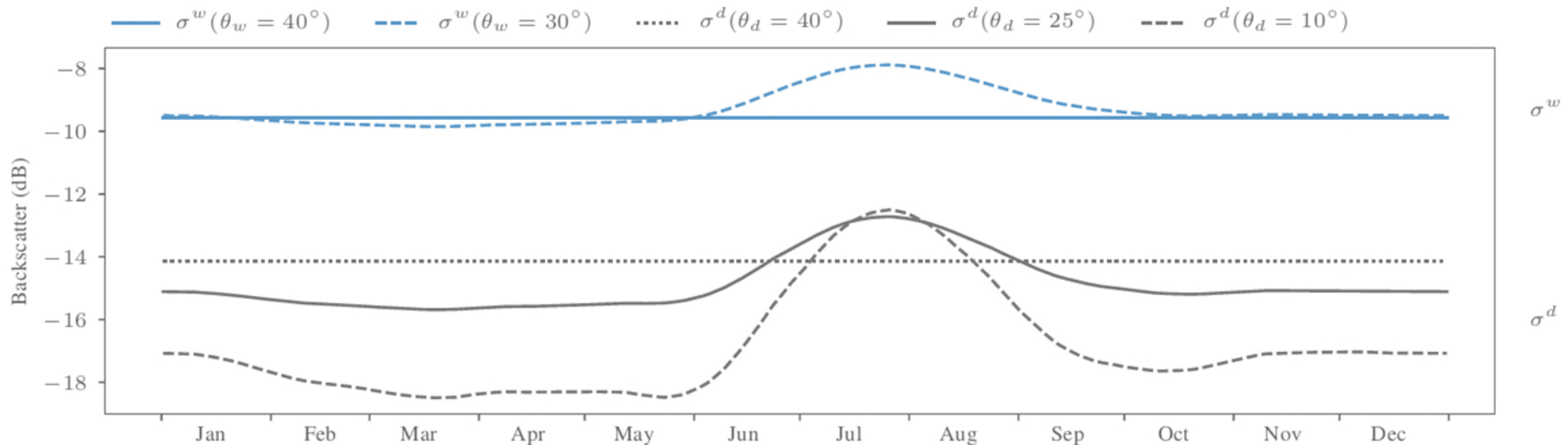
- From the  $\omega - \tau$  model one can deduce that there may be an incidence angle where the effects of vegetation development cancel each other out
  - Assuming that vegetation phenology impacts mainly  $\tau$  but not  $\omega$

$$\frac{\partial \sigma^0(\theta)}{\partial \gamma^2} = 0 \quad \longrightarrow \quad \frac{3\omega \cos(\theta_{cross})}{4} = \sigma_{soil}^0(\theta_{cross})$$



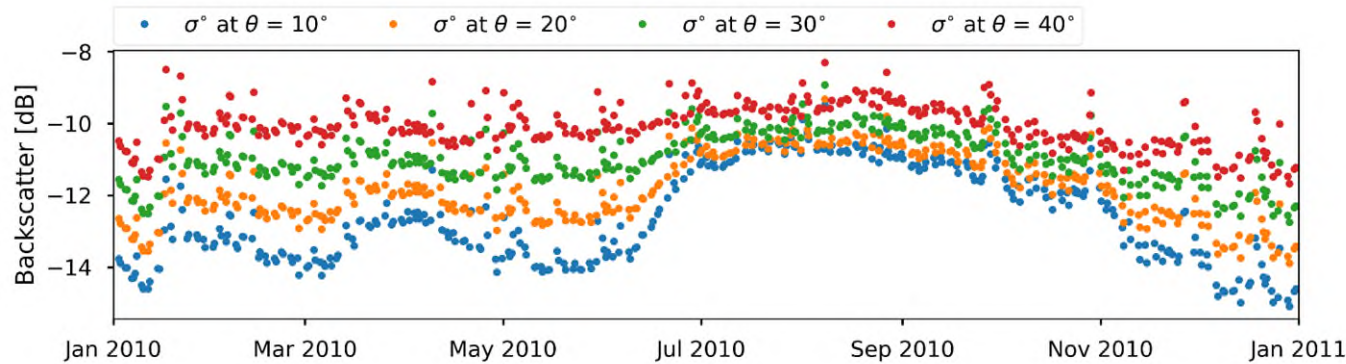
# Strength of Vegetation Effects

- The strength of seasonal vegetation effects on  $\sigma^0$  at the reference angle (e.g.  $\theta_{ref} = 40^\circ$ ) depends on the choice of the cross-over angles for dry ( $\theta_d$ ) and wet ( $\theta_w$ ) conditions
  - The larger the distances  $(\theta_{ref} - \theta_d)$  respectively  $(\theta_{ref} - \theta_w)$  the stronger the correction
  - $\theta_d$  and  $\theta_w$  are model parameters that need to be calibrated

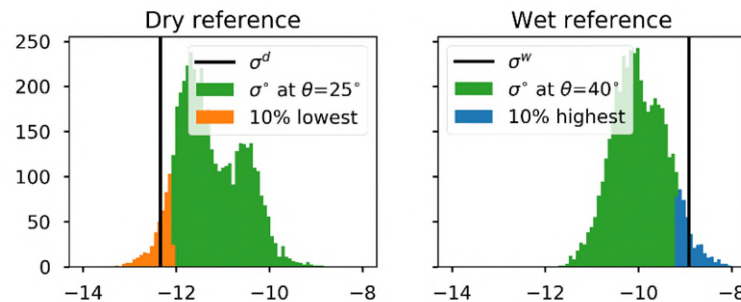




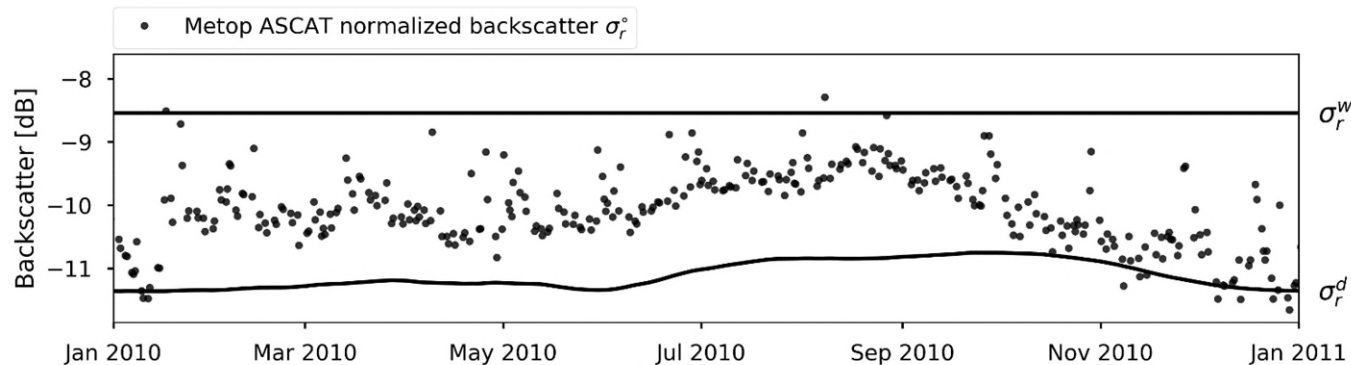
# Estimation/Calibration of Backscatter References



Interpolation to arbitrary incidence angle possible for complete backscatter time series



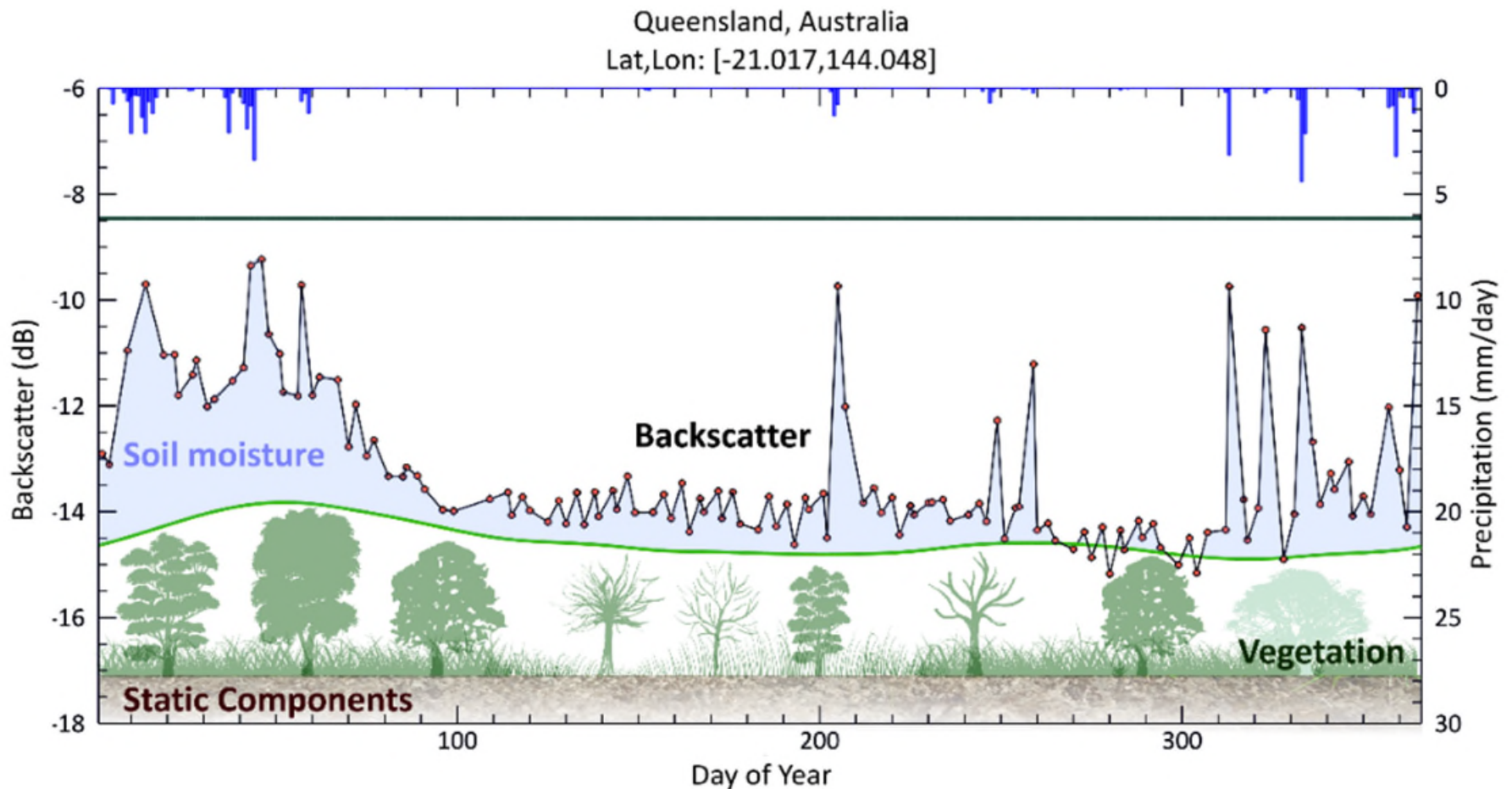
Estimation of dry and wet backscatter reference at dry and wet cross-over angle



# Soil Moisture Estimation

$$m_s = \frac{\sigma^0(\theta, m_s, s, V) - \sigma_{dry}^0(\theta, s, V)}{\sigma_{wet}^0(\theta, s, V) - \sigma_{dry}^0(\theta, s, V)}$$

$m_s$  ... degree of saturation (0-1)





## 5.3 Iterative Nonlinear Optimization

- Nonlinear function minimization techniques are used to compute model parameters (calibration), and/or predict the values of the geophysical variable(s) of interest (model inversion) from observations
- To find  $\hat{x}$  (and/or  $\mathbf{p}$ ) given  $\Omega_i$  a **cost or objective function**  $h(\cdot)$  is minimized through an iterative adjustment of the inputs  $x$  (and/or  $\mathbf{p}$ ) into  $f(\cdot)$
- The most important scenario is the **minimization of a sum of squared differences**

$$h(\mathbf{x}) = \frac{1}{2} \sum_{i=1}^N (f(\mathbf{x}, \Omega_i, \mathbf{p}) - y_i)^2, \mathbf{x} \in \mathbb{R}^p$$

# Iterative Procedure

- Gradient descent
- Newton's method
- Least squares and Gauss-Newton Method
- Levenberg Marquardt Method

# Gradient descent

- **first-order iterative optimization** algorithm for finding a local minimum of a differentiable function

$$\mathbf{x}_{t+1} = \mathbf{x}_t - \alpha_t \nabla h(\mathbf{x})$$

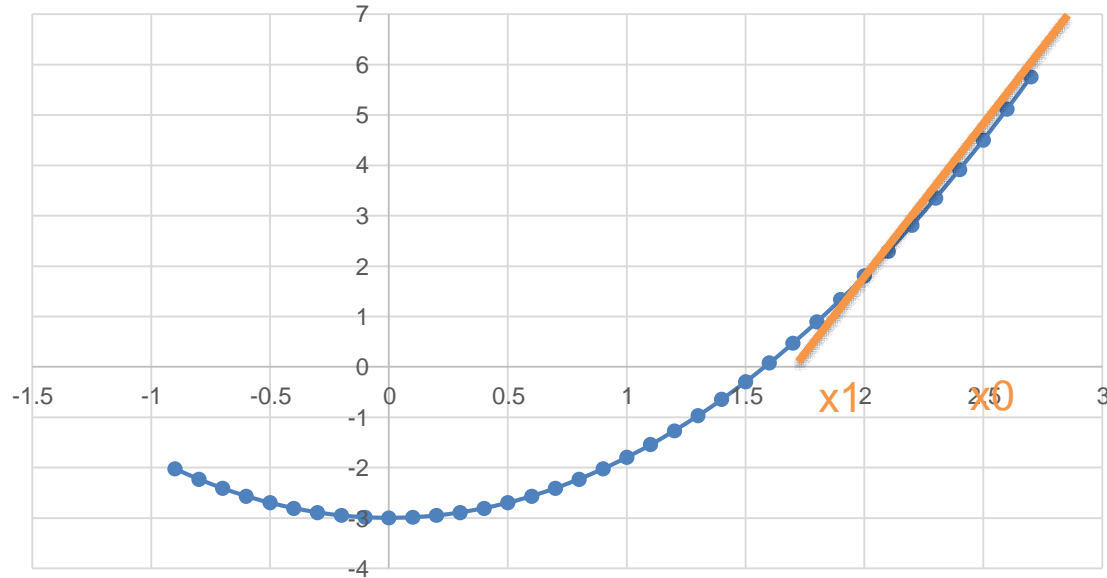
- $\nabla h(\mathbf{x})$  points in direction along which  $h(\cdot)$  decreases fastest
- take repeated steps in the **opposite direction of the gradient**
- Can converge at local minimum or saddle point



# Newton's Method

- Comes from Newton's method for zero-finding

$$y = x^2 - 3$$



$$\tan \theta = \frac{h(x_0)}{x_0 - x_1}$$

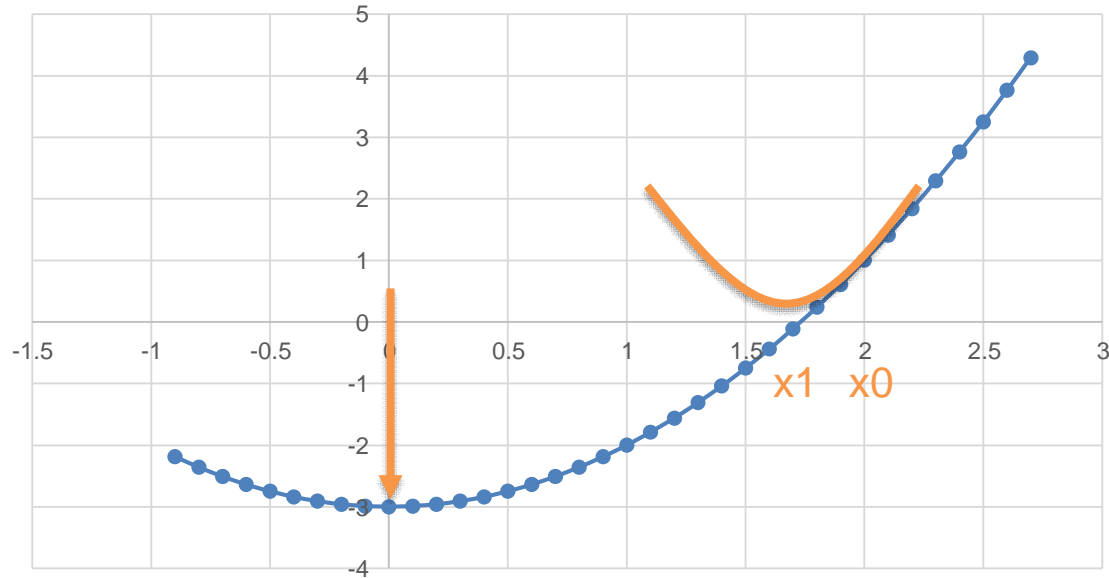
$$h'(x_{t0}) = \frac{h(x_0)}{x_0 - x_1}$$

$$x_{t+1} = x_t - \frac{h(x_t)}{h'(x_t)}$$

# Newton's Method

- To find minimum → Try to set derivative to 0

$$y = x^2 - 3$$



$$x_{t+1} = x_t - \frac{h'(x_t)}{h''(x_t)}$$

# Newton's Method

- For more accuracy make a second order approximation and minimize that
- Based on Taylor equation

$$h(\mathbf{x}) \approx \underbrace{h(\mathbf{x}_k) + \nabla h(\mathbf{x}_k)^T (\mathbf{x} - \mathbf{x}_k)}_{\text{Linear part}} + \underbrace{\frac{1}{2} (\mathbf{x} - \mathbf{x}_k)^T \nabla^2 h(\mathbf{x}_k) (\mathbf{x} - \mathbf{x}_k)}_{\text{Quadratic part}}$$

- $\nabla^2 h(\mathbf{x}_k) = \frac{\partial^2 h(\mathbf{x})}{\partial x_i \partial x_j} = H$  Hessian of all partial derivatives in directions  $i$  and  $j$
- Obtain it's gradient by differentiating w.r.t  $\mathbf{x}$ :

$$\nabla h(\mathbf{x}) \approx \nabla h(\mathbf{x}_k) + \nabla^2 h(\mathbf{x}_k) (\mathbf{x} - \mathbf{x}_k)$$

# Newton's Method

- Minimum: gradient vanishes!
- $\nabla h(x_k) = \nabla h(x_{k+1}) = 0$

$$-\nabla h(x_k) = \nabla^2 h(x_k) (x_{k+1} - x_k)$$

- If Hessian is invertible this can be solved for  $x_{k+1}$

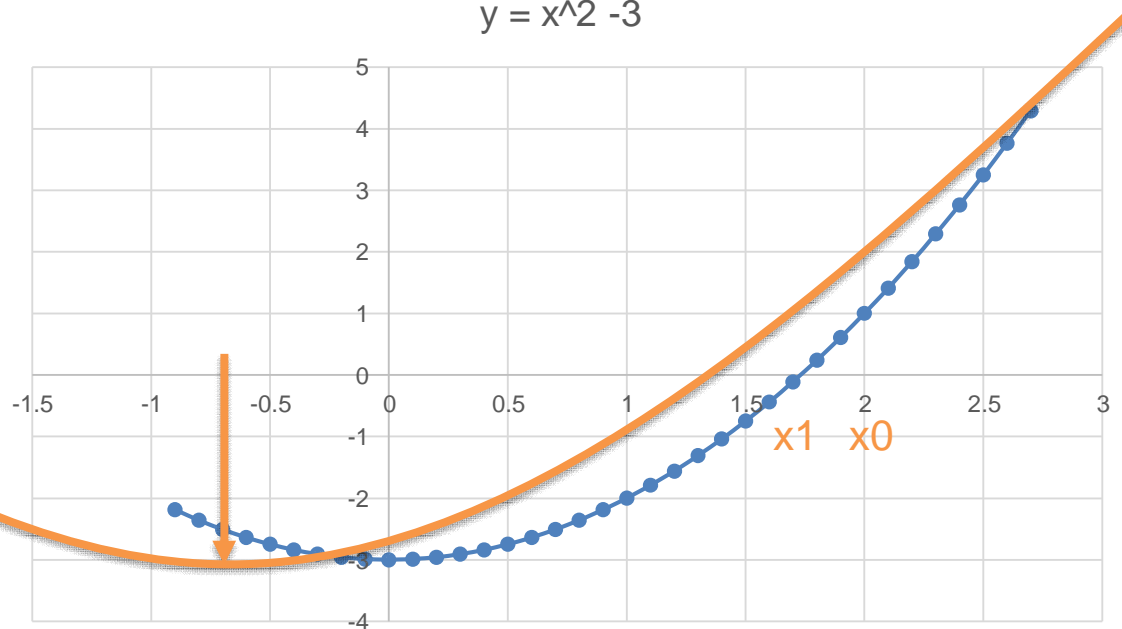
$$x_{k+1} = x_k - \nabla^2 h(x_k)^{-1} \nabla h(x_k)$$



# Newton's Method

- Newton's method can overshoot, i.e not minimizing but maximizing

$$y = x^2 - 3$$



- Use Gradient descent with Newton: Marquardt-Levenberg

## 5.4 Approximations

- Numerical problems and/or performance considerations may impede the application of iterative nonlinear optimization techniques
- This forces one to introduce simplifying assumptions and/or find approximate functions of  $f(\cdot)$
- **Lookup Tables**
  - Tabulate the output  $y_i$  of the forward model for a discrete subset of parameters  $x_i$  and features  $\Omega_i$
  - For a given observation  $y$ , the nearest tabulated output  $\operatorname{argmin}|y_i - y|$  is found, and its associated parameter vector  $x_i$  is returned as solution
  - Performance depends heavily on number of parameters and required accuracy

# Artificial Neural Network

- A multi-layer perceptron (MLP) is a class of **artificial neural network**
- Uses a very general class of functions  $\hat{f}_{MLP}$  that can approximate any sufficiently smooth target function
- Hierarchy of several layers of simple processing units or 'neurons'
- Network is trained to minimize e.g. least squares.
  - amount of error in the output compared to the expected result
  - Supervised learning

