Rabbani Alam

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Experience

CoLab Software

January 2022 - December 2022 Full Stack Developer (Intern)

Language: ReactJS, Python, GraphQL, PostgreSQL

- Improved the existing Python Flask JS React stack by implementing customer facing feature requests, debugging and refactoring code.
- Utilized Apollo to generate GraphQL schemas, enabling efficient query processing for data retrieval from a PostgreSQL database.
- Designed and developed at least 70 scalable React components that were utilized for the successful launch of CoLab 2.0, the latest version of the web application.
- Created unit tests using Jest testing framework for all the components and features that I developed, to catch and remove any bugs or errors before they made it into production.
- Conducted extensive research to evaluate and build a resilient high-level architecture and played an active role in design decisions.
- Analyzed the technical feasibility of UI/UX designs using Figma.

Aspira Women Health Inc.

February 2020 - May 2021

Order Portal development: Freelance project

Language: ReactJS, Typescript for backend with repository pattern, MongoDB

- Developed an order portal for Aspira Women Health Inc. by collaborating with a registered sole proprietorship company in Bangladesh named Flux It (https://fluxit.tech/).
- Maintained effective international communications with the team in Bangladesh, by means of various web-based communication platforms such as Zoom and Git as the primary version control system.
- Designed and implemented the order portal as per the client's instructions using strong proficiency in ReactJS and CSS.
- Generated and maintained API keys using Postman for customer profile, connecting the order portal with the cloud MongoDB database.

Skills

Programming Language and Frameworks

Highly proficient in:

ReactJS, JavaScript, Python, HTML5, CSS, Node.js, JSON, GraphQL, REST API, Bootstrap, last

Proficient in: Java, Mocha

Database Management System

Highly proficient in: PostgreSQL,

MongoDB

Proficient in: SQLite

Integrated Development Environment (IDEs)

Visual Studio Code, Eclipse, Atom, Spyder

Operating Systems

Highly proficient in: Windows,

MacOS

Proficient in: Linux

Education

Bachelor of Science, Computer Science

May 2018 - Present Expected Graduation: August 2023 Memorial University of Newfoundland, St. John's, NL

Completion of: The Complete 2020 Web Development Bootcamp

Udemy, Instructor: Dr. Angela Yu Date completed: May 2023

Awards

2nd Place in Hacking Mount Pearl 2022

Summary of Projects

• Personal Website

I have created a personal website using a combination of Bootstrap, React, and various React packages such as react-particles and EmailJs. The website showcases my skills and projects, allowing visitors to learn more about me and get in touch.

• The IMDB project, Personal project;

Technologies: HTML, CSS, Bootstrap, Jquery, NodeJS, Mongoose, MongoDB This project uses an IMDB dataset containing movie and tv show details. A user can create an account, login, manage their account and play trivia questions based on movies and Tv shows which uses a third party api.

• Malefiz, Course project;

Technologies: Java, Java Swing

This is a software application that simulates a 4-player board game named Malefiz, developed through a collaborative effort involving four group members. The graphical user interface (GUI) is implemented using Java Swing and AWT class objects. The game includes a computer-based artificial intelligence (AI) system, and the game's difficulty level can be adjusted by the player.