

# ***ETEC3702 – Concurrency***

## ***Lab 2 – Concurrent Synchronization with Locks***

**Due date: 30 January 2020 by the end of class.**

For this lab you are going to modify your concurrent program from Lab 1 to allow the simulated bank account program to function while avoiding orderings that produced incorrect results.

The bank account class was as follows:

```
class BankAccount(object):
    def __init__(self, initialBalance):
        self.balance=initialBalance
        self.transactionLog=[]
        self.transactionLog.append("initial balance:" +
                                   str(initialBalance))

    def getBalance(self):
        time.sleep(random.uniform(0,0.00001))
        temp=self.balance
        time.sleep(random.uniform(0,0.00001))
        self.transactionLog.append("getBalance:"+str(temp))
        return temp

    def setBalance(self, amount):
        time.sleep(random.uniform(0,0.00001))
        self.balance=amount
        time.sleep(random.uniform(0,0.00001))
        self.transactionLog.append("setBalance:"+str(amount))

    def withdraw(self, amount):
        # This method withdraws funds by:
        #     getting the balance using self.getBalance.
        #     subtract the specified amount.
        #     restore the amount using self.setBalance.
        #     log the transaction as: "widthdraw("+str(amount)+")"

    def deposit(self, amount):
        # This method deposits funds by:
        #     getting the balance using self.getBalance.
        #     adding the specified amount.
        #     restore the amount using self.setBalance.
        #     log the transaction as: "deposit("+str(amount)+")"
```

### **Part 1: Fixing the Concurrent Update Problem**

- Before modifying the program, execute it several times with concurrent deposit(500), withdraw(50), and withdraw(10) operations. Note the incorrect values that are produced.
- Add a lock to the program above to protect against concurrent bank account accesses.
- Test this program by executing the program 100 times.

Was the output correct each time?

Is the execution still non-deterministic?

Is the program still concurrent?