

An Elementary Visit to Crypto Dark Matter for Hash Function

Shen Dong

August 29, 2024

Outline

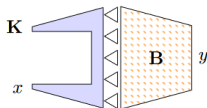
- 1 Alternate-modulus Constructions
- 2 Cryptanalysis for Dark Matters
- 3 Toeplitz Matrix: hash and FFT

Contents

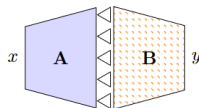
- 1 Alternate-modulus Constructions
- 2 Cryptanalysis for Dark Matters
- 3 Toeplitz Matrix: hash and FFT

(2,3)-Construction

$m \geq n, m \geq t$, $A \in \mathbb{Z}_2^{m \times n}$, $B \in \mathbb{Z}_3^{t \times m}$ fixed and public, **uniformly random/full-rank/toeplitz circulant**.



(2,3)-wPRF



(2,3)-OWF

Mod-2/Mod-3 wPRF:

$\mathbb{Z}_2^{m \times n} \times \mathbb{Z}_2^n \rightarrow \mathbb{Z}_3^t$ (with a private matrix as key)

$w = Kx \mod 2, y = Bw^* \mod 3$, * means converted to \mathbb{Z}^3 .

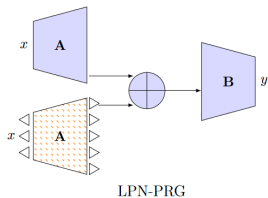
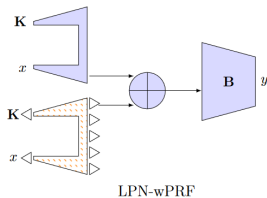
Mod-2/Mod-3 OWF:

$\mathbb{Z}_2^n \rightarrow \mathbb{Z}_3^t$ (both matrices A , B are fixed and public)

$w = Ax \mod 2, y = Bw^* \mod 3$.

LPN-Construction

$m \geq n, m \geq t$, $A \in \mathbb{Z}_2^{m \times n}$, $B \in \mathbb{Z}_3^{t \times m}$ fixed and public, **uniformly random/full-rank/toeplitz circulant**.



LPN wPRF: $\mathbb{Z}_2^{m \times n} \times \mathbb{Z}_2^n \rightarrow \mathbb{Z}_3^t$

$$u = Kx \bmod 2, v = (K^*x^* \bmod 3) \bmod 2,$$

$$w = u \oplus v, y = Bw \bmod 2$$

LPN PRG: $\mathbb{Z}_2^n \rightarrow \mathbb{Z}_3^t$

$$u = Ax \bmod 2, v = (A^*x^* \bmod 3) \bmod 2,$$

$$w = u \oplus v, y = Bw \bmod 2$$

Constant-noise LPN

With constant noise rate $\frac{1}{3}$

$$w = [(\mathbf{A}x \bmod 2) + (\mathbf{A}x \bmod 3) \bmod 2] \bmod 2$$

- Here both matrix structured and noise structured (somehow correlated, though not found yet).
- When $t = 1$, the structure is exposed (entailing attack [CCKK21](#). But with B , one more **compression**.
- $t = m$ trivial for Gaussian elimination, so $1 \ll t \ll m$.
- With one key for wPRF, number of samples limited to 2^{40} for security.

Contents

- 1 Alternate-modulus Constructions
- 2 Cryptanalysis for Dark Matters
- 3 Toeplitz Matrix: hash and FFT

Cryptographic Hash Function

Finished and Todo for a hash function:

- hash value looks (pseudo)-random (PRG & PRF)
- hard to invert and get the preimage for a hash (OWF)
- hard to find a second preimage for a hash
- collision-resistant

How to avoid collision? Toeplitz hash may be collision-resistant? but to what extent? what if we add module and B (acting like a compression)?

Final Parameters

Yes they can!

Public matrices: toeplitz, private key matrix: circulant (preferred full-rank, but uniformly random works).

Lemma

Let $n = 2^{n'}$ for a positive integer n' and let $\mathbf{K} \in \mathbb{Z}_2^{n \times n}$ be a circulant matrix selected uniformly at random. Then, for any $a \in \{0, \dots, n\}$, $\Pr[\text{rank}(\mathbf{K}) \leq a] = 2^{-n+a}$.

Construction	Parameters (n, m, t)	Comment
(2, 3)-OWF	($s, 3.13s, s/\log 3$)	aggressive
	($s, 3.53s, s/\log 3$)	conservative
(2, 3)-wPRF	($2s, 2s, s/\log 3$)	aggressive
	($2.5s, 2.5s, s/\log 3$)	conservative
LPN-PRG	($s, 3s, 2s$)	
LPN-wPRF	($2s, 2s, s$)	

Onewayness: Subset Sum

For codeword w parity-check matrix \mathbf{P} shaped $(m - n) \times m$ s.t.:

$$\mathbf{A}x = w \text{ if and only if } \mathbf{P}w = \mathbf{0}$$

(2,3)-OWF: $\mathbf{P}w = \mathbf{0}$ (over \mathbb{Z}_2), $\mathbf{B}w = \hat{y}$ (over \mathbb{Z}_3).

Find set $J \subseteq [m]$ of unit vectors:

$$\left(\sum_{j \in J} \mathbf{P}e_j \bmod 2, \sum_{j \in J} \mathbf{B}e_j \bmod 3 \right) = (\mathbf{0}, \hat{y})$$

Then $\mathbf{A}x = \sum_{j \in J} e_j \bmod 2$, and solve x

For LPN-construction also: exhaustive searching w then reduced to subset sum.

Algebraic Attack

Inapproximability by Low-Degree Polynomials, Lemma 4.2 in [BIP+18](#)

Lemma

For $n > 0$ and $d < n/2$, let $B(n, d) = \frac{1}{2^n} \cdot \sum_{i=0}^{n/2-d-1} \binom{n}{i}$. Then, for all primes $p \neq q$, the function $\text{map}_p : \{0, 1\}^n \rightarrow \mathbb{Z}_q$ on n -bit inputs that maps $x \mapsto \sum_{i \in [n]} x_i \pmod{p}$ is $B(n, d)$ -far from all degree- d polynomials over $\text{GF}(q^\ell)$ for all $\ell \geq 1$.

Exhaustive Search

For OWF and wPRF with fewer samples try to mount the secret key x :

- **Basic attack:** guess $m - t$ bits of $w = Ax$ and solve the other t bits as variable with equations $\hat{y} = Bw$ over \mathbb{Z}_3 . Complexity 2^{m-t} .
- **Bipartite speedup:** when w and w' doesn't have 1 in common, then $w + w' \bmod 2 = w + w' \bmod 3$

$$\begin{aligned} \mathbf{B}(w + w' \bmod 2) \bmod 3 &= \\ \mathbf{B}(w + w' \bmod 3) \bmod 3 &= \\ (\mathbf{B}w \bmod 3) + (\mathbf{B}w' \bmod 3) \bmod 3 \end{aligned}$$

Partition indices: I_1 and $I_2 = [m] \setminus I_1$, $|I_1| = |I_2| = m/2$.

- 1 $i \in \{0, 1, \dots, 2^{m/2} - 1\}$, w_i on the indices of I_1 is i , and is 0 on the indices of I_2 . $\forall i$, evaluate $\mathbf{B}w_i \bmod 3 = y_i$ and form a table \mathcal{T} ;
- 2 For $j \in \{0, 1, \dots, 2^{m/2} - 1\}$, w'_j on I_2 is j 0 on I_1 . $\forall j$, evaluate $\mathbf{B}w'_j \bmod 3 = y'_j$ and search \mathcal{T} for the value $\hat{y} - y'_j \bmod 3$. Return matched $w = w_i + w'_j \bmod 2$.

Complexity $\mathbf{B}w = \hat{y}$ is $2^{m - \log 3 \cdot t}$, constant speedup.

Bias from Linearization

If we find $v \in \mathbb{Z}_3^m$ and $u \in \mathbb{Z}_3^\ell$ such that $u\mathbf{B} = v$, $|v| = \ell$

$y = \mathbf{B}w \bmod 3 \implies uy \bmod 3 = vw \bmod 3$

Attacker obtains the value of a linear combination mod 3 of ℓ entries of $w \in \{0, 1\}^m$.

Assuming that w is uniformly distributed in \mathbb{Z}_2^m the bias should be (by induction on ℓ or by analysis of sums of binomial coefficients):

$$\Pr \left[\sum_{i \in I} v_i w_i \bmod 3 = a \right] \in \left\{ \frac{1}{3} \pm \frac{1}{2^\ell}, \frac{1}{3} \pm \frac{2}{2^\ell} \right\}$$

where I is the non-zero indices in v and for any $a \in \{0, 1, 2\}$.

Thus, the bias of $vw \bmod 3$ is bounded by $\frac{2}{2^\ell}$.

Minimum distance of linear code:

$d(A)$ = the minimum weight of a vector in A 's rowspan.

Minimum distance decides security of LPN in linear attacks, but NP-hard to compute.

Lemma

The subspace spanned by the rows of \mathbf{B} (A random matrix, or a random Toeplitz matrix forms a linear code) contains a vector of Hamming weight at most ℓ with probability at most $2 \cdot 2^{m(H(\ell/m) - \log 3) + \ell + \log 3 \cdot t}$.

Conditional Bias

Bias may increase if information about the variables w_i is known. e.g. parity $\sum_{i \in I} w_i \bmod 2$.

e.g. if \mathbf{K} circulant, x even weight, then $\sum_{i \in [m]} w_i \bmod 2 = 0$

The conditional bias:

$$\left| \Pr \left[\sum_{i \in I} w_i \bmod 3 = 0 \mid \sum_{i \in I} w_i \bmod 2 = 0 \right] - 1/3 \right|$$

can be as large as about $2^{-0.21\ell}$.

therefore they choose $l \approx s/2$.

Circulant K

- Circulant matrices preserves symmetry.
- $x \in \mathbb{Z}_2^n$ 2-symmetric (two halves equal) $\implies w = Kx$ also.
- In 2^r samples, probability to have 2-symmetric $2^{-\frac{n}{2}+r}$, parameters must chosen make this negl, or an attacker may try to guess.
- Also 4-symmetric and more, linear combination of samples symmetric, approximately 2-symmetric...

Contents

- 1 Alternate-modulus Constructions
- 2 Cryptanalysis for Dark Matters
- 3 Toeplitz Matrix: hash and FFT

Toeplitz Matrix

$$T = \begin{pmatrix} a_0 & a_{-1} & a_{-2} & \dots & \dots & a_{-n+1} \\ a_1 & a_0 & a_{-1} & \ddots & & \vdots \\ a_2 & a_1 & \ddots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & a_{-1} & a_{-2} \\ \vdots & & \ddots & a_1 & a_0 & a_{-1} \\ a_{n-1} & \dots & \dots & a_2 & a_1 & a_0 \end{pmatrix}$$

Embedded into a circulant matrix of size $2n$:

$$A = \left(\begin{array}{cc|cc} a_0 & a_{-1} & \dots & \dots & a_{-n+1} & 0 & a_{n-1} & \dots & a_2 & a_1 \\ a_1 & a_0 & \ddots & & \vdots & a_{-n+1} & \ddots & \ddots & & a_2 \\ a_2 & & \ddots & \ddots & \vdots & \vdots & \ddots & & \ddots & \vdots \\ \vdots & & & \ddots & a_0 & a_{-1} & & \ddots & \ddots & a_{n-1} \\ a_{n-1} & \dots & \dots & a_1 & a_0 & a_{-1} & a_{-2} & \dots & a_{-n+1} & 0 \\ \hline 0 & a_{n-1} & \dots & \dots & a_1 & a_0 & a_{-1} & \dots & \dots & a_{-n+1} \\ a_{-n+1} & \ddots & \ddots & & a_2 & a_1 & a_0 & \ddots & & \vdots \\ \vdots & \ddots & & \ddots & \vdots & a_2 & \ddots & \ddots & \ddots & \vdots \\ a_{-2} & & \ddots & \ddots & a_{n-1} & \vdots & & \ddots & a_0 & a_{-1} \\ a_{-1} & a_{-2} & \dots & \dots & 0 & a_{n-1} & \dots & \dots & a_1 & a_0 \end{array} \right).$$

FFT for Toeplitz Matrix

$$\begin{aligned}Tv &= \begin{pmatrix} I_n & 0_n \end{pmatrix} A \begin{pmatrix} v \\ 0_n \end{pmatrix} = \begin{pmatrix} I_n & 0_n \end{pmatrix} \begin{pmatrix} T & T' \\ T' & T \end{pmatrix} \begin{pmatrix} v \\ 0_n \end{pmatrix} \\ &= \begin{pmatrix} I_n & 0_n \end{pmatrix} \begin{pmatrix} Tv \\ T'v \end{pmatrix} = Tv\end{aligned}$$