

# Flutter app development:

## Day #3

### Making simple UI:

#### Code:

```
import 'package:flutter/material.dart';

void main() {
  runApp(myapp());
}

class myapp extends StatelessWidget {
  const myapp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        backgroundColor: Colors.purple.shade200,
        body: SafeArea(
          child: Column(
            children: [
              SizedBox(height: 100,),
              const Row(
                mainAxisAlignment: MainAxisAlignment.center,
                children: [
                  Image(
                    height: 80,
                    width: 80,
                    image: AssetImage('assets/logo.jpg')),
                  Text(
                    "MY RIDE",
                    style: TextStyle(fontSize: 30, color:
Colors.black, fontFamily: 'pacifo'),
                    textAlign: TextAlign.center,
                  ),
                ],
              ),
              const SizedBox(height: 50,),
              const Center(
                child: Text(
                  "LOGIN",
                  style: TextStyle(fontSize: 26, color: Colors.black),
                ),
              ),
              const SizedBox(
                height: 15,
              ),
              const Center(
```



```

        child:const Center(
          child: Text(
            "LOGIN",
            style: TextStyle(fontSize: 26, color: Colors.white),
          ),
        ),
      ),
    const SizedBox(height: 20,),
    const Row(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
        Text(
          "Don't have an account?",
          style: TextStyle(fontSize: 16, color: Colors.black54),
          textAlign: TextAlign.center,
        ),
        Text(
          "Sign up",
          style: TextStyle(fontSize: 16, color: Colors.red),
          textAlign: TextAlign.center,
        ),
      ],
    ),
  ],
),
),
);
}
}

```



