

# Rabia Abdul Ghafoor

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## EDUCATION

### Indiana University Bloomington

Bachelor of Science - BS, Computer Science,

Bloomington, IN

January 2022 - May 2025

## PROFESSIONAL EXPERIENCE

### ConTracker

Founder and Student Developer

Hyderabad, India

January 2020 - October 2021

- Developed ConTracker, an iOS proptech mobile app that tracks the construction of luxury homes.
- Created Wireframes, UML Diagrams, Structure, and Flowcharts for the app using Mockflow.
- Designed UI for mobile app using Sketch, and developed Front-end using Swift5; Back-end using parse and cocoapods.
- User-tested the app, and created development timelines.
- Integrated the feature of remote push notifications (RPNs) into the app.
- Employed Object Oriented Programming (OOPS) techniques such as abstraction, and encapsulation for writing the code.

### Beehyv Software Solutions

Design Intern

Hyderabad, India

January 2020 - January 2020

- Designed wireframes for a calendar iOS mobile app.
- Completed capstone projects by implementing agile methodologies for product development.

## PROJECTS

### Flower Shop Project

April 2024 - April 2024

- Developed Frontend using HTML, CSS, Javascript, and deployed Github Pages. Utilized Postman to send API requests in JSON.
- Developed backend using spring boot application, and deployed on Render; connected the database using Dbeaver.
- Implemented the add and delete features for add flowers to the cart. Implemented user login and sign up functionality.

### RBVenture [Link](#)

May 2024 - Present

- Developed frontend in collaboration with 2 teammates for RBVenture, an Instagram clone, which lets users record their moments.
- Added the login and logout features for potential end-users
- Implemented the backend logic to add, update, and delete images. Integrated API requests using Postman.

### RenewTube

May 2024 - Present

Developing RenewTube, an app that utilizes ffmpeg libraries to change the existing video quality to 360p, 420 and 720p.

### Image Processing Project [Link](#)

March 2024 - April 2024

- Collaborated with 3 teammates to develop a primitive image editor using Java, implementing basic image manipulation algorithms such as grayscale conversion, red channel removal, image inversion, cropping, mirroring, and repeating patterns.
- Implemented a PPM image reader and writer by extending an abstract Image class, managing file I/O operations, and utilized Java Color class for pixel manipulation.
- Created a weather forecast application that performs HTTP, GET requests for a weather API, parses JSON data using the Json library, and displays a formatted 7-day weather forecast with configurable parameters via terminal arguments.
- Enhanced terminal-based user interaction by handling various command-line arguments for image processing and API connectivity.

### Routing Wires Project [Link](#)

April 2024 - April 2024

### Segment Intersection Project

February 2024 - February 2024

### Flood Tiles Game

January 2024 - January 2024

## LEADERSHIP & EXTRACURRICULAR ACTIVITIES

### INgineering at IU

Bloomington, IN

President

May 2023 - Present

- Managed long-term vision and operations, held biweekly meetings with Senior Advisors.
- Grew the club membership from 20+ members to 60+ members.
- Managed the funding allocation for the Marketing, Finance and Operations Departments.
- Initiated semester-long partnership with the QuTE, a quantum computing club.
- Conducted Annual Hackathons in collaborations with 4 other clubs, Computer Science Club, Google Developer Student Club, Women in Computing, DSC club.

### Venture Capitalists at IU

Bloomington, IN

Vice President of Operations

January 2023 - December 2023

|Director of Operations

March 2022 - December 2022

- Organized club's weekly meetings and guest speaker events by creating event requests with the Student Activities Office.
- Researched and developed presentations tailored to events to educate general members on the venture ecosystems.
- Coordinated with the vice-presidents to streamline operations and regulated internal club agendas.

### Indiana University, Luddy School of Informatics, Computing and Engineering

Bloomington, IN

Undergraduate Student Researcher

September 2022 - December 2022

- Employed computational techniques to analyze voter sentiments, predict fraud, and the spread of misinformation on social media during U.S Midterm Elections 2022.
- Collaborated with researchers to compile a 90+ keyword list; estimated the prevalence of misinformation on the images gathered.
- Researched and Collected data from Twitter/X, and Meta to classify tweets, and images, and generated graphs using excel to assign their credibility as high or low.

## TOOLS AND TECHNOLOGIES

Postman | Dbeaver | PostgreSQL | Java | HTML | CSS | Javascript | Python | TypeScript | Docker | Git | C | Firebase | Swift