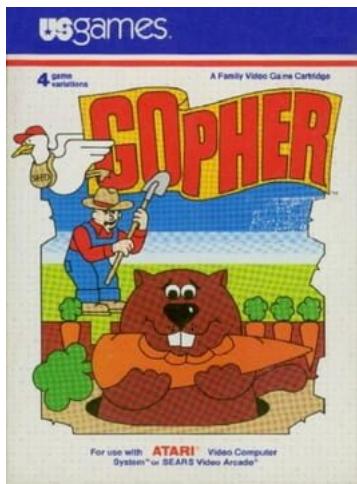


# Gopher Press kit



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Factsheet

Description

Videos

Images

Contact

Permalink (/presskit/hkc)

## Factsheet

### Developer:

James Wickstead Design Associates (/companies/james-wickstead-design-associates)

Based in United States

Founding date: 1968

### Release Date:

1982

### Platforms:

Atari 2600 (/platforms/atari2600)

### Website:

<https://www.twitch.tv/directory/game/Gopher> (<https://www.twitch.tv/directory/game/Gopher>)

### Social

## Description

The gopher tunnels left and right and up to the surface. When he makes a hole to the surface he will attempt to steal a carrot. The farmer must hit the gopher to send him back underground or fill in the holes to prevent him from reaching the surface. If gopher has taken any of the three carrots, a pelican will occasionally fly overhead and drop a seed which, if the farmer catches it, he can plant it in the place of the missing carrot. The longer the game, the faster the gopher gets. The game ends when the gopher successfully removes all three carrots. There are two skill levels and is for one or two players, giving a total of four game variations.

Gopher for the Atari 2600



```
<iframe width="560" height="315" src="https://www.youtube.com/embed/v_4XgpHOU14" frameborder="0" allowfullscreen></iframe>
```



Images



(//images.igdb.com/igdb/image/upload/t\_original/scqbn4.jpg)

There are far more images available for Gopher, but these are the ones we felt would be most useful to you. If you have specific requests, please do contact the developer!

**Website:**

<https://www.twitch.tv/directory/game/Gopher> (<https://www.twitch.tv/directory/game/Gopher>)

Inspired by presskit() (<http://dopresskit.com/>) by Rami Ismail(Vlambeer (<http://www.vlambeer.com/>)

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Gopher Arcade	N/A ★	Five Nights at Fre... Simulator	Five Nights at Can... Point-and-click	Five Nights at Can... Point-and-click	Five Nights at Fre... Simulator	Five Nights at Fre... Simulator



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