



PRINCIPLES OF TESTING

- 1. Testing shows presence of bugs: with the help of testing we can remove bugs
- 2. Exhaustive testing is imposible : we cannot cover almost all the test cases there are times where we have to decide whether this test is passed or fail
- 3. Early testing should be taken care : testing can be done from early stages itself
- 4. Defect clustering : majority of defects comes from small number of modules
- 5. Pesticide paradox: if same types of test cases are executed again and again then this will lead to not generation / found of any bugs

6. Absence of errors: if requirement is write then only tester will be able to test the application properly