

# **EECS 489**

# **Computer Networks**

**Winter 2025**

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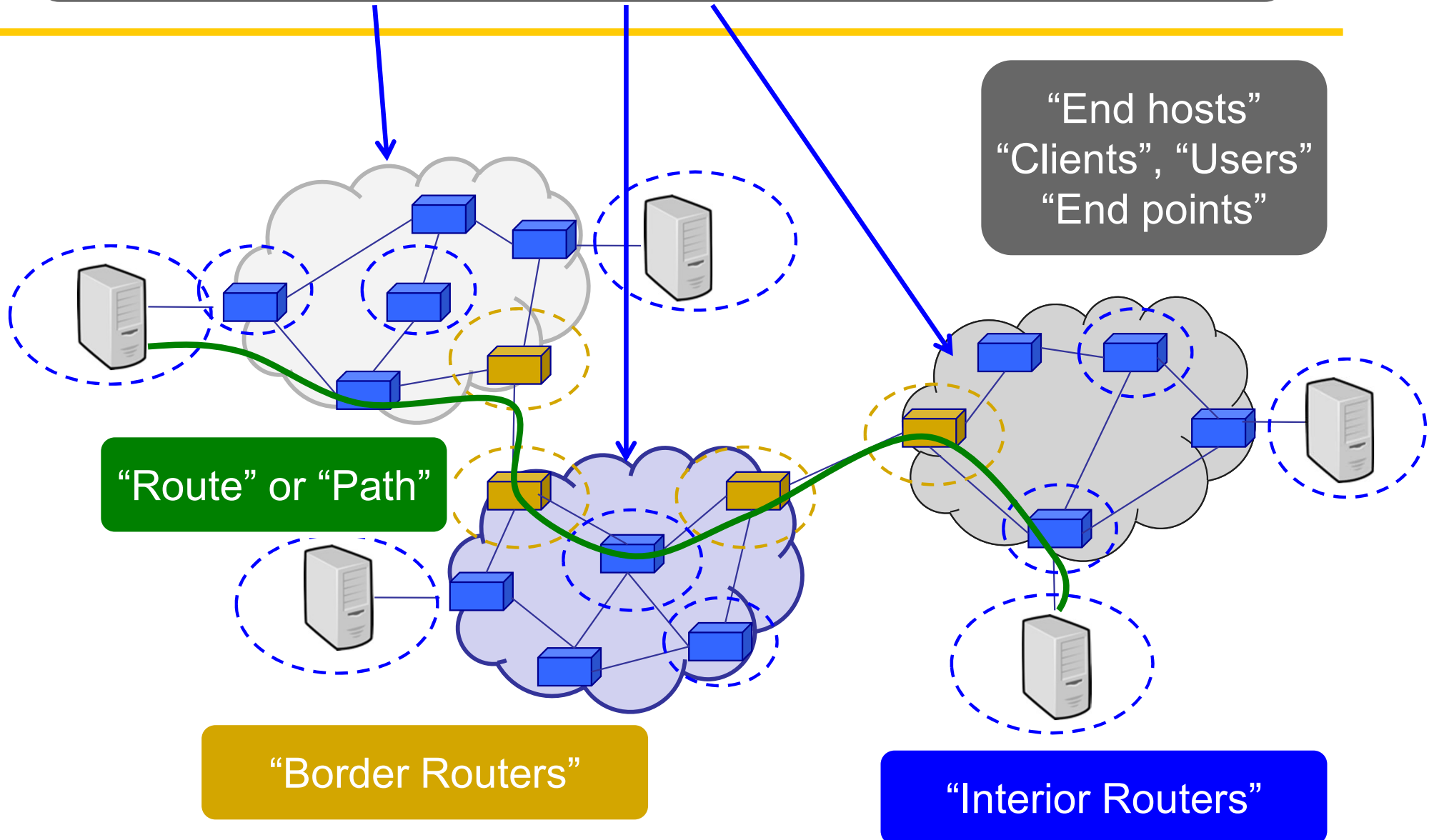
*Material with thanks to Aditya Akella, Sugih Jamin, Philip Levis, Sylvia Ratnasamy, Peter Steenkiste, and many other colleagues.*

# Agenda

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- Inter-domain-routing

“Autonomous System (AS)” or “Domain”  
Region of a network under a single administrative entity



# Autonomous systems (AS)

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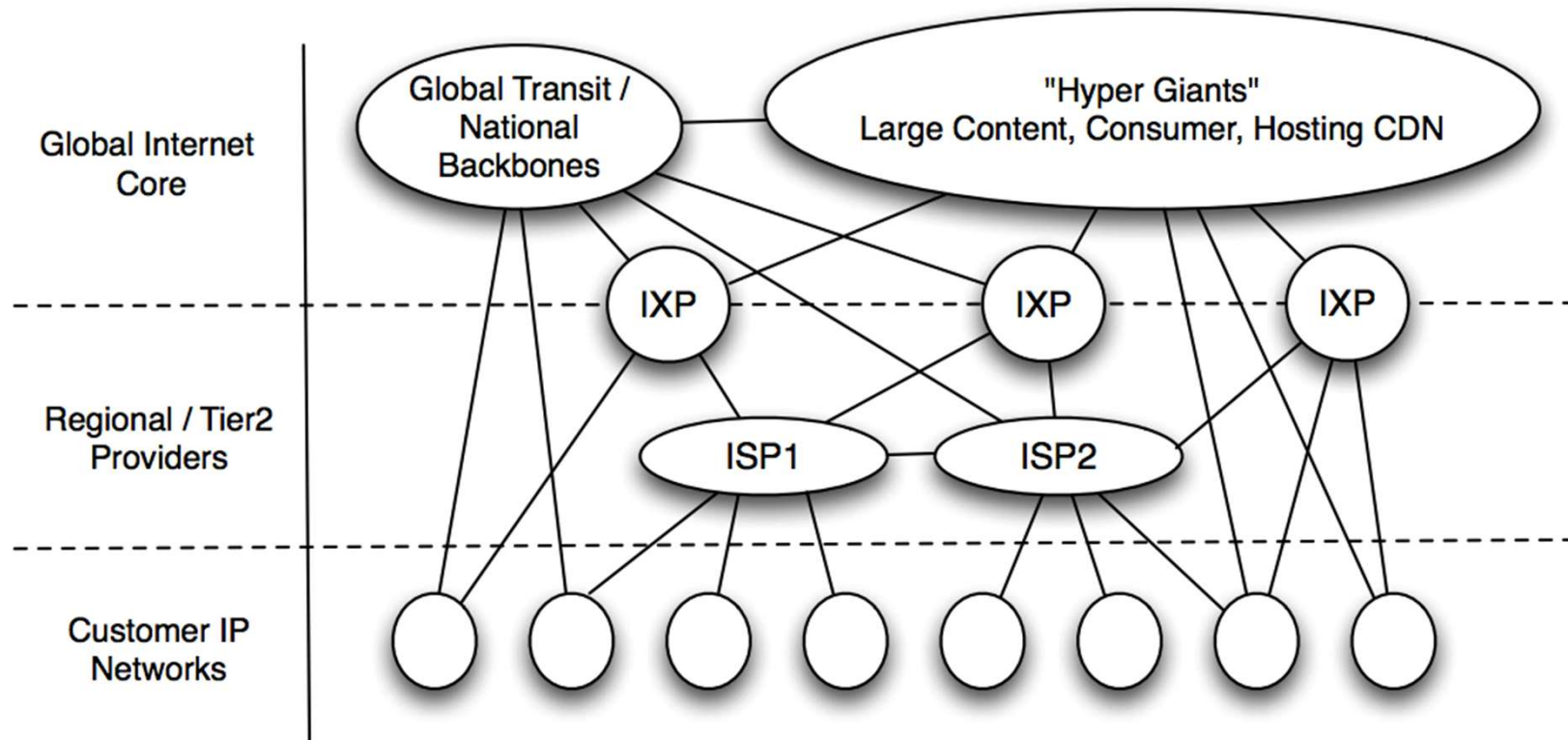
- An AS is a network under a single administrative control
  - Currently, ~77,000 IPv4 ASes & 34,750+ IPv6 ASes
    - » Source: <https://radar.cloudflare.com/routing>
- ASes are sometimes called “domains”
- Each AS is assigned a unique identifier (ASN)
  - E.g., [University of Michigan](#) owns ASNs 177 to 180

# AS-level Internet

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- ❑ Used to be a large graph of ASes
  - In 2007, half of the Internet's total traffic came from ~2000 ASes
- ❑ It's consolidating since then
  - In 2009, the largest 150 ASes contributed to half the traffic

# AS-level Internet



Internet Inter-Domain Traffic, SIGCOMM, 2010

# AS-level Internet Today

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- By 2019, half the Internet traffic came from only five hypergiants such as Google, Netflix, Meta, Akamai
  - Seven Years in the Life of Hypergiants' Off-nets, SIGCOMM, 2021

# “Intra-domain” routing: Within an AS

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- Link-State (e.g., OSPF) and Distance-Vector (e.g., RIP)
- Primary focus
  - Finding least-cost paths
  - Fast convergence



# “Inter-domain” routing: Between ASes

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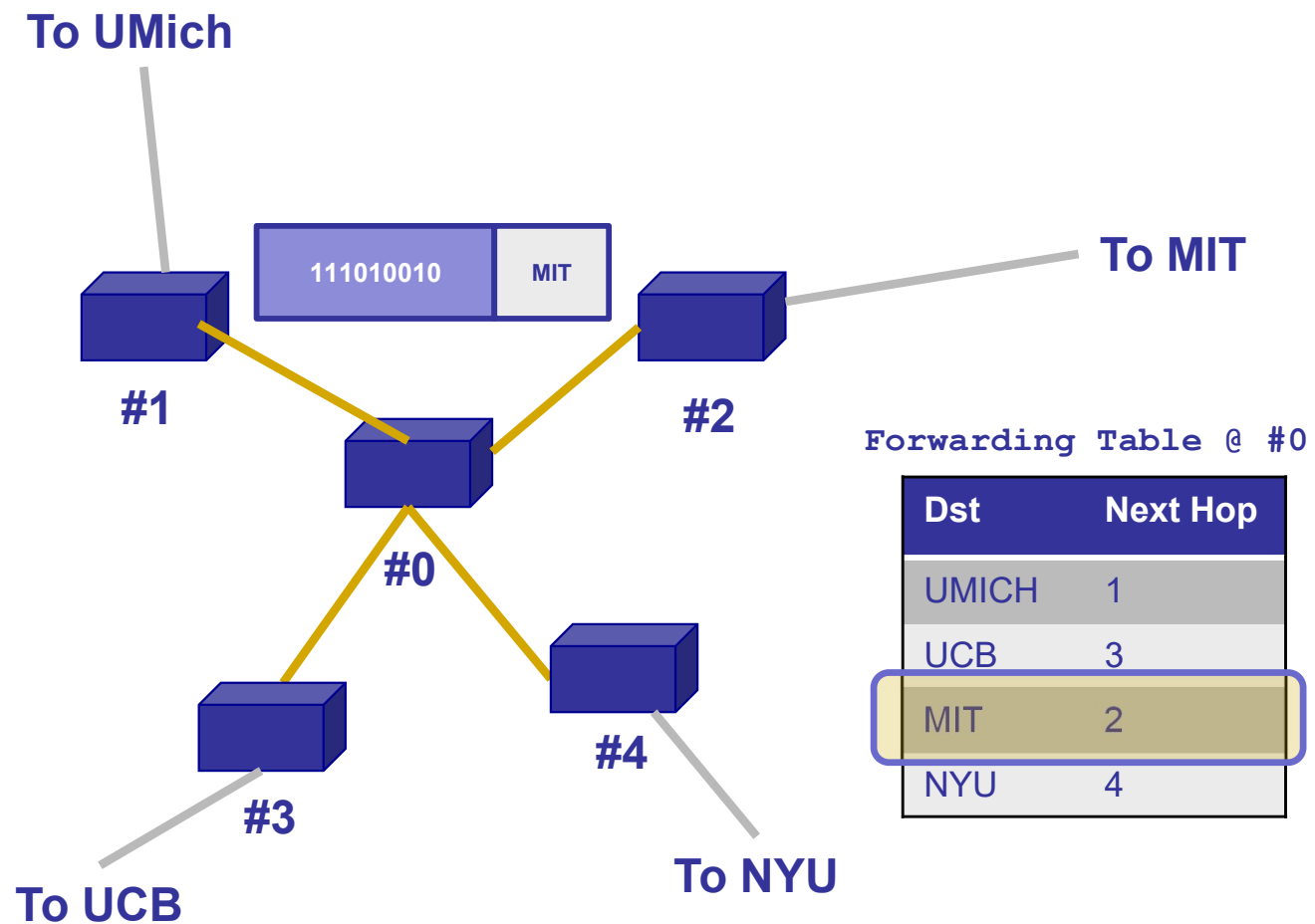
- Two key challenges
  - Scaling
  - Administrative structure
    - » Issues of autonomy, policy, privacy

# Recall: Addressing (so far)

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- Each host has a unique ID
- No particular structure to those IDs

# Recall: Forwarding



# Two key challenges

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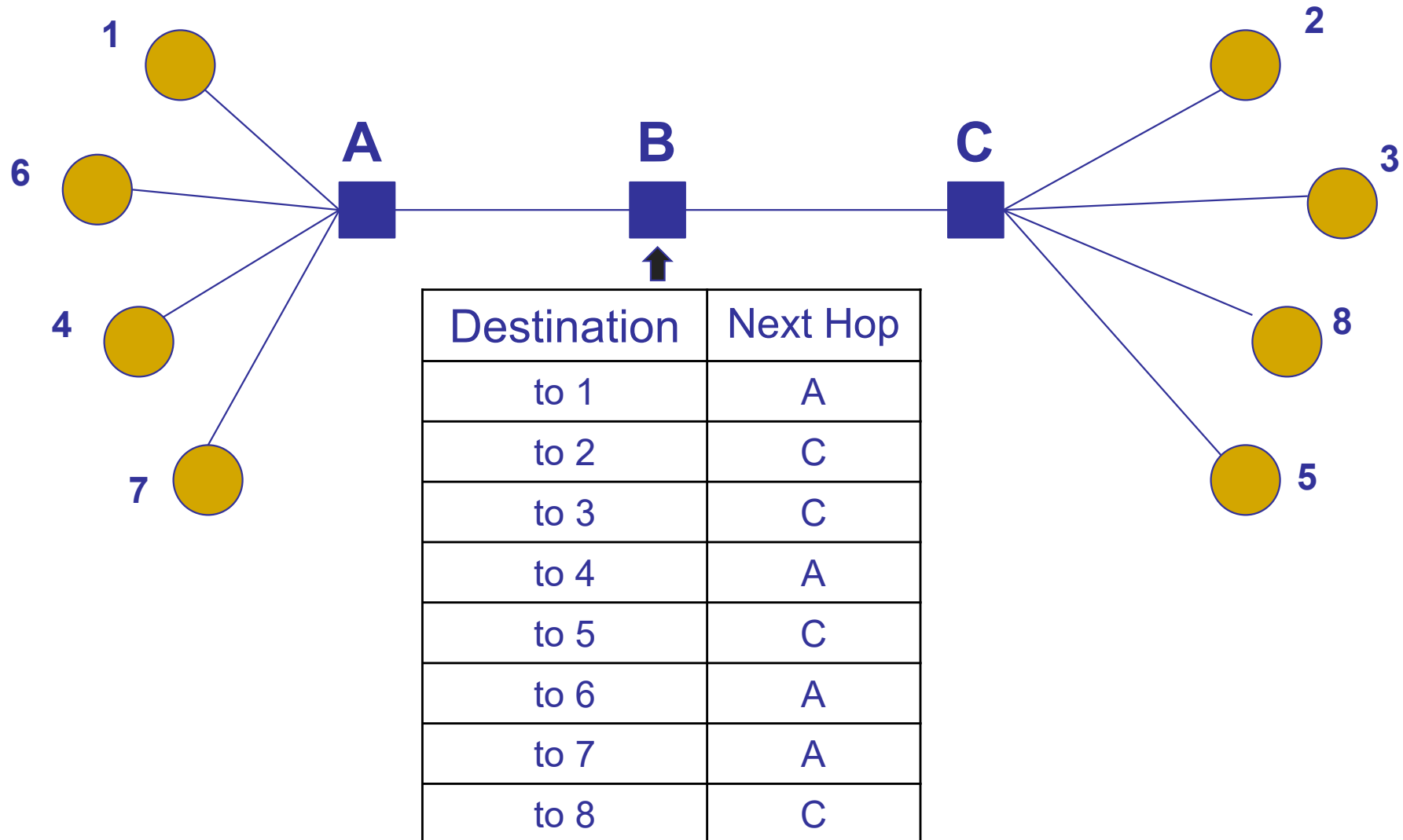
- ▣ Scaling
- ▣ Administrative structure
  - Issues of autonomy, policy, privacy

# Scaling

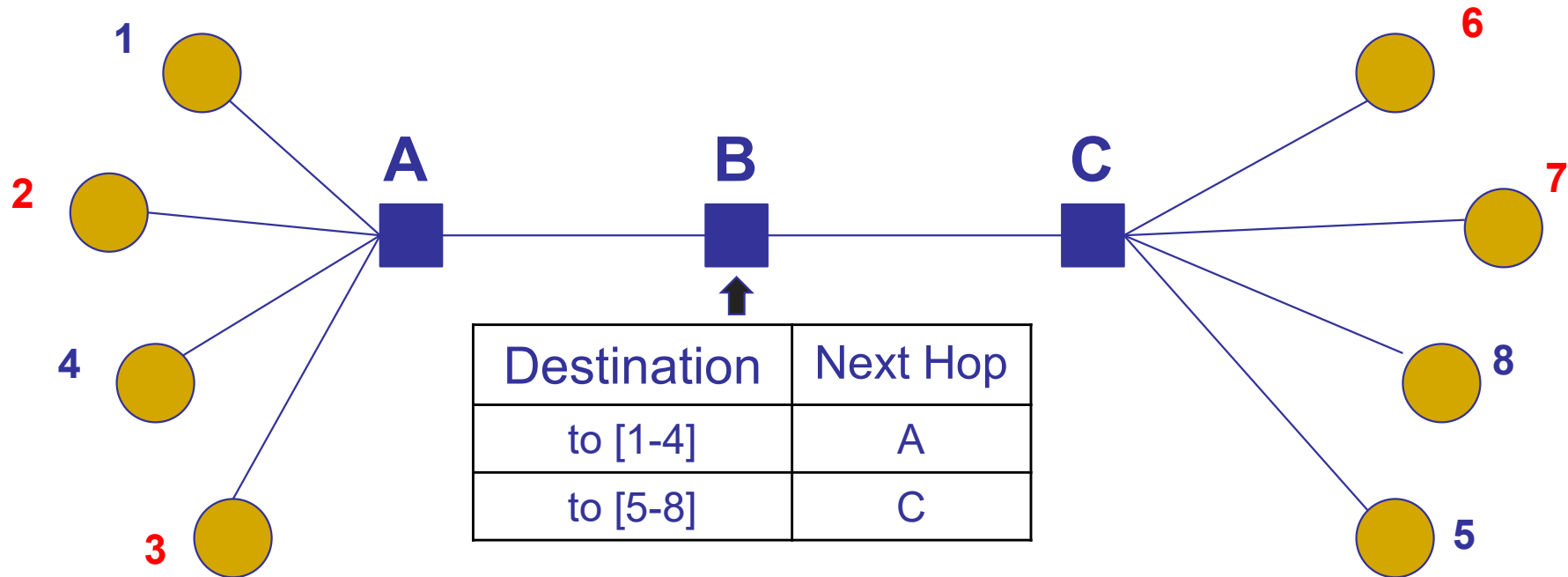
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- ❑ A router must be able to reach any destination
  - Given packet's destination address, lookup next hop
- ❑ Naive: Have an entry for each destination
  - There would be over  $10^8$  entries!
  - **AND** routing updates per destination!
- ❑ **How can we improve scalability?**
  - We have already seen an example: **longest-prefix matching**

# A smaller table at node B?



# Re-number the end-systems?



- Careful address assignment → can *aggregate* multiple addresses into one range → scalability!
- Akin to reducing the number of destinations

# Scaling

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- ❑ A router must be able to reach any destination
- ❑ Naive: Have an entry for each destination
- ❑ Better: Have an entry for a range of addresses
  - Can't do this if addresses are assigned randomly!
  - How addresses are allocated will matter!
- ❑ Host addressing is key to scaling



# Two key challenges

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- Scaling
- Administrative structure
  - Issues of autonomy, policy, privacy

# Administrative structure shapes inter-domain routing

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- ASes want **freedom in picking routes**
  - “My traffic can’t be carried over my competitor’s network”
  - “I don’t want to carry A’s traffic through my network”
  - Not expressible as Internet-wide “least cost”
- ASes want **autonomy**
  - Want to choose their own internal routing protocol
  - Want to choose their own policy
- ASes want **privacy**
  - Choice of network topology, routing policies, etc.

# Choice of routing algorithm

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- ❑ Link-state
  - No privacy – broadcasts all network information
  - Limited autonomy – needs agreement on metric, algo
- ❑ Distance-vector is a decent starting point
  - Per-destination updates give some control
  - BUT wasn't designed to implement policy
  - AND is vulnerable to loops
- ❑ The “Border Gateway Protocol” (BGP) extends distance-vector ideas to accommodate policy

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# IP ADDRESSING

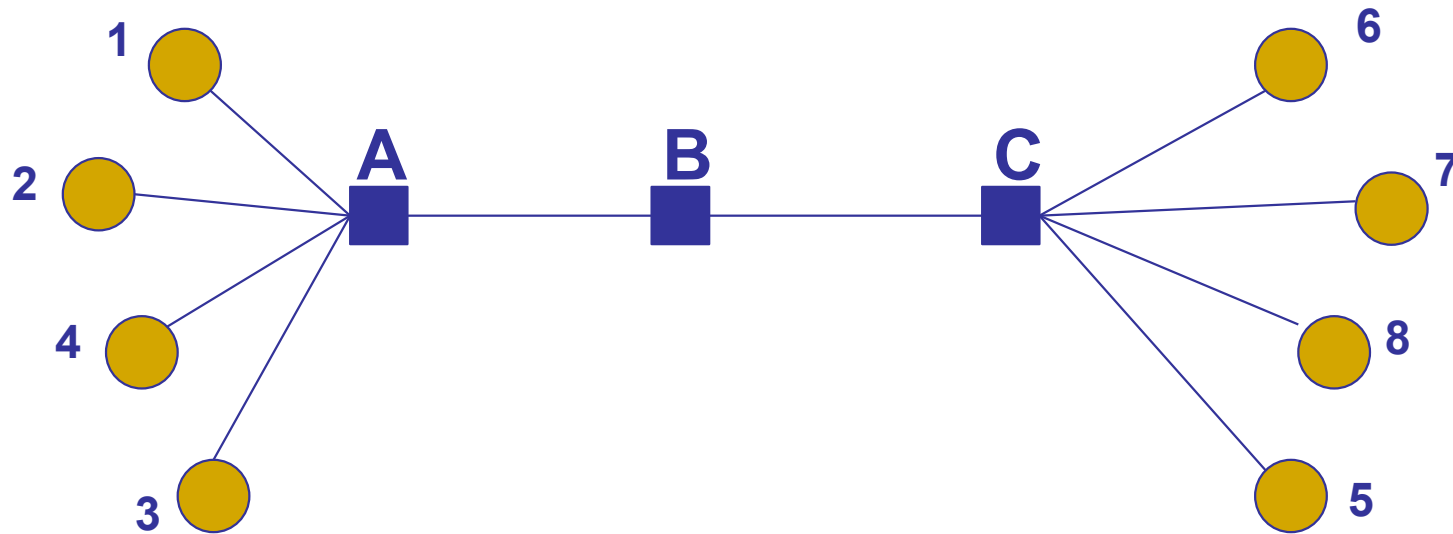
# Goal of addressing: Scalable routing

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- ❑ State: Small forwarding tables at routers
  - Much less than the number of hosts
- ❑ Churn: Limited rate of change in routing tables
- ❑ **Ability to aggregate** addresses is crucial for both

# Aggregation works if...

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- ▣ Groups of destinations reached via the same path
- ▣ These groups are assigned contiguous addresses
- ▣ These groups are relatively stable
- ▣ Few enough groups to make forwarding easy

# IP addressing is hierarchical

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- ❑ Hierarchical address structure
- ❑ Hierarchical address allocation
- ❑ Hierarchical addresses and routing scalability

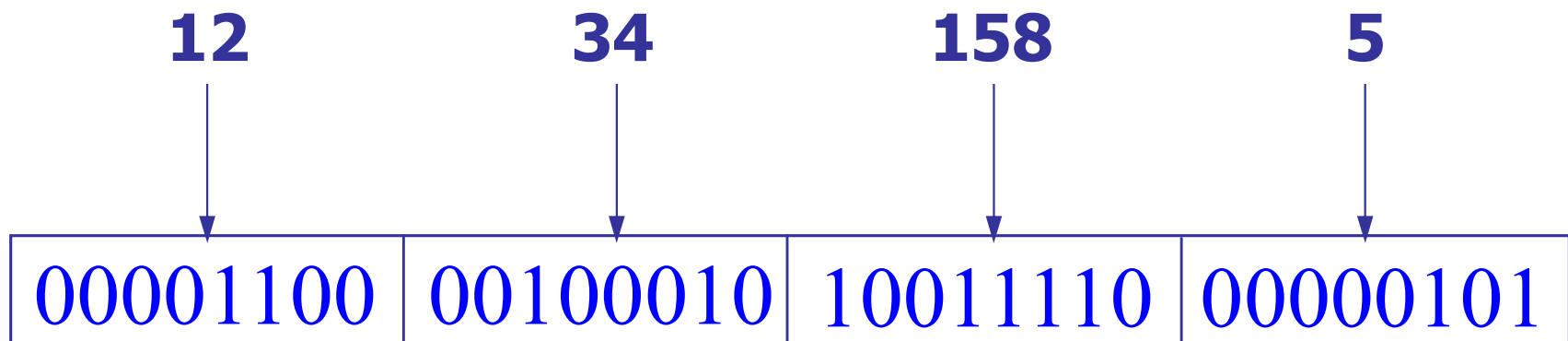
# IP addresses (IPv4)

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- Unique 32-bit number associated with a host

00001100 00100010 10011110 00000101

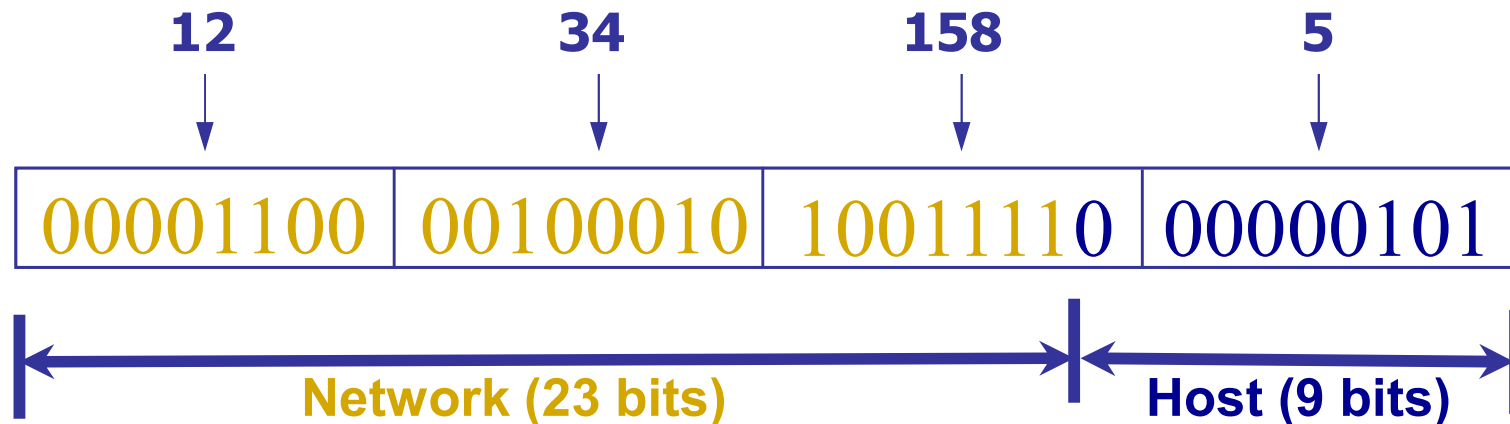
- Represented with the “dotted-decimal” notation
  - e.g., 12.34.158.5





# Hierarchy in IP addressing

- 32 bits are partitioned into a prefix and suffix components
- Prefix is the **network** component; suffix is the **host** component



- Inter-domain routing operates on network prefix

# CIDR: Classless inter-domain routing

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- Flexible division between network and host addresses
- Offers a better tradeoff between size of the routing table and efficient use of the IP address space

# CIDR example

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- Suppose a network has 50 computers
  - Allocate 6 bits for host addresses ( $2^5 < 50 < 2^6$ )
  - Remaining  $32 - 6 = 26$  bits as network prefix
- Flexible boundary means the boundary must be explicitly specified with the network address!
  - Informally, “slash 26”  $\rightarrow$  128.23.9/26
  - Formally, prefix represented with a 32-bit mask: 255.255.255.192, where all network prefix bits set to “1” and host suffix bits to “0”
  - Also known as **subnet mask** (a group of machines with the same prefix are in the same subnet)

# Before CIDR: Classful addressing

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- Three classes
  - 8-bit network prefix (Class A),
  - 16-bit network prefix (Class B), or
  - 24-bit network prefix (Class C)
- Example: an organization needs 500 addresses.
  - A single class C address is not enough (<500 hosts)
  - Instead, a class B address is allocated (~65K hosts)
    - » Huge waste!

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**5-MINUTE BREAK!**

# IP addressing is hierarchical

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- ❑ Hierarchical address structure
- ❑ Hierarchical address allocation
- ❑ Hierarchical addresses and routing scalability

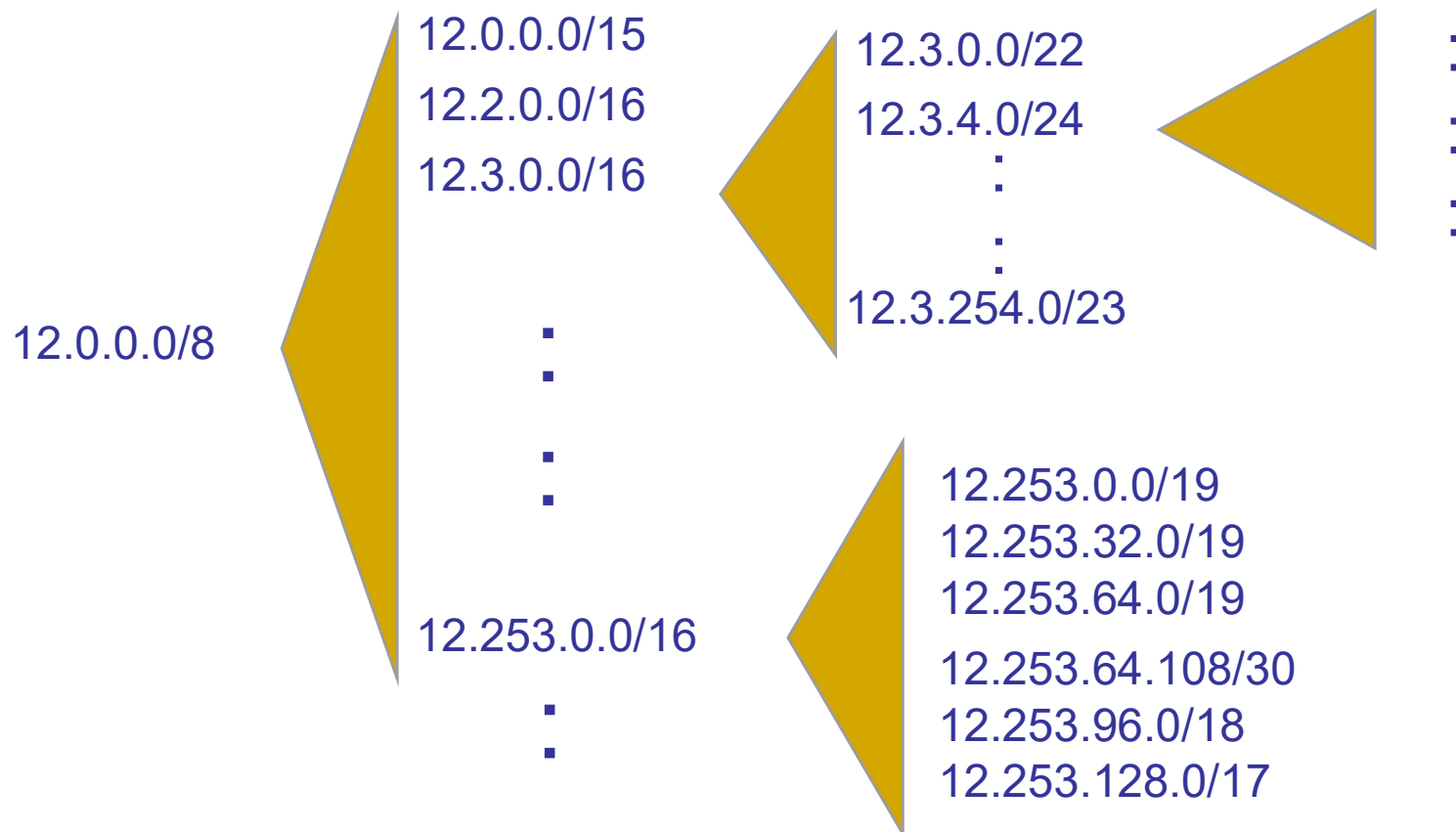
# Allocation done hierarchically

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- ❑ Internet Corporation for Assigned Names and Numbers (ICANN) gives large blocks to...
- ❑ Regional Internet Registries, such as the American Registry for Internet Names (ARIN), which give blocks to...
- ❑ Large institutions (ISPs), which give addresses to...
- ❑ Individuals and smaller institutions
- ❑ FAKE Example:
  - ICANN → ARIN → AT&T → UMICH → EECS

# CIDR: Addresses allocated in contiguous prefix chunks

- Recursively break down chunks as get closer to host





# FAKE example in more detail

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- ❑ ICANN gave ARIN several /8s
- ❑ ARIN gave AT&T one /8, **12.0/8**
  - Network Prefix: **00001100**
- ❑ AT&T gave UMich a /16, **12.34/16**
  - Network Prefix: **0000110000100010**
- ❑ UMich gave EECS a /24, **12.34.56/24**
  - Network Prefix: **000011000010001000111000**
- ❑ EECS gave me specific address **12.34.56.78**
  - Address: **000011000010001000100011100001001110**

# IP addressing is hierarchical

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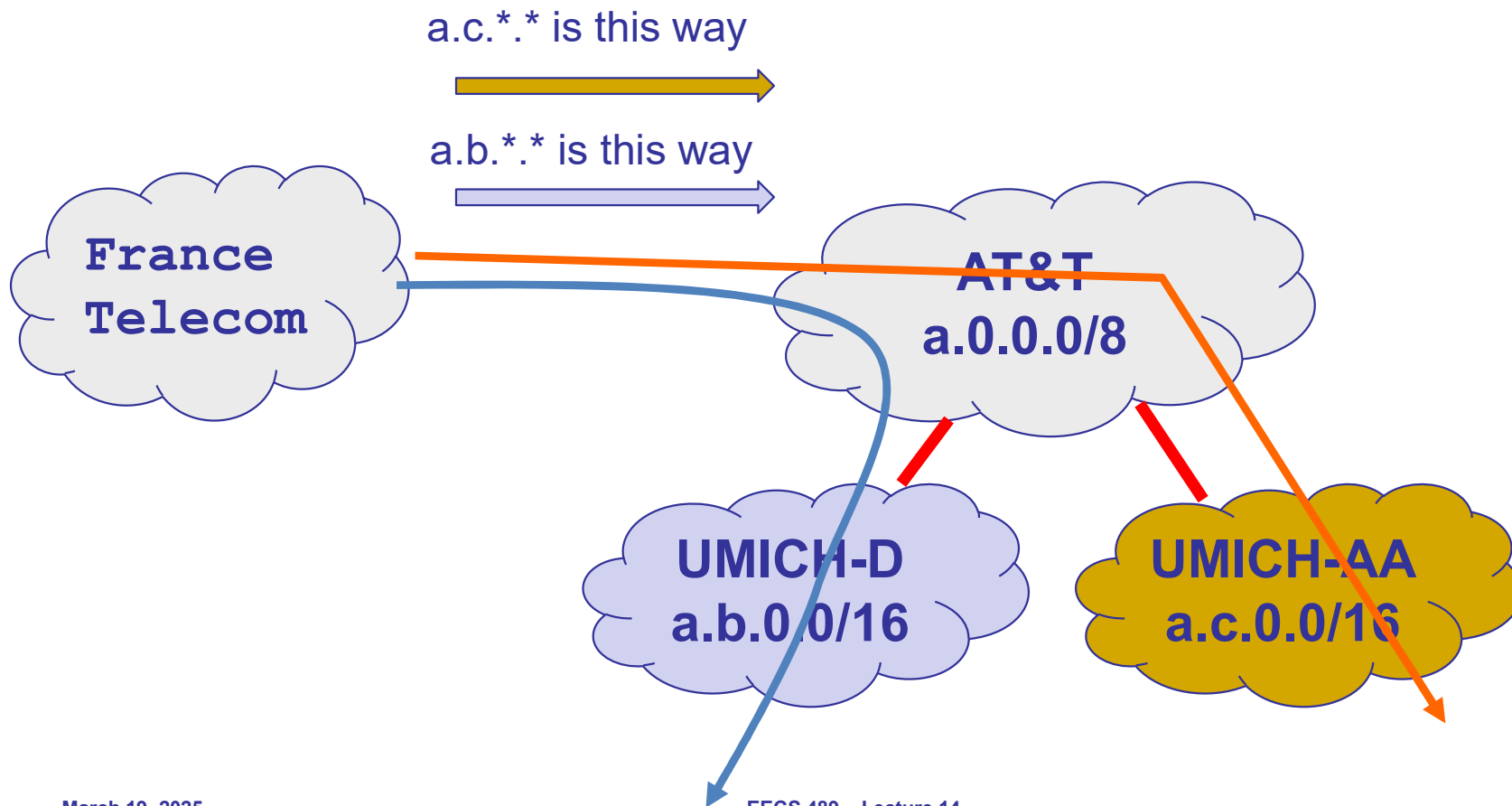
- ❑ Hierarchical address structure
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# IP addressing → Scalable routing?

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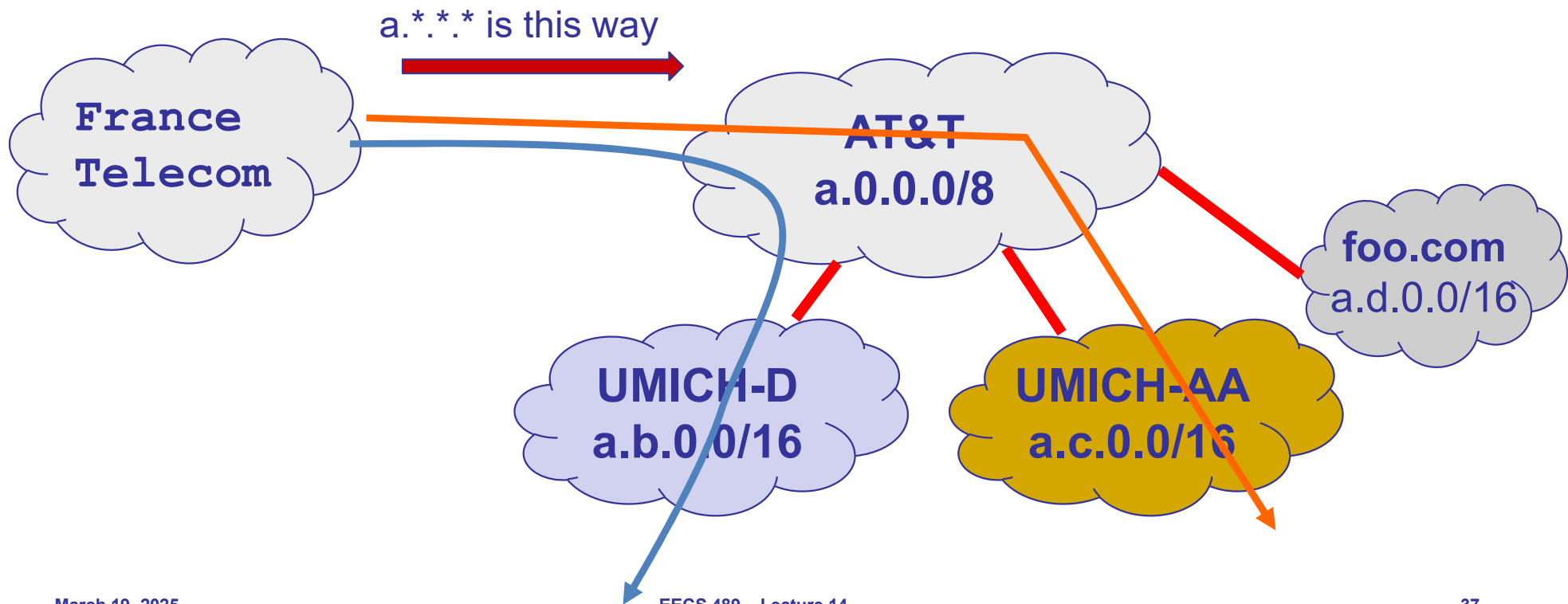
- Hierarchical address allocation only helps routing scalability if allocation matches topological hierarchy

# IP addressing → Scalable routing?



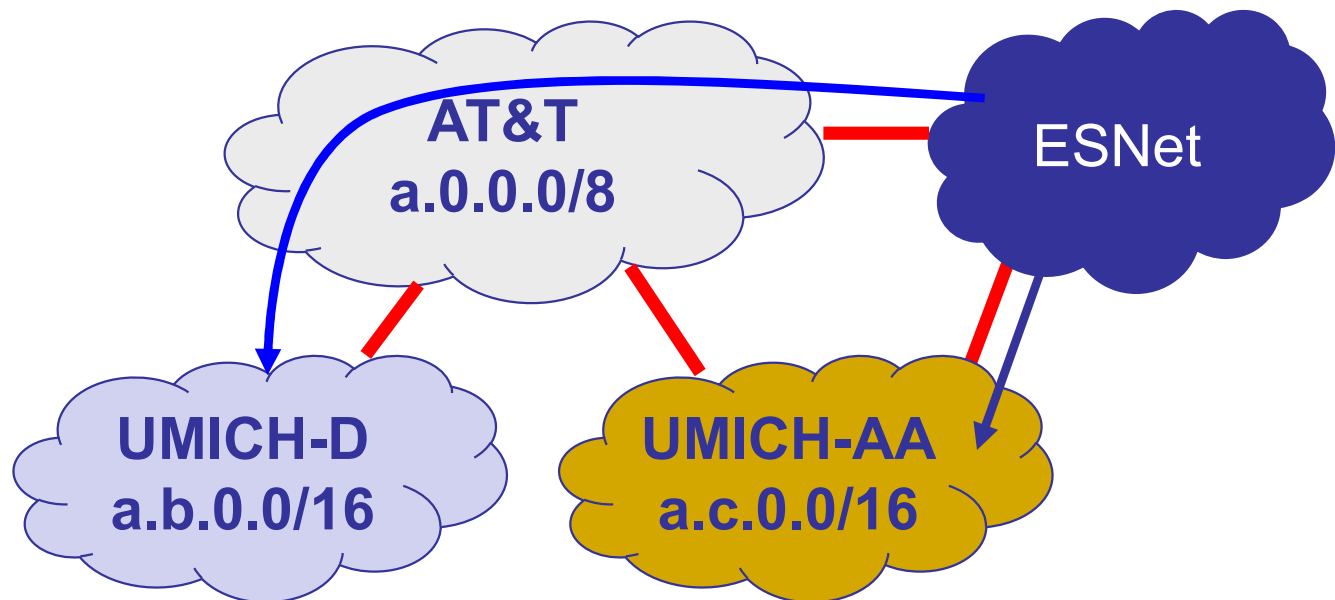
# IP addressing → Scalable routing?

Can add new hosts/networks without updating the routing entries at France Telecom



# IP addressing → Scalable routing?

ESNet must maintain routing entries for both  $a.*.*$  and  $a.c.*.*$



# IP addressing → Scalable routing?

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- ❑ Hierarchical address allocation only helps routing scalability if allocation matches topological hierarchy
- ❑ May not be able to aggregate addresses for “multi-homed” networks
  - A multi-homed network is connected to more than one ASes for fault-tolerance, load balancing, etc.

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# **BGP: BORDER GATEWAY PROTOCOL**



# BGP (Today)

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- The role of policy
  - What we mean by it
  - Why we need it

# Administrative structure shapes Inter-domain routing

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- ▣ ASes want freedom to pick routes based on policy
- ▣ ASes want autonomy
- ▣ ASes want privacy

# Topology & policy shaped by inter-AS business relationship

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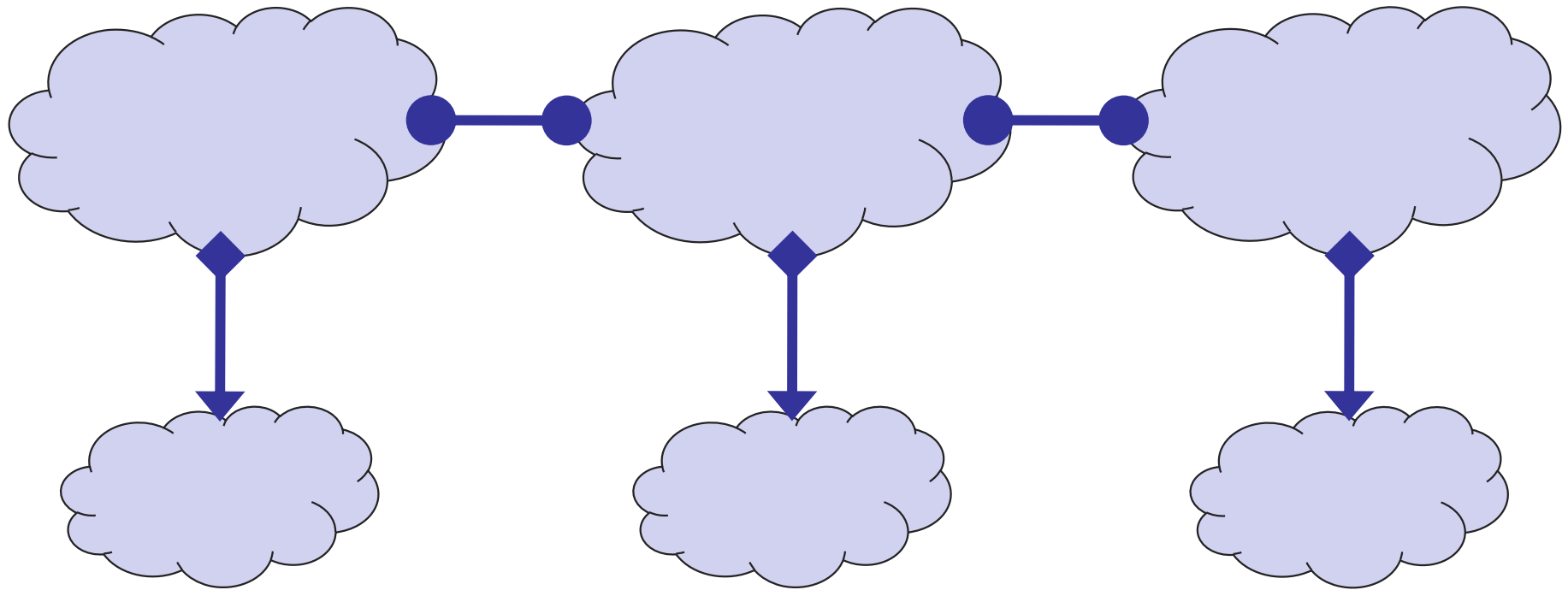
## ? Three basic kinds of relationships between ASes

- AS A can be AS B's customer
- AS A can be AS B's provider
- AS A can be AS B's peer

## ? Business implications

- Customer pays provider
- Peers don't pay each other
  - » Exchange roughly equal traffic

# Business relationships



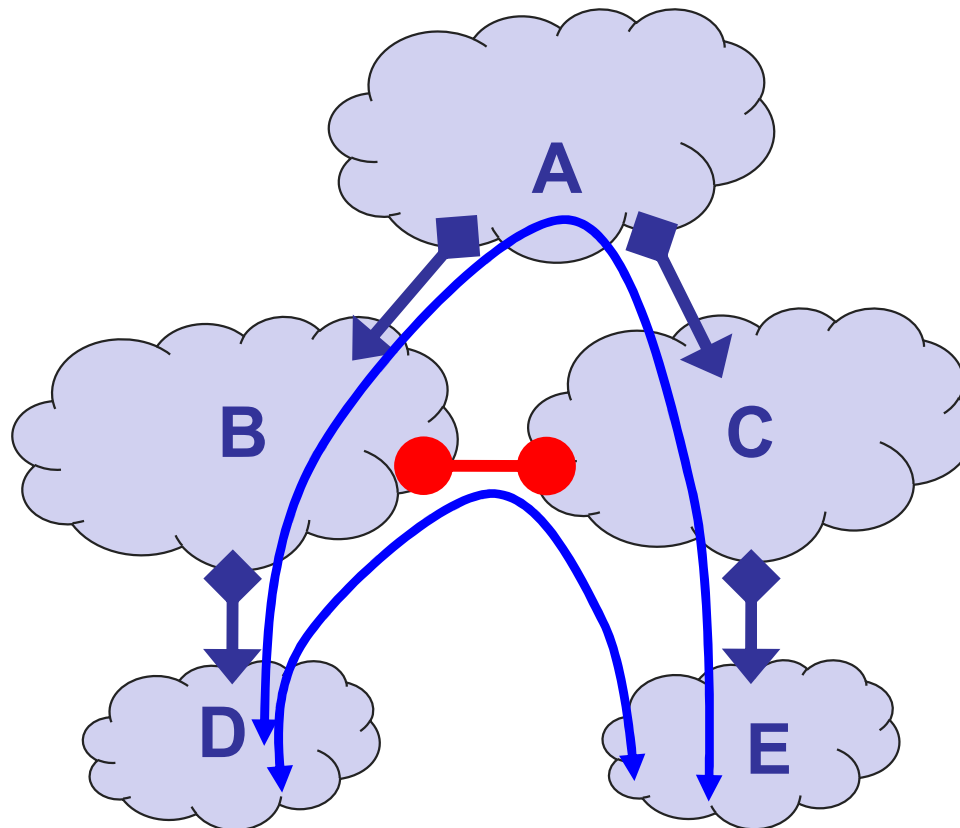
## *Relations between ASes*

provider  $\longleftrightarrow$  customer  
peer  $\bullet\text{---}\bullet$  peer

## *Business implications*

- Customers pay provider
- Peers don't pay each other

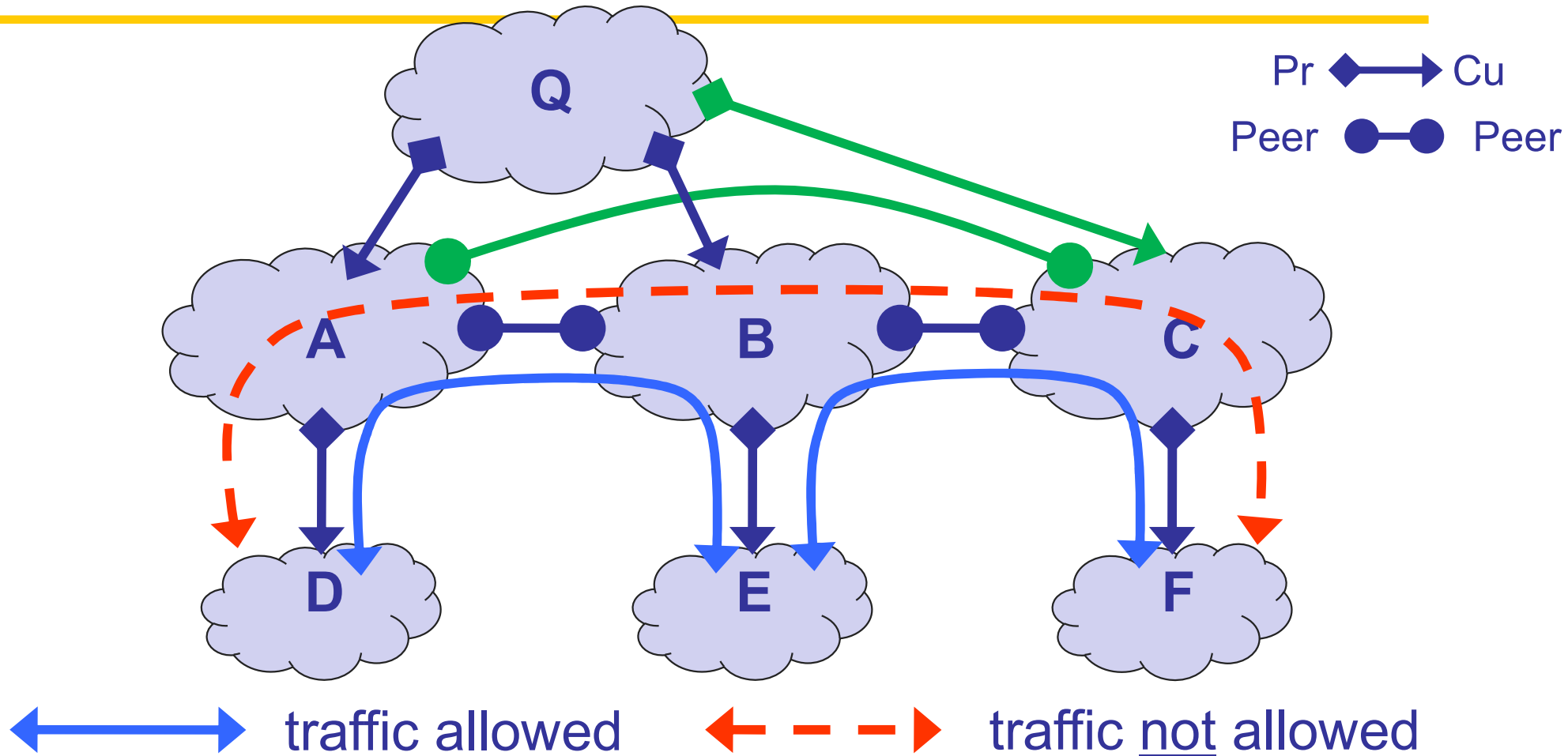
# Why peer?



D and E  
communicate a lot

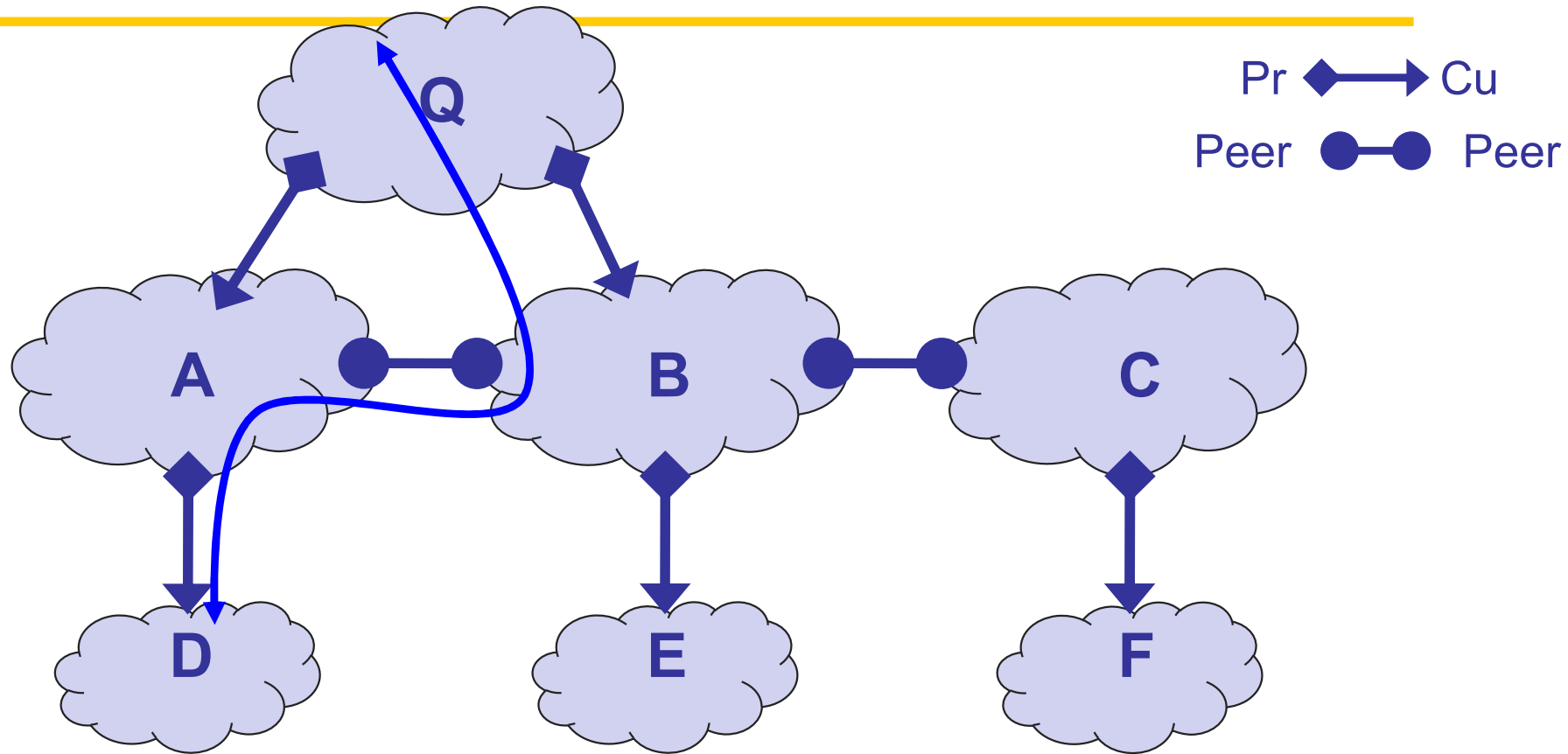
Peering saves  
B and C money

# Routing follows the money!



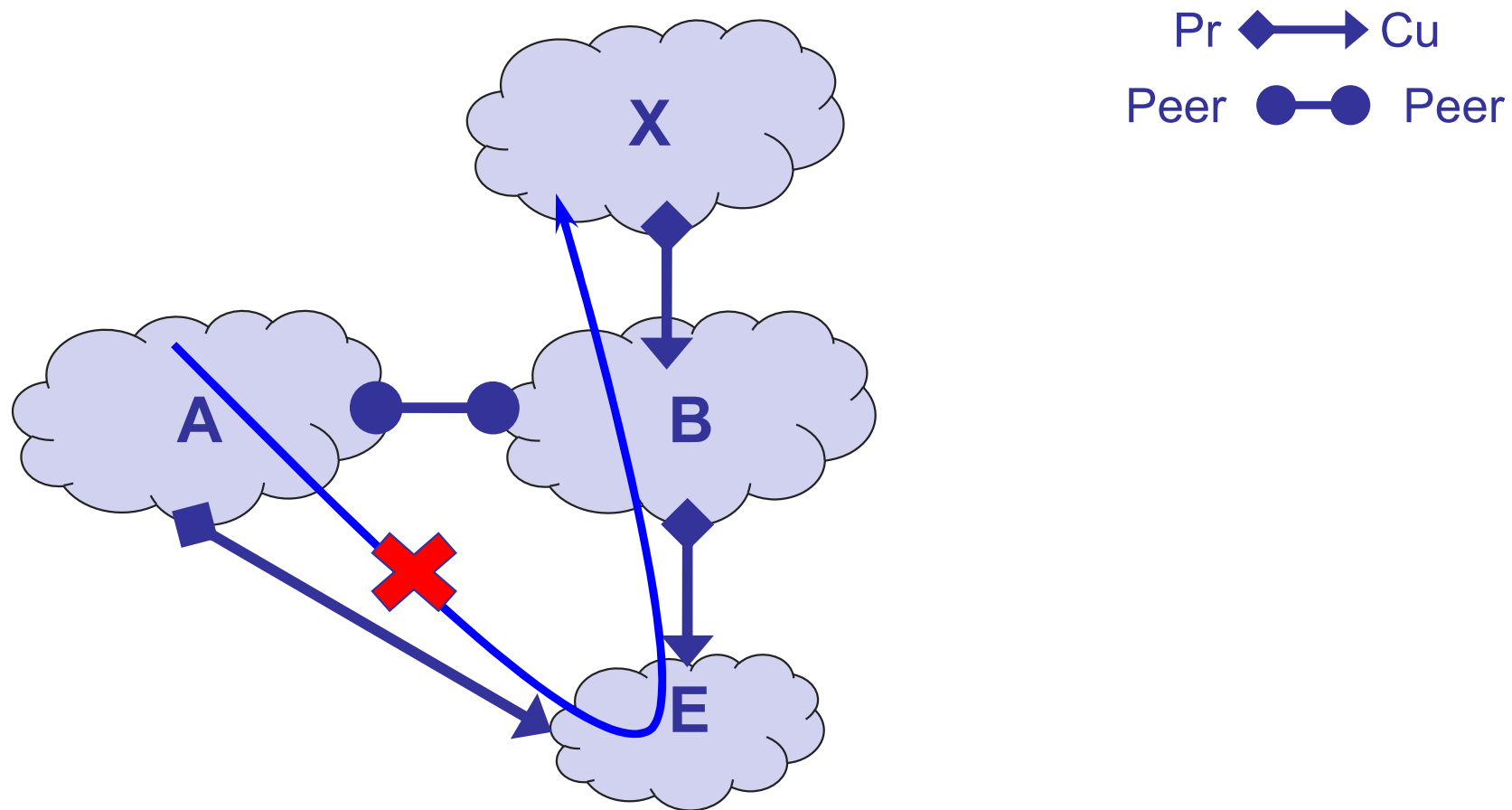
- ASes provide “transit” between their customers
- Peers do not provide transit between other peers

# Routing follows the money!



- ? An AS only carries traffic to/from its own customers over a peering link

# Routing follows the money!



? Routes are “valley” free (more details later)



# In short

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- ▣ AS topology reflects business relationships between ASes
- ▣ Business relationships between ASes impact which routes are acceptable

# Summary

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- Two key challenges in inter-domain routing
  - Scaling (Addressing)
  - Administrative structure (BGP)
    - » Issues of autonomy, policy, privacy
  
- **Next lecture:** BGP policies, protocol, and challenges